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SPEAKER RECOGNITION ADAPTED FOR MUSICAL INSTRUMENTS a Xuan Shi¹, Erica Cooper² and Junichi Yamagishi² ¹University of Southern California ²National Institute of Informatics, Japan

INTRODUCTION

Given the similarities between speaker recognition and musical instrument recognition, we adapt speaker recognition algorithms to the task of learning meaningful instrumental timbre representations.

- Introduced a group of trainable filters initialized with Mel and MIDI filter bank to address the mismatch between speech and musical instrument sound.
- The modified speaker recognition model was capable of generating discriminative embeddings for instrument and instrument-family, performing well in both **closed-set** and **open-set** scenarios.
- Conducted extensive experiments to characterize the encoded information in learned timbre embeddings.

REFERENCES

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METHODS



Figure 1: Architecture of proposed musical instrument recogn

- Transform Layer based on SincNet[1]
- Encoder based on ResNet [2] and LDE [3]

RESULT II: GENERALIZATION

- Task: generalize the model trained on NSynth to RWC dataset [9] (45 categories).
- Training Strategy: training from the scratch, training based on pre-trained model.
- Results: pre-trained parameters from NSynth help the model to converge faster and achieve higher accuracy on RWC.







	Result I: Recognition	
t Family Classification	 Two Recognition Scenarios: instrument ver ification, instrument-family identification. 	
$ \begin{array}{c} & & & & \\ & & & & \\ & & & & \\ & & & & $	 Database: NSynth Datase notes from 1,006 instrumer Training Strategy: data Angular-Softmax. 	et [8] (individuants) a augmentation
$\{f_1, f_2, \dots, f_T\}$	Table 1: Instrument verification and identification results on NSynth dat Systems FI	l instrument-family abase. FR Micro F1
Pooling Layer	Melspec-aug-asm3.1wav-transMel-aug-asm3.4wav-transMIDI-aug-asm3.4	186 77.00 424 77.34 737 77.76
nition model inspired by speaker recognition Dual outputs based on Angular-Softmax [4]	LEAF [5] Baseline in [6] Best in [6]	72.0 73.78 74.73
MIDI filter bank initialization		

RESULT III: PROBING THE ENCODED INFORMATION

- Task: probing the encoded information in the timbre embeddings obtained from the proposed model in a similar way to [7].
- Models: a series of shallow classifiers.







UTURE RESEARCH

• Construct the instrument timbre space for polyphonic musical instrument sound input





• Results: some meta information is encoded in embeddings, such as pitch, source.

Prediction results using embeddings extracted from

Figure 4: Prediction results.

• Apply the timbre representation in multiinstrument sound synthesis