UNIT NUMBER	12
NAME	CONIC PERSPECTIVE
SUMMARY	
<b>Conic Perspective</b> is a system of representation i observer. The observer is placed in the "view point"	n which the three dimensional bodies appear under the vision of one to a subscript.
Elements of conic perspective: -Viewpoint	
-Square Plar	ne
-Geometric Plane	
-Horizontal Plane	
-Horizontal Line -Ground Line	
-Vanishing lines	
-Vanishing points.	
-Main Point	
-Visuals	
	Points of
Ve on the	Vanishing
	Square Plane
	Horizontal Line
a la	🖉 🖉 Ground Line
1 - Card	© Geometric Plane
	$\sim$
	Viewpoint
la la	Horizontal

## Position of Viewpoint:

Visual Angle: it is the angle that the visuals cover related to the most distant points of the viewed object.

Height of viewpoint: it is the distance from the viewpoint to the geometric plane.

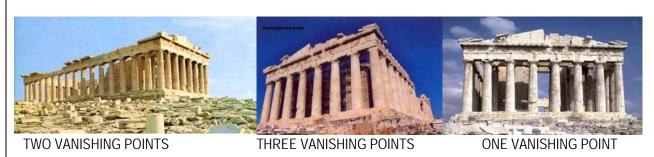
Metric Points: Situated about the horizontal line, they allow us to relate the measurements in perspective to the real measurements.

Plane

Visuals

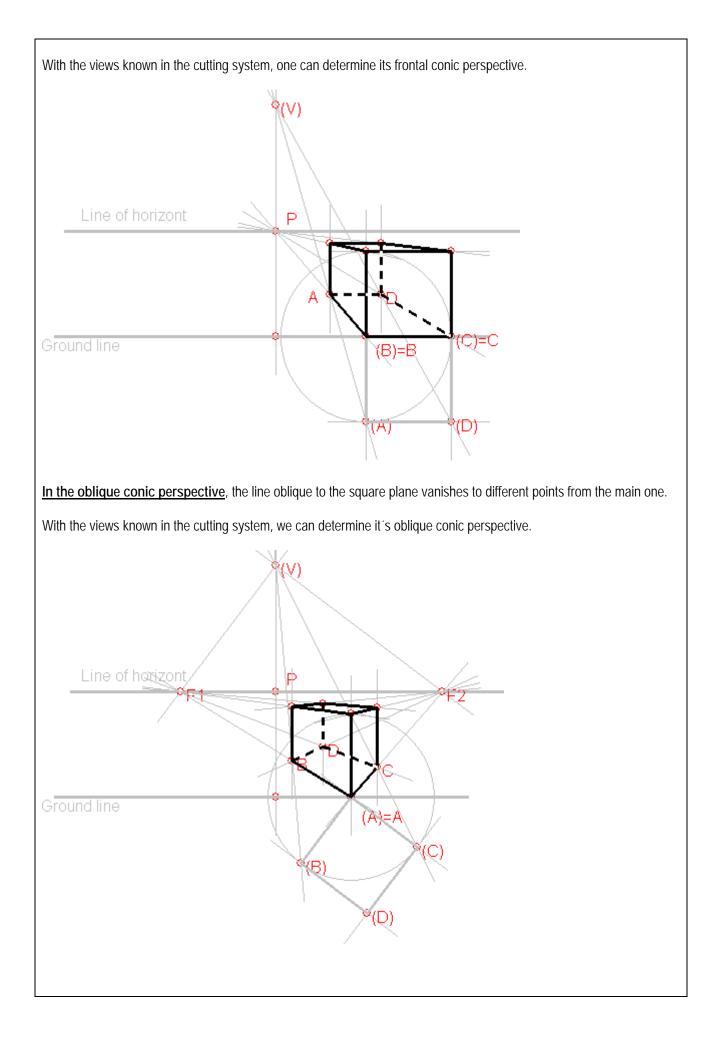
Main Point

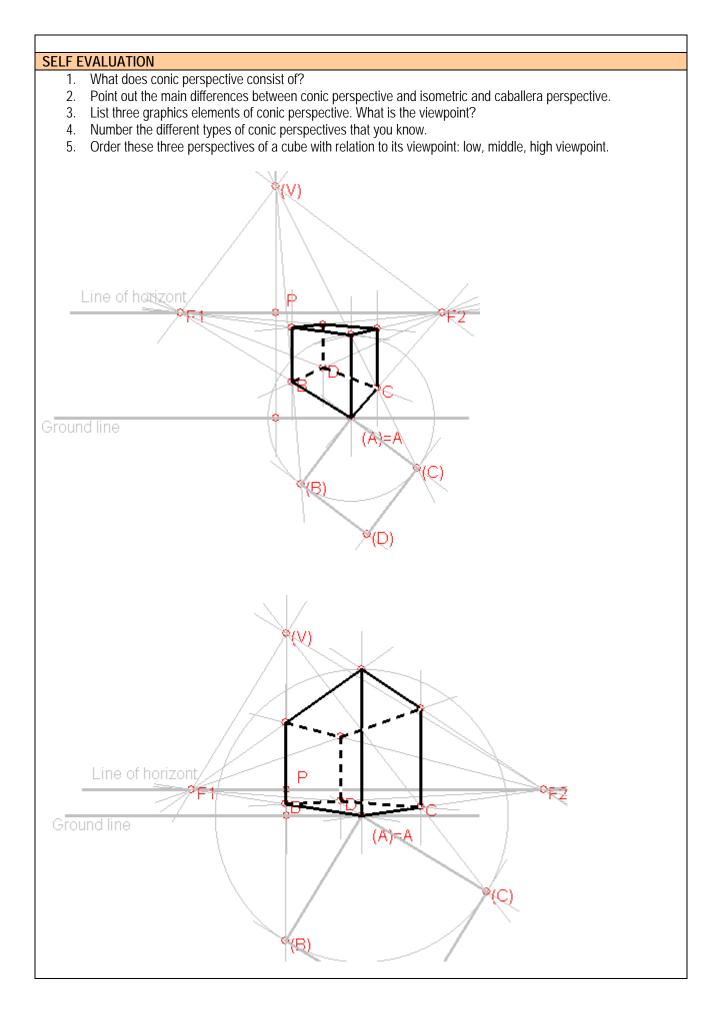
Vanishing lines

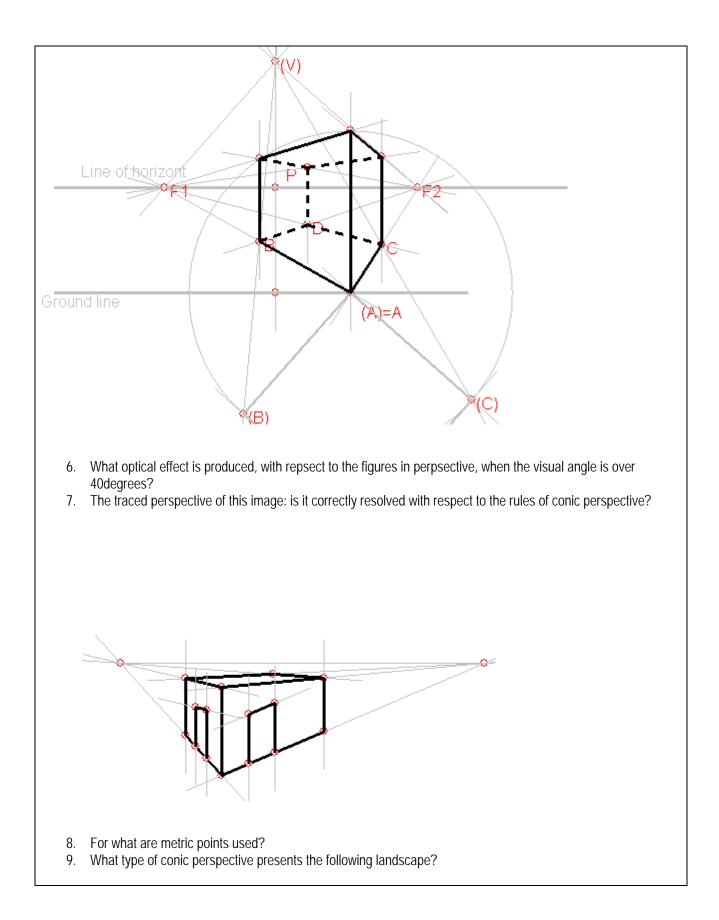


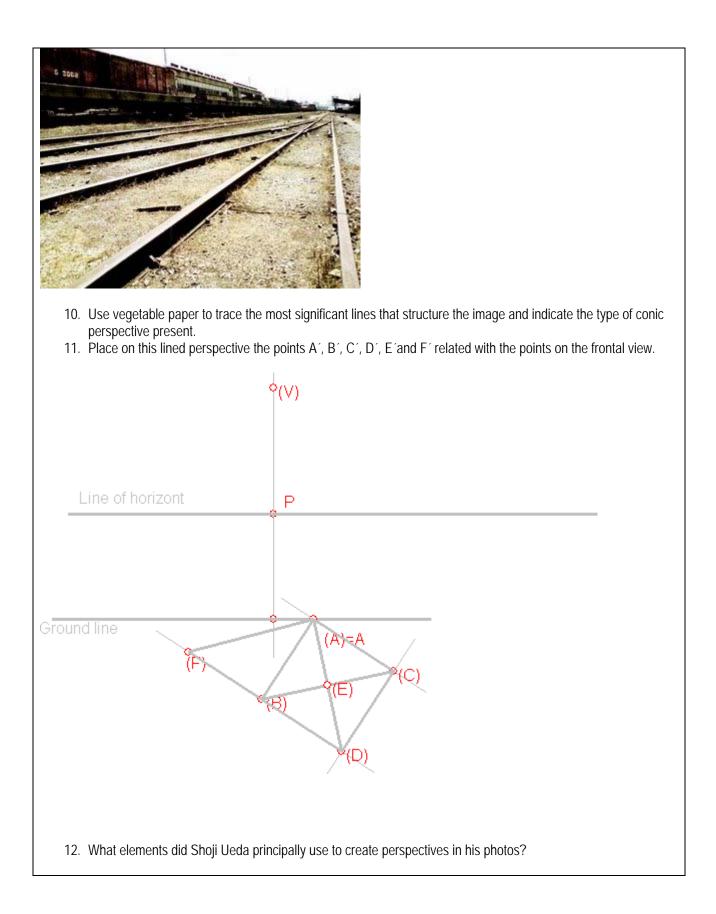
## Frontal Conic Perspective:

In the frontal conic perspective, the lines perpendicualr to the square plane vanish to main point P











## FINAL ACTIVITIES

6. Draw freehand the main perspectiva drawings of the the landscape of the image below. Without drawing details, colour with pencils the different planes that make up the composition. Observe in the example how the image to the right has been interpreted.

7. Draw the front conic perspective of the figure given its views in diedric. Observe the aspect the figure has in caballera perspective.

8. make in fornt conic perspective, two figures, one cylindrical and one conic. To draw circumferences in any system of representation must be inscribed in a previous grid, the traced perspective of which you already know.

On another sheet of paper, trace the outlines and shade the surface of the figures with coloured pencils, to increase the effect of volume

9. Find on the internet, a photo with conic perspective and paste it into Paint. Trace afterwards the vanishing lines and prove that the lines meet at a vanishing point.

10. Draw freehand, on a surface bigger than the photo, a sketch of this group of objects. Use coloured pencils.

11. Observe the process followed to draw the oblique conic perspective of the figure given in isometric and with its views in diedric.

Design in isometric a figure with the same characteristics, find its view sin diedric and pass these views to an oblique conic perspective.

12. Draw various geometric figures in front and oblique conic perspective. Go over the edges with coloured felt tips and decorate the interior with parallel lines to the edges. Look at the example.