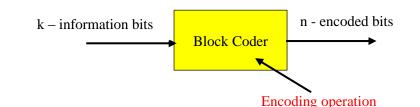
# Linear Block codes

# (n, k) Block codes



n-digit codeword made up of k-information digits and (n-k) redundant parity check digits. The rate or efficiency for this code is k/n.

Code efficiency  $r = \frac{k}{n} = \frac{Number \ of \ information \ bits}{Total \ number \ of \ bits \ in \ codeword}$ 

Note: unlike source coding, in which data is compressed, here redundancy is deliberately added, to achieve error detection.

## SYSTEMATIC BLOCK CODES

A systematic block code consists of vectors whose  $1^{st}$  k elements (or last k-elements) are identical to the message bits, the remaining (n-k) elements being check bits. A code vector then takes the form:

 $\mathbf{X} = (\mathbf{m}_0, \mathbf{m}_1, \mathbf{m}_2, \dots, \mathbf{m}_{k-1}, \mathbf{c}_0, \mathbf{c}_1, \mathbf{c}_2, \dots, \mathbf{c}_{n-k})$ 

Or

 $\mathbf{X} = (\mathbf{c}_0, \mathbf{c}_1, \mathbf{c}_2, \dots, \mathbf{c}_{n-k}, \mathbf{m}_0, \mathbf{m}_1, \mathbf{m}_2, \dots, \mathbf{m}_{k-1})$ 

**Systematic code**: information digits are explicitly transmitted together with the parity check bits. For the code to be systematic, the k-information bits must be transmitted contiguously as a block, with the parity check bits making up the code word as another contiguous block.

Information bits Parity bits

A systematic linear block code will have a generator matrix of the form:

# $\mathbf{G} = [\mathbf{P} \mid \mathbf{I}_k]$

Systematic codewords are sometimes written so that the message bits occupy the left-hand portion of the codeword and the parity bits occupy the right-hand portion.

## Parity check matrix (H)

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Will enable us to decode the received vectors. For each (kxn) generator matrix G, there exists an (n-k)xn matrix H, such that rows of G are orthogonal to rows of H i.e.,  $GH^T = 0$ , where  $H^T$  is the transpose of H. to fulfil the orthogonal requirements for a systematic code, the components of H matrix are written as:

# $\mathbf{H} = [\mathbf{I}_{n-k} \mid \mathbf{P}^{\mathrm{T}}]$

In a systematic code, the  $1^{st}$  k-digits of a code word are the data message bits and last (n-k) digits are the parity check bits, formed by linear combinations of message bits  $m_0, m_1, m_2, \ldots, m_{k-1}$ 

It can be shown that performance of systematic block codes is identical to that of non-systematic block codes.

A codeword (X) consists of n digits  $x_0$ ,  $x_1$ ,  $x_2$ , ...., $x_{n-1}$  and a data word (message word) consists of k digits  $m_0$ ,  $m_1$ ,  $m_2$ ,...., $m_{k-1}$ 

For the general case of linear block codes, all the n digits of X are formed by linear combinations (modulo-2 additions) of k message bits. A special case, where  $x_0 = m_0$ ,  $x_1 = m_1$ ,  $x_2 = m_2$ ... $x_{k-1} = mk-1$  and the remaining digits from  $x_{k+1}$  to  $x_n$  are linear combinations of  $m_0$ ,  $m_1$ ,  $m_2$ , ...,  $m_{k-1}$  is known as a systematic code.

The codes described in this chapter are binary codes, for which the alphabet consists of symbols 0 and 1 only. The encoding and decoding functions involve the binary arithmetic operations of modulo-2 addition and multiplication.

## Matrix representation of Block codes

- An (n, k) block code consists of n-bit vectors
- Each vector corresponding to a unique block of k-message bits
- There are 2<sup>k</sup> different k-bit message blocks & 2<sup>n</sup> possible n-bit vectors
- The fundamental strategy of block coding is to choose the 2<sup>k</sup> code vectors such that the minimum distance is as large as possible. In error correction, distance of two words (of same length) plays a fundamental role.

Block codes in which the message bits are transmitted in unaltered form are called systematic code.



# Linearity property

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Linear means sum of any 2 codewords yields another codeword

A binary code is linear if and only if the modulo-2 sum of 2 codewords is also a codeword. One can check that the sum of any 2 codewords in this code is also a codeword. A desirable structure for a block code to possess is linearity, which greatly reduces the encoding complexity.

A code is said to be linear if any two codewords in the code can be added in modulo-2 arithmetic to produce a  $3^{rd}$  codeword in the code.

A linear block code is said to be linear provided that the sum of arbitrary two codewords is a codeword. We speak about binary coding if the code alphabet has two symbols 8421 (BCD code) is a non-linear code. The binary arithmetic has 2 operation: **addition** and **multiplication**. The arithmetic operations of addition and multiplication are defined by the conventions of algebraic field. For example, in a binary field, the rules of addition and multiplication are as follows:

## Mod-2 addition table

$0 \bigoplus 0 = 0$	А	В	$A \bigoplus B = \overline{A} B + A \overline{B}$
$0 \bigoplus 1 = 1$	0	0	0
$1 \oplus 0 = 1$	0	1	1
$1 \bigoplus 1 = 0$	1	0	1
	1	1	0

#### Ex-OR Logic

Α	В	$A \oplus B = \overline{A}B + A\overline{B}$		
0	0	0		
0	1	1		
1	0	1		
1	1	0		
If both the inputs are same, $output = 0$				

> The addition operation designated with  $\oplus$  is same as mod-2 operation.

 $\blacktriangleright$   $\oplus$  represents Mod – 2 addition

- $\blacktriangleright$   $\oplus$  also represents Ex OR logic
- > Addition and subtraction have same meaning in modulo-2 arithmetic

modulo -  $2 = \mod - 2$ 

## **Mod-2 subtraction table**

0 - 0 = 0
0 - 1 = 1
1 - 0 = 1
1 - 1 = 0

## Multiplication in modulo-2 algebra

0.0 = 0	
0.1=1	
1.0=1	
1.1=0	

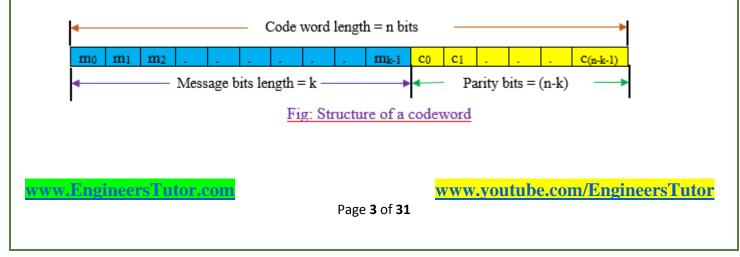
Linear block codes are a class of parity check codes that can be characterised by the (n, k) notation. The encoder transforms a block of k-message digits (a message vector) into a longer block of n codeword digits (a code vector) constructed from a given alphabet of elements. When the alphabet consists of 2 elements (0 and 1), the code is a binary code.

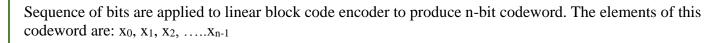
k-bit messages from  $2^k$  distinct message sequences, referred to as k-tuples (sequence of k digits). The n-bit blocks can form as many as  $2^n$  distinct sequences referred to as n-tuples. A block code represents a one-to-one assignment.

## Mathematical expressions related to block codes:

(n, k) linear block code
n = number of bits in code word
k = number of message bits
(n-k) = number of parity bits or parity check bits

N.B. parity bits are computed from message bits according to encoding rule. Encoding rule decides mathematical structure of the code.







(n-k) parity bits are linear sums of k-message bits

The code vector can be mathematically represented as:

X = [M : C] where M = k number of message vectors

Where M = k-message vectors C = (n-k) parity vectors

A block code generator generates the parity vectors (or parity bits) which are added to message bits to generate the codewords. Thus, code vector X can also be represented as....

X = [M:G] where M = k number of message vectors

Where

X = code vector of size 1xn

M = message vector of size  $\mathbf{1xk}$ 

G = Generator matrix of size kxn

X can be represented in matrix form as:

 $[X]_{1xn} = [M]_{1xk} [G]_{kxn}$ 

The generator matrix is dependent on the type of linear block code used:

 $[G] = [I_k | P]$ 

Where  $I_k = kxk$  identity matrix P = kx(n-k) coefficient matrix

For example, (5,3) code:

n = 5, k = 3(n-k) = (5-3) = 2

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$$I_k = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$P = \begin{bmatrix} p_{00} & p_{01} \\ p_{10} & p_{11} \\ p_{20} & p_{21} \end{bmatrix}$$

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Now parity vector C can be computed as C = MP

$$C = \begin{bmatrix} m_0 & m_1 & m_2 \end{bmatrix} \begin{bmatrix} p_{00} & p_{01} \\ p_{10} & p_{11} \\ p_{20} & p_{21} \end{bmatrix}$$

Now solve for  $c_0, c_1, c_2... c_{n-k}$ 

 $c_{0} = m_{0} p_{00} \oplus m_{1} p_{10} \oplus m_{2} p_{20}$  $c_{1} = m_{0} p_{01} \oplus m_{1} p_{11} \oplus m_{2} p_{21}$ 

Similarly, we can obtain expressions for remaining parity bits if any.

**Q**. The generator matrix for a (6,3) block code is given below. Find all the code vectors of this code.

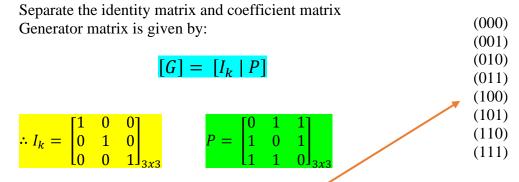
G =	[1	0	0	0	1	1]
G =	0	1	0	1	0	1
	Lo	0	1	1	1	0]

**Sol.** (n, k) = (6,3)n = 6

$$k = 3$$

n - k = 6 - 3 = 3 number of parity bits.

#### Step1:



As the size of message block k = 3, there are 8 possible message sequences

### **Step 2**: Obtain parity vector C = MP

$\therefore [C] = [c_0  c_1]$	$c_{2} = \begin{bmatrix} m_{0} & m_{1} & m_{2} \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$
$c_0 = (m_0.0) \oplus (m_1.1) \oplus (m_2.1)$	Similarly,
$= 0 \oplus m_1 \oplus m_2$	$c_1 = m_0 \oplus m_2$
$= m_1 \oplus m_2$	$c_2 = m_0 \oplus m_1$
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For message word ( $m_0 m_1 m_2 = 0 0 0$ )

 $c_0 = m_1 \oplus m_2 = 0 \oplus 0 = 0$ 

 $c_1 = m_0 \oplus m_2 = 0 \oplus 0 = 0$ 

 $c_2 = m_0 \oplus m_1 = 0 \oplus 0 = 0$ 

- $\blacktriangleright$   $\oplus$  represents Mod 2 addition
- $\succ$   $\oplus$  also represents Ex OR logic
- > Addition and subtraction have same meaning in modulo-2 arithmetic
- > modulo-2 addition is the EX-OR operation in logic and modulo-2 multiplication is the AND operation.
- Binary matrix multiplication follows the usual rules with mod-2 addition instead of conventional addition.

## **Binary addition & multiplication:**

Mod-2 addition and mod-2 multiplication on binary symbols 0 and 1. Multiplication defined same as for ordinary numbers. But for addition 1 + 1 = 0. This can be interpreted as 1 - 1 = 0 i.e., in binary computations, subtraction coincides with addition.

## Mod-2 addition table

$0 \bigoplus 0 = 0$	А	В	$A \bigoplus B = \overline{A} B + A \overline{B}$
$0 \bigoplus 1 = 1$	0	0	0
$1 \oplus 0 = 1$	0	1	1
$1 \bigoplus 1 = 0$	1	0	1
	1	1	0

#### Ex-OR Logic

Α	В	$A \oplus B = \overline{A}B + A\overline{B}$			
0	0	0			
0	1	1			
1	0	1			
1	1	0			
If bot	If both the inputs are same, $output = 0$				

## Mod-2 subtraction table

0 - 0 = 0	_
0 - 1 = 1	
1 - 0 = 1	
1 - 1 = 0	

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#### Multiplication in modulo-2 algebra

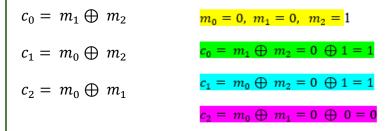
0.0 = 0
0.1=1
1.0=1
1.1=0

#### Complete codeword for message block (000)

$m_0$	$m_1$	$m_2$	<b>C</b> 0	<b>c</b> <sub>1</sub>	<b>c</b> <sub>2</sub>
0	0	0	0	0	0

Parity bits for message word ( $m_0 m_1 m_2 = 0 0 1$ )

 $[C] = \begin{bmatrix} c_0 & c_1 & c_2 \end{bmatrix} = \begin{bmatrix} m_0 & m_1 & m_2 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$ 



Complete codeword for message block (001)

$m_0$	$m_1$	$m_2$	<b>c</b> <sub>0</sub>	<b>c</b> <sub>1</sub>	<b>c</b> <sub>2</sub>
0	0	1	1	1	0

Parity bits for message word ( $m_0 m_1 m_2 = 0 1 0$ )

 $\begin{bmatrix} C \end{bmatrix} = \begin{bmatrix} c_0 & c_1 & c_2 \end{bmatrix} = \begin{bmatrix} m_0 & m_1 & m_2 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$  $m_0 = 0, \ m_1 = 1, \ m_2 = 0$ 

 $c_0 = m_1 \oplus m_2 = 1 \oplus 0 = 1$ 

 $c_1 = m_0 \oplus m_2 = 0 \oplus 0 = 0$ 

 $c_1 = m_0 \oplus m_2$ 

 $c_0 = m_1 \oplus m_2$ 

 $c_2 = m_0 \oplus m_1$ 

 $c_2 = m_0 \oplus m_1 = 0 \oplus 1 = 1$ Complete codeword for message block (001)

<b>m</b> <sub>0</sub>	$m_1$	m <sub>2</sub>	<b>c</b> <sub>0</sub>	<b>c</b> <sub>1</sub>	<b>c</b> <sub>2</sub>
0	1	0	1	0	1

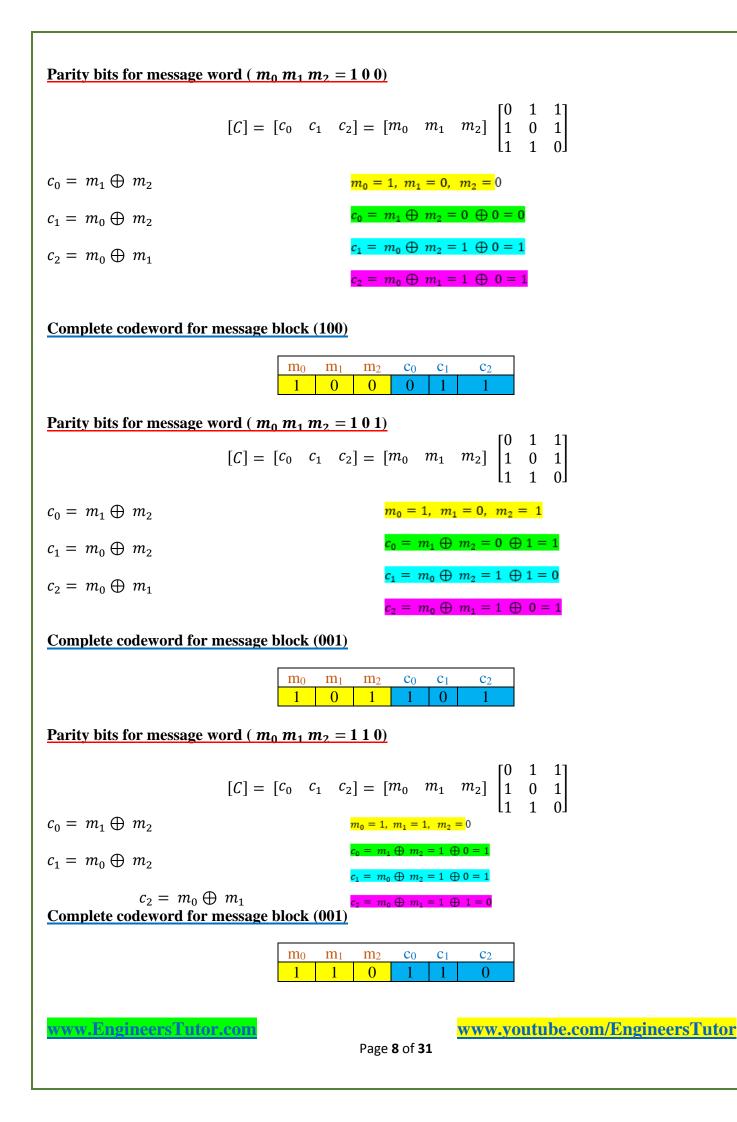
Parity bits for message word ( $m_0 m_1 m_2 = 0 1 1$ )

	$[C] = \begin{bmatrix} c_0 & c_1 & c_2 \end{bmatrix} = \begin{bmatrix} m_0 & m_1 & m_2 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$
$c_0 = m_1 \oplus m_2$	$m_0 = 0, \ m_1 = 1, \ m_2 = 1$
$c_1 = m_0 \oplus m_2$	$c_0 = m_1 \oplus m_2 = 1 \oplus 1 = 0$
$c_2 = m_0 \oplus m_1$	$c_1 = m_0 \oplus m_2 = 0 \oplus 1 = 1$
	$c_2 = m_0 \oplus m_1 = 0 \oplus 1 = 1$

#### Complete codeword for message block (001)

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$m_0$	$m_1$	$m_2$	$c_0 c_1$		<b>c</b> <sub>2</sub>	
0	1	1	0	1	1	



Parity bits for message word ( $m_0 m_1 m_2 = 1 1 1$ )

	$[C] = \begin{bmatrix} c_0 & c_1 & c_2 \end{bmatrix} = \begin{bmatrix} m_0 & m_1 & m_2 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$
$c_0 = m_1 \oplus m_2$	$m_0 = 1, \qquad m_1 = 1, \ m_2 = 1$
$c_1 = m_0 \oplus m_2$	$c_0 = m_1 \oplus m_2 = 1 \oplus 1 = 0$
$c_2 = m_0 \oplus m_1$	$c_1 = m_0 \oplus m_2 = 1 \oplus 1 = 0$
	$c_2 = m_0 \oplus m_1 = 1 \oplus 1 = 0$

### Complete codeword for message block (111)

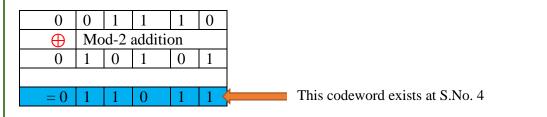
$m_0$	$m_1$	$m_2$	<b>C</b> 0	<b>c</b> <sub>1</sub>	<b>C</b> 2
1	1	1	0	0	0

### Code vectors for (6,3) linear block code

S.No.	Message vectors	Parity bits	Code vectors
1	000	000	000000
2	001	110	001110
3	010	101	010101
4	011	011	011011
5	100	011	100011
6	101	101	101101
7	110	110	110110
8	111	000	111000

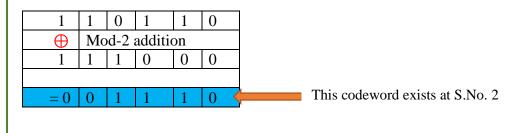
**Q**. Check linearity of above (6,3) code

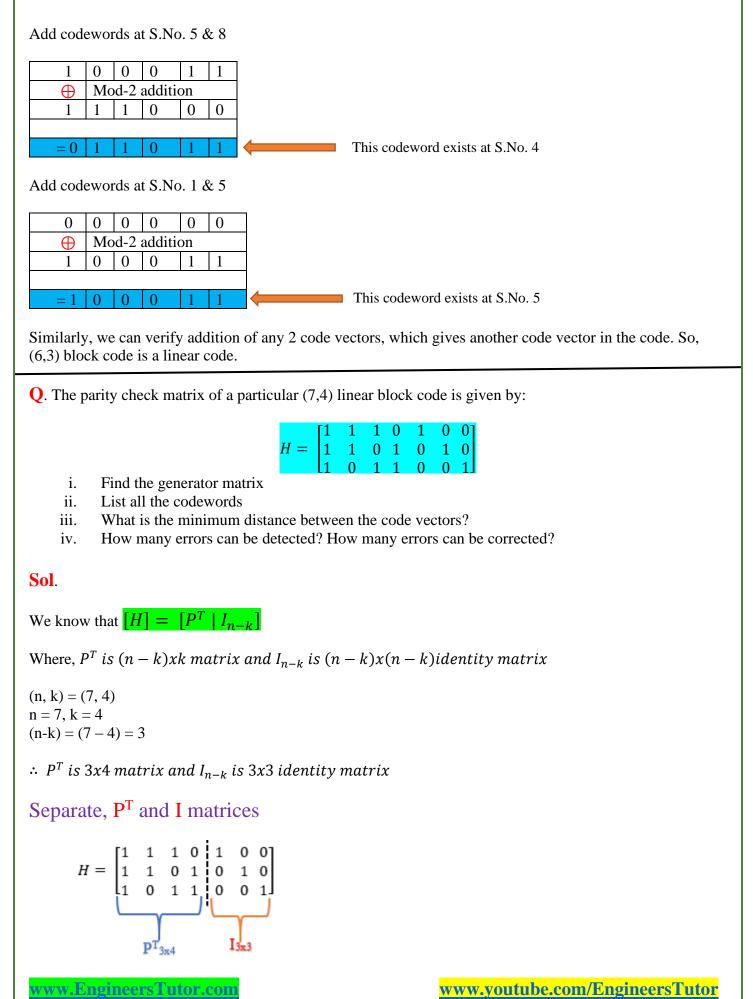
Add codewords at S.No. 2 & 3



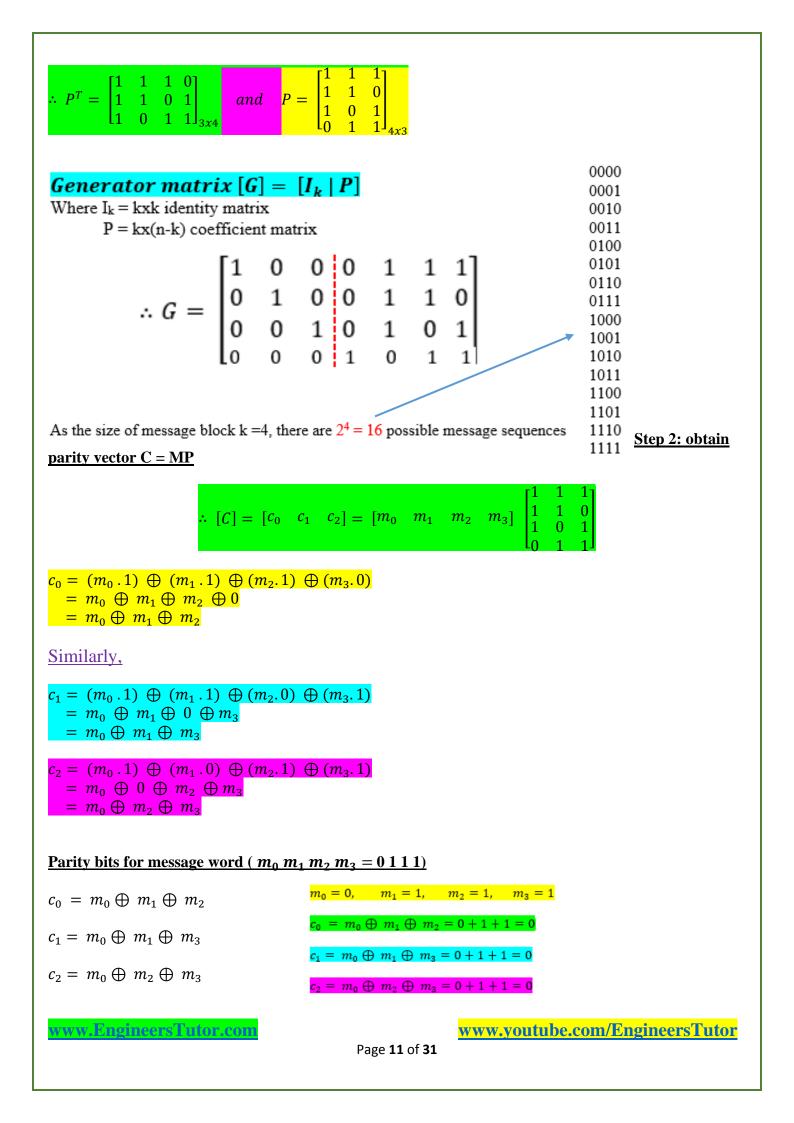
Add codewords at S.No. 7 & 8

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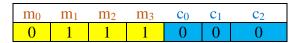




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## Complete codeword for message block (001)



#### Similarly, find all parity vectors. The complete code of (7,4) linear code is given below.

S.No.	Message	Parity bits	Codeword X	Weight of the
	bits			code vector
1	0000	000	000 000	0
2	0001	011	0001 011	3
3	0010	101	0010 101	3
4	0011	110	0011 110	4
5	0100	110	0100 110	3
6	0101	101	0101 101	4
7	0110	011	0110 011	4
8	0111	000	0111 000	3
9	1000	111	1000 111	4
10	1001	100	1001 100	3
11	1010	010	1010 010	3
12	1011	001	1011 001	4
13	1100	001	1100 001	3
14	1101	010	1101 010	4
15	1110	100	1110 100	4
16	1111	111	1111 111	7

(iii). Minimum distance  $d_{\min}$  = minimum weight of any non-zero code vector = 3 (see from table)  $\therefore d_{\min} = 3$ 

 $d_{min}$ : Minimum distance of a linear block code = the smallest non-zero vector weight

Number of errors that can be detected

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 $d_{min} \ge s + 1$   $3 \ge s + 1$   $2 \ge s$   $s \le 2$   $\therefore maximum \ errors \ that \ can \ be \ detected = 2$ 

(iv). Number of errors that can be corrected is given by

$$\begin{array}{l} d_{min} \geq 2t+1 \\ 3 \geq 2t+1 \\ 2 \geq 2t \\ t \leq 1 \end{array}$$

 $\therefore$  maximum errors that can be corrected = 1

 $\therefore$  for (7,4)linear block code, at the most 2 errors can be detected and only 1 error can be corrected.

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Weight of the code vector

0

43

4

4

3

3

3

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**Q**. For a (6, 3) systematic linear block code, the codeword comprises m0m1m2p0p1p2 where the 3 parity check bits p0p1p2 are formed from the information bits as follows:

 $c_1 = m_0 \oplus m_2$ 

 $c_0 = m_0 \oplus m_1$ 

#### Find

- i. The parity check matrix
- ii. The generator matrix
- iii. All possible codewords
- iv. The minimum weight
- v. Minimum distance
- vi. Error detecting & correcting capability of this code
- vii. If the received sequence is 101000, calculate the syndrome and decode the received sequence

 $c_2 = m_1 \oplus m_2$ 

## Sol.

N	Message bits Parity bits		Codeword X	Weight W(X)			
$m_0$	$m_1$	m <sub>2</sub>	$\mathbf{p}_0$	<b>p</b> 1	p <sub>2</sub>		
0	0	0	0	0	0	00 00 00	0
0	0	1	0	1	1	00 10 11	3
0	1	0	1	0	1	01 01 01	3
0	1	1	1	1	0	01 11 10	4
1	0	0	1	1	0	10 01 10	3
1	0	1	1	0	1	10 11 01	4
1	1	0	0	1	0	11 00 10	4
1	1	1	0	0	0	11 10 00	3

Given parity equations are:

 $c_0 = m_0 \oplus m_1$ 

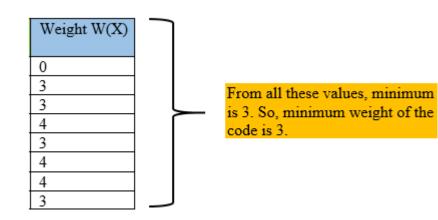
 $c_1 = m_0 \oplus m_2$ 

#### $c_2 = m_1 \oplus m_2$

## Hence parity vector $C = (c_0, c_1, c_2)$

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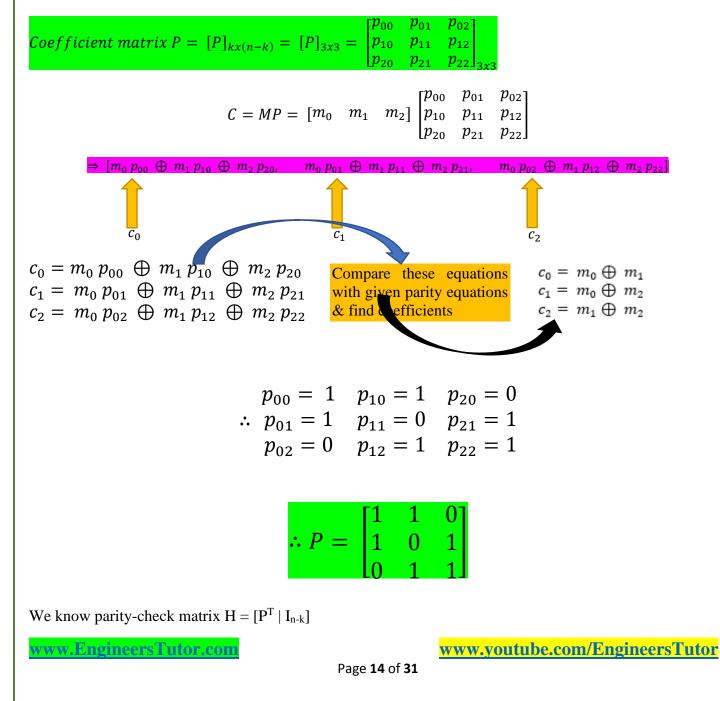
For data word (000) $\Rightarrow$ C = (0 $\oplus$ 0,	0 <b>⊕</b> 0,	$0 \oplus 0) = (0 \ 0 \ 0)$
For data word (001) $\Rightarrow$ C = (0 $\oplus$ 0,	0 🕀 1,	$0 \oplus 1) = (0 \ 1 \ 1)$
For data word (010) $\Rightarrow$ C = (0 $\oplus$ 1,	0 🕀 0,	$1 \oplus 0) = (1 \ 0 \ 1)$
For data word (011) $\Rightarrow$ C = (0 $\oplus$ 1,	0 🕀 1,	$1 \oplus 1) = (0 \ 0 \ 0)$
For data word (100) $\Rightarrow$ C = (1 $\oplus$ 0,	1 🕀 0,	$0 \oplus 0) = (1  1  0)$
For data word (101) $\Rightarrow$ C = (1 $\oplus$ 0,	1 🕀 1,	$0 \oplus 1) = (1 \ 0 \ 1)$
For data word (110) $\Rightarrow$ C = (1 $\oplus$ 1,	1 🕀 0,	$1 \oplus 0) = (0  1  1)$
For data word (111) $\Rightarrow$ C = (1 $\oplus$ 1,	1 🕀 1,	$1 \oplus 1) = (0 \ 0 \ 0)$



(i). Parity check matrix H

(6,3) code given.  $\therefore$  n = 6, k = 3 and (n - k) = 3

Mesage vector  $M = [M]_{1x3} = [m_0 \ m_1 \ m_2]_{1x3}$ 



 $P^{T}$  = transpose of matrix  $P = [P^{T}]_{(n-k)xk}$ 

$$\therefore P^{T} = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix} \quad \& \quad I_{n-k} = [I]_{(n-k)x(n-k)} = [I]_{3x3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\therefore \text{ parity} - \text{check matrix H} = \begin{bmatrix} P^T \mid I_{n-k} \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

<u>(ii)</u>.

Generaotor matrix 
$$G = [I | P] = \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$

## (iii). All possible codewords

Μ	Message bits Parity bits		Codeword X	Weight W(X)			
$m_0$	$m_1$	$m_2$	p <sub>0</sub>	<b>p</b> 1	p <sub>2</sub>		
0	0	0	0	0	0	00 00 00	0
0	0	1	0	1	1	00 10 11	3
0	1	0	1	0	1	01 01 01	3
0	1	1	1	1	0	01 11 10	4
1	0	0	1	1	0	10 01 10	3
1	0	1	1	0	1	10 11 01	4
1	1	0	0	1	0	11 00 10	4
1	1	1	0	0	0	11 10 00	3

(iv). Minimum weight & Minimum distance d<sub>min</sub> = 3 (See from above table)

 $d_{min}$ : Minimum distance of a linear block code = the smallest non-zero vector weight

(vi). Error detecting & correcting capability of this code

Error detection: s = number of errors that can be detected

 $d_{min} \ge s+1 \Rightarrow 3 \ge s+1 \Rightarrow 2 \ge s \Rightarrow s \le 2$ 

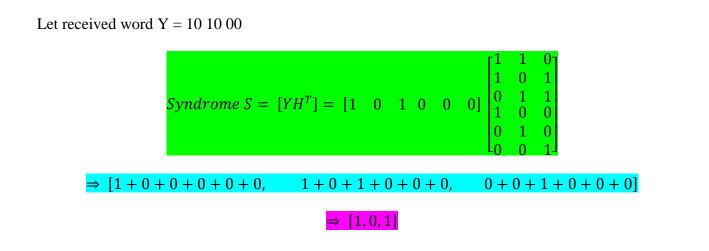
Error correction: t = number of errors that can be corrected

 $d_{min} \ge 2t + 1 \Rightarrow 3 \ge 2t + 1 \Rightarrow 2t \le 2 \Rightarrow t \le 1$ 

**Comment: Double error correction and single error detection** 

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vii. If the received sequence is 101000, calculate the syndrome and decode the received sequence



For (101) syndrome, error pattern E = 010000 (see from look-up decoding table)

(6,3) decoding look-up table

To find syndrome, we need to find Error vector (E). now write various error vectors. Various error vectors with single bit errors are shown below:

S. No.	Error vector	Bit in Error	Syndrome vector (S)
1	1 0 0 0 0 0	1 <sup>st</sup>	1 1 0
2	010000	$2^{nd}$	1 0 1
3	001000	3 <sup>rd</sup>	Similarly, find
4	000 <b>1</b> 00	4 <sup>th</sup>	remaining syndromes
5	0 0 0 0 1 0	5 <sup>th</sup>	
6	000001	6 <sup>th</sup>	

For (6,3) code, n = 6, k = 3 and (n - k) = 3

Now find syndrome corresponding to each error vector

$$[S_1] = EH^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \end{bmatrix}$$

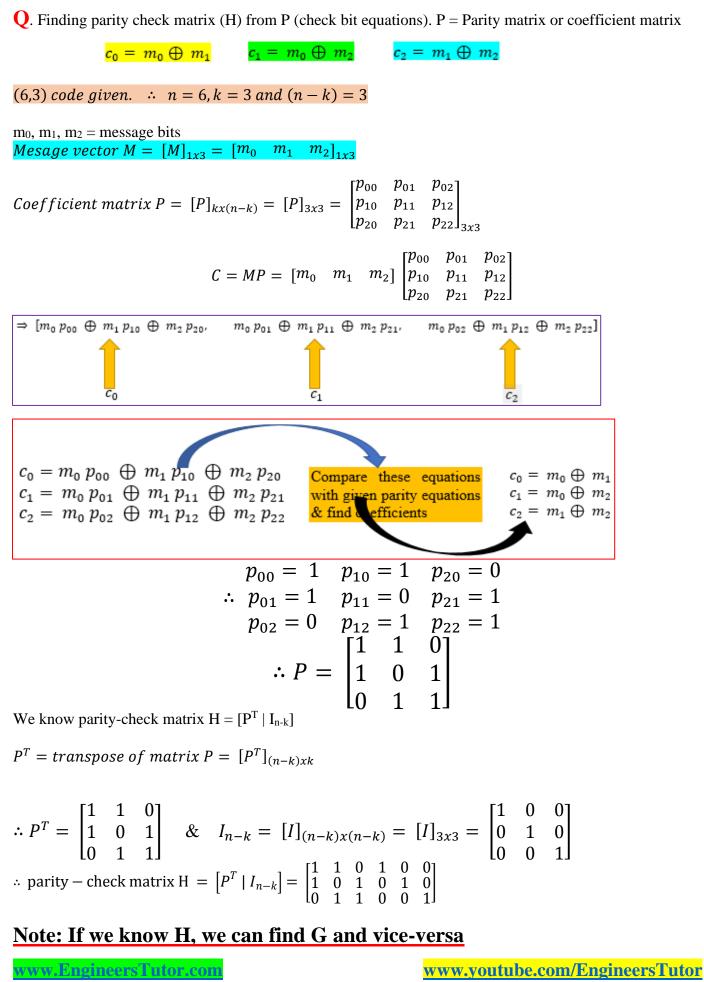
 $\Rightarrow$  this is the syndrome for the first bit in error

$$[S_2] = EH^T = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 \end{bmatrix}$$

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 $\Rightarrow$  this is the syndrome for the 2nd bit in error

We know that  $X = Y \oplus E \Rightarrow 101\ 000 \oplus 010\ 000 = 111\ 000$ X = transmitted codeword



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# Hamming codes

Binary single error correcting perfect codes are called Hamming codes. Consider (n, k) linear block code that has following parameters:

- Block length  $n = 2^q 1$
- Number of message bits  $k = 2^q q 1$
- Number of parity bits q = (n-k)
- Where  $q \ge 3$ . This code is called Hamming code.

Hamming codes are linear block codes. The (n, k) hamming codes for  $q \ge 3$  is defined as

$$n = 2^{q} - 1$$

$$k = 2^{q} - q - 1$$

$$p = (n - k) = q, where q \ge 3 i.e., minimum number of parity bits = 3$$

$$d_{min} = minimum distance = 3$$

$$code rate or code efficiency, r = \frac{k}{n} = \frac{2^{q} - q - 1}{2^{q} - 1} = 1 - \frac{q}{2^{q} - 1}$$
error correction capability, t = 1
$$n = 2^{q} - 1$$

$$k = 2^{q} - q - 1$$

$$q = (n - k)$$
Message bits length = k
Parity bits = (n-k)
$$Message bits length = k$$

$$Structure of a codeword$$

 $n = codeword \ length$ 

k = message bits

q = number of parity bits

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Hamming codes have a minimum distance of 3 and hence are capable of correcting ingle errors. Hamming codes are perfect codes and can be easily decoded using a table look-up scheme. Hamming codes have been widely used for error control in digital communications and data storage systems over the years owing to their high rates and decoding simplicity.

Error control capability: perfect codes for correcting **<u>single</u>** errors. Note that single errors are more probable than double errors

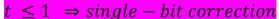
- In error correction, distance of two words (of same length) plays a fundamental role.
- Hamming codes are single error correcting binary perfect codes. A code corrects t errors if and only if its minimum distance  $(d_{min})$  is greater than 2t.
- Error correction is more demanding than error detection. For example, a code with  $d_{min} = 4$  corrects single errors only, but it detects triple errors.

A Hamming code is an (n, k) linear block code with  $q \ge 3$  parity bits (check bits) and  $n = 2^{q}-1$ ,  $k = (n-q) = 2^{q}-1-q$ 

Code rate,  $r = \frac{k}{n} r \cong 1$ , if  $q \gg 1$ 

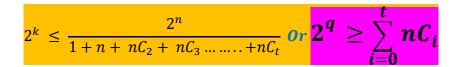
Independent of q, the minimum distance is fixed at  $d_{min} = 3$ . So, a Hamming code can be used for single-error correction or double error detection.

- 1. Detects **S** errors if and only if its minimum weight  $d_{\min} \ge s + 1 \implies 3 \ge s + 1$  $s \le 2 \implies Double \ error \ detection$
- 2. Corrects t errors if and only if its minimum weight  $d_{\min} \ge 2t + 1 \Rightarrow 3 \ge 2t + 1$ a.  $\Rightarrow 2 \ge 2t$ 2.  $\Rightarrow 1 \ge t$



## Hamming bound

Let n & k has actual meaning and having error correcting capability t. there is an upper bound on the performance of block codes which is given by:



## Perfect codes

Hamming bound:  $2^q \geq \sum_{i=0}^t nC_i$ 

q = (n-k) = number of parity check bits

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A code for which the inequalities in above equation become equalities is known as the perfect code.

$$2^{q} = \sum_{i=0}^{r} nC_{i}$$

The above inequality is known as Hamming bound. It is necessary, but not sufficient condition to construct **t**-error correcting code of n-digits. For single-error correcting codes, it is necessary and sufficient condition.

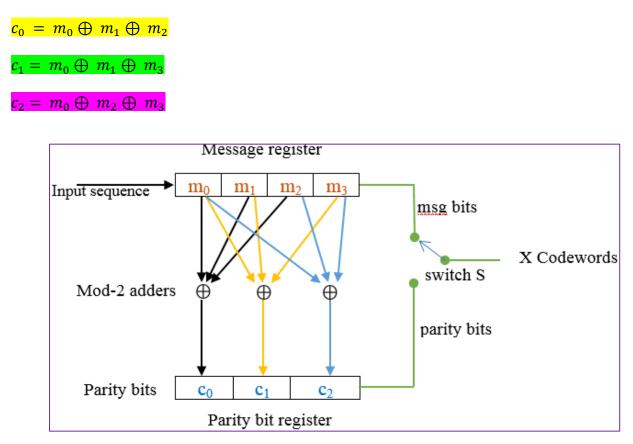
Single error correcting codes, t = 1 ex. (3, 1) and (4, 1)

double error correcting codes, t = 2 ex. (10, 4) and (15, 8)

triple error correcting codes, t = 3 ex. (10, 2) and (15, 5)

# Encoder for (7, 4) linear block code

Parity bit equations for (7,4) Hamming code can be obtained as follows:



Depicts an encoder that carries out the check bit calculations for (7,4) Hamming code. Each block of message bits is loaded into a message register. The cells of message register are connected to Ex-OR gates, whose output equal the check bits. The check bits are stored in another register and shifted out to the transmitter; the cycle then repeats with the next block of message bits.

The parity bits are obtained from message bits by means of mod-2 adders. The output switch S is connected to message register to transmit all the message bits in a codeword. Then it is connected to parity register to transmit the corresponding parity bits. Thus, we get 7-bit codeword at the output of the switch.

# **Decoding of Block codes**

# **Syndrome**

An important piece of information about the error pattern which we can derive directly from the received word is the syndrome.

The generator matrix G is used in the encoding operation at the transmitter. On the other hand, parity-check matrix H is used in the decoding operation at the receiver.

## **E = error vector = Error pattern**

• Syndrome depends only on the error pattern and not on the transmitted codeword.

# • $\mathbf{S} = \mathbf{E}\mathbf{H}^{\mathrm{T}}$

- The minimum distance d<sub>min</sub> of a linear block code is defined as the smallest Hamming distance between any pair of code vectors in the code.
- The sum (or difference) of 2 code vectors is another code vector
- Minimum distance of a linear block code is the smallest Hamming weight of the non-zero code vectors in the code.
- d<sub>min</sub> is an important parameter of the code. It determines the error correcting capabilities of the code.

# **Q**. Syndrome calculation

The parity check matrix of a (7, 4) Hamming code is as under. Calculate syndrome vector for single bit errors.

	1	1	0	1	1	0	0
H =	1	1	1	0	0	1	0
	1	0	1	1	0	0	1

## <u>Sol</u>.

Syndrome vector  $[S] = [E]_{1x7}[H^T]_{7x3}$ 

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 $\therefore$  size of syndrome vector = 1x3  $\Rightarrow$  [S]<sub>1x3</sub>

To find syndrome, we need to find Error vector (E). now write various error vectors. Various error vectors with single bit errors are shown below:

S. No.	Error vector	Bit in Error	Syndrome vector (S)
1	1000000	1 <sup>st</sup>	1 1 1
2	010000	$2^{nd}$	1 0 0
3	0010000	3 <sup>rd</sup>	1 1 0
4	0001000	4 <sup>th</sup>	1 0 1
5	0000 <b>1</b> 00	5 <sup>th</sup>	0 1 1
6	00000 <b>1</b> 0	6 <sup>th</sup>	1 0 0
7	0000001	7 <sup>th</sup>	0 1 1

Now find syndrome corresponding to each error vector

$$[S_1] = EH^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$$

 $\Rightarrow$  this is the syndrome for the first bit in error

$$[S_2] = EH^T = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}$$

 $\Rightarrow$  this is the syndrome for the 2nd bit in error

$$[S_3] = EH^T = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 \end{bmatrix}$$

 $\Rightarrow$  this is the syndrome for the 3rd bit in error

$$[S_4] = EH^T = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 1 \end{bmatrix}$$

 $\Rightarrow$  this is the syndrome for the 4th bit in error

$$[S_5] = EH^T = \begin{bmatrix} 0 & 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}$$

 $\Rightarrow$  this is the syndrome for the 5th bit in error

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$$[S_{6}] = EH^{T} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \end{bmatrix}$$
  

$$\Rightarrow this is the syndrome for the 6th bit in error$$
  
$$[S_{7}] = EH^{T} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 1 \end{bmatrix}$$
  

$$\Rightarrow this is the syndrome for the 7th bit in error$$

## Syndrome decoding of block codes

We have seen encoder for block codes. Now we can look into decoder. Two important functions of decoder are:

- Error detection in received codeword
- Error correction

The decoding of linear block codes is done by using a special technique called syndrome decoding. This kind reduces the memory requirement of the decoder to a great extent.

#### Step1:

Practical assumptions:

Let X = transmitted codeword Y = received codeword If X = Y, no errors in the received signal if  $X \neq Y$ , then some errors are present.

The decoder detects or corrects errors in Y by looking at stored information about the code. Information about the code are stored in Look-up table.

A direct way of performing error detection is to compare Y with every vector in the code. This method requires storing all  $2^k$  code vectors at the receiver and performing up to  $2^k$  comparisons. Note that efficient codes generally have large value of k, which implies expensive decoding hardware.

Ex: To get code efficiency  $r \ge 0.8$ , we need  $q \ge 5$  (with Hamming code)

Then r = k/n  $q = 5, n = 2^5 - 1 = 31$  $k = 2^5 - 5 - 1 = 26$ 

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 $\therefore 2^k = 2^{26}$  code vectors to be stored at receiver, which is  $10^9$  bits approximately.

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# **Step 2: Detection of errors**

(i). We know H = Parity check matrix

We know that  $[H] = [P^T | I_{n-k}]$ 

Where,  $P^T$  is (n-k)xk matrix and  $I_{n-k}$  is (n-k)x(n-k) identity matrix

P = Coefficient matrix

(ii). Transpose of H exhibits a very important property:

 $XH^T = (000 \dots .0)$ 

i.e., product of any code vector X and the transpose of the parity check matrix will always be zero. We shall use this property for the detection of errors in the received codeword as under:

if  $YH^T = (000 \dots 0)$ , the Y = X i.e., there is no error

But,  $XY \neq (000 \dots .0)$ , then  $Y \neq X$  i.e., error exists in the received codeword.

## Step 3: Dyndrome & its use for Error Detection

Syndrome is represented by

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# $S = YH^T$ or $[S]_{1x(n-k)} = [Y]_{1xn} [H^T]_{nx(n-k)}$

The syndrome is defined as the non-zero output of the product YH<sup>T</sup>. Thus, the non-zero syndrome represents the presence of errors in the received codeword.

- All zero elements of syndrome represent there is no error
- Now zero value of an element in syndrome represents the presence of error
- Non-zero value of an element in syndrome represents the presence of error.

Note: Sometimes, even if all the syndrome elements have zero value, the error exists.

## Step 4:

Let X and Y are transmitted and received codewords respectively. Let us define n-bit error vector E such that its non-zero elements represent the location of errors in the received codeword Y as shown below:

Transmitted Code word X	0 0 1 1 1 1 0
Received Code word Y	Bits in red color represent Errors101010
Error vector E	<b>1</b> 0 <b>1</b> 0 <b>1</b> 0 0
Non-zero elements of E vector repr	esent the locations of errors in the received codeword Y.

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The elements in the code vector Y can be obtained as follows:

 $Y = X \oplus E \Rightarrow X Ex - OR E \Rightarrow X mod - 2 E$ 

 $\therefore Y = X \oplus E = [0 \oplus 1, 0 \oplus 0, 1 \oplus 1, 1 \oplus 0, 1 \oplus 1, 1 \oplus 0, 0 \oplus 0]$ 

= [1, 0, 0, 1, 0, 1, 0]

The principle of mod-2 addition can be applied in a slightly different way

 $X = Y \bigoplus E \Rightarrow X = [0, 0, 1, 1, 1, 1, 0]$ 

For a valid codeword, the product

Relation between syndrome (S) & Error vector €

We know  $S = YH^T$  &  $Y = X \bigoplus E$ =  $(X \bigoplus E)H^T$ =  $XH^T + EH^T$  since  $XH^T = 0$ =  $0 \bigoplus EH^T$ =  $EH^T$ 

$$\therefore S = EH$$

**Q**. For a code vector X = (0111000) and the parity check matrix given below prove that  $XH^T = (0,0,0....0)$ 

H =	<b>[</b> 1	1	1	0	1	0	0]
H =	1	1	0	1	0	1	1
	<b>l</b> 1	0	1	1	0	0	1

Sol.

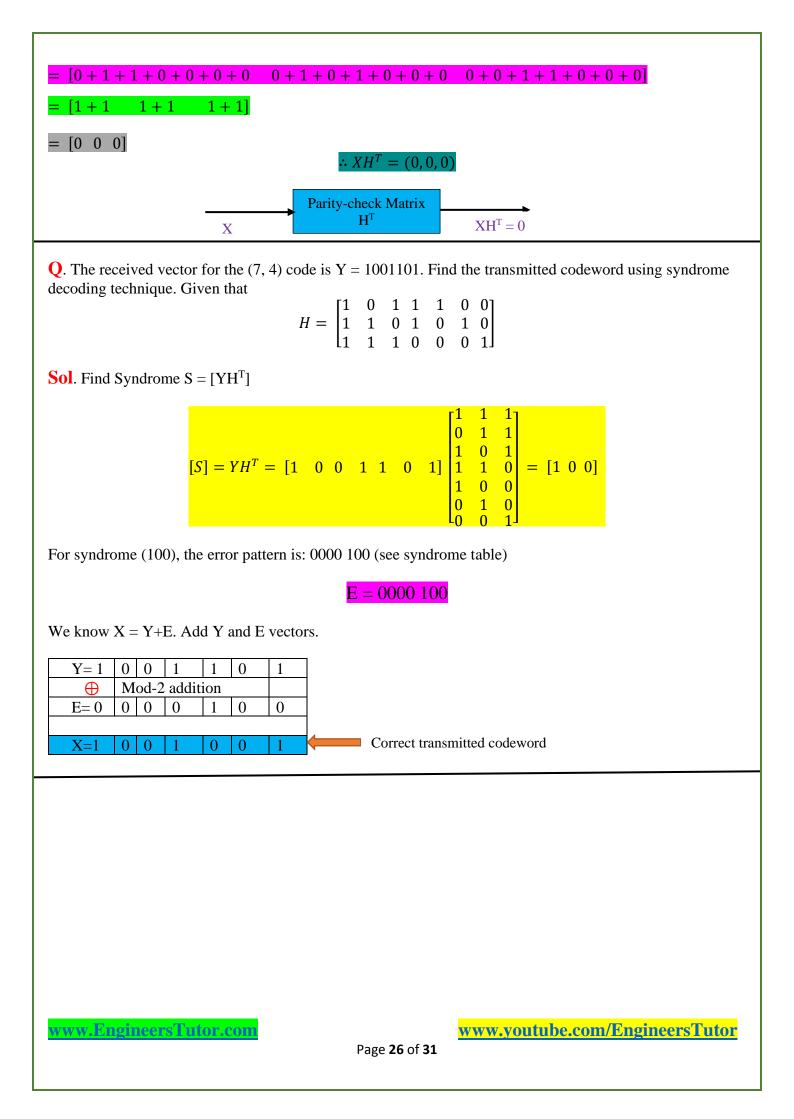
 $XH^T = [000]$ 

$$XH^T = (0,0,0)$$

$$H^{T} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

					<u>1</u>	1	ן1
$XH^T = [0]$					1	1	0
					1	0	1
$XH^T = [0]$	1 1	10	0	0]	0	1	1
					1	0	0
					0	1	0
					L <sub>0</sub>	1	1

 $= [0.1 + 1.1 + 1.1 + 1.0 + 0.1 + 0.0 + 0.0 \quad 0.1 + 1.1 + 1.0 + 1.1 + 0.0 + 0.1 + 0.1 - 0.1 + 1.0 + 1.1 + 1.1 + 0.0 + 0.0 + 0.1]$ www.EngineersTutor.com
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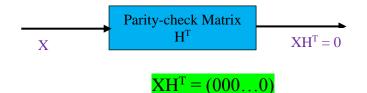


## Note on Syndrome decoding

More practical decoding methods for codes with larger k involve parity decoding information derived from the code's P sub-matrix.

- H = parity-check matrix
- P = Coefficient matrix (submatrix)  $[H] = [P^T | I_{n-k}]$
- $P^{T}$  = transpose of P matrix

Relative to error detection, the parity check matrix has the crucial property



Provided that X belongs to the set of code vectors. However, when Y is not a code vector, the product  $YH^{T}$  contains at least one non-zero element.

Therefore, given  $H^T$  and received vector Y, error detection can be based on  $S = YH^T$ , where S = syndrome vector

If all the elements of S = 0, then Y = X and there are no transmission errors. Errors are indicated by the presence of non-zero elements in S.

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**Q1**. For a (6, 3) code, the generator matrix  $G = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 0 \end{bmatrix}$ . For all possible 8 data words, find the corresponding codewords and verify that this code is a single error correcting code.

**Q2**. The generator matrix for (7, 4) Hamming code is given below:

∴ G =	[1	1	0	1	0	0	0]
	0	1	1	0	1	0	0
	1	1	1	0	0	1	0
	1	0	1	0	0	0	1

Find codewords and weight of all the codewords.

**Q3**. If G and H are generator and parity-check matrices, show that  $GH^{T} = 0$ .

**Q4**. given a generator matrix  $G = \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$ , construct a (3,1) code. How many errors can this code correct? Find the codeword for data vectors d = 0 and d = 1. Comment.

**Q5**.  $G = \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}$ . This gives a (5,1) code. Repeat above question.

**Q6**. Consider a generator matrix  $G = \begin{bmatrix} 0 & 1 & 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}$  for a non-systematic (6, 3) code. Construct the code for this G and show that  $d_{\min}$  between codewords is 3, consequently this code can correct at least one error.

**Q7**. Find a generator matrix G for a (15,11) single-error correcting linear block code. Find the codeword for the data vector 1 0 1 1 1 0 1 0 1 0 1.

**Q8**. Find out whether or not the following binary linear code is systematic?

 $G = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{bmatrix}$ 

**Q9**. Find a generator matrix of a binary code with the following parity-check matrix:

$$G = \begin{bmatrix} 1 & 0 & 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}$$

**Q10**. Consider a systematic (6, 3) block code generated by sub-matrix  $P = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$ . Write the check-bit equations and tabulate the codewords and their weights to show that  $d_{\min} = 3$ .

**Q11**. For a (6, 3) block code, the generator matrix G is given by:

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$$G = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 0 \end{bmatrix}$$

i. Realize an encoder for this code

ii. Verify that this code is a single-error correcting code

iii. If the received codeword is 100011, find the syndrome

**Q12**. given a (7, 4) linear block code whose generator matrix is given by:

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$

i. Find all the codewords

ii. Find the parity-check matrix

Q13. An error control code has the following parity check matrix

H =	[1	0	1	1	0	0]
H =	1	1	0	0	1	0
	LO	1	1	0	0	1]

- i. Determine the generator matrix G
- ii. Find the codeword that begins with 101....
- iii. Decode the received codeword 110110. Comment on error detecting capability of this code.

**Q14**. Consider a systematic (8,4) code whose parity check equations are:

 $c_0 = m_1 \oplus m_2 \oplus m_3$   $c_1 = m_0 \oplus m_1 \oplus m_2$   $c_2 = m_0 \oplus m_1 \oplus m_3$   $c_3 = m_0 \oplus m_2 \oplus m_3$  Where  $m_0$ ,  $m_1$ ,  $m_2$ ,  $m_3$  are message bits and  $c_0$ ,  $c_1$ ,  $c_2$ ,  $c_3$  are parity-check bits. Find the generator and parity-check matrices for this code. Show analytically that the minimum distance of this code is 4.

**Q15**. The generator matrix for linear block code is

	[0]	0	1	1	1	0	1]
<i>G</i> =	0	1	0	0	1	1	1
	1	0	0	1	1	1	0

- i. Express G in systematic [I | P] form
- ii. Determine the parity check matrix H for this code
- iii. Construct the table of syndromes for the code
- iv. Determine the minimum distance of the code
- v. Demonstrate that the code word corresponding to the information sequence 101 is orthogonal to H

**Q16**. Consider a 127, 92) linear code capable of triple error corrections.

**Q17**. Consider a (7, 4) code whose generator matrix is:

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$$G = \begin{bmatrix} 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

i. Find all the codewords of the code

- ii. Find H, the parity-check matrix of the code
- iii. Compute the syndrome for the received vector 1101101. Is this a valid code vector?
- iv. What is the error correcting capability of the code?
- v. What is the error detecting capability of the code?

**Q18**. Is a (7,3) code a perfect code? Is a (7,4)? Is a (15, 11)? Justify your answer?

**Q19**. Consider a systematic block code, whose parity-check equations are:

 $c_0 = m_0 \oplus m_1 \oplus m_3$ 

 $c_1 = m_0 \oplus m_2 \oplus m_3$ 

 $c_2 = m_0 \oplus m_1 \oplus m_2$ 

 $c_3 = m_1 \oplus m_2 \oplus m_3$ 

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Where m<sub>i</sub> are message digits and c<sub>j</sub> are check digits.

- i. Find G and H for this code
- ii. How many errors can the code correct?
- iii. Is the vector 10101010 a codeword?
- iv. Is the vector 01011100 a codeword?

**Q20**. The minimum Hamming distance of a block code is dmin = 11. Determine the error correction and detection capability of this code.

**Q21**. A linear block code has the following generator matrix in systematic form:

i. Find the parity-check matrix H and write down the parity-check equations

ii. Find the minimum Hamming distance of the code

**Q22**. The generator matrix of a binary linear block code is given below:

 $G = \begin{bmatrix} 1 & 1 & 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 0 & 1 \end{bmatrix}$ 

- i. Write down the parity-check equations for the code
- ii. Determine the code rate and minimum Hamming distance

**Q23**. Given a generator matrix  $G = \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$ . Construct a (3, 1) code. How many errors can this code correct? Find the codeword for the data vectors (0) and (a). comment.

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**Q24**. Repeat above for  $G = [1 \ 1 \ 1 \ 1 \ 1]$ . This gives a (5, 1) code.

**Q25.** Consider a generator matrix  $G = \begin{bmatrix} 0 & 1 & 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}$ . Construct the code for this G and show that

dmin, the minimum distance between codewords is 3. Consequently, this code can correct at least one error.

Q26. For a (6, 3) systematic linear block code, the 3-parity check digits c4, c5, c6 are:

 $\begin{array}{l} c_4 = d_1 + d_2 + d_3 \\ c_5 = d_1 + d_2 \\ c_6 = d_1 + d_3 \end{array}$ 

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- i. Construct the appropriate G for this code
- ii. Construct the code generated by this matrix
- iii. Determine error correcting capabilities of this code
- iv. Prepare a suitable decoding table
- v. Decode the following received words: 101100, 000110, 101010

**Q27**. Consider a (6, 2) code generated by the matrix  $G = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$ . Construct the code table for this code and determine the minimum distance between codewords.