EECS 6083 Intro to Parsing Context Free Grammars

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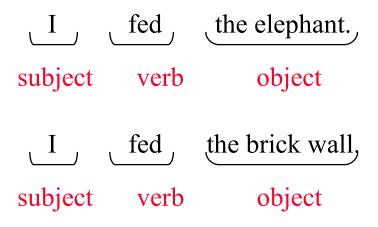


sequence of tokens parser syntax tree

- Check the syntax (structure) of a program and create a tree representation of the program
- Programming languages have non-regular constructs.
  - Nesting
  - Recursion
- Context-Free Grammars are used to express the syntax for programming languages

#### Syntax vs. Semantics

- Syntax structure of the program, expressed with grammatical rules.
  - Typically a Context Free Grammar (CFG) in Backus-Naur form (BNF) or Extended Backus-Naur form (EBNF).
- Semantics meaning of the program, expressed with descriptive text or with *inference rules*
- Consider the following English sentences:



Both are syntactically correct, but the second is not semantically reasonable.

#### **Context Free Grammars**

- Comprised of:
  - a set of tokens or *terminal* symbols
  - a set of non-terminal symbols
  - a set of rules or *productions* which express the legal relationships between the symbols
  - A start or goal symbol
- Example:
  - (1)  $expr \rightarrow expr digit$ (2)  $expr \rightarrow expr + digit$ (3)  $expr \rightarrow digit$ (4)  $digit \rightarrow 0|1|2|...|9$

*Terminals:* -,+, **0**,**1**,**2**,...,**9** *Nonterminals:* expr, digit *Start symbol:* expr

#### Some Example CFGs

- Palindromes over the alphabet {a, b, c}:
  - (a palindrome is a word that has the same spelling backwards as forwards)
  - aabcbaa

#### Some Example CFGs (continued)

- Palindromes over the alphabet {a, b, c}:
  - (a palindrome is a word that has the same spelling backwards as forwards)
  - abba, c, abbcbcbba
- CFG for Palindromes
  - S→aSa
  - S→bSb terminal symbols: {a, b, c}
  - S→cSc non-terminal symbols: {S}
  - S→a Goal symbol: S
  - S→b
  - S→c
  - S→ε

#### Some Example CFGs (continued)

Balanced Parenthesis and Square Brackets

◆ E.g. ( [ ] ( ( ) [ ( ) ] [ ] ) ] )

#### Some Example CFGs (continued)

▶ Balanced Parenthesis and Square Brackets
 ▶ E.g. ([[](()]()])])
 ▶ The CFG:
 ▶ → (B)
 [B]
 |BB
 |ε

### Checking for correct Syntax

- Given a grammar for a language and a program how do you know if the syntax of the program is legal?
- A legal program can be *derived* from the start symbol of the grammar.

## Deriving a string

•The derivation begins with the start symbol

•At each step of a derivation the right hand side of a grammar rule is used to replace a non-terminal symbol.

•Continue replacing non-terminals until only terminal symbols remain

(1) expr -> expr - digit
(2) expr -> expr + digit
(3) expr -> digit
(4) digit -> 0|1|2|...|9

Rule (1)Rule (4)Rule (2)expr  $\Rightarrow$  expr - digit  $\Rightarrow$  expr - 2  $\Rightarrow$  expr + digit - 2Rule (4)Rule (3) $\Rightarrow$  expr + 8 -2  $\Rightarrow$  digit + 8 - 2  $\Rightarrow$  3 + 8 - 2

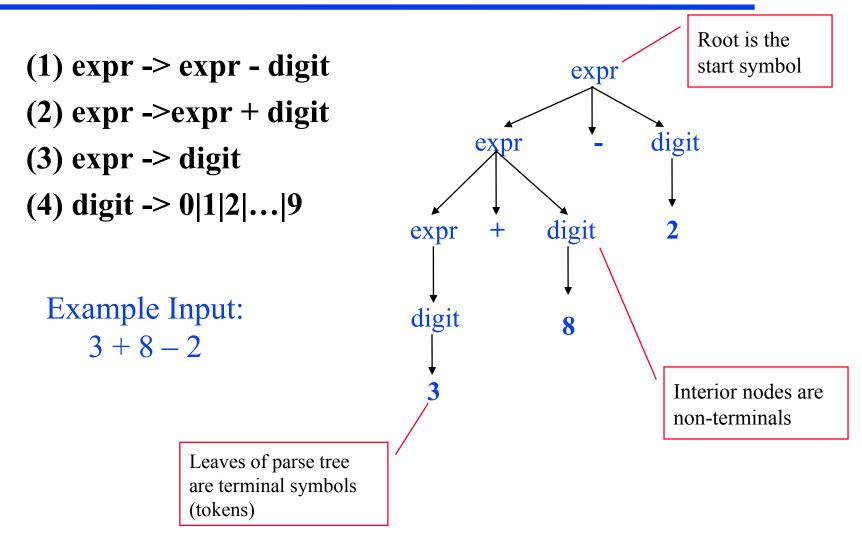
**Example Input:** 

3 + 8 - 2

#### Rightmost and leftmost derivations

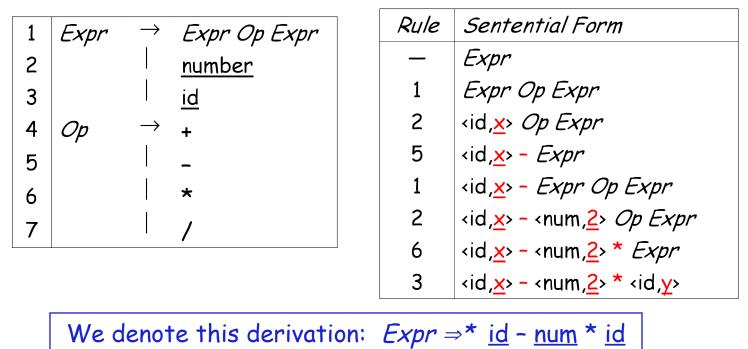
- In a *rightmost derivation* the rightmost non-terminal is replaced at each step.
  - expr  $\Rightarrow$  expr digit  $\Rightarrow$  expr 2  $\Rightarrow$  expr + digit 2  $\Rightarrow$  expr + 8 2  $\Rightarrow$  digit + 8 – 2  $\Rightarrow$  3 + 8 – 2
  - corresponds to a postorder numbering in reverse of the internal nodes of the parse tree
- In a *leftmost derivation* the leftmost non-terminal is replaced at each step.
  - expr ⇒ expr digit ⇒ expr + digit digit ⇒ digit + digit digit ⇒ 3 + digit digit ⇒ 3 + 8 digit ⇒ 3 + 8 2
  - corresponds to a preorder numbering of the nodes of a parse tree.

#### Parse tree



#### A More Useful Grammar

To explore the uses of CFGs, we need a more complex grammar



- Such a sequence of rewrites is called a *derivation*
- Process of discovering a derivation is called *parsing*

#### The Two Derivations for $\underline{x} - \underline{2} * \underline{y}$

Rule	Sentential Form		Rule	Sentential Form
	Expr	-	_	Expr
1	Expr Op Expr		1	Expr Op Expr
3	<id,<mark>x&gt; <i>Op Expr</i></id,<mark>		3	<i>Expr Op</i> <id,<mark>y&gt;</id,<mark>
5	<id,<mark>x&gt; - <i>Expr</i></id,<mark>		6	<i>Expr</i> * <id,<u>y&gt;</id,<u>
1	<id,<mark>x&gt; - <i>Expr Op Expr</i></id,<mark>		1	<i>Expr Op Expr *</i> <id,<mark>y&gt;</id,<mark>
2	<id,<mark>x&gt; - <num,<u>2&gt; <i>Op Expr</i></num,<u></id,<mark>		2	<i>Expr Op</i> <num,<mark>2&gt; * <id,<u>y&gt;</id,<u></num,<mark>
6	<id,<mark>x&gt; - <num,<u>2&gt; * <i>Expr</i></num,<u></id,<mark>		5	<i>Expr -</i> <num,<u>2&gt; * <id,<u>y&gt;</id,<u></num,<u>
3	<id,<u>x&gt; - <num,<u>2&gt; * <id,<u>y&gt;</id,<u></num,<u></id,<u>		3	<id,<u>x&gt; - <num,<u>2&gt; * <id,<u>y&gt;</id,<u></num,<u></id,<u>

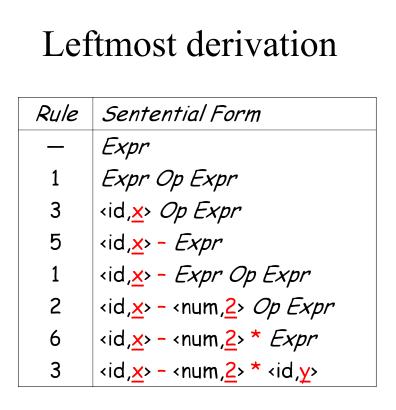
Leftmost derivation

Rightmost derivation

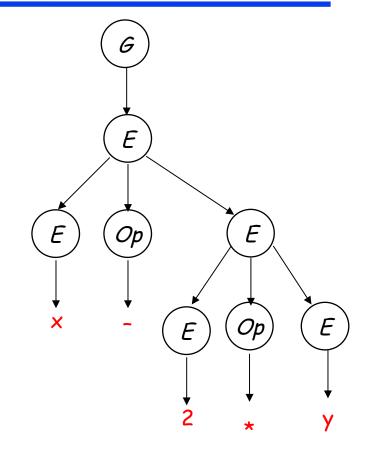
In both cases,  $Expr \Rightarrow * \underline{id} - \underline{num} * \underline{id}$ 

- The two derivations produce different parse trees
- The parse trees imply different evaluation orders!

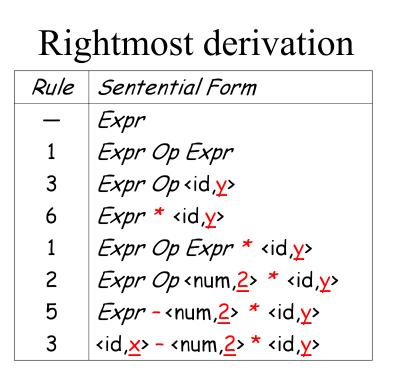
#### **Derivations and Parse Trees**



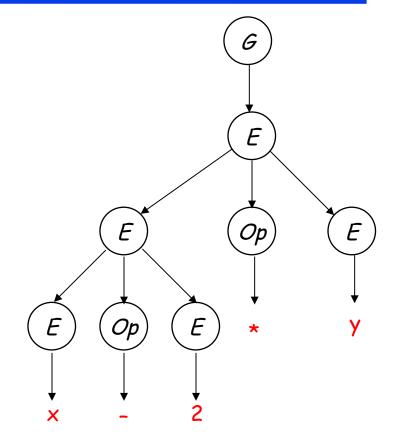
This evaluates as  $\underline{x} - (\underline{2} * \underline{y})$ 



#### **Derivations and Parse Trees**



This evaluates as  $(\underline{x} - \underline{2}) * \underline{y}$ 



#### **Derivations and Precedence**

*These two derivations point out a problem with the grammar: It has no notion of* <u>precedence</u>, *or implied order of evaluation* 

To add precedence

- Create a non-terminal for each *level of precedence*
- Isolate the corresponding part of the grammar
- Force the parser to recognize high precedence subexpressions first

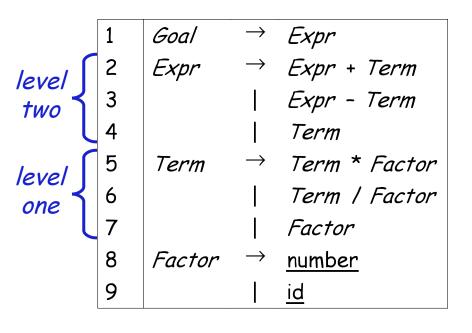
For algebraic expressions

- Multiplication and division, first
- Subtraction and addition, next

(level one) (level two)

#### **Derivations and Precedence**

#### Adding the standard algebraic precedence produces:

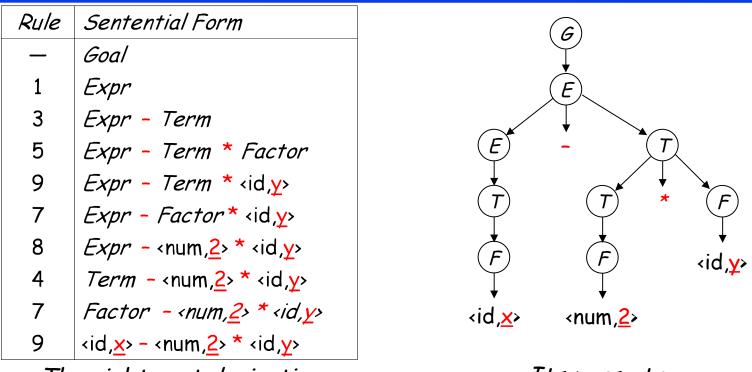


This grammar is slightly larger

- Takes more rewriting to reach some of the terminal symbols
- Encodes expected precedence
- Produces same parse tree under leftmost & rightmost derivations

Let's see how it parses x - 2 \* y

#### **Derivations and Precedence**



The rightmost derivation

Its parse tree

This produces  $\underline{x} - (\underline{2} * \underline{y})$ , along with an appropriate parse tree. Both the leftmost and rightmost derivations give the same expression, because the grammar directly encodes the desired precedence.

# Ambiguous Grammars

Our original expression grammar had other problems

		Rule	Sentential Form
1	$Expr \rightarrow Expr Op Expr$	_	Expr
2	number	1	, Expr Op Expr
3	l <u>id</u>		Expr Op Expr Op Expr
4	$\mathcal{O}p \rightarrow +$	3	<id,<u>x&gt; <i>Op Expr Op Expr</i></id,<u>
5		5	<id,<u>x&gt; - <i>Expr Op Expr</i></id,<u>
6	*	2	<id,<u>x&gt; - <num,<u>2&gt; <i>Op Expr</i></num,<u></id,<u>
7	/	6	<id,<u>x&gt; - <num,<u>2&gt; * <i>Expr</i></num,<u></id,<u>
		3	<id,<u>x&gt; - <num,<u>2&gt; * <id,<u>y&gt;</id,<u></num,<u></id,<u>

• This grammar allows multiple leftmost derivations for  $\underline{x} - \underline{2} * \underline{y}$ 

- Hard to automate derivation if > 1 choice
- The grammar is *ambiguous*

different choice than the first time

## Two Leftmost Derivations for x - 2 \* y

The Difference:

Different productions chosen on the second step

Rule	Sentential Form
—	Expr
1	Expr Op Expr
3	<id,<u>x&gt; <i>Op Expr</i></id,<u>
5	<id,<u>x&gt; - <i>Expr</i></id,<u>
1	<id,<u>x&gt; - <i>Expr Op Expr</i></id,<u>
2	<id,<u>x&gt; - <num,<u>2&gt; <i>Op Expr</i></num,<u></id,<u>
6	<id,<u>x&gt; - <num,<u>2&gt; * <i>Expr</i></num,<u></id,<u>
3	<id,<u>x&gt; - <num,<u>2&gt; * <id,<u>y&gt;</id,<u></num,<u></id,<u>

Rule Sentential Form Expr Expr Op Expr Expr Op Expr Op Expr (1)3 <id,x> Op Expr Op Expr 5 <id,<u>x</u>> - *Expr Op Expr* <id,<u>x</u>> - <num,<u>2</u>> *Op Expr* 2 <id,x> - <num,2> \* Expr 6  $\langle id, x \rangle - \langle num, 2 \rangle * \langle id, y \rangle$ 3

Original choice

New choice

Both derivations succeed in producing x - 2 \* y

## Ambiguous Grammars

#### Definitions

- If a grammar has more than one leftmost derivation for a single *sentential form*, the grammar is *ambiguous*
- If a grammar has more than one rightmost derivation for a single sentential form, the grammar is *ambiguous*
- The leftmost and rightmost derivations for a sentential form may differ, even in an unambiguous grammar

Classic example — the *if-then-else* problem

 $\begin{array}{rcl} \textit{Stmt} \rightarrow & \underline{\text{if } \textit{Expr } \underline{\text{then } \textit{Stmt}}} \\ & | & \underline{\text{if } \textit{Expr } \underline{\text{then } \textit{Stmt}}} \\ & | & \dots \textit{other stmts } \dots \end{array}$ 

This ambiguity is entirely grammatical in nature

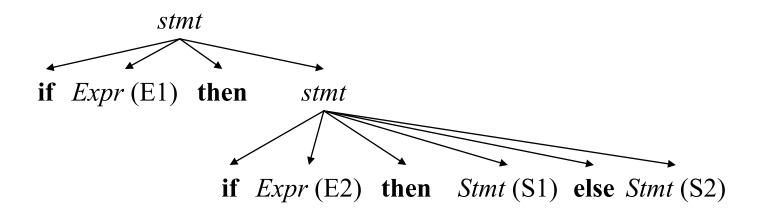
## Ambiguity: Dangling Else example

stmt → if expr then stmt
 | if expr then stmt else stmt
 | other

Two parse trees for the legal sentence: if E1 then if E2 then S1 else S2

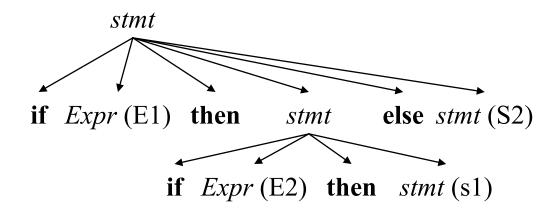
# Ambiguity: Dangling Else example (continued)

if E1 then ( if E2 then S1 else S2 )



# Ambiguity: Dangling Else example (continued)

if E1 then ( if E2 then S1 ) else S2



#### Deeper Ambiguity

Ambiguity usually refers to confusion in the CFG

Overloading can create deeper ambiguity

a = f(17)

In many Algol-like languages,  $\underline{f}$  could be either a function or a subscripted variable

Disambiguating this one requires context

- Need values of declarations
- Really an issue of *type*, not context-free syntax
- Requires an extra-grammatical solution (not in CFG)
- Must handle these with a different mechanism
  - Step outside grammar rather than use a more complex grammar

## Ambiguity - the Final Word

Ambiguity arises from two distinct sources

- Confusion in the context-free syntax
- Confusion that requires context to resolve

(*if-then-else*) (*overloading*)

Resolving ambiguity

- To remove context-free ambiguity, rewrite the grammar
- To handle context-sensitive ambiguity takes cooperation
  - Knowledge of declarations, types, ...
  - Accept a superset of L(G) & check it by other means<sup>†</sup>
  - This is a language design problem

Sometimes, the compiler writer accepts an ambiguous grammar

- Parsing techniques that "do the right thing"
- *i.e.*, always select the same derivation