Graph theory connectivity

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2. Connectivity

- Walks
- Distances
- Connectivity of simple graphs
- Connectivity of directed graphs

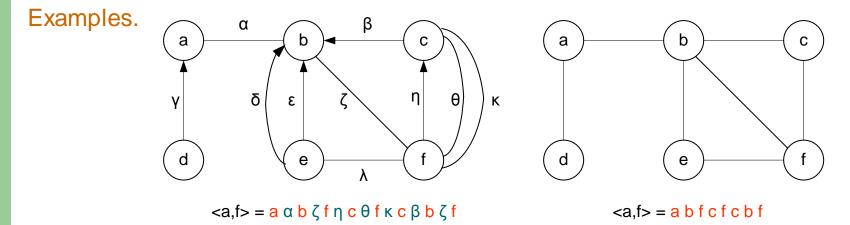
2.1. Walks

A walk is a sequence of vertices and edges

$$< V_0, V_n > = V_0 e_1 V_1 \dots V_{i-1} e_i V_i \dots V_{n-1} e_n V_n,$$

where $e_i = v_{i-1}v_i$. A walk is **closed** if its first and last vertices are the same, and **open** if they are different.

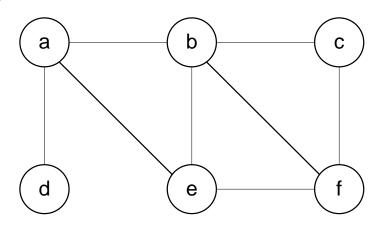
If there are no multiple edges then it is possible to omit edges



Trail and tour

A trail is an open walk in which all the edges are different.

- A tour (or a circuit) is a closed walk in which all the edges are different.
- Examples.



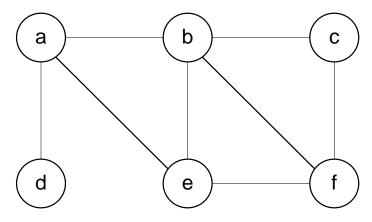
Trail $\langle a, f \rangle = a b f c b e f$

Tour $\langle a, a \rangle = a b f c b e a$

Path and cycle

- A **path** (or a **chain**) is an open walk in which all the vertices (and hence the edges) are different.
- A cycle (or a circuit) is a closed walk in which all the vertices are distinct.

Examples.



Path <a,f> = a b e f

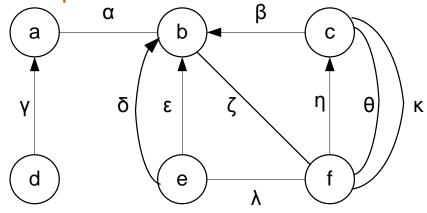
Cycle $\langle a, a \rangle = a b f e a$

2.2. Distances

The **length** of a walk is the number of edges that it uses. The **shortest** path $\langle u, v \rangle$ is a path of minimum length $|\langle u, v \rangle|$.

The **distance** between two vertices d(u,v) is the length of a shortest path <u,v>, if one exists, and otherwise the distance is infinity.

Examples.



 $\langle a,f \rangle = a \alpha b \zeta f \eta c \theta f \kappa c \beta b \zeta f$ $|\langle a,f \rangle| = 7$

Shortest path $\langle a, f \rangle = a \alpha b \zeta f$ d(a,f) = 2

Distances

The **eccentricity** $\varepsilon(v)$ of a vertex *v* is the maximum distance from *v* to any other vertex.

$$\varepsilon(v) = \max_{u \in V} d(u, v).$$

The **diameter** D(G) of a graph G is the maximum distance between two vertices in a graph or the maximum eccentricity over all vertices in a graph.

$$D(G) = \max_{v \in V} \varepsilon(v) = \max_{u, v \in V} d(u, v).$$

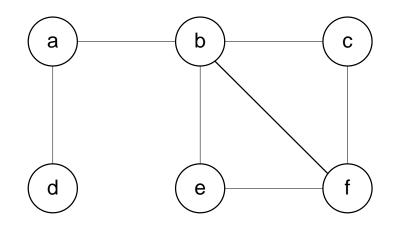
The radius R(G) is the minimum eccentricity over all vertices in a graph.

$$R(G) = \min_{v \in V} \varepsilon(v) = \min_{v \in V} \max_{u \in V} d(u, v).$$

Distances

Vertices with maximum eccentricity are called **peripheral vertices**.

Vertices of minimum eccentricity form the **center**. Examples.

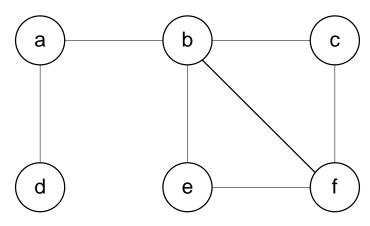


 $\epsilon(a)=\epsilon(b)=2$ $\epsilon(c)=\epsilon(d)=\epsilon(e)=\epsilon(f)=3$ R(G)=2 D(G)=3Peripheral vertices c, d, e, f Centre a, b

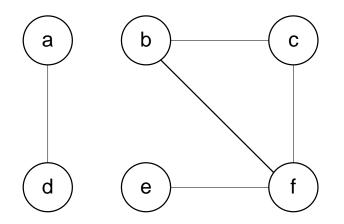
2.3. Connectivity of simple graphs

- If it is possible to establish a path <u,v> from vertex u to other vertex v, the vertices u and v are **connected**.
- If all the pairs of vertices are connected, the graph is said to be **connected**; otherwise, the graph is **disconnected**.

Examples.



Connected graph

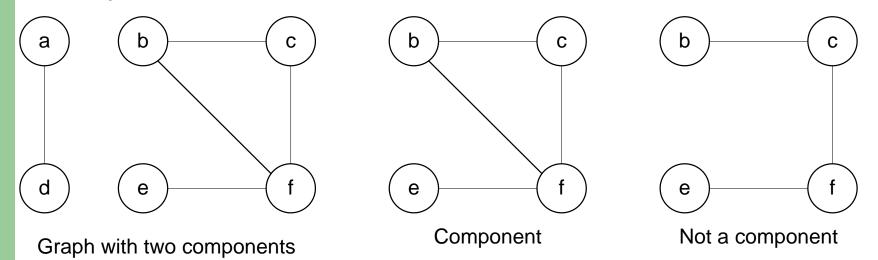


Disconnected graph

Connected component

A **connected component** of a graph G(V,E) is any its maximally connected subgraph, i.e. an induced subgraph which is not a proper subgraph of any other connected subgraph of G(V,E).

Examples.



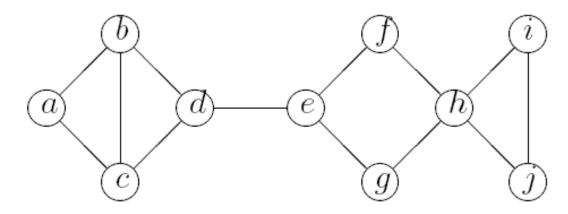
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Articulation point and bridge

An **articulation point** (or **separating vertex**) of a graph is a vertex whose removal from the graph increases its number of connected components.

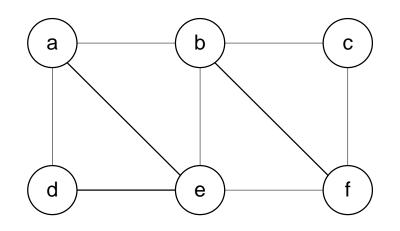
A bridge, or (cut edge) is an analogous edge.

Examples. de – bridge d, e, h – articulation points



Cuts

A vertex cut, (or separating set) of a connected graph *G* is a set of vertices whose removal makes *G* disconnected or trivial.
Analogous concept can be defined for edges.
Examples.



- { b, e } vertex cut
- { ab, be, ef } edge cut

Graph invariants

k(G) – the number of connected components
The vertex connectivity κ(G) is the size of a minimal vertex cut.
The edge connectivity λ(G) is the size of a smallest edge cut.
A graph is called n-vertex-connected (n-edge-connected) if its vertex (edge) connectivity is n or greater.

 $\kappa(G) \leq \lambda(G) \leq \delta(G)$

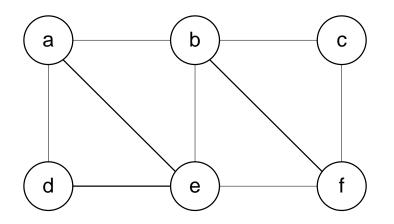
Examples. a b c $\kappa = 2$ (vertices d, e) d e f $\lambda = 2$ (edges ad, de)

Cuts for a pair of vertices

A vertex cut S(u,v), (or separating set) for two connected vertices u and v is a set of vertices whose removal mekes the vertices u and v disconnected.

Analogous concept can be defined for edges.

Examples.

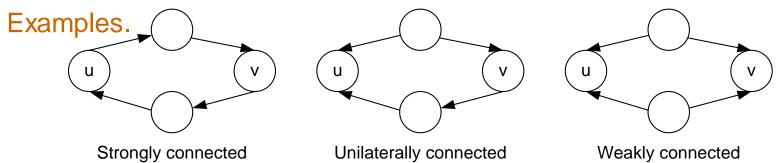


Vertex cut S(a,f)={b,d,e}

Edge cut S(a,f)={ab,ae,ef}

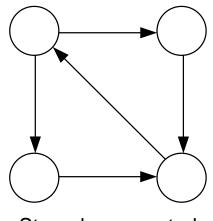
2.4. Connectivity of directed graphs

- If it is possible to establish a path <u,v> and a path <v,u> in a digraph, the vertices u and v are **strongly connected**.
- If it there exists either a path <u,v> or a path <v,u> in a digraph, the vertices u and v are **unilaterally connected**.
- If it there exists a path <u,v> in a graph obtained from a digraph by canceling of edges direction, the vertices u and v are **weakly connected**.

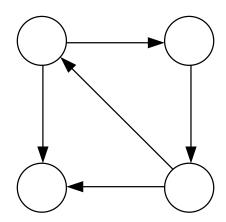


Connectivity of directed graphs

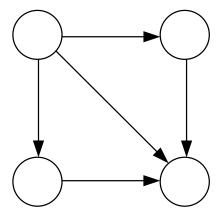
If all the pairs of vertices of a digraph are strongly / unilaterally / weakly connected, the digraph is **strongly / unilaterally /** weakly connected.



Strongly connected



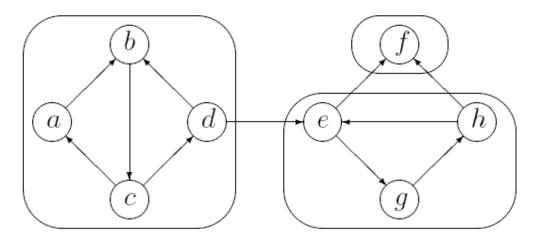
Unilaterally connected



Weakly connected

Strongly connected component

A strongly connected component of a digraph G(V,E) is any its maximally strongly connected subgraph, i.e. an induced subgraph which is not a proper subgraph of any other strongly connected subgraph of G(V,E).

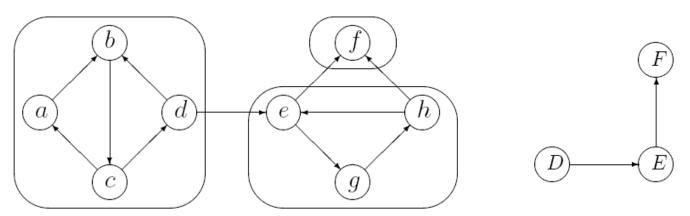


Quotient graph

Digraph

The **quotient graph** of a digraph D(V,E) with k strongly connected components induced by sets of vertices V_1, \ldots, V_k is a graph D'(V',E') where $V'=\{v_1,\ldots,v_k\}, v_iv_j\in E'$ if there is an edge $u_iu_j \in E: u_i \in V_i, u_j \in V_j$.

Example.

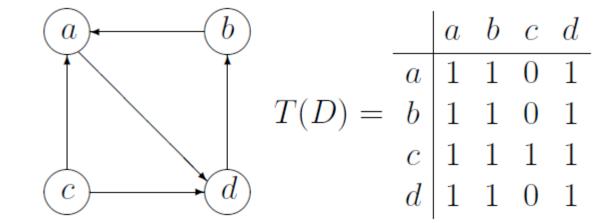


Quotient graph

Given a directed graph, find out if a vertex *j* is reachable from another vertex *i* for all the vertex pairs $\{i, j\}$ in the given graph. Here **reachable** means that there is a path $\langle i, j \rangle$. The results are usually presented in the **reachability matrix** *T*, where

Ti,j=1 iff <I,j> exists.

The reachability matrix is called **transitive closure of a graph**. **Example**.



 Let A: n×m and B: n×m be Boolean matrices. Then the sum of the matrices is a Boolean matrix C: n×m defined as follows:

$$C = A \lor B : \ C_{ij} = A_{ij} \lor B_{ij}.$$

 Let A: n×k and B: k×m be Boolean matrices. Then the product of the matrices is a Boolean matrix C: n×m defined as follows:

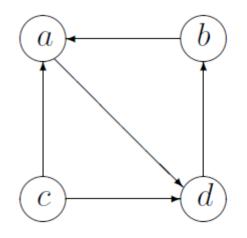
$$C = AB : \quad C_{ij} = \bigvee_{l=k}^{m} A_{il} B_{lj}.$$

 Let A: n×n be a Boolean matrix. Then the k-th power of the matrix is a Boolean matrix A^k: n×n defined as follows

$$A^n = \underbrace{AA \dots A}_{}$$

- For a graph G(V, E), the matrix M^k , where M is the adjacency matrix of the graph G, contains some information about paths of the length k.
- Lemma. For the matrix *M^k* element (I,j) is equal to 1 iff there is path <I,j> of the length *k*.
- Lemma. The reachability matrix *T* can be calculated as follows:

$$T(D) = E \lor M \lor M^2 \lor \ldots \lor M^{p-1}$$



$$M = \begin{bmatrix} a & b & c & d \\ \hline a & 0 & 0 & 0 & 1 \\ b & 1 & 0 & 0 & 0 \\ c & 1 & 0 & 0 & 1 \\ d & 0 & 1 & 0 & 0 \end{bmatrix}$$

$$M^{2} = MM = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

$$M^{3} = M^{2}M = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T = E \lor M \lor M^{2} \lor M^{3} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix} \lor \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 \end{bmatrix}.$$

Warshall algorithm

The main idea of the algorithm is the following: a path <*i*,*j*> exists if and only if:

- *i=j*
- ; or there is an edge (*i*,*j*);
- or there is a path <*i*,*j*> going only through vertex 1;
- or there is a path <*i*,*j*> going through vertex 1 and/or 2;
- or there is a path <*i*,*j*> going through vertices 1, 2 and/or 3;
- ...
- or there is a path <*i*,*j*> going through vertices 1,...,*n*-1 and/or *n*.

Warshall algorithm

Define the sequence of matrices $B^{(0)}, \ldots, B^{(p)}$ as

$$B^{(0)} = E \lor M;$$

$$B^{(l)}_{ij} = B^{(l-1)}_{ij} \lor B^{(l-1)}_{il} B^{(l-1)}_{lj}.$$

Then, $T=B^{(p)}$.

Warshall algorithm

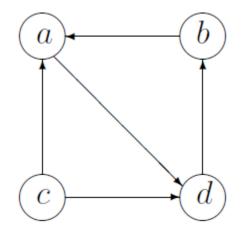
Define the sequence of matrices $B^{(0)}, \ldots, B^{(p)}$ as

$$B^{(0)} = E \lor M;$$

$$B^{(l)}_{ij} = B^{(l-1)}_{ij} \lor B^{(l-1)}_{il} B^{(l-1)}_{lj}.$$

Then, $T=B^{(p)}$.

$$B^{(l)} = B^{(l-1)} \vee D^{(l)}, \ D^{(l)}_{ij} = B^{(l-1)}_{il} B^{(l-1)}_{lj}$$



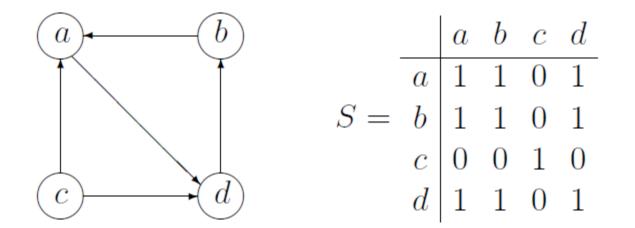
$$M = \begin{bmatrix} a & b & c & d \\ \hline a & 0 & 0 & 0 & 1 \\ b & 1 & 0 & 0 & 0 \\ c & 1 & 0 & 0 & 1 \\ d & 0 & 1 & 0 & 0 \end{bmatrix}$$

$$B^{(0)} = E \lor M = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \lor \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

$$B^{(a)} = B^{(0)} \lor D^{(a)} = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \end{bmatrix} \lor \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$
$$\lor \begin{bmatrix} 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 1 \end{bmatrix}$$

Strong connectivity matrix

Given a directed graph, the strong connectivity matrix S is defined as follows: $S_{i,j}=1$ iff vertices I and j are strongly connected.



Defining strong connected components

- Start. All rows of the matrix S are unmarked. Set *k*=1.
- Step 1. Consider an unmarked row I and form k-th strongly connected component Gk induced by the vertices corresponding the columns containing 1 in row i. Mark all the rows containing 1 in column i.
- Step 2. If there are unmarked rows go to Step 1.
- End.

Example. For the digraph D(V, E) from the previous examples,

$$S = \begin{bmatrix} a & b & c & d \\ \hline a & 1 & 1 & 0 & 1 \\ b & 1 & 1 & 0 & 1 \\ c & 0 & 0 & 1 & 0 \\ d & 1 & 1 & 0 & 1 \\ \end{bmatrix} * \begin{bmatrix} a & b & c & d \\ \hline a & 1 & 1 & 0 & 1 \\ S = b & 1 & 1 & 0 & 1 \\ c & 0 & 0 & 1 & 0 \\ c & 0 & 0 & 1 & 0 \\ c & 0 & 0 & 1 & 0 \\ c & 1 & 1 & 0 & 1 \\ \end{bmatrix} *$$