

Cobwebbing

Cobwebbing is a graphical technique used to determine the *behaviour* of solutions to a DTDS without calculations.

This technique allows us to sketch the graph of the solution (a set of discrete points) directly from the graph of the updating function.

Cobwebbing

Algorithm:

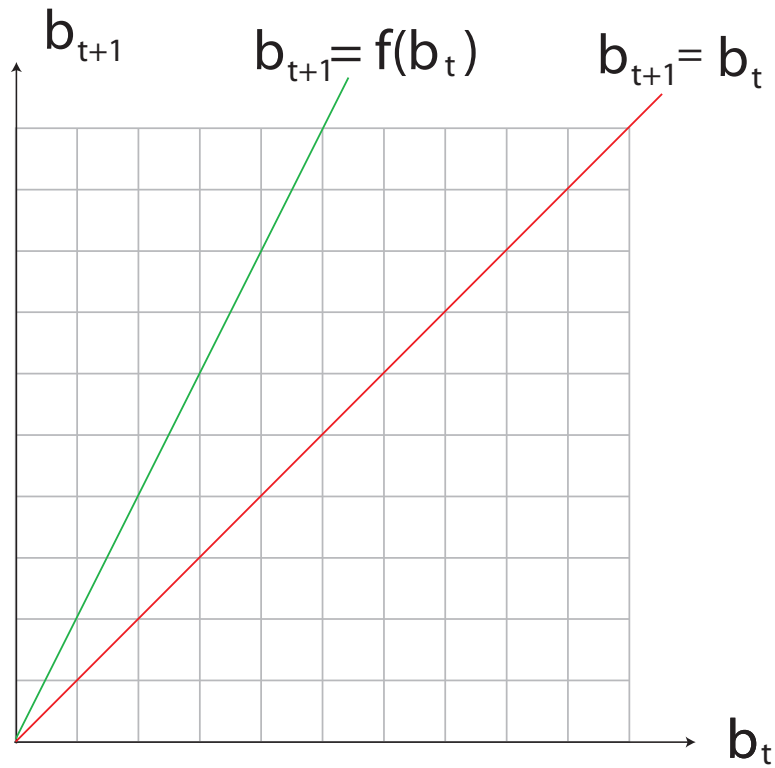
1. Graph the updating function and the diagonal.
2. Plot the initial value m_0 on the horizontal axis. From this point, move vertically to the updating function to obtain the next value of the measurement. The coordinates of this point are (m_0, m_1) .
3. Move horizontally to the point (m_1, m_1) on the diagonal. Plot the value m_1 on the horizontal axis. This is the next value of the solution.
4. From the point (m_1, m_1) on the diagonal, move vertically to the updating function to obtain the point (m_1, m_2) and then horizontally to the point (m_2, m_2) on the diagonal. Plot the point m_2 on the horizontal axis.
5. Continue alternating (or “cobwebbing”) between the updating function and the diagonal to obtain a set of solution points plotted along the horizontal axis.

Cobwebbing

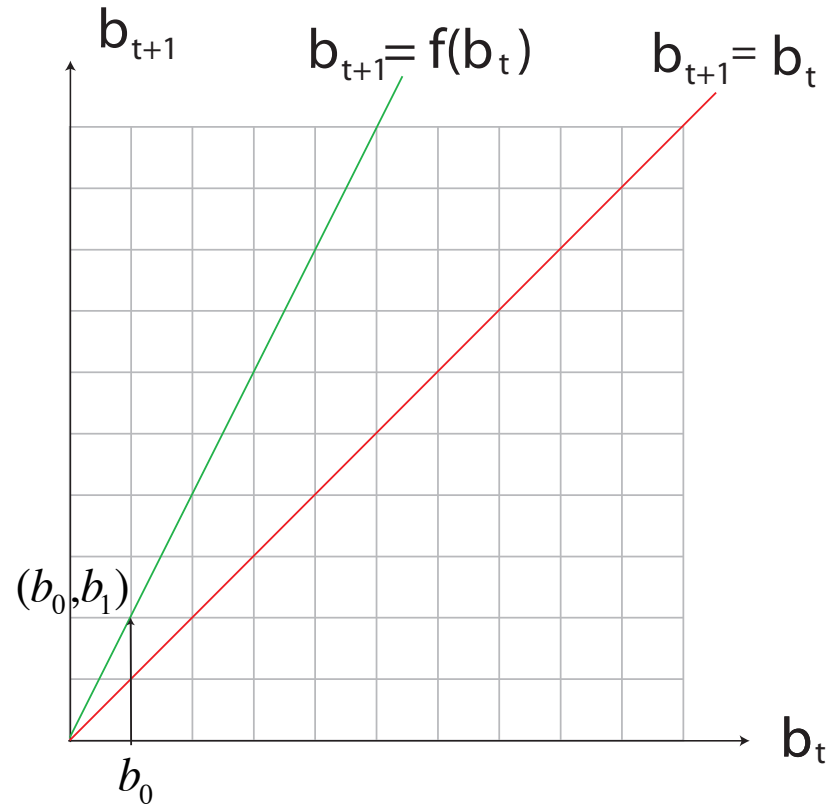
Example:

Starting with the initial condition $b_0 = 1$, sketch the graph of the solution to the system $b_{t+1} = 2b_t$ by cobwebbing 3 steps.

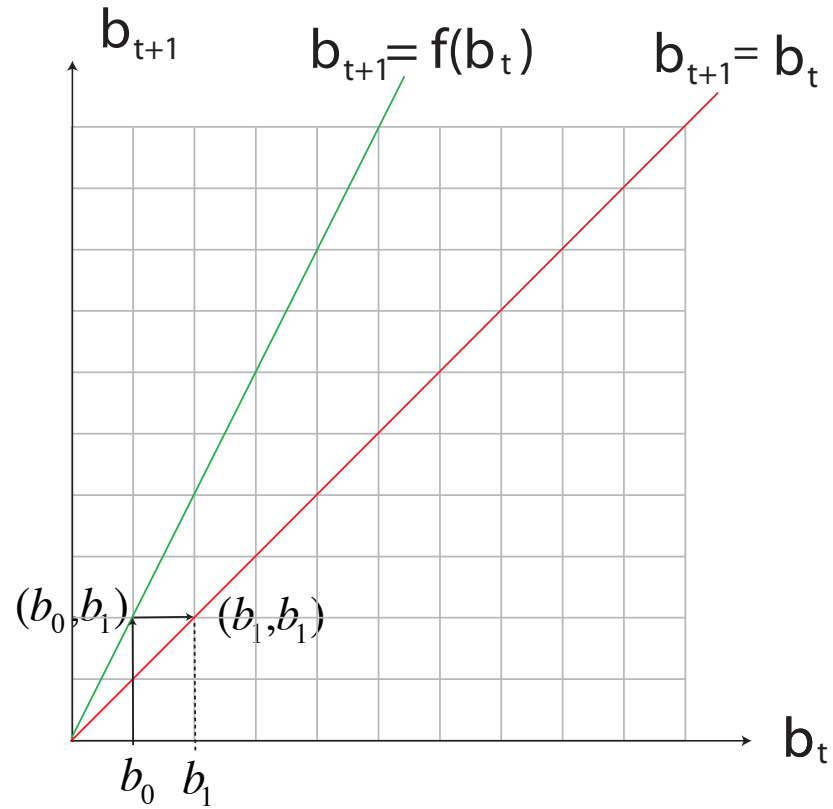
Cobwebbing



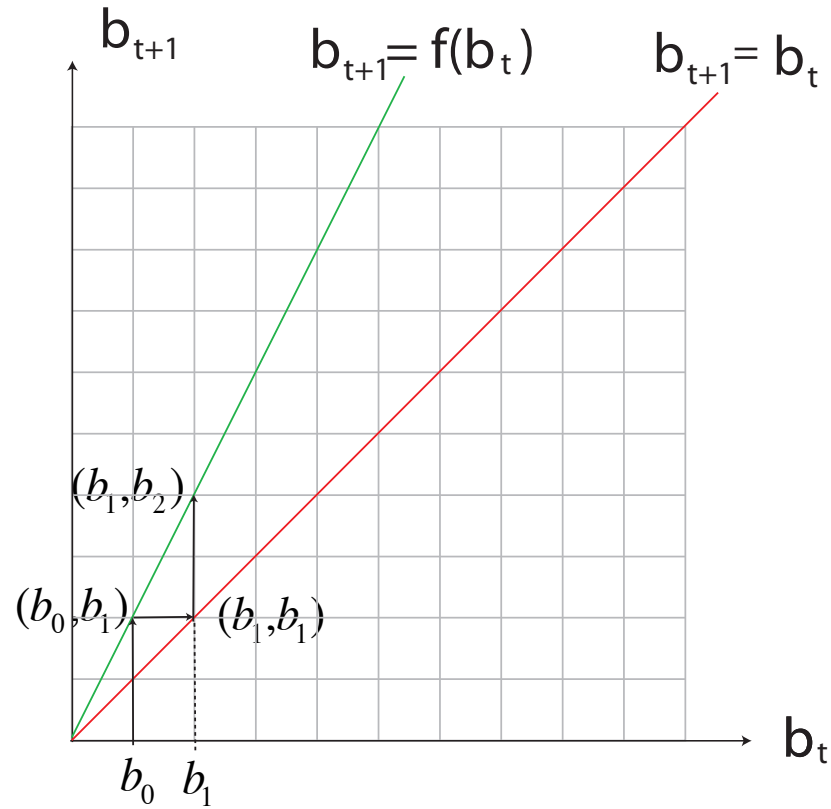
Cobwebbing



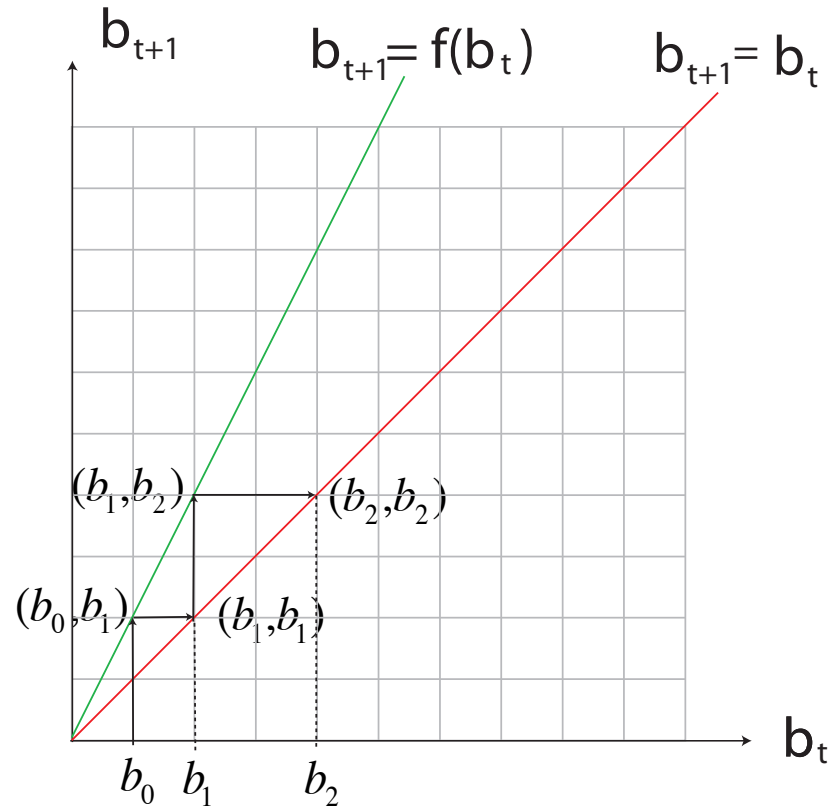
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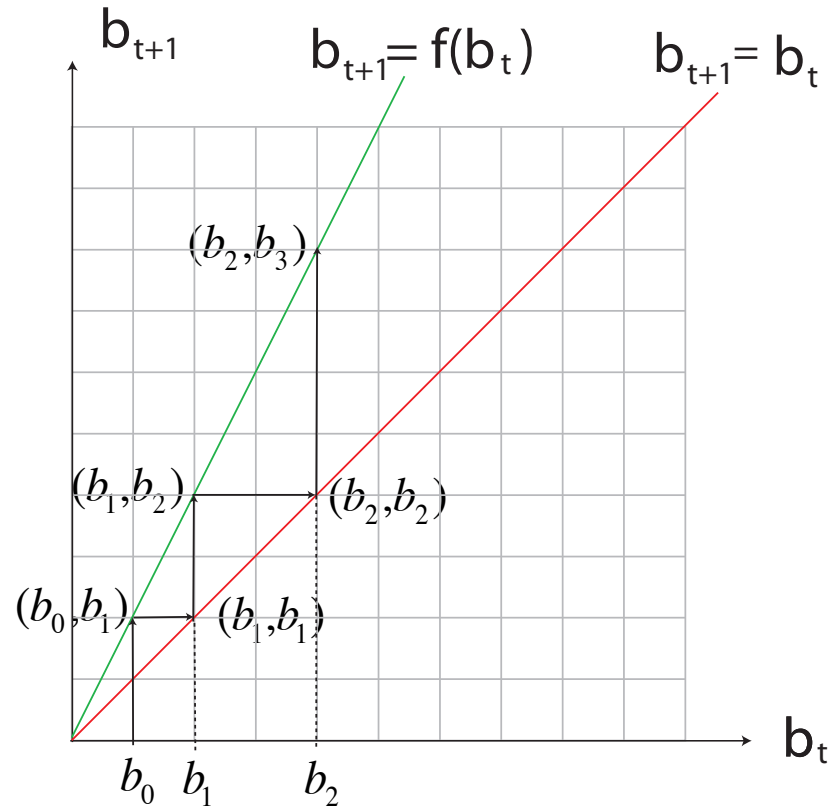
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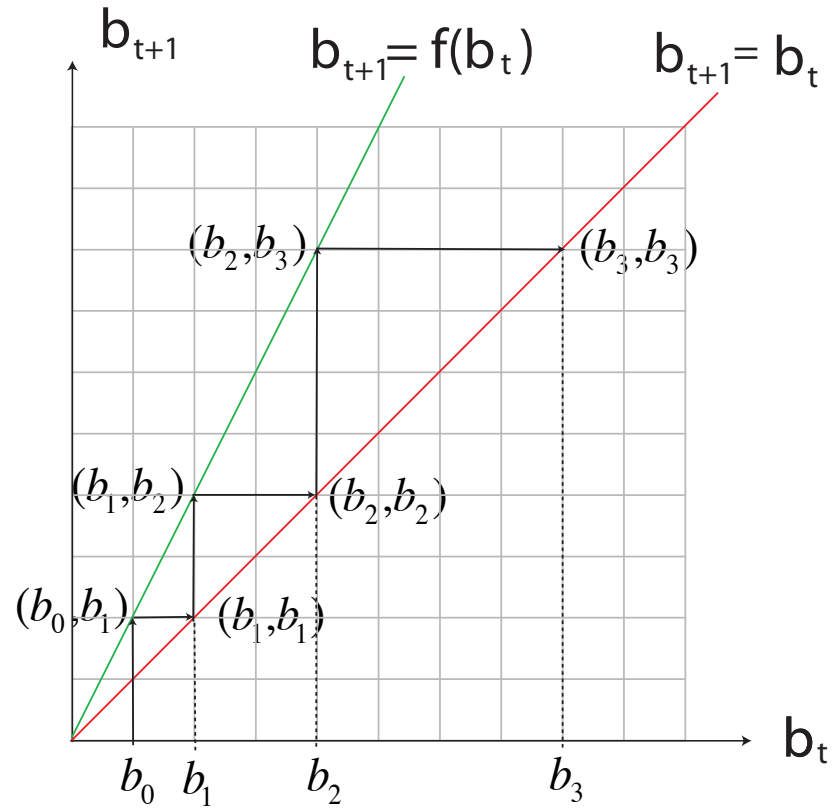
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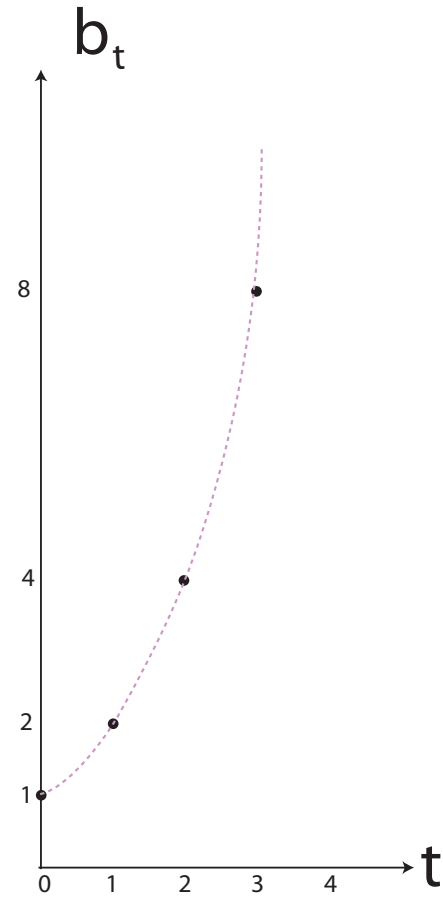
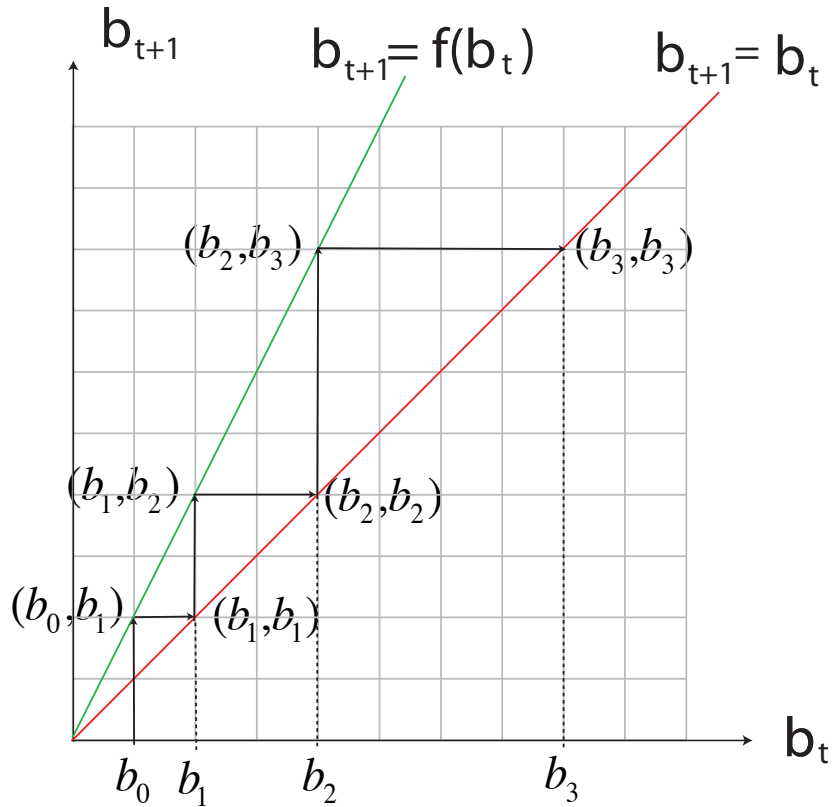
Cobwebbing



Cobwebbing



A Solution From Cobwebbing



Cobwebbing

Example:

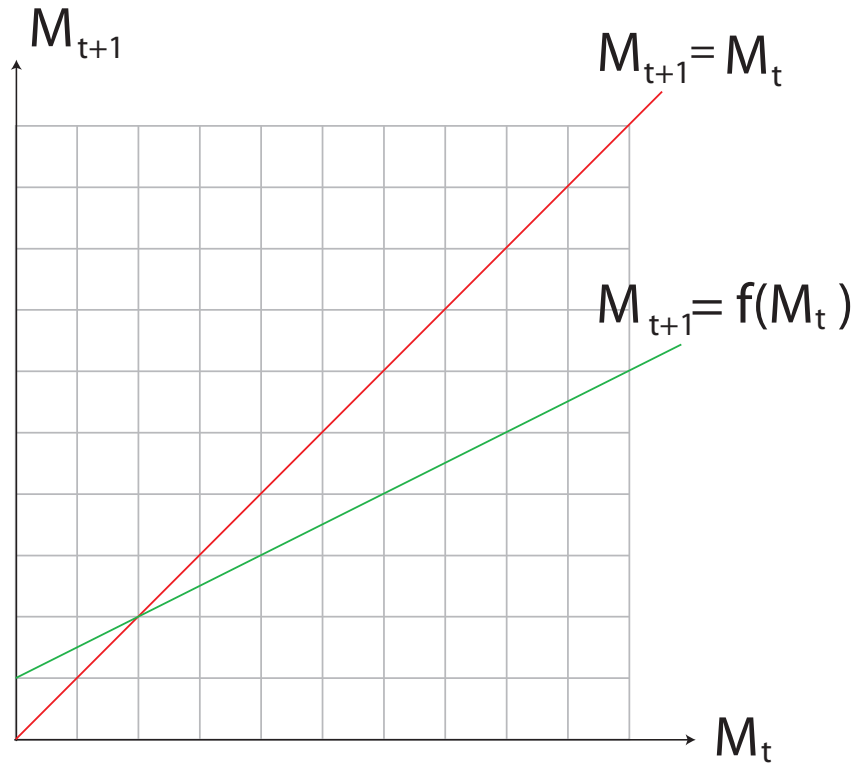
Consider the DTDS for the methadone concentration in a patient's blood:

$$M_{t+1} = \frac{1}{2}M_t + 1$$

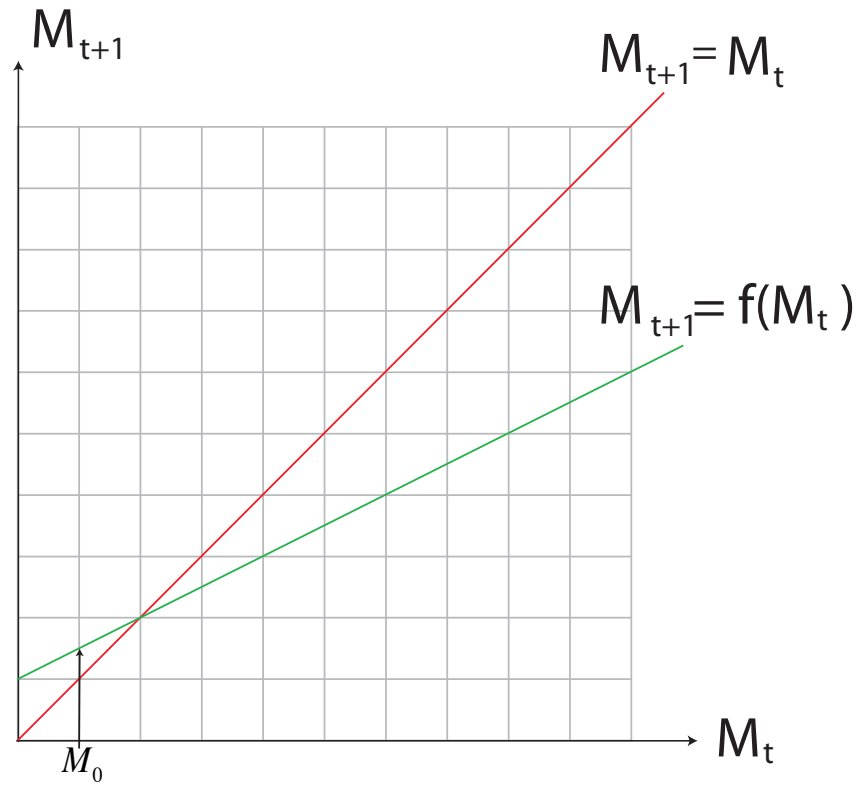
Cobweb for 3 steps starting from

- (i) $M_0 = 1$
- (ii) $M_0 = 5$
- (iii) $M_0 = 2$

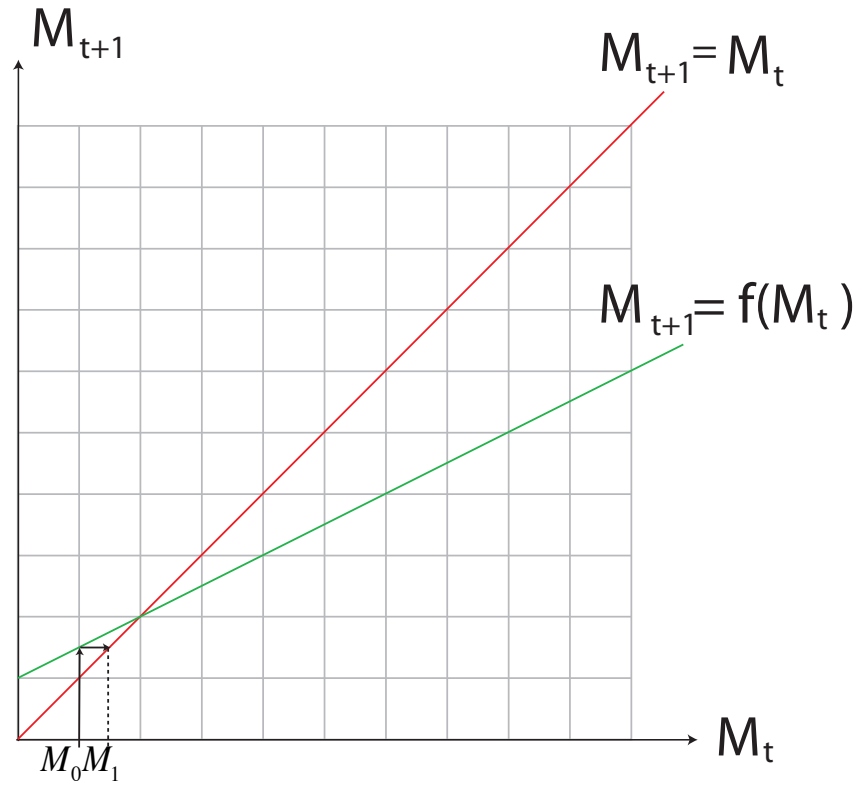
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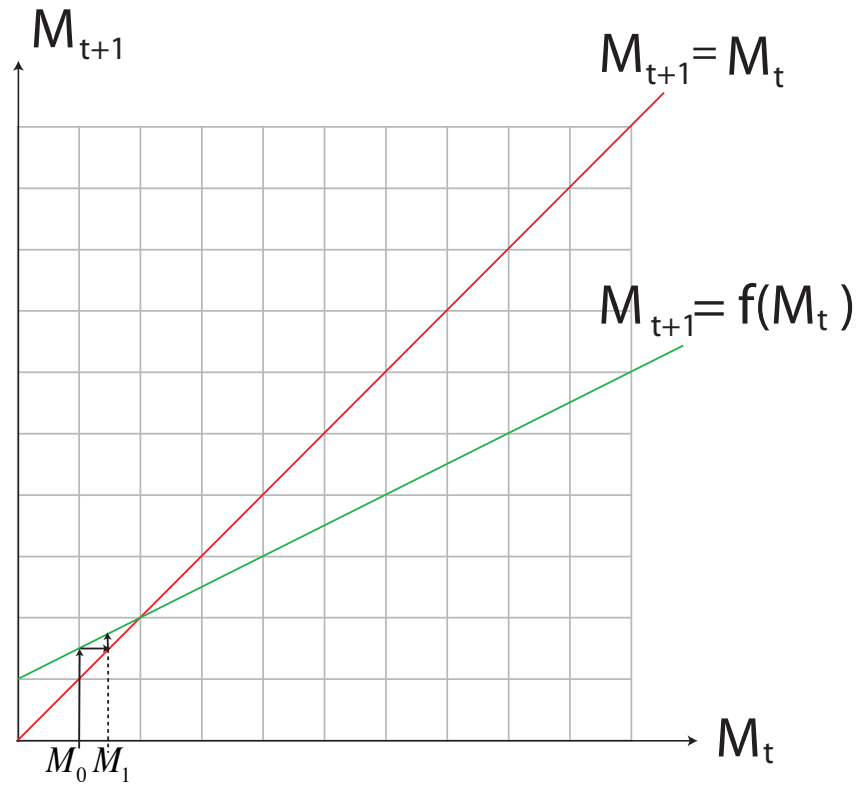
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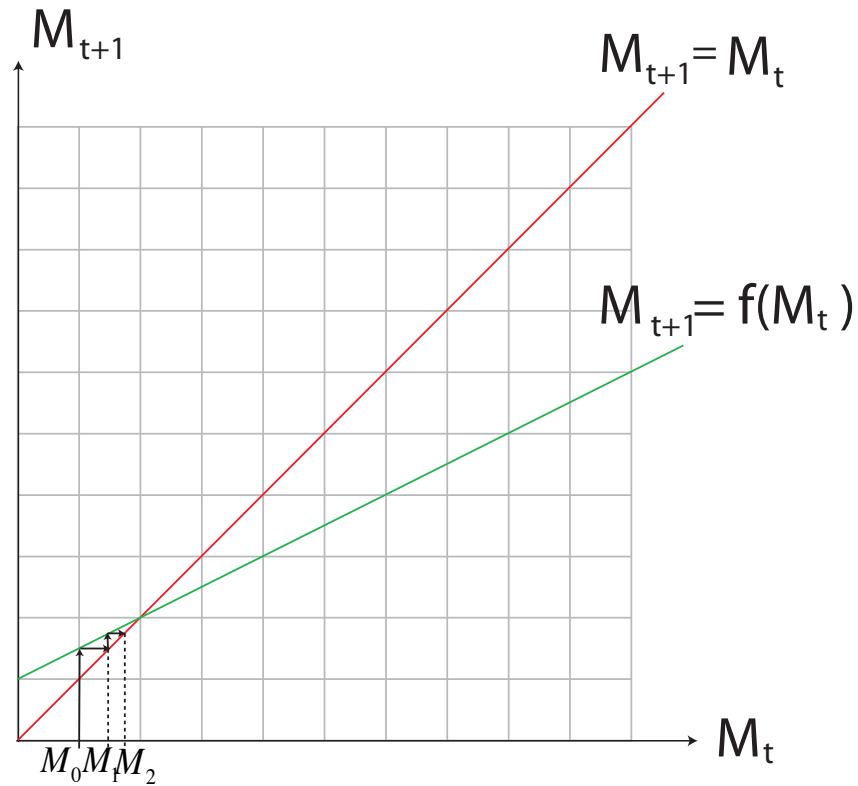
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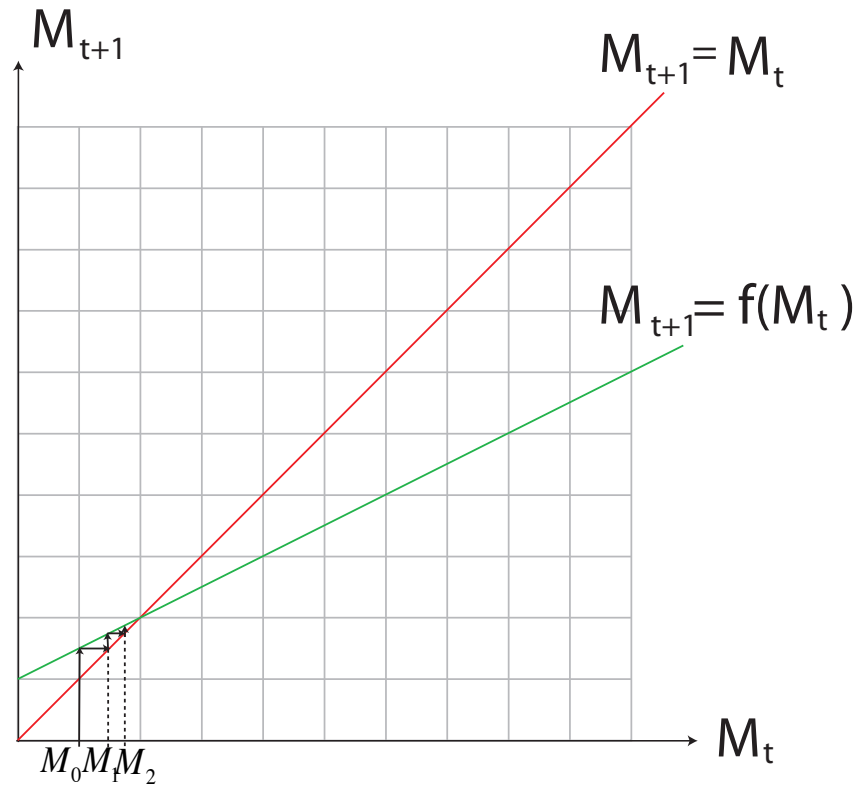
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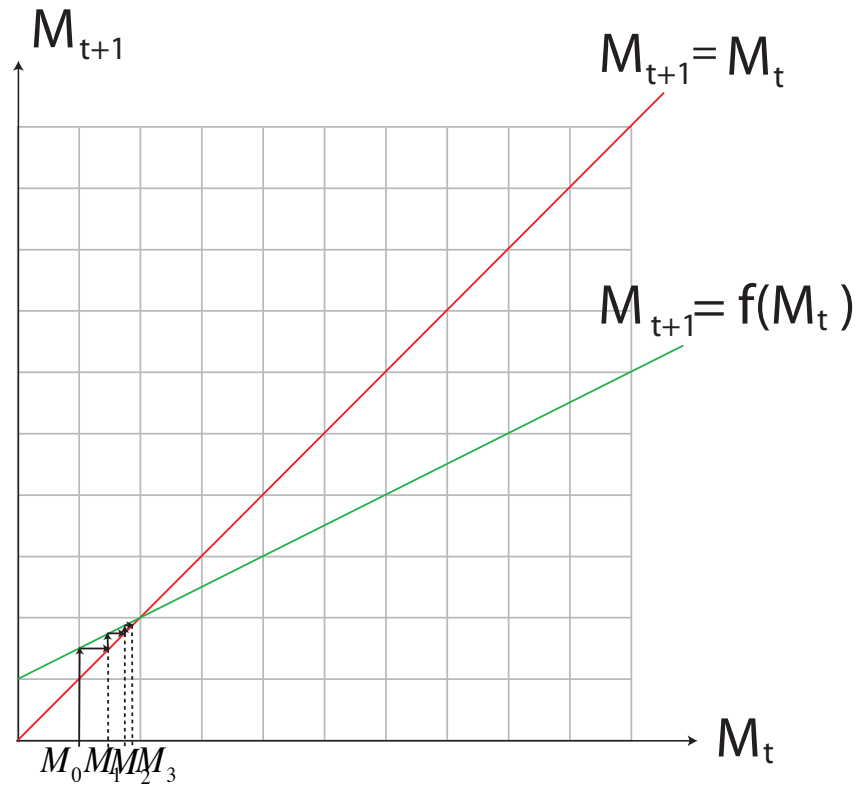
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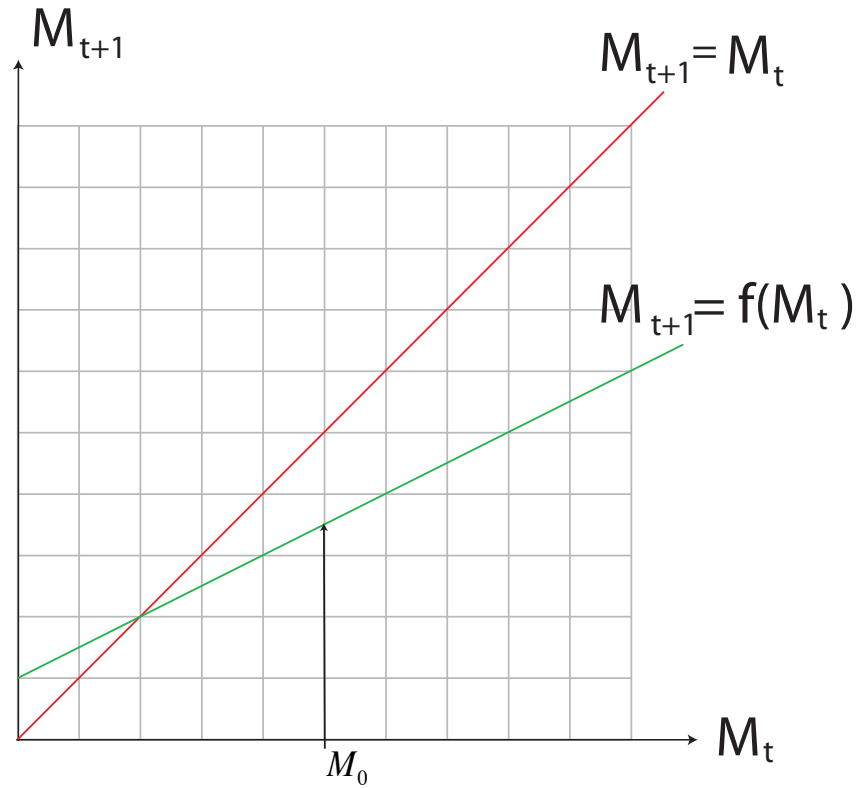
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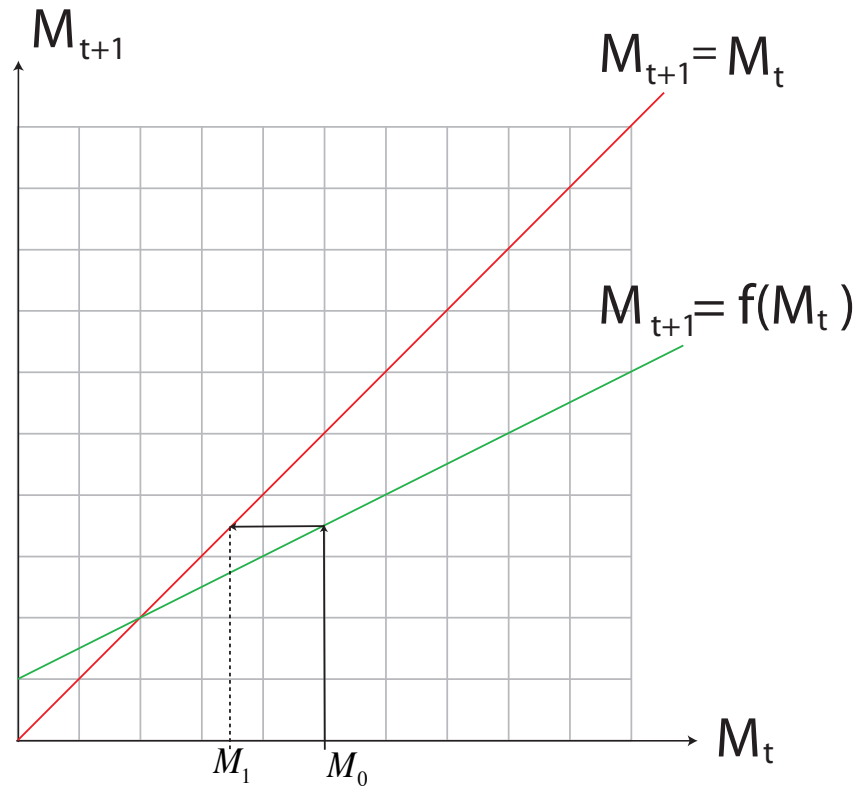
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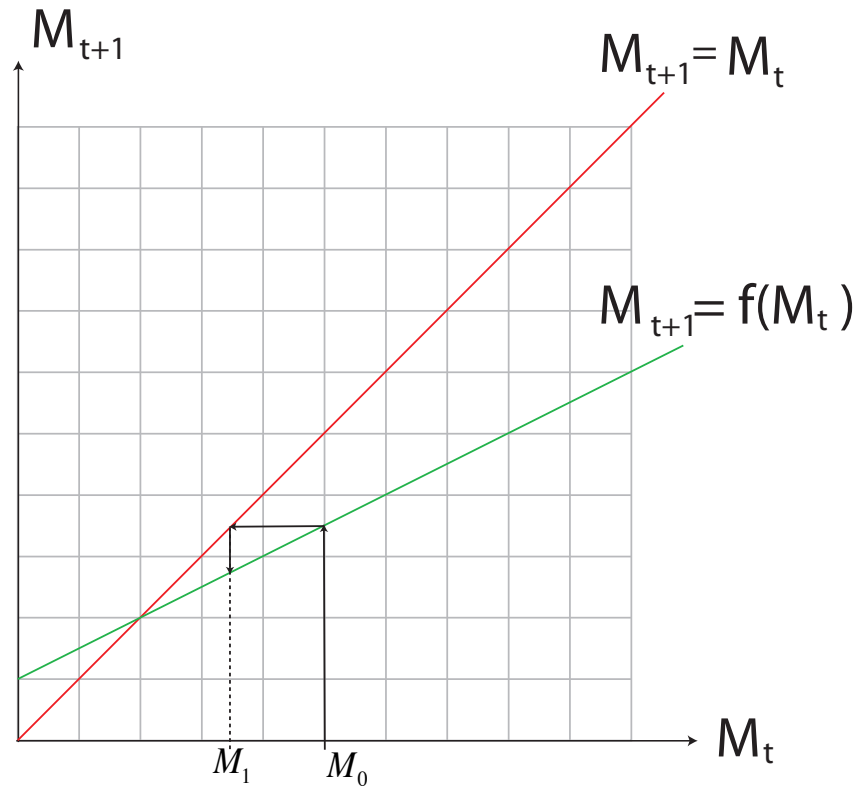
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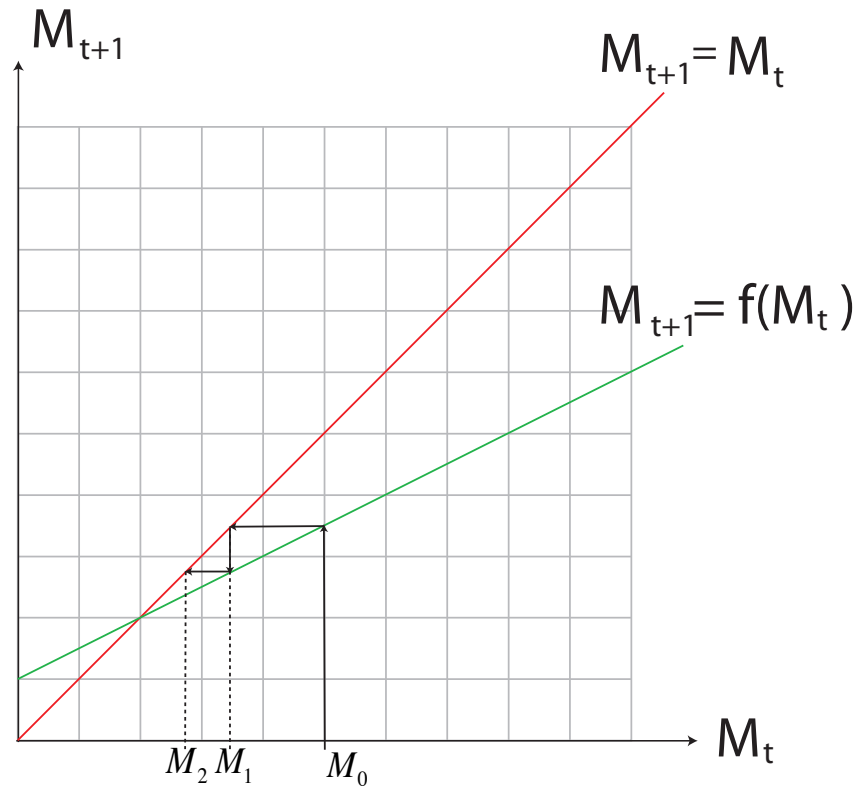
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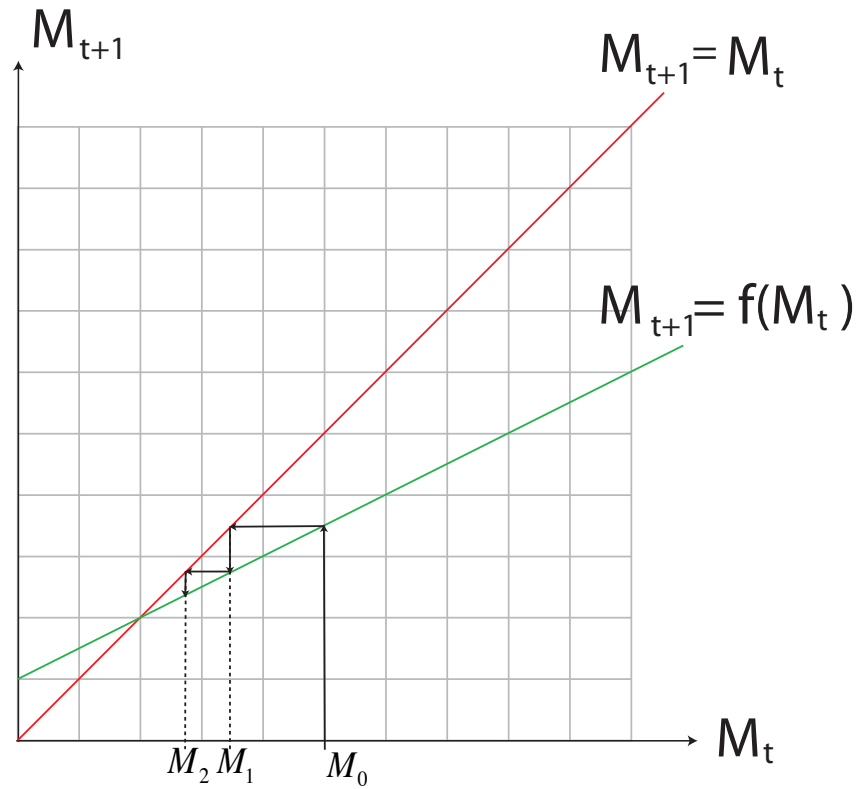
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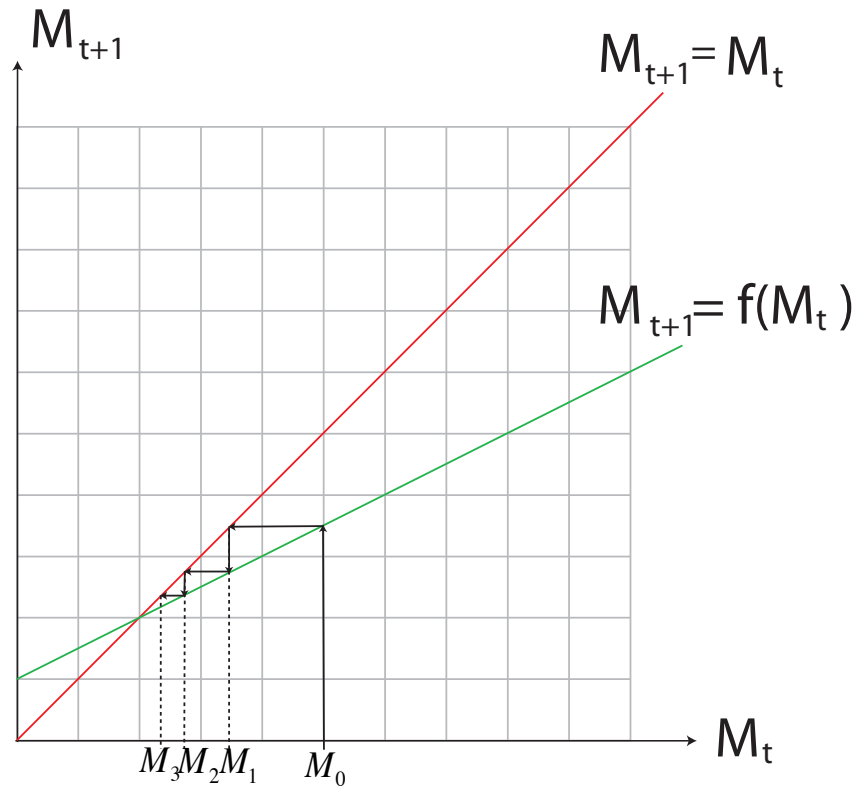
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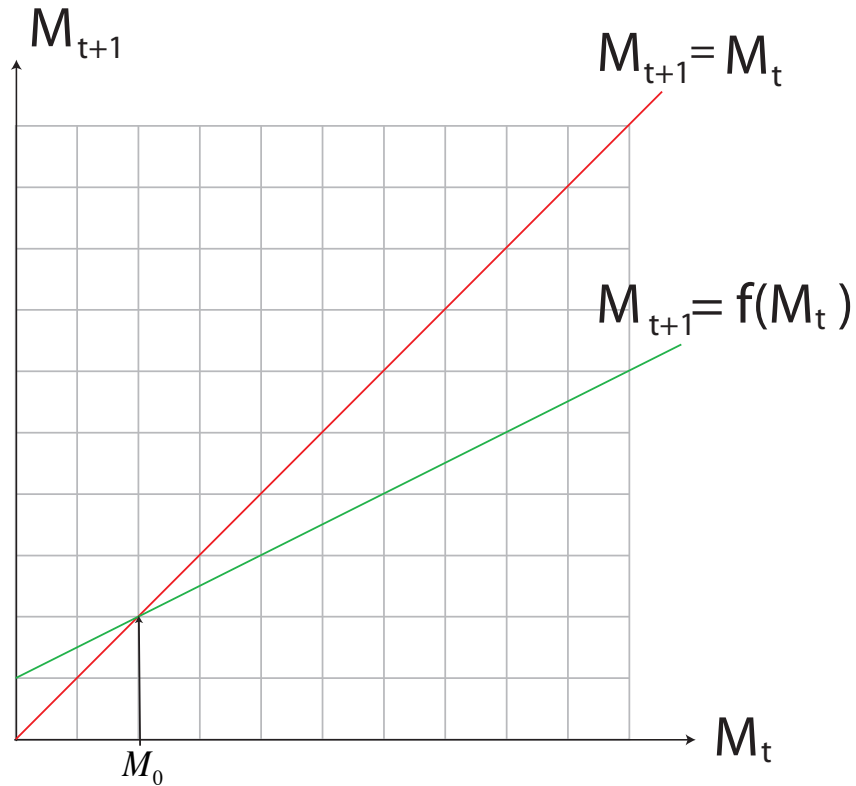
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Cobwebbing



Cobwebbing



Equilibria

Definition:

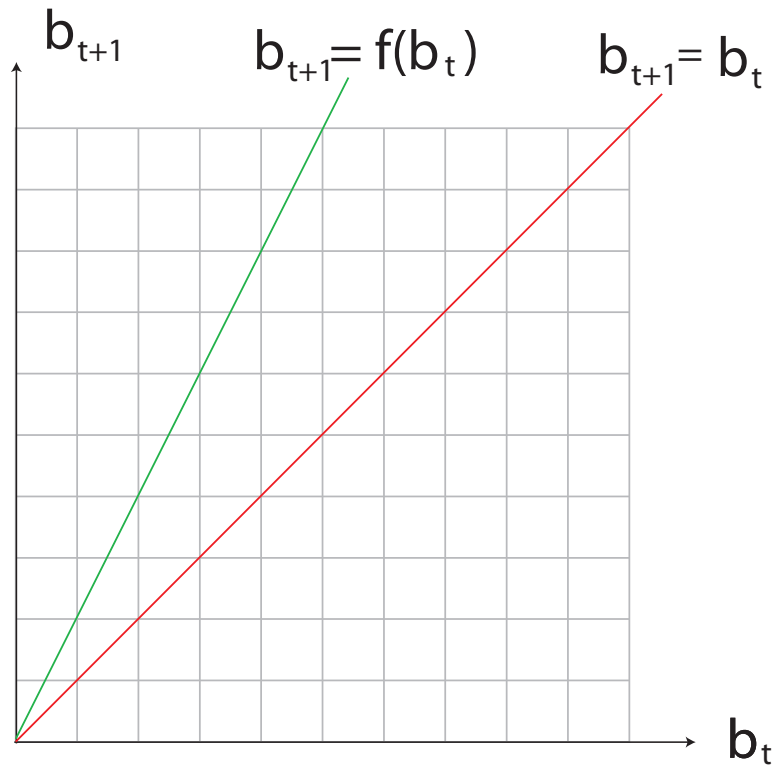
A point m^* is called an equilibrium of the DTDS

$$m_{t+1} = f(m_t)$$

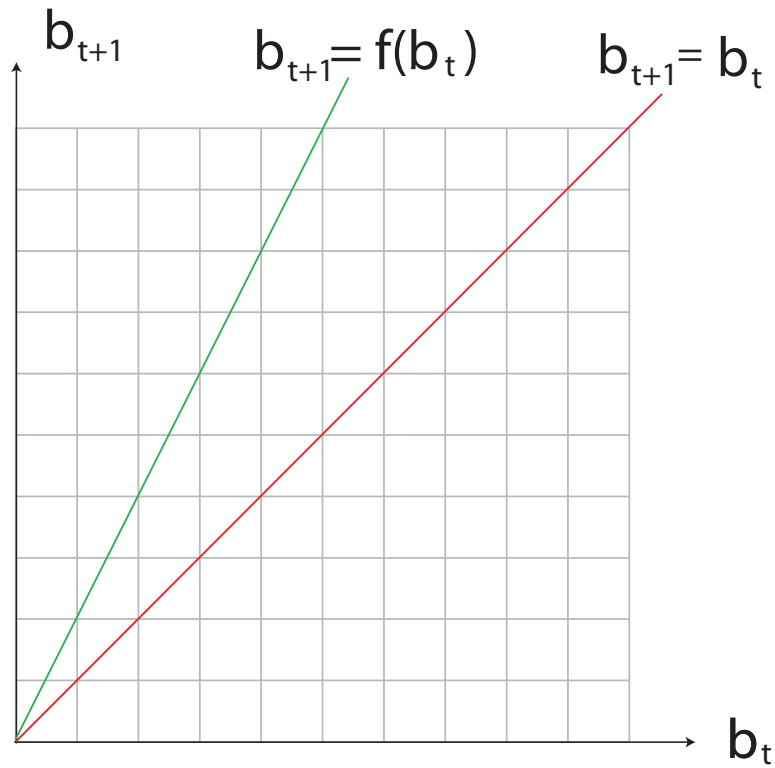
if $f(m^*) = m^*$.

Geometrically, the equilibria correspond to points where the updating function intersects the diagonal.

Equilibria

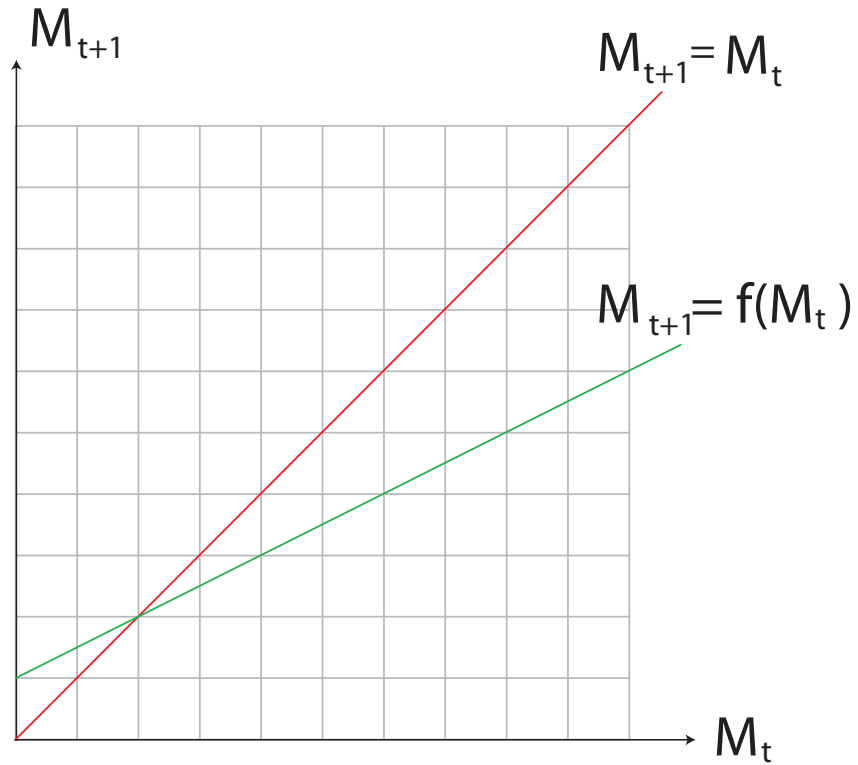


Equilibria

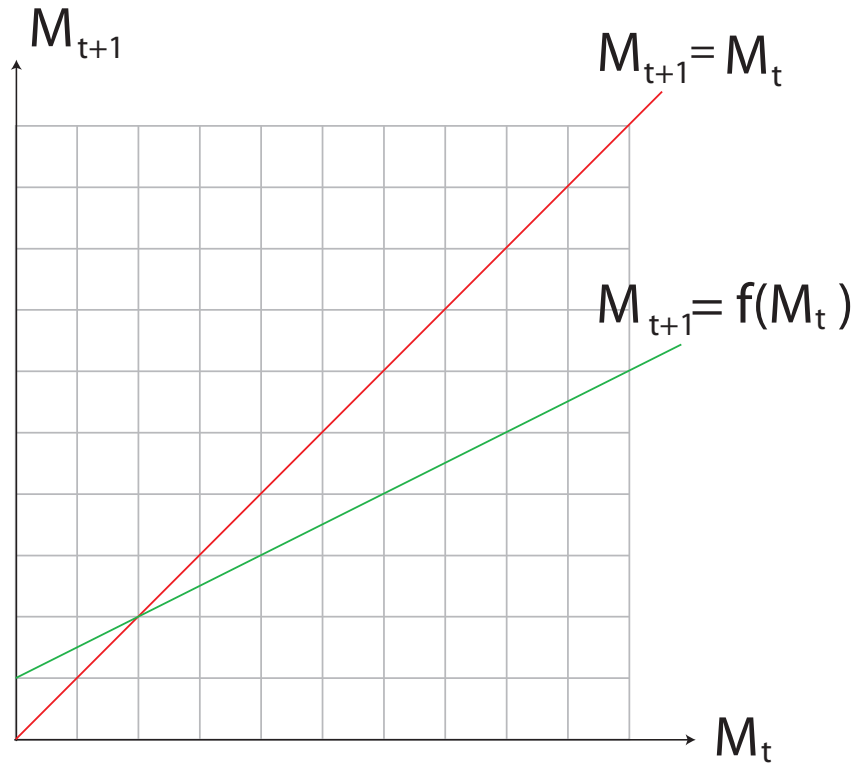


$$b^* = 0$$

Equilibria



Equilibria



$$M^* = 2$$

Solving for Equilibria

Algorithm:

1. Write the equation for the equilibrium.
2. Solve for m^* .
3. Think about the results.

Solving for Equilibria

Examples:

Find the equilibria, if they exist, for each of the following systems.

$$(a) \quad M_{t+1} = \frac{1}{2}M_t + 1$$

$$(b) \quad x_{t+1} = \frac{ax_t}{1+x_t}$$

Cobwebbing

Example:

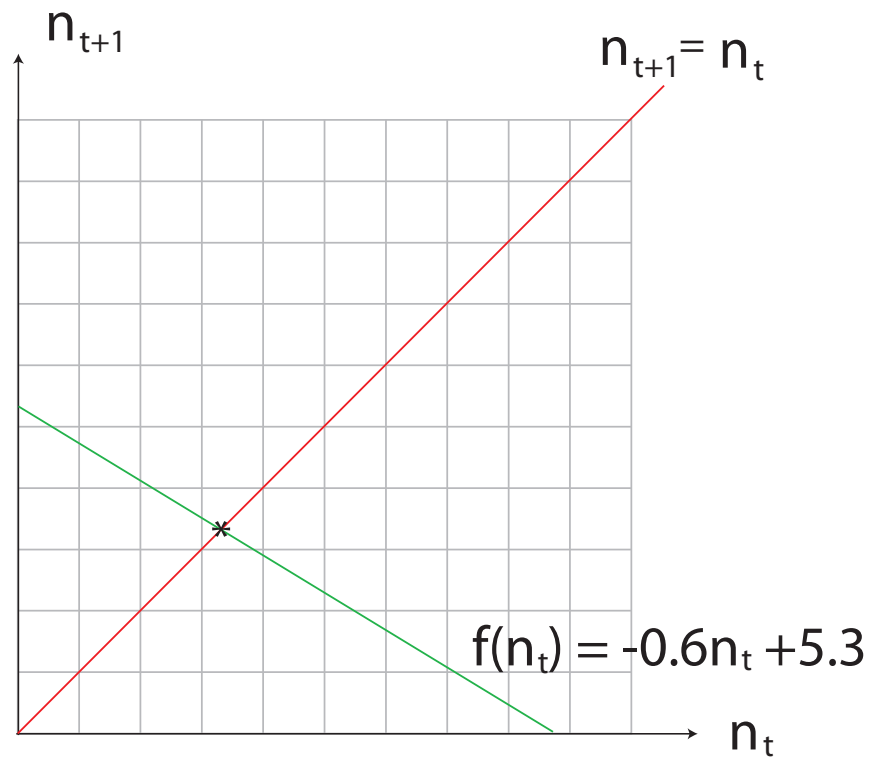
Consider the DTDS for a population of codfish

$$n_{t+1} = -0.6n_t + 5.3$$

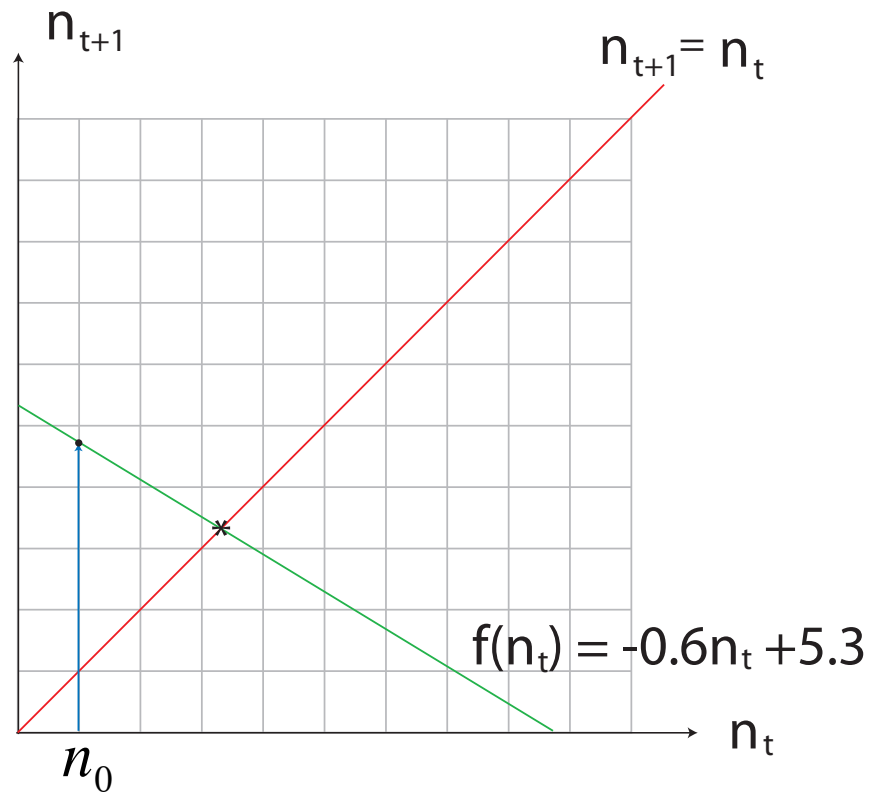
where n_t is the number of codfish in millions and t is time.

Suppose that initially there are 1 million codfish. Determine the equilibria and the behaviour of the population over time by cobwebbing.

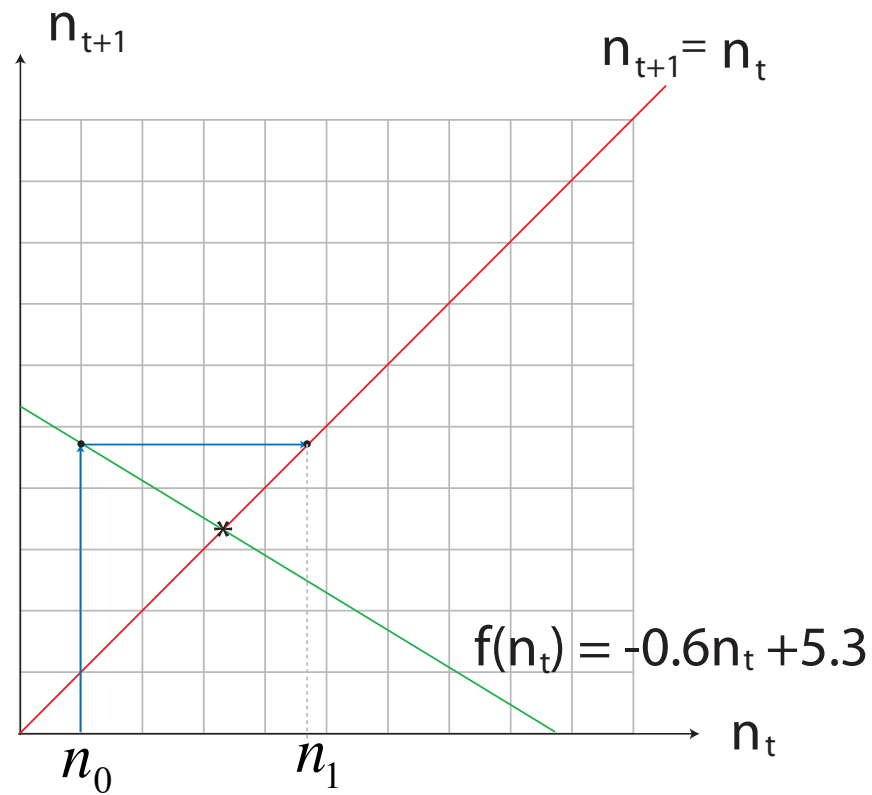
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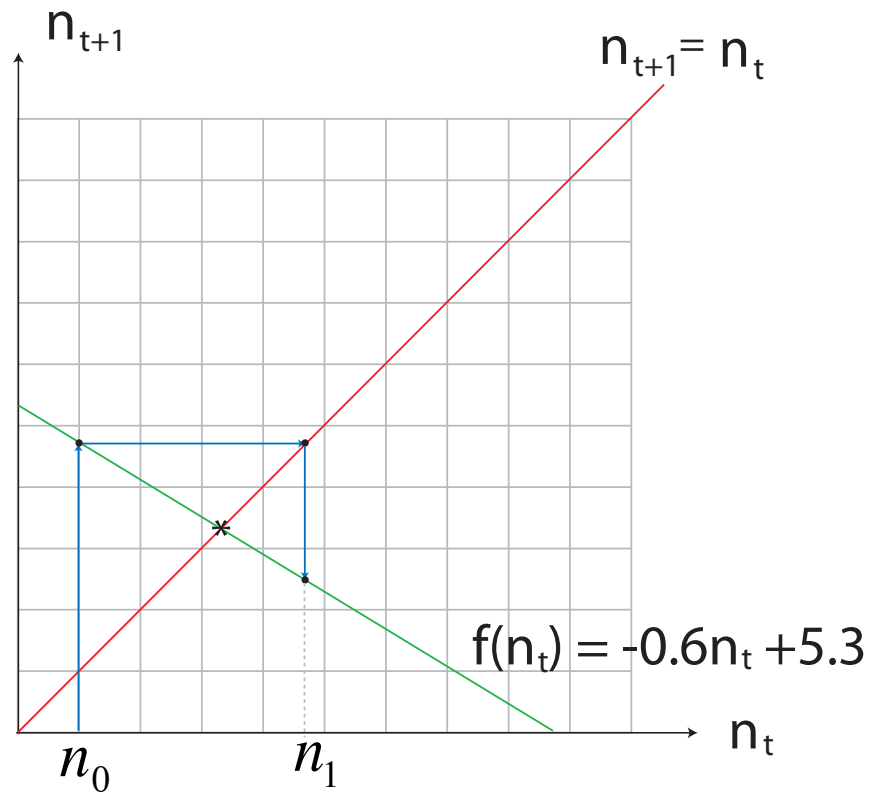
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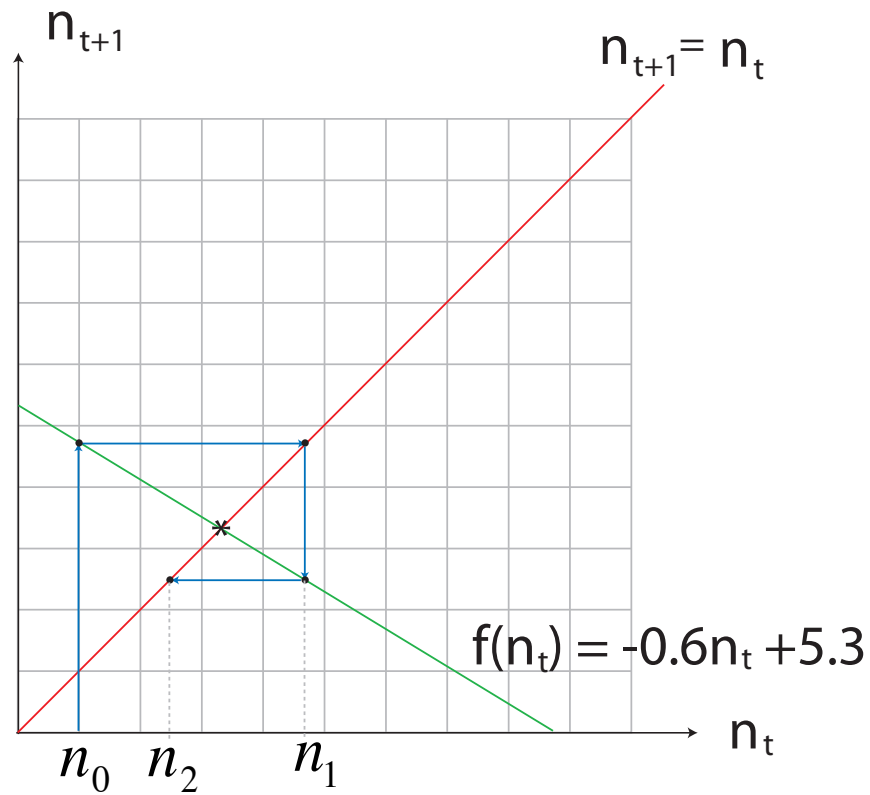
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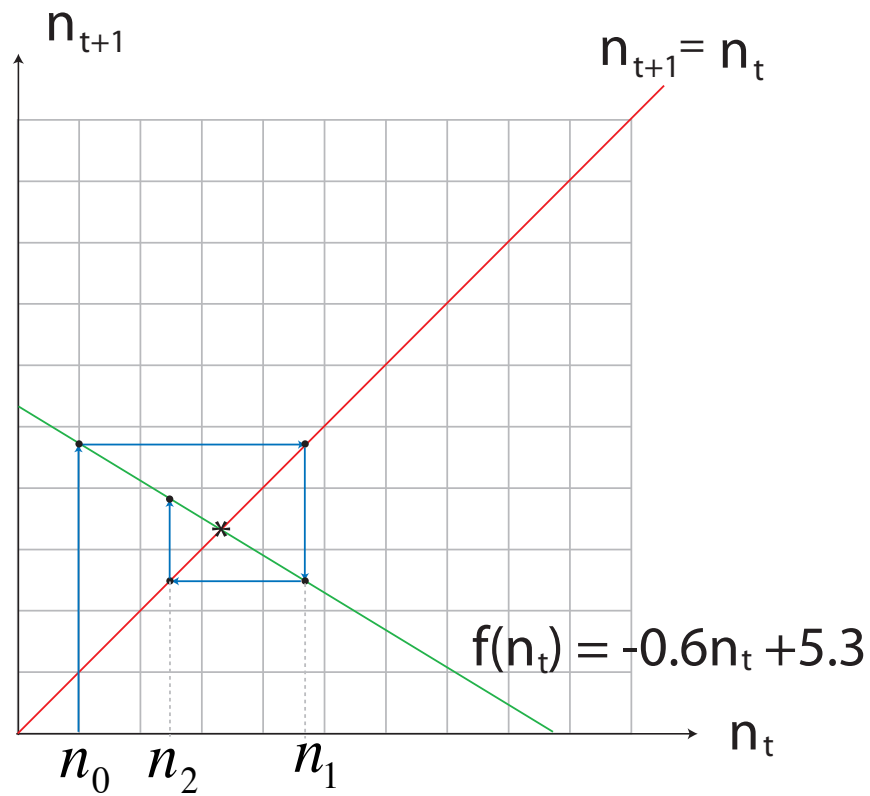
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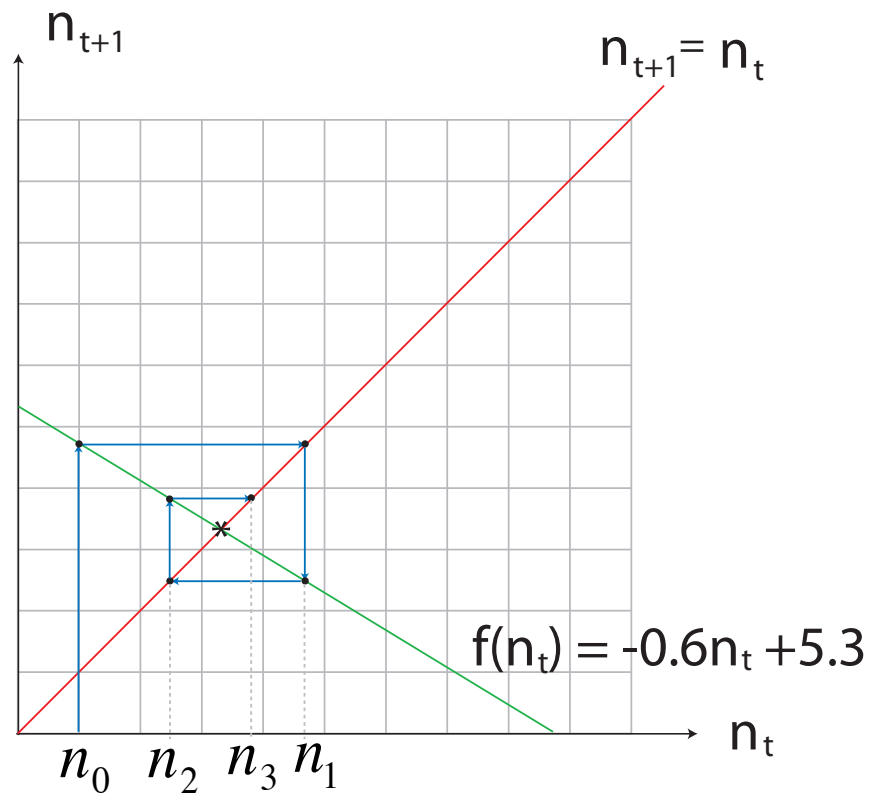
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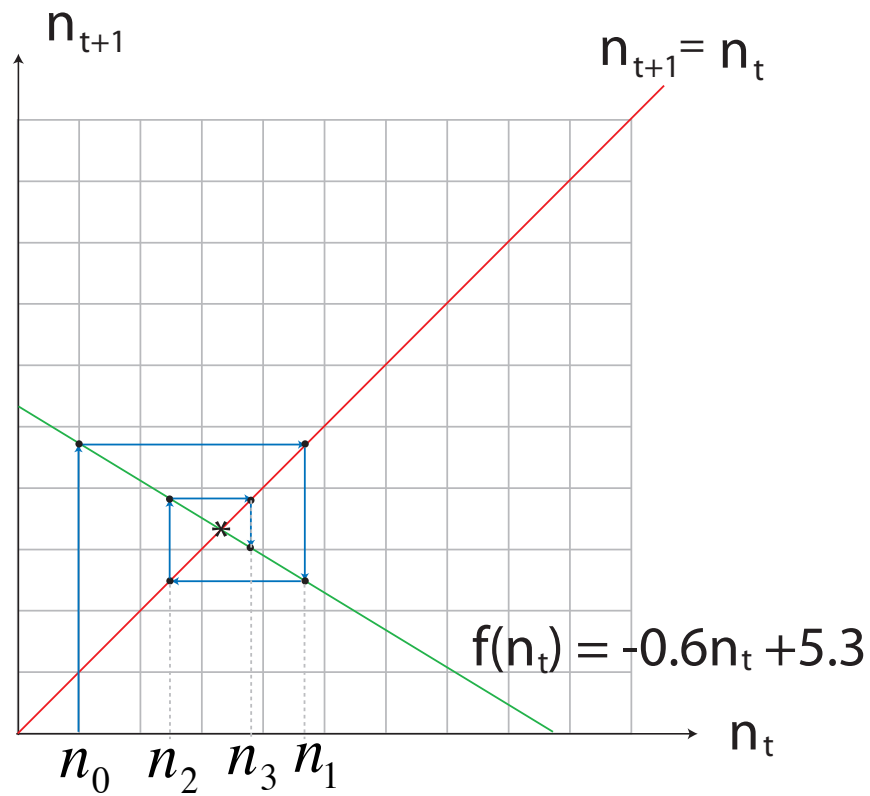
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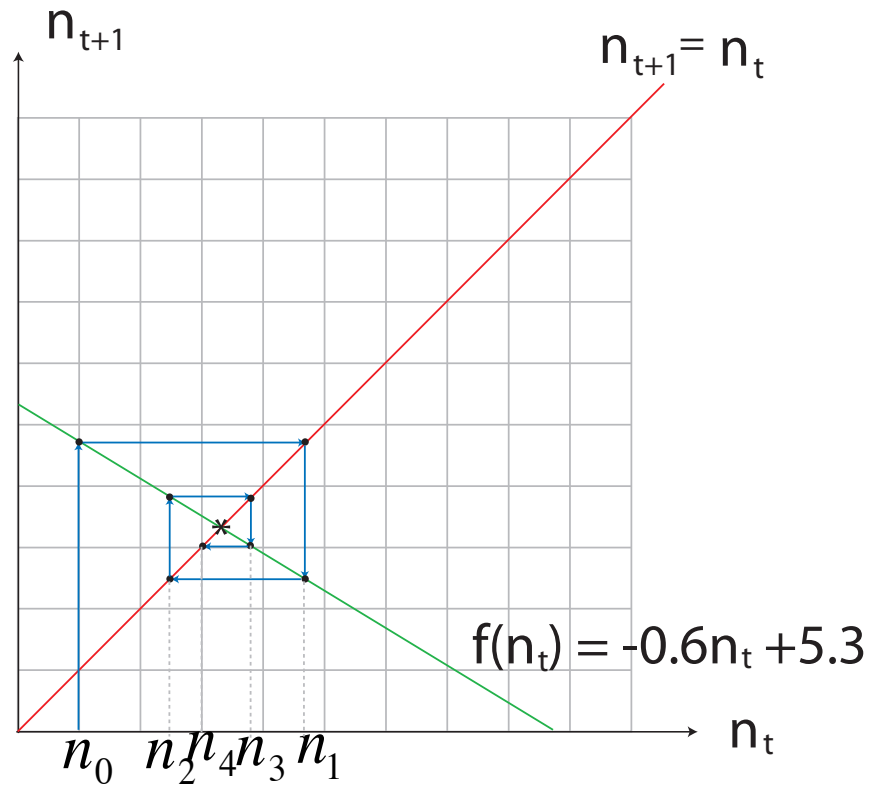
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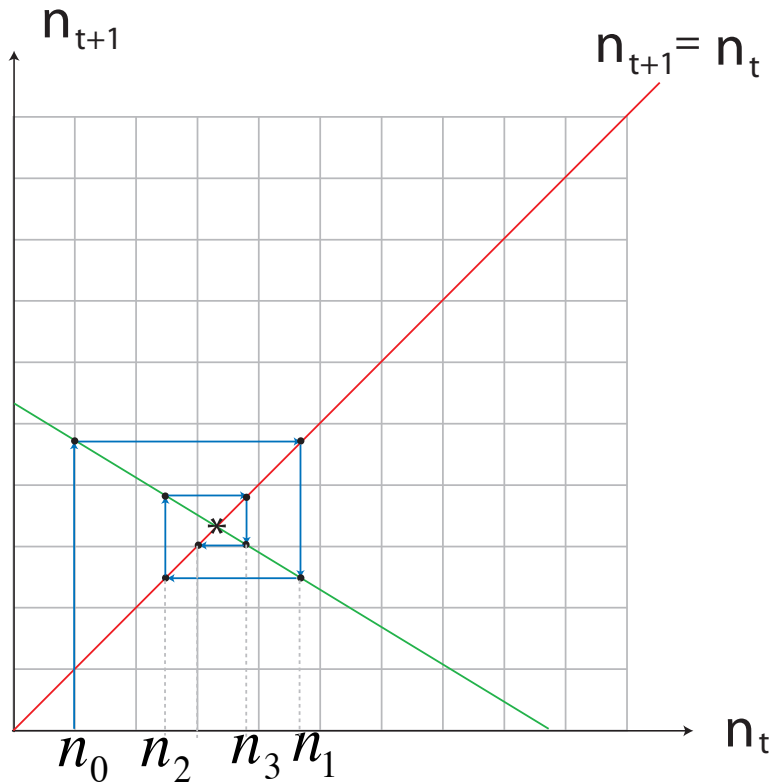
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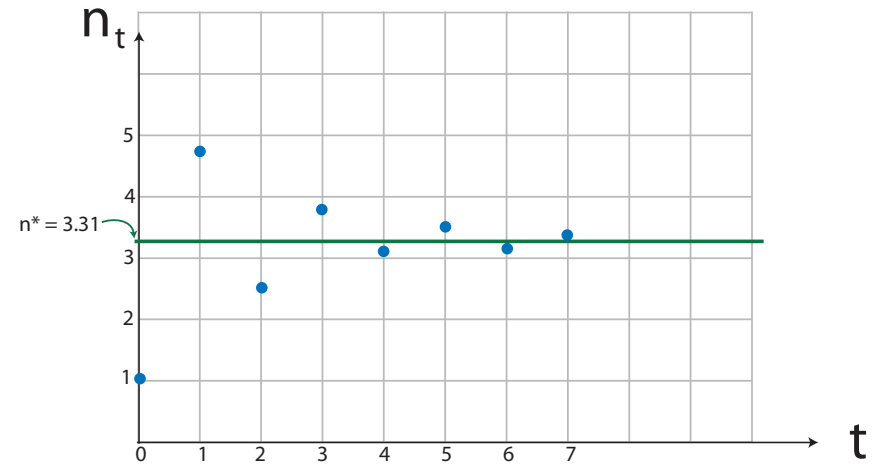
Cobwebbing



A Solution From Cobwebbing



Solution:



Stability of Equilibria

An equilibrium is stable if solutions that start near the equilibrium move closer to the equilibrium.

An equilibrium is unstable if solutions that start near the equilibrium move away from the equilibrium.