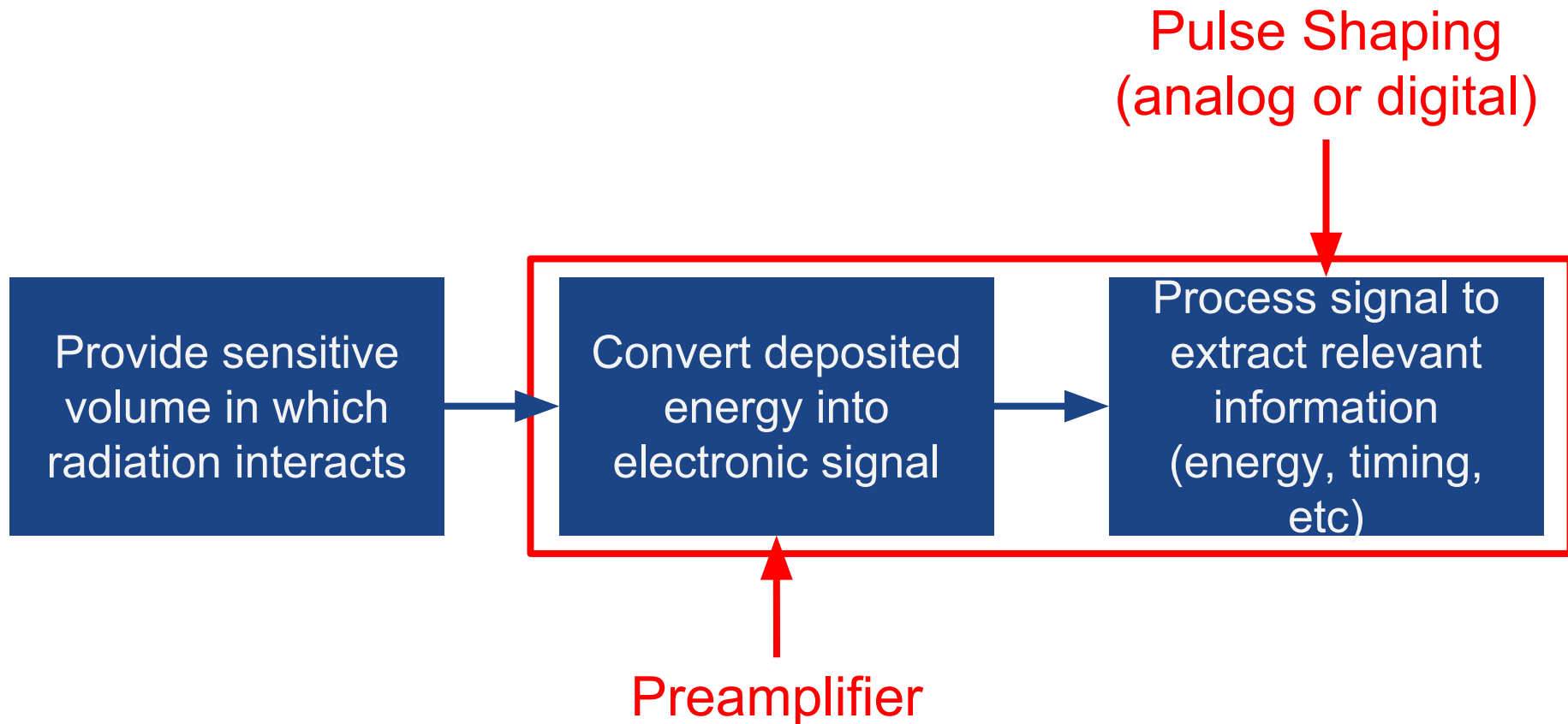




# Pulse Formation and Shaping





# Detector Signal from Single Event

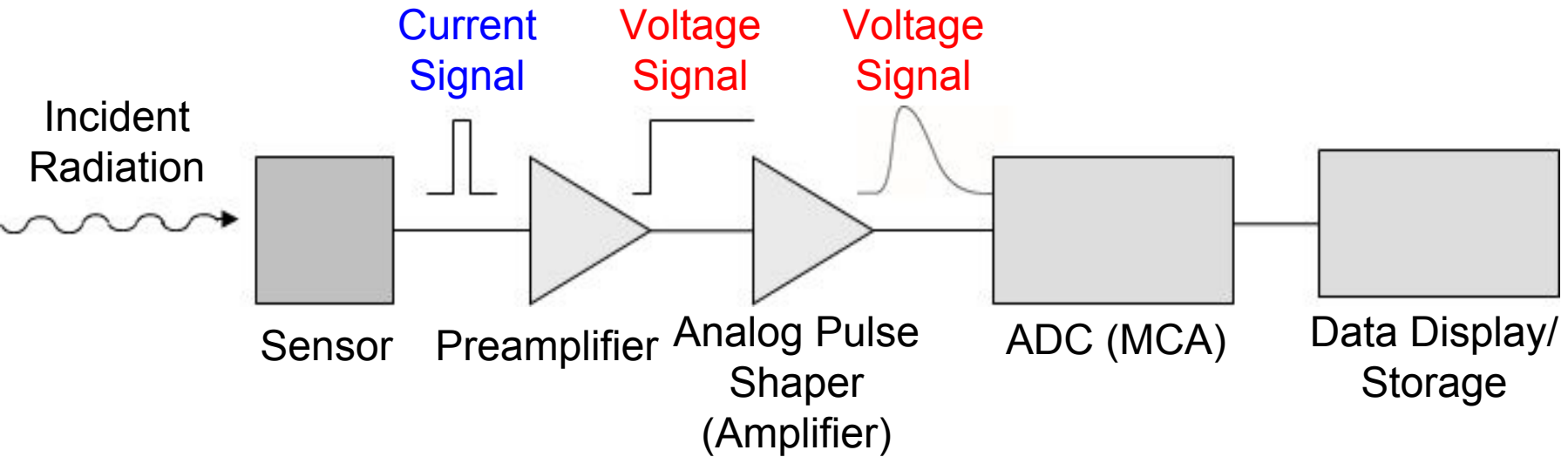
---

- Short current pulse (ns,  $\mu$ s) induced on electrode by each charge-generating event in detector
- Pulse shape depends on detector material properties, charge carrier mobility, electric field, geometry (weighting field), etc.
  - May contain information about interaction position in the detector
- Total charge delivered in the current pulse contains information about energy deposition or creating interaction
- The main goal in radiation **spectroscopy** is to measure the total charge generated by each deposition event
  - There are other applications where the goals may be different, e.g. particle tracking detectors
  - Design of signal-sensing circuits dictated by application

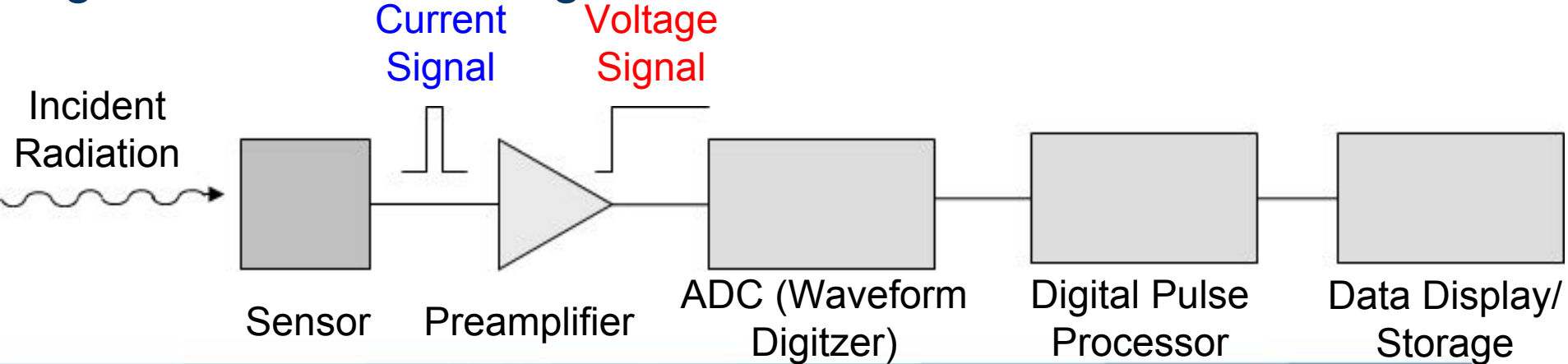


# Spectroscopy Signal Processing Chain

## Analog Pulse Processing Chain



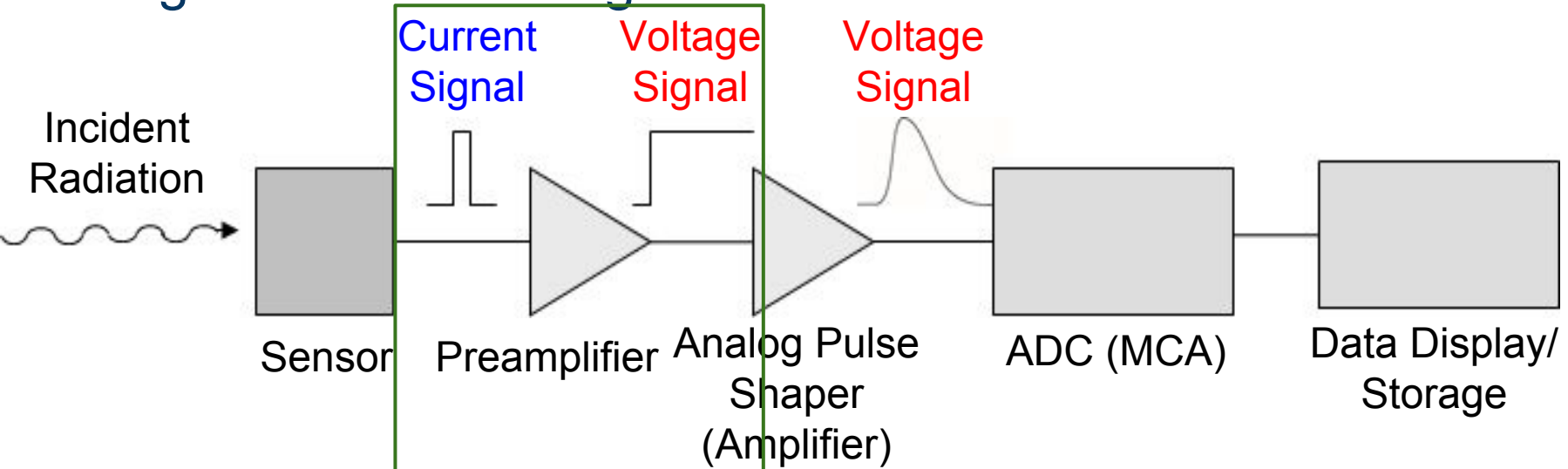
## Digital Pulse Processing Chain



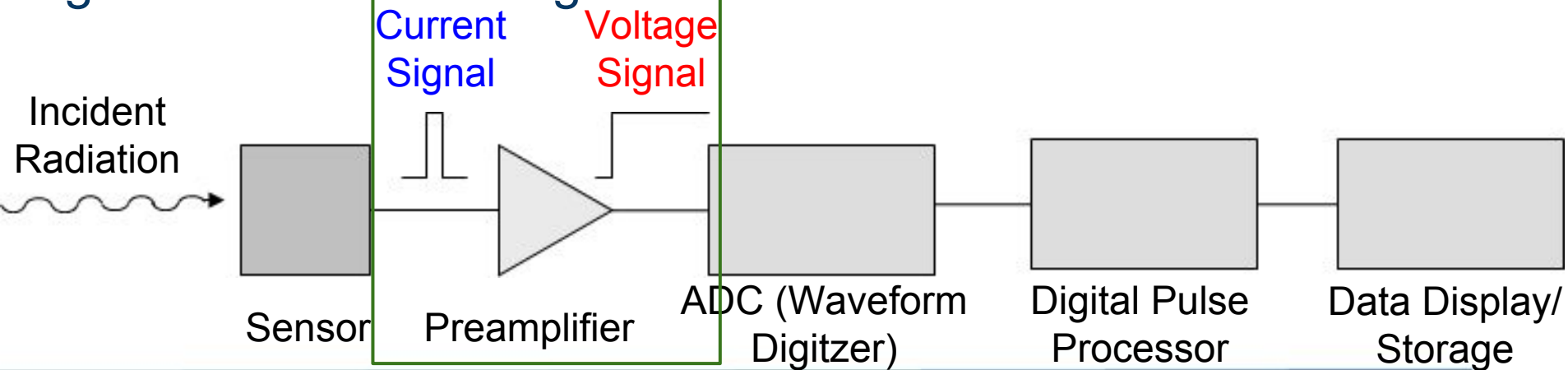


# Spectroscopy Signal Processing Chain

## Analog Pulse Processing Chain



## Digital Pulse Processing Chain





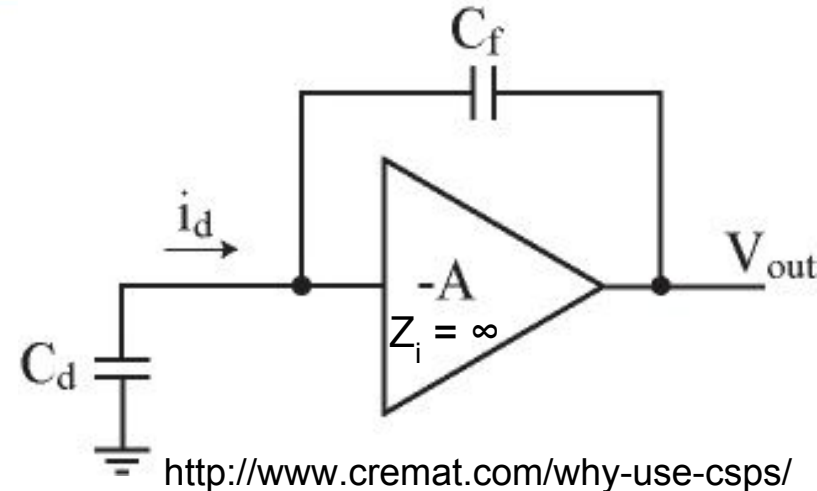
# Preamplifier Electronics

- Total charge in detector current pulse is proportional to energy deposited by interaction in detector.  
$$E \propto Q_s = \int i_s(t) dt$$
  - Need to integrate current signal: Preamplifier!
- Desired properties for spectroscopic preamplifiers:
  - Integrate all of the signal from detector
  - High gain (CSA: V/pC)
  - Response independent of detector
  - Low noise, stable
- Further considerations based on system/application
  - Event rate, multichannel detectors, etc.
- N.B. “Preamplifier” has more to do with position in the signal chain than its role in “amplification”



# Charge Sensitive Preamplifier I

- Active integrator w/ negative feedback
  - Input impedance  $Z_i \rightarrow \infty$ 
    - No signal current through amplifier input
  - High open-loop gain ( $A$  is large)



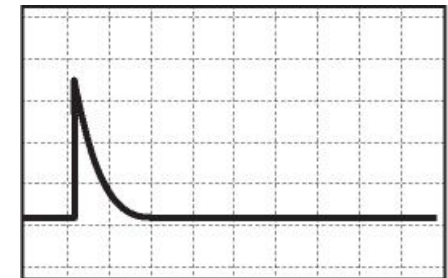
Voltage difference across  $C_f$ :  $v_f = (A+1) v_i$   
 $\Rightarrow$  Charge deposited on  $C_f$ :  $Q_f = C_f v_f = C_f (A+1) v_i$   
 $Q_i = Q_f$  (since  $Z_i = \infty$ )  
 $\Rightarrow$  Effective input capacitance

From [Spieler](#)

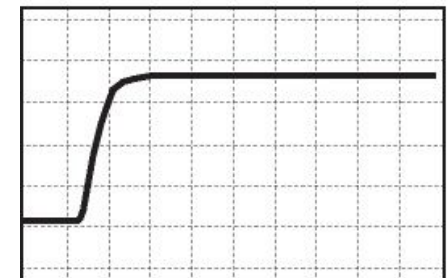
$$C_i = \frac{Q_i}{v_i} = C_f (A+1)$$

Gain

$$A_Q = \frac{dV_o}{dQ_i} = \frac{A \cdot v_i}{C_i \cdot v_i} = \frac{A}{C_i} = \frac{A}{A+1} \cdot \frac{1}{C_f} \approx \frac{1}{C_f} \quad (A \gg 1)$$



$i_d(t)$ : detector current pulse: 10ns/div

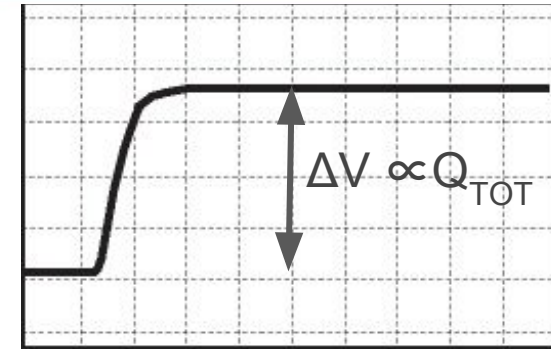


$V_{out}(t)$ : CSP output pulse: 10ns/div

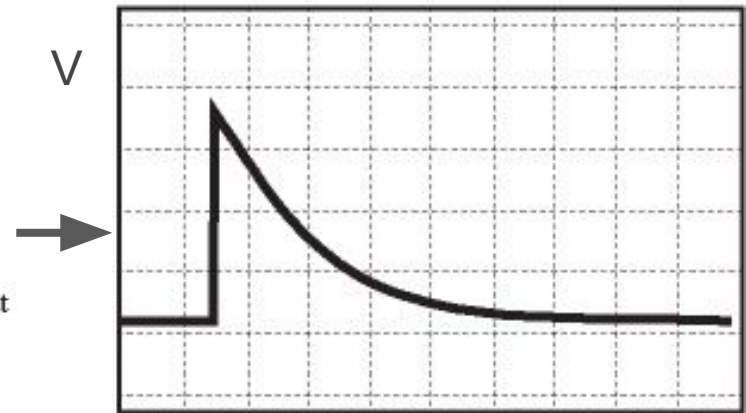
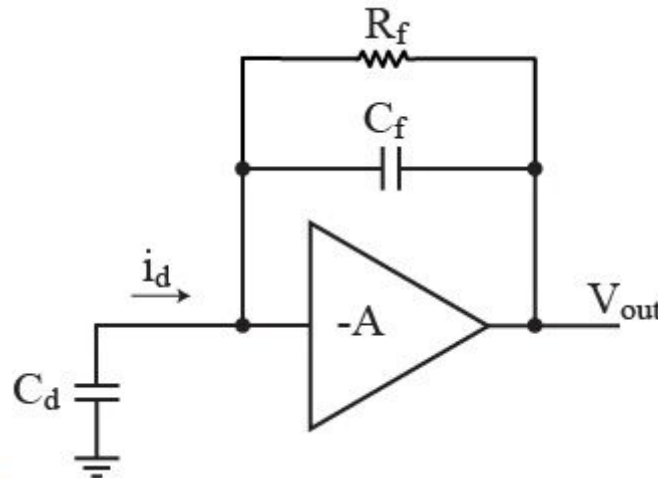


# Charge Sensitive Preamplifier II

- Magnitude of voltage impulse  $\propto$  total charge
- Rising edge contains additional information
  - Timing
  - Position sensitivity
- Resistive feedback
  - Discharge back to baseline
  - $\tau = R_f C_f \gg t_{\text{collection}}$



$V_{\text{out}}(t)$ : CSP output pulse: 10ns/div

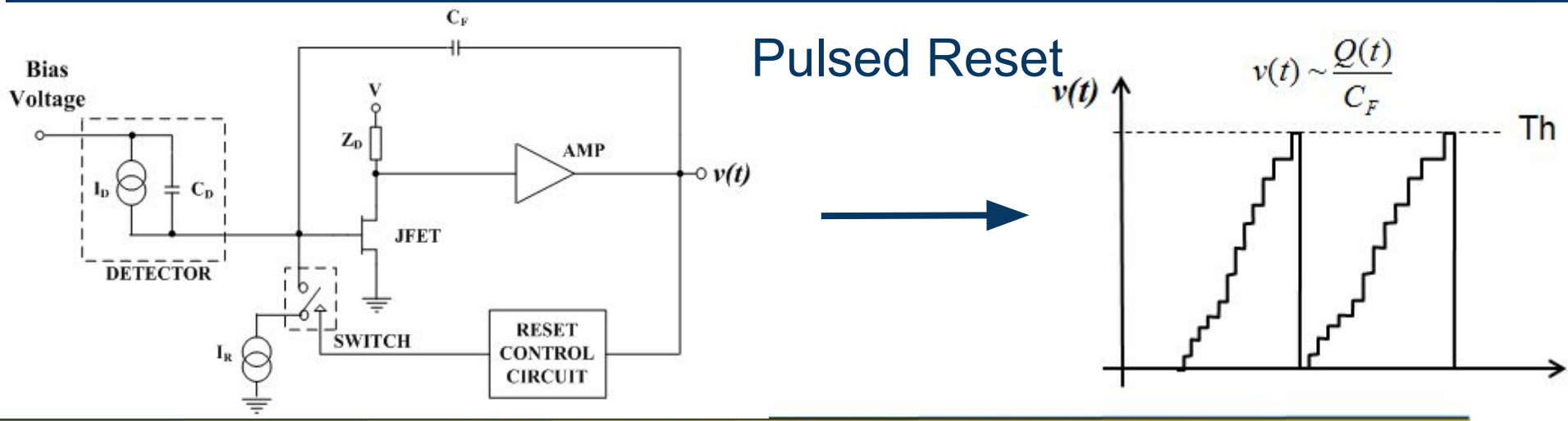
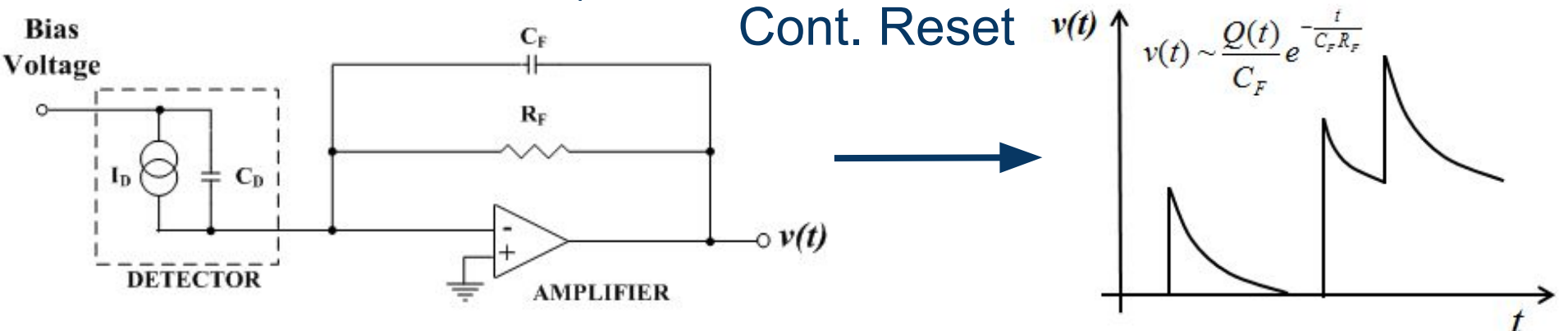


CSP output pulse: 100 $\mu$ s/div



# Charge Reset

- Continuous (passive) reset may not be ideal
  - High rates can cause DC voltage to exceed supply: “lock-up”
  - Thermal noise in  $R_f$  bad for ultra-low noise applications

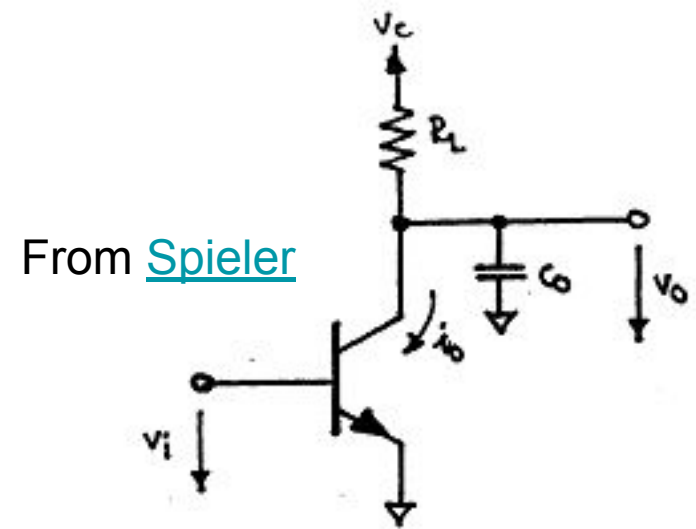
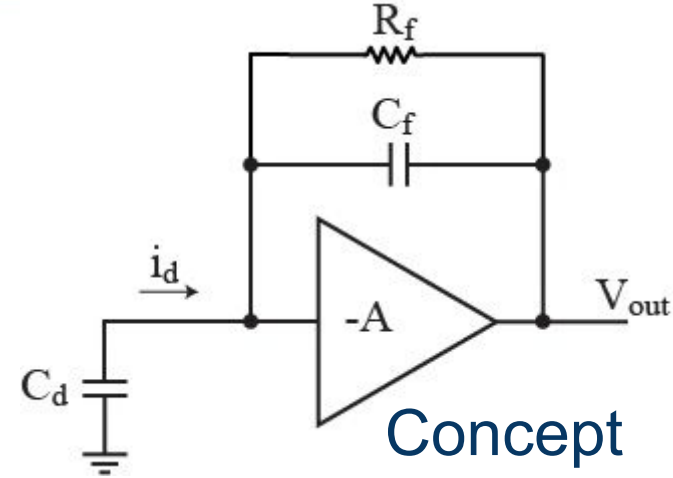






# Realistic Charge Sensitive Preamplifiers

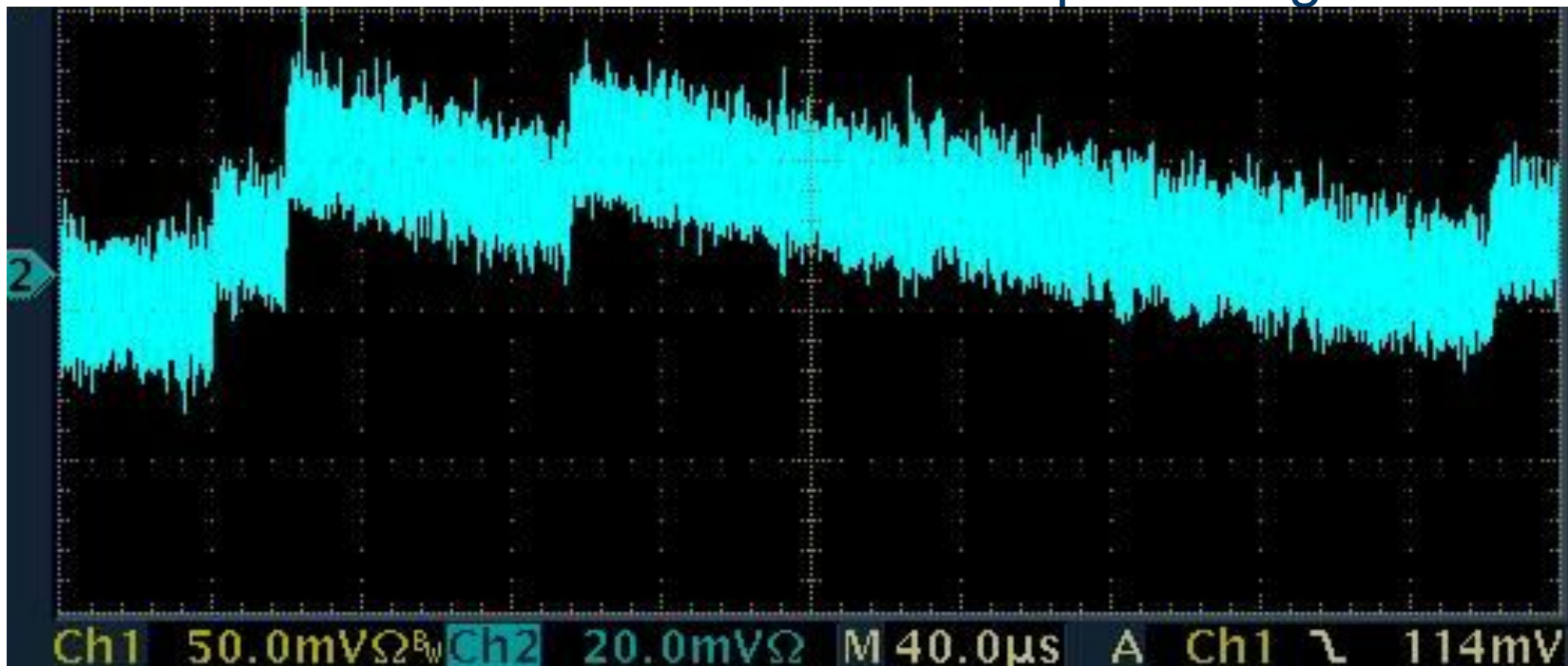
- Cartoon illustrates operating principles, but assumes idealized components
  - Infinite input impedance, infinite speed
- Real CSA designs requires consideration of many more factors
  - Frequency response (impedance)
  - Timing characteristics (slew rate)
  - Matched input impedance for multichannel systems
  - Etc.
- Spieler is an excellent resource addressing these considerations





# Output of Preamplification Stage

- Successfully converted detector signal to a step voltage, but...
  - Poor signal-to-noise ratio
  - Continuous reset preamps have long tails → pulse pileup
  - Tail pulse shape
- Not suitable for direct measurement of peak-height

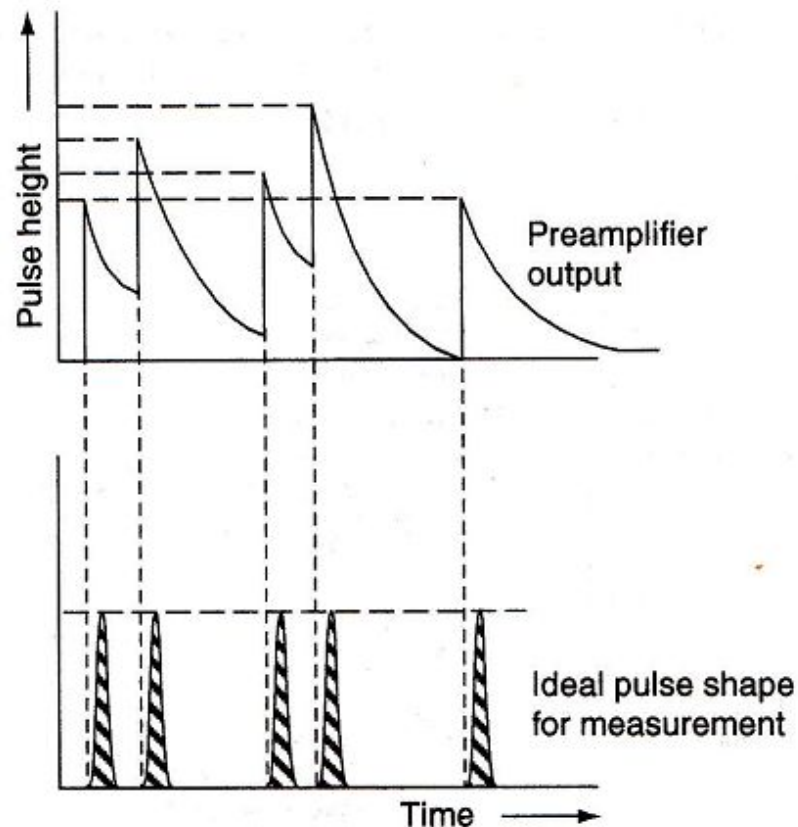


<http://www.cremat.com/why-use-csps/>



# Pulse Shaping I

- Spectroscopic information in magnitude of voltage step from preamplifier
  - Pulse height  $\propto$  energy absorbed
- Maximize SNR
  - minimize noise contributions to energy resolution
- Optimum shaping depends on:
  - Noise spectrum for system
  - Requirements for pile-up free counting
- N.B. the original shape of the signal is lost!
  - Pulse shape analysis



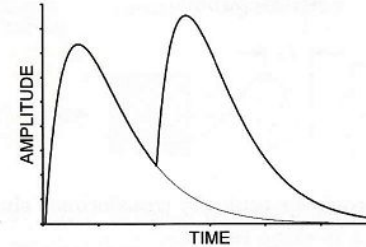
Gilmore 4.12



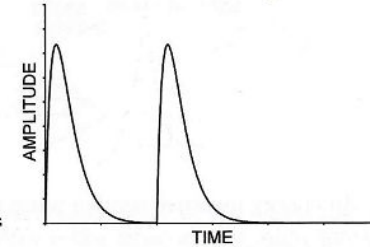
# Pulse Shaping II

- Pulse shaping is full of trade-offs
- Example 1: SNR vs. Rate capability
  - SNR is often improved by limiting high-frequency response (LP filter)
  - This broadens the pulse, reducing rate capabilities
- Example 2: SNR vs. Peak Detect
  - Optimal pulse shape for maximizing SNR = cusp
  - Sharp peak not optimal for MCA
- “Optimum” shaping driven by application

Better HF  
Noise Filtering



Worse HF  
Noise Filtering

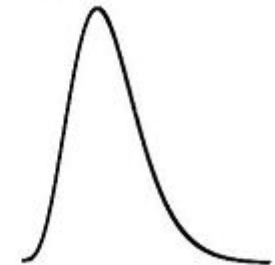


Increased  
Pileup

Reduced  
Pulse Pileup



Theoretical  
Optimum for SNR



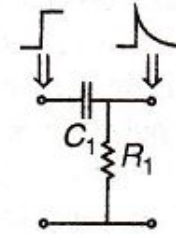
Finite peak width  
better for MCA



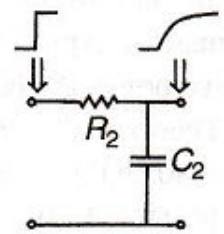
# Review: Analog Signal Shaping

- Analog pulse shaper often implemented as CR-(RC)<sup>n</sup> network
  - Unipolar, Gaussian-like (high n increases symmetry)
  - CR = differentiator (HP filt.)
  - RC = integrator (LP filt.)

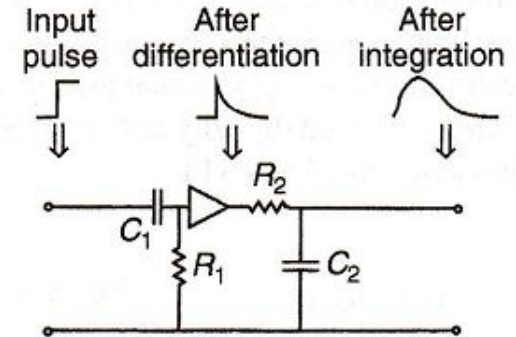
(a) Differentiation (high-pass filter)



(b) Integration (low-pass filter)



(c) Combined CRRC circuit



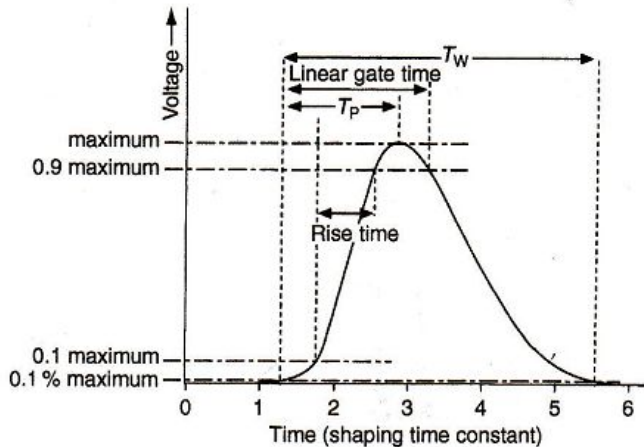
Gilmore 4.13

**Table 4.1** Measured timing factors for semi-Gaussian output pulses

Factor	Time interval	Symbol	Time <sup>a</sup>
Rise time	0.1 to 0.9 of pulse maximum	—	1.26 + 0.05
Peaking time	threshold <sup>b</sup> to maximum	T <sub>p</sub>	2.1 + 0.1
Linear gate time	threshold to 0.9 of max. beyond max.	T <sub>LG</sub>	2.6 + 0.2
Width	threshold to threshold	T <sub>w</sub>	5.6 + 0.5

<sup>a</sup> Time is specified in units of time constant.

<sup>b</sup> The threshold used was, as near as possible, 0.1% of peak maximum.

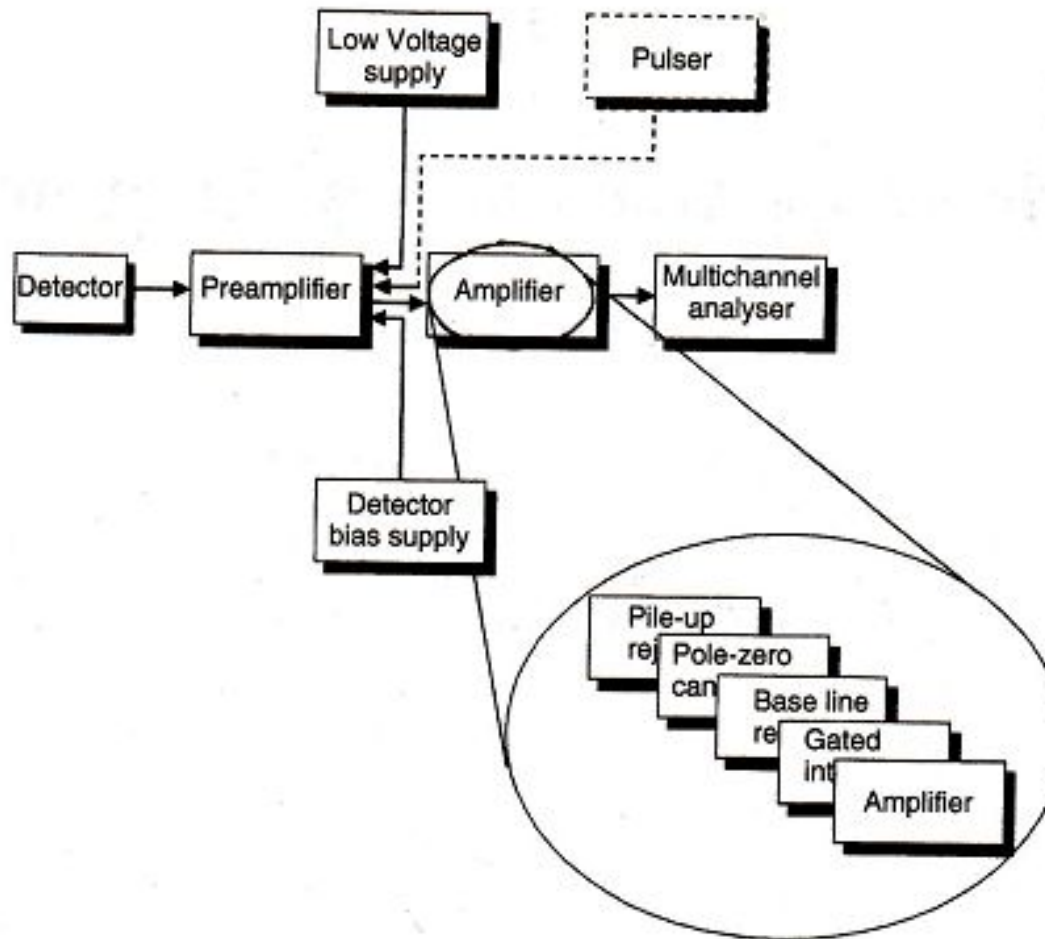


Typical semi-gaussian pulse resulting from CR-RC<sup>n</sup> shaping network. Listed times normalized by shaping time constant



# Review: Analog Signal Shaping

## Functions of the “Spectroscopic Amplifier”



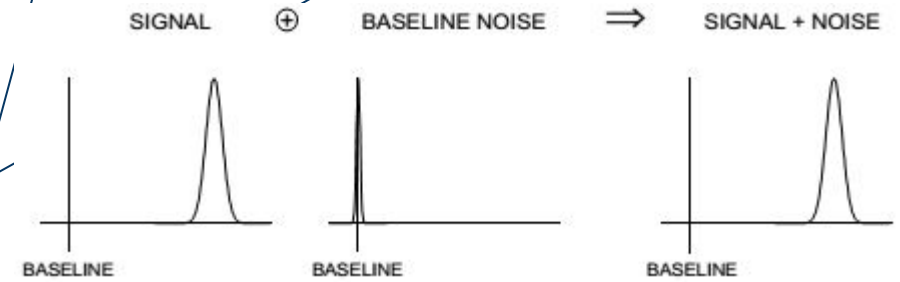
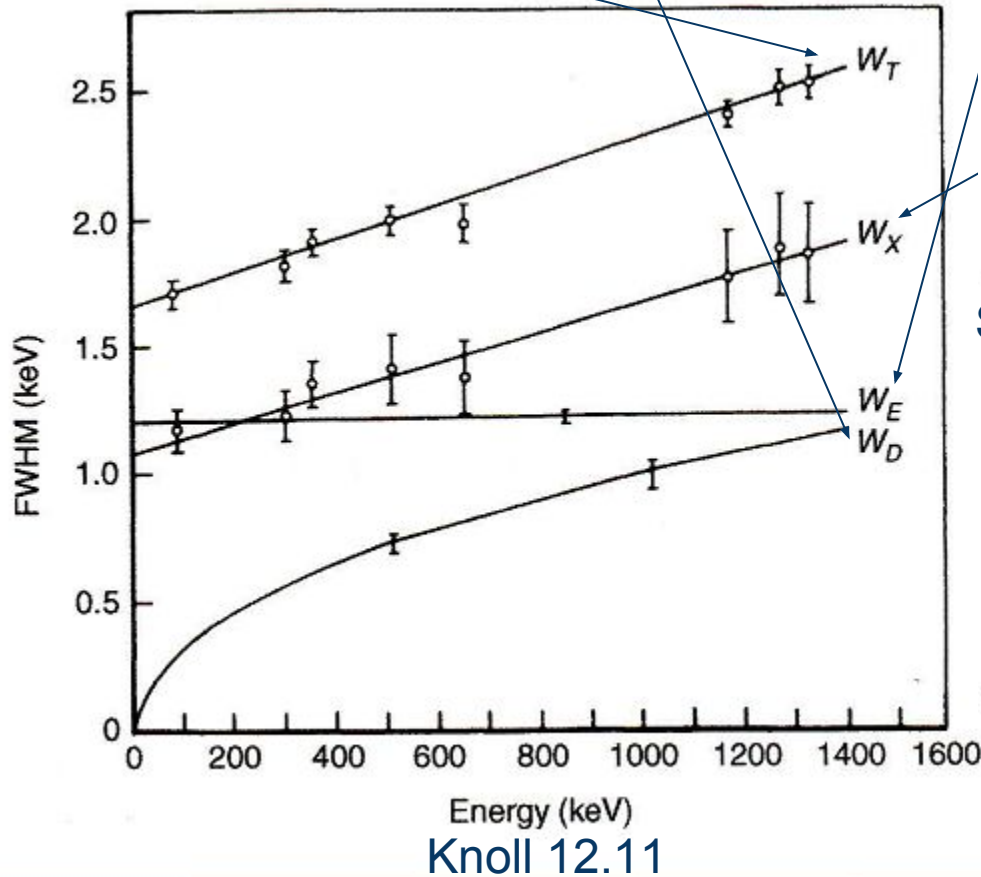




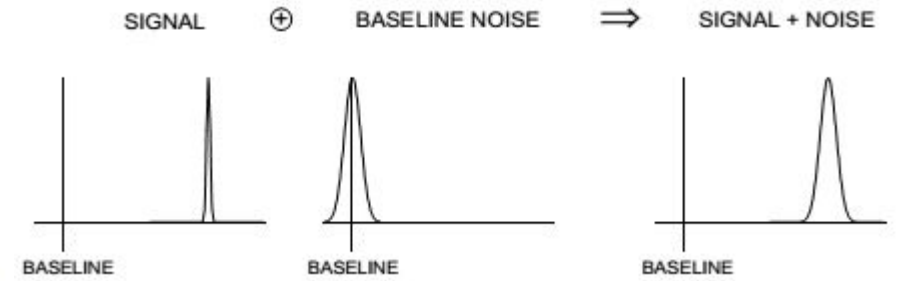
# Electronic Noise & Energy Resolution

- Several sources of variability contribute to overall energy resolution

$$(\Delta E_{\text{total}})^2 = (\Delta E_{\text{stat}})^2 + (\Delta E_{\text{electronics}})^2 + (\Delta E_{\text{charge-loss}})^2$$



Signal Variance  $\gg$  Noise: e.g. Scintillator



Signal Variance  $\ll$  Noise: e.g. HPGGe

From [Spieler](#)





# Sources of Electronic Noise

---

- Detector leakage current - shot noise
- Noise in FET - thermal effects & shot noise
- Continuous-reset preamplifier: thermal noise in feedback resistor
- Transistor-reset preamplifier: leakage current through reset element
- $1/f$  “flicker” noise



# Noise Dependence on Shaping Time

## Series (or voltage) noise

$$ENC^2 \sim (4kTR_S + e^2_{na}) C_d^2 1/T$$

(Johnson noise associated with series resistance and the thermal noise of the FET)

## Parallel (or current) noise

$$ENC^2 \sim (2qI_L + 4kT/R_f) T$$

$I_L$  – full shot-noise leakage current

(Fluctuations in the (**surface** or **bulk**) leakage current)

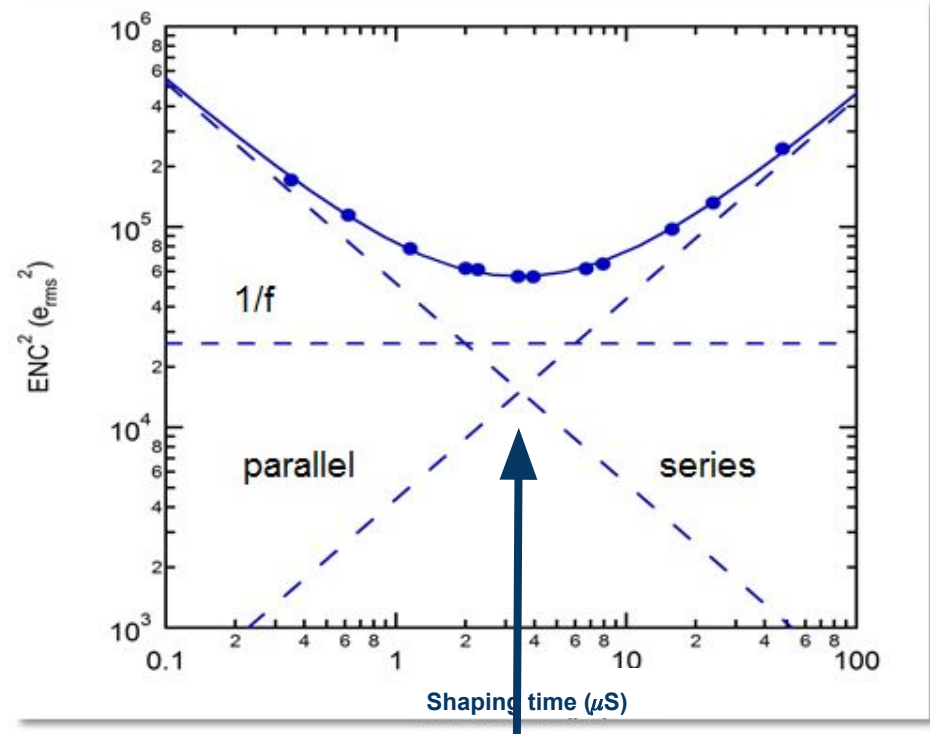
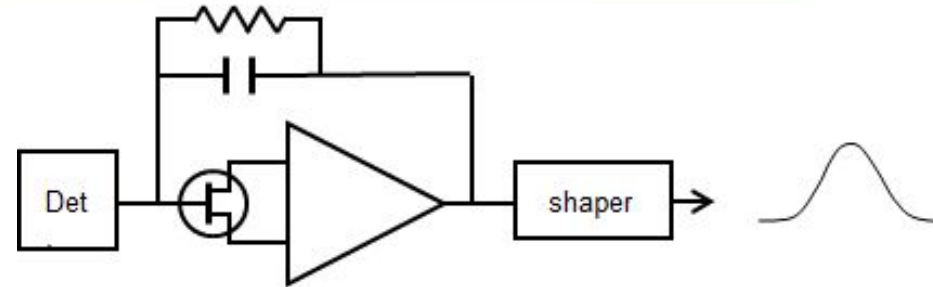
## 1/f noise

$$ENC^2 \sim A C_d^2$$

Trapping/Detrapping effects in FET, ...

(capture and release of charges in the input FET, **not** dependent on shaping time)

**N.B.** ENC: Equivalent Noise Charge [ $e_{RMS}$ ]

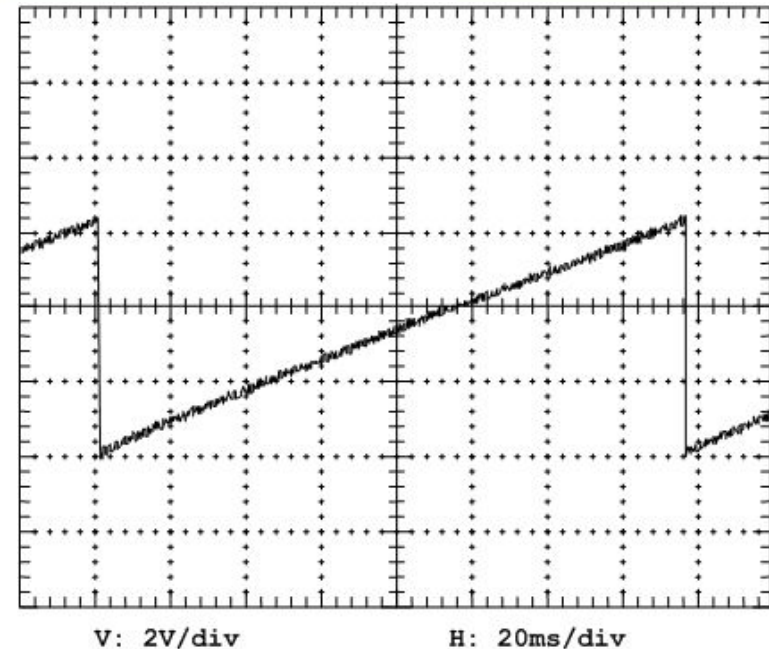


**“Noise Corner” = Optimum SNR**



# Leakage Current

- Source of charge seen at preamplifier output
  - ∴ sometimes referred to as “step” noise
- Bulk leakage current
  - Thermal excitation of charge carriers across bandgap
    - $\propto T^{3/2} \exp(-E_g/(2kT))$
- Surface leakage
  - Channeling/contamination on surf.
  - Mitigate with clean processing, guard rings
- Short shaping times to mitigate effect on energy resolution

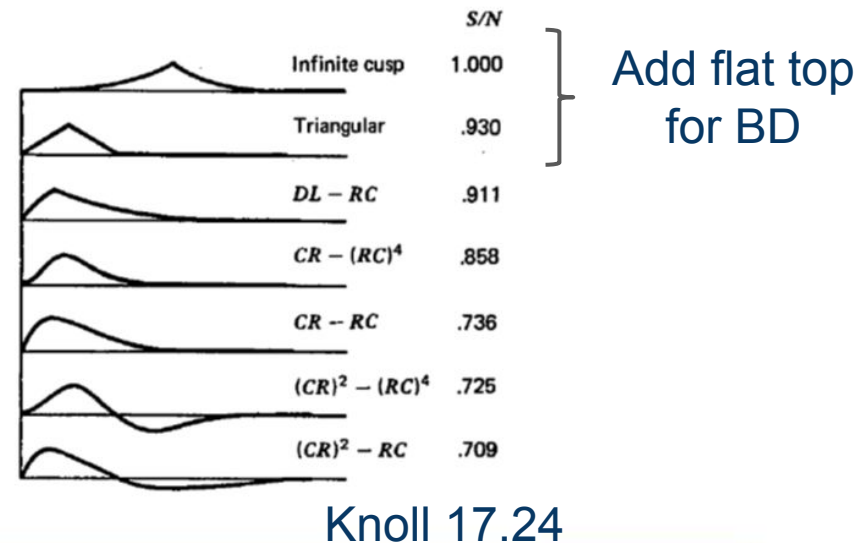
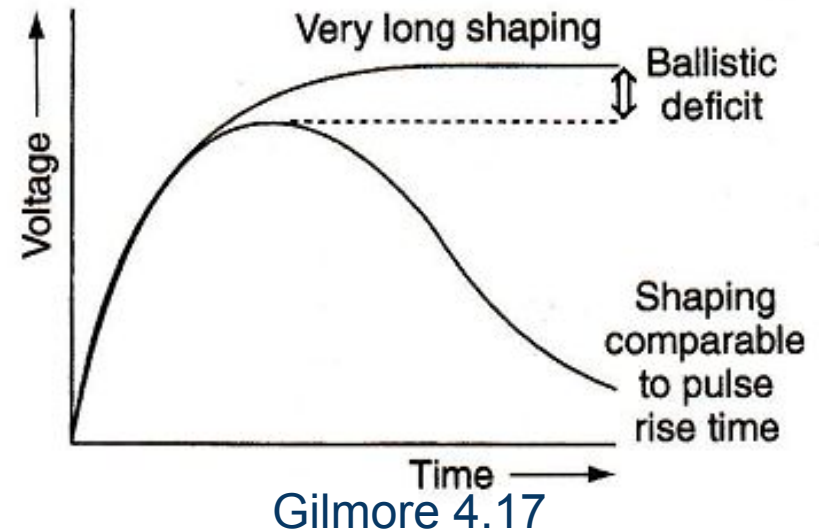


**Leakage current seen on output of transistor-reset preamplifier**



# Ballistic Deficit

- Short shaping time desirable in many circumstances
  - Reduce pileup
  - Minimize parallel noise contributions
- Shaping time on order of pulse rise time → ballistic deficit
  - Charge collection / pulse shape variability
- Can be avoided with trapezoidal shapers
  - Introduce “flat-top” w/ duration  $\geq$  maximum charge collection time





# Pulse Pile-up I

- Consequence of random nature of radioactive decay
  - Poisson random process

$$P(x) = \frac{(\bar{x})^x e^{-\bar{x}}}{x!}$$

$r$  – average rate of detector event occurrence

$r dt$  – probability of event occurrence in time interval  $dt$

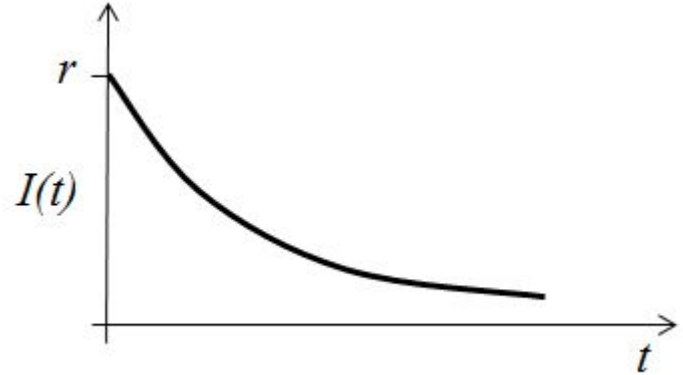
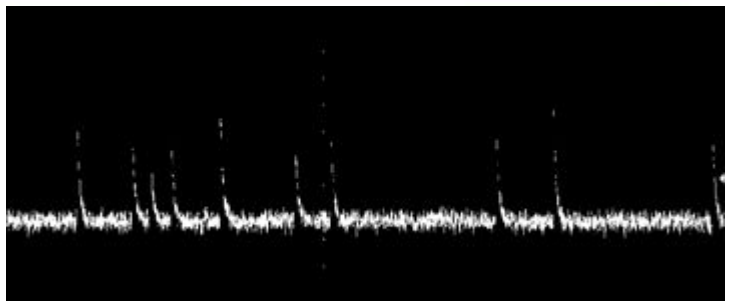
$$P(0) = \frac{(rt)^0 e^{-rt}}{0!} \quad \text{probability of no event in time interval } 0 \text{ to } t$$

$I(t)dt$  - probability of next event occurrence after delay

of  $t$  relative to previous event:

$$I(t) = r e^{-rt}$$

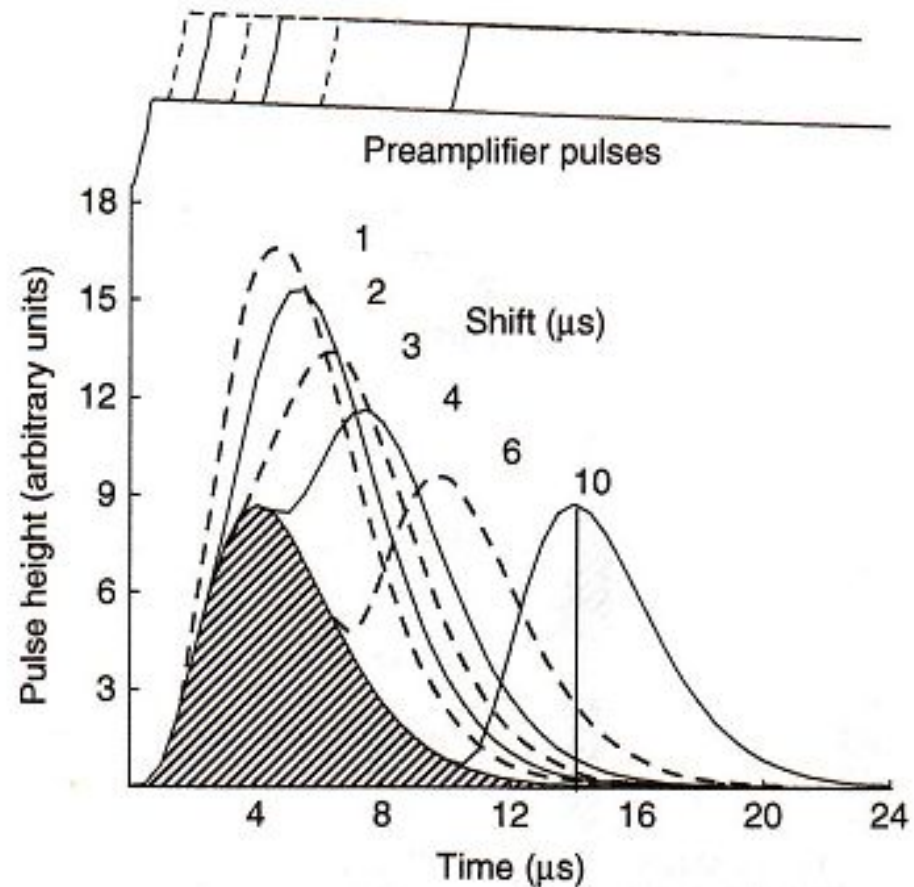
$I(t)$  - distribution function of time intervals between adjacent random events





# Pulse Pile-up II

- Analog shapers often include “pile-up rejection” circuits
- Information from pile-up pulses is often recoverable
- Digital domain
  - Adaptive filtering
    - Signal shape depends on rate
  - Pile-up flagging
    - Record pile-up events for subsequent processing



Pulse Pileup from CR-RC<sup>4</sup> shaping network with  $T_{\text{shape}} = 1\mu\text{s}$  (Gilmore 4.22)