

## TECHNICAL REPORT: The MS-Processor's Register File Timing and Power Evaluation

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### Abstract

Power evaluation is an important issue in new proposal chip level architectures due to the big amount of power is dissipated as head and chips have limited head dissipation capacity. The evaluation shown in this technical report don't use any low-power techniques; main goal of this work is known the upper limit consumption of the Multi-State Processor's RF design, power optimization is a work to be making through the steps of design flow. Logic design has being performed at transistor level using SPICE simulator, once the basic structures of RF took shape power consumption was analyzed, the source of technology parameters used in this work is Predictive Technology Models (PMT) provided by the *Nanoscale Integration and Modeling Group* at UC Berkeley [9].

### Introduction

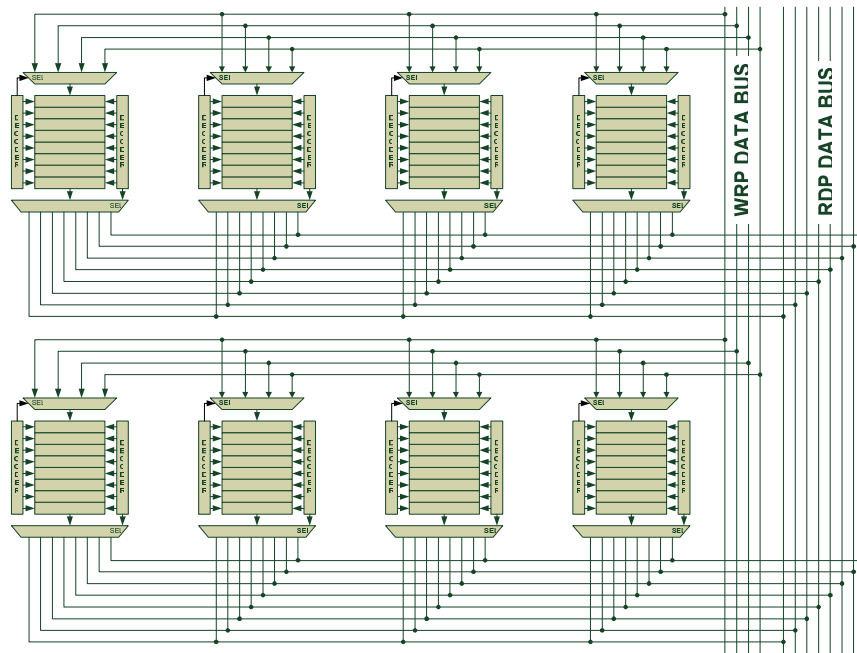
Multiport register files are critical components of modern superscalar processors, but conventional designs consume considerable die area and power as register counts and issue widths grow. Multi-Banked register files consisting of multiple interleaved banks of lesser ported cells that can be used to reduce area and power. The MSP Register File design is described in next sections.

### 1. MSP Register File Design

The Physical register file is a Multi-Bank structure. In this analysis we consider that each bank is associated to an exclusive logical register maintaining a minimum read and write ports, nevertheless, others combinations are possible. Each bank is 64 bits words x 16-entries 1-Write Port and 1-Read Port. For this analysis 4-Way architecture is considered therefore MS-Processor's Register File requires 4-Global Write Ports and 8-Global Read Ports.

## 2. Layout of a bank memory

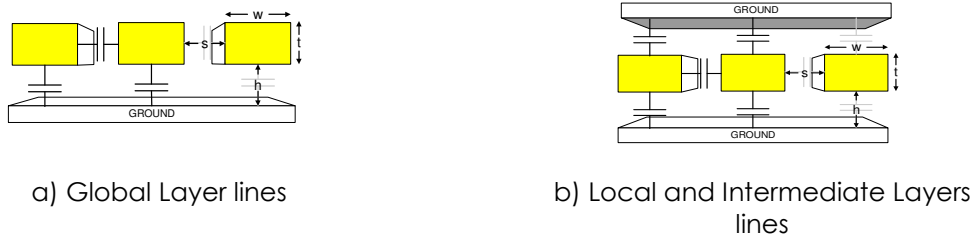
Register file is formed with four banks; the layout of a bank is shown in Figure 1. Each bank contains eight sub-banks and each sub-bank is 16-entry 1-Read local port / 1-Write local port. Each line in the figure represents a 64-bit data bus, four correspond to write ports and eight correspond to read ports.



**Figure 1.** Layout of a memory bank's multiplexer and demultiplexer structure

## 3. Interconnections

The source of technology parameters used in this work is Predictive Technology Model (PMT) provided by the *Nanoscale Integration and Modelling Group* at UC Berkeley [9]. The model uses the same approach as the *International Technology Roadmap for Semiconductors* by subdividing the wiring layers in same form into three categories 1) *Local lines*, for connections within a cell, 2) *Intermediate lines* for connections between modules and 3) *Global lines* for chip communications. In addition, it use two structure types a) *Global Layer lines* are coupled above one metal ground and b) *Local and Intermediate Layer lines* are coupled between two metal ground.



**Figure 2.** Wire Structures used in PMT

Wires were modelled using lumped lossy transmission line model. The new process also integrates several copper interconnection layers and uses a "Hi-k" dielectric material that increases the signal speed inside the chip and reduces chip power consumption.

#### 4. Clock Frequency

Fan-Out-of 4 (FO4) delay<sup>1</sup> metric has been used to estimate CMOS-circuit speed due to it is independent of technology process. The FO4 metric and the access delay of some structures in the critical path as a lower bound can be used to estimate the processor clock speed across technology generations [4]. In [1] it is suggested using the computation delay of highly optimized 64-bit adder (5.5FO4 for static logic), under the assumption that to execute two dependent instructions in consecutive cycles, the first instruction must compute its result in a single cycle. Considering the pipeline-latches overhead and time to bypass the adder result back to the input for the next instruction, clock period is gone down to 8FO4 delays in aggressive estimation and 16FO4 delays in conservative estimation. For high performance architecture the optimal clock period estimated is approximately 8FO4 for integer and 6FO4 for floating point applications [6]. With these considerations we used typical FO4 delay and aggressive clock period of 8FO4 for our evaluations. Table 1 summarizes the clock frequency for each technology projected.

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<sup>1</sup> The FO4 delay is the time that experiment an inverter to drive 4 copies of same inverter, its delay has been approximately linear with technology and an approximation of the FO4 delay in picoseconds is given by  $360 \times L_{d(\mu m)}$  at typical case, where  $L_{d(\mu m)}$  is the minimal length of transistor gate in micrometers [5]

Table 1. Technology, FO4 delay and high performance architecture frequency projected				
Technology(nm)	FO4 Delay (ps)		Frequency (GHz)	Power Supply (Volts)
	360xL	SPICE		
90	32.4	22.5	4.0	1.2
65	23.4	17.2	5.0	1.0
45	16.2	16.3	8.0	0.9

## 5. Decoder design

Decoder is implemented using dynamic logic, 512-entries RF requires a 9-bit decoders for each global write ports and each global read ports. 12 independent decoders are necessary for this design, 4 for write ports and 8 for read ports.

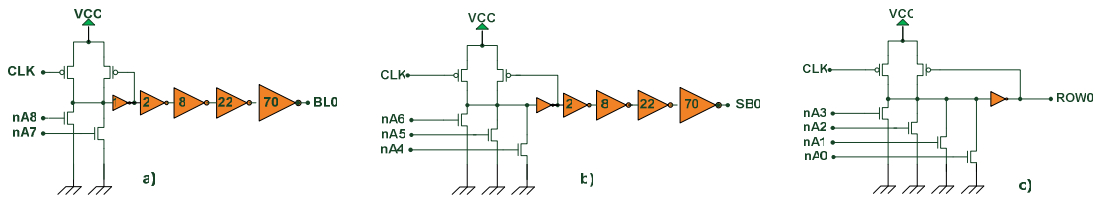


Figure 3. Gates used in decoders

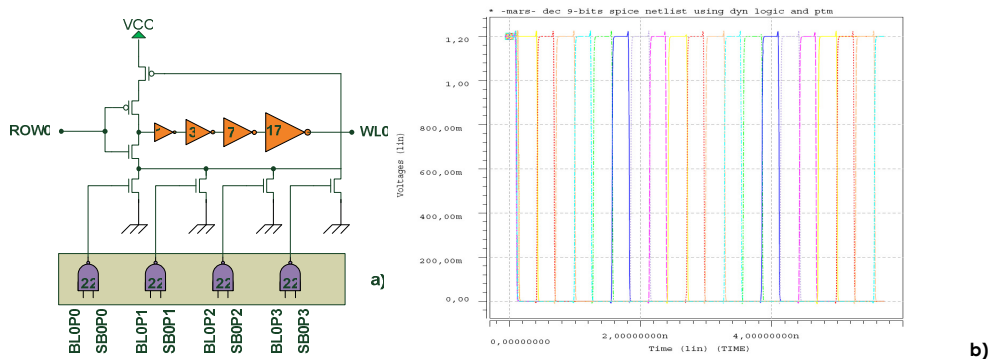


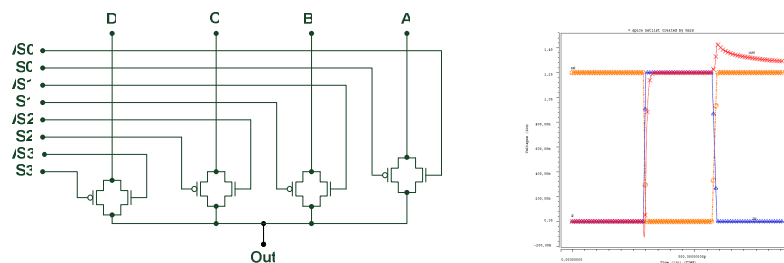
Figure 4. Isolator and word line driver of a decoder and its word line signals

A complete decoder is implemented with four 2-input OR gate (Figure 3a) to decode banks, eight 3-input OR gates per banks (figure 3b) to decode sub-banks and sixteen 4-input OR gates per sub-bank to decode rows, a final stage is added to each entry to isolate the memory-decoder and to support the load of each register's entry; this is show in the Figure 4. In Figure 3 it is shown the gates used in decoders, address transition is gone on first phase of clock (pre-charge) and block select occur in second phase of clock (evaluation). NAND array box-enclosed is used to enabling the access to any port; one array is used for each memory sub-bank. Figure 12 shows the layout of a bank with the corresponding structure of

decoders and NAND enable array and shows the word line signals for several rows, each cycle decoder selects an entry of register file as long as the bank and sub-bank signals are active, delay is one clock (half for pre-charge and half for evaluation). Decoder average power consumption is 18mW/cycle for 90nm process.

## 6. Global write ports bus multiplexer structure

Write ports use 64-bits 4:1-Multiplexer (MUX). Each MUX is implemented using 64 1-bit 4:1-multiplexers with independent true and complemented selection signals, only one of (A,B,C or D) ports is active at the same time. Figure 5 shows the 1-bit 4:1 MUX design using transmission gates.



**Figure 5.** Multiplexer used in Global Write Port bus and its waveform

## 7. Global read ports structure

Global read ports use 64-bits tri-state 1:8-demultiplexer (DEMUX). In similar form each DEMUX is implemented using 64 1-bit 1:8 demultiplexers<sup>2</sup> as it's shown in the Figure 1. Figure 6 shows a 1-bit 1:8 demultiplexer. Both multiplexer and demultiplexers use a fork circuit show in figure 7 to enabling the data outputs, this circuit drives true and complement enable signals.

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<sup>2</sup> The design of a demultiplexer is a collection of tri-state inverting with data inputs tied together, and the data outputs free.

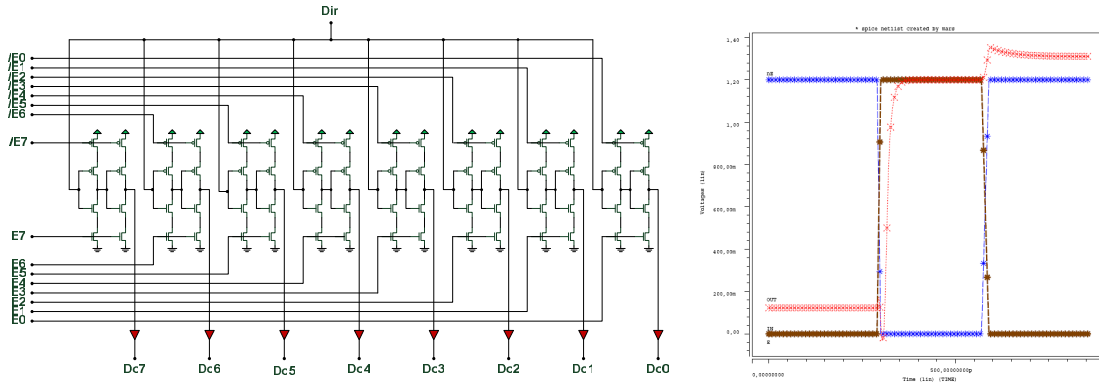


Figure 6. 1-bit 1:8-demultiplexer used with Global Read Port bus and its waveforms

### 8. Fork circuits structures

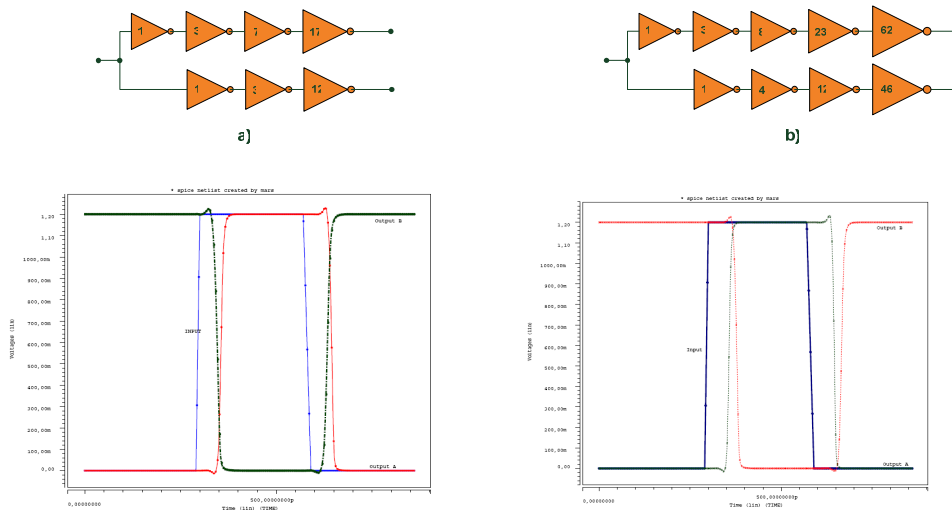


Figure 7. Fork circuit used in a) multiplexers and b) demultiplexers and its waveform

The inverter strings used to compute true and complement version of selection signals ( $S[3:0]$  and  $/S[3:0]$ ) and enabling signals ( $E[7:0]$  and  $/E[7:0]$ ) are called fork amplifier, it consist of two string of inverter that share same input as is show in Figure 7. One string contains an odd number and the other an even number of inverters. Logical effort was used to optimizing delay, optimal stages number and CMOS P/N ratios. The load on each true and complement select signal is 128/64 unit size transistor for multiplexer and 512/256 unit size transistor for demultiplexer.

For MUX and DEMUX the driven load of each leg of the fork is the same and both arms and its delays must be the same in order to true and complement output signals will be able to emerge at the same time. The Table 2 shows delay

evaluation for MUX and DEMUX for 90nm, 65nm and 45nm process where the last column shows total delay for MUX and DMUX.

Table 2. MUX/DEMUX Delay evaluation [ns]						
TECH		FORK5-4	TRI-STATE BUFFER	FORK4-3	TRANSMISSION GATE	Total Delay
90nm	DMUX	0.086	0.025	-	-	0.111
	MUX	-	-	0.064	0.010	0.074
65nm	DMUX	0.083	0.022	-	-	0.105
	MUX	-	-	0.063	0.009	0.072
45nm	DMUX	0.070	0.021	-	-	0.091
	MUX	-	-	0.052	0.007	0.059

## 9. Memory Cell

SRAM array is used in processor's structures for store temporal values, they can be single ported or multi ported. Multiport SRAM allows simultaneous read and write operations on different memory words but written of more than one port to same entry is not allowed, they can allow simultaneous read access to same entry depending of its application, such as the case of register alias table (RAT) or physical register file, etc. Sizing of transistors SRAM cell is possible help us with the CMOS transistors operation mode equations (linear and saturation), considering that bit-data stored in the cell exist and that they will be changed, furthermore considering some technological values. Two cases could be considered; first when  $V_{DS}$  voltage is small compared with  $(V_{GS}-V_{TH})$  is denoted as linear mode or linear region of CMOS transistor. Second case is when the gate channel is pinched off, device is described as saturated  $V_{DS} > V_{GS}-V_{TH}$ .

For read cycle: assuming that a "1" is stored in the cell ( $q=1$ ), and that both bit lines are pre-charged to  $\frac{1}{2} V_{DD}$ . Before the  $WL_0$  is actived the voltage level of bit lines does not show any significant variation because no current will flow through **M6**, in other half of the cell **M5** and **M2** will conduct a small current and the voltage level of  $nbl_0$  will begin to go down slightly. The key design is that the voltage in  $nq$  node  $V_q$  does not exceed the threshold voltage  $V_T$  of **M4** transistor, so that the **M4** transistor remains turned off (saturate), this voltage is known as ripple ( $V_{nq} \leq V_{T,M4}$ ).

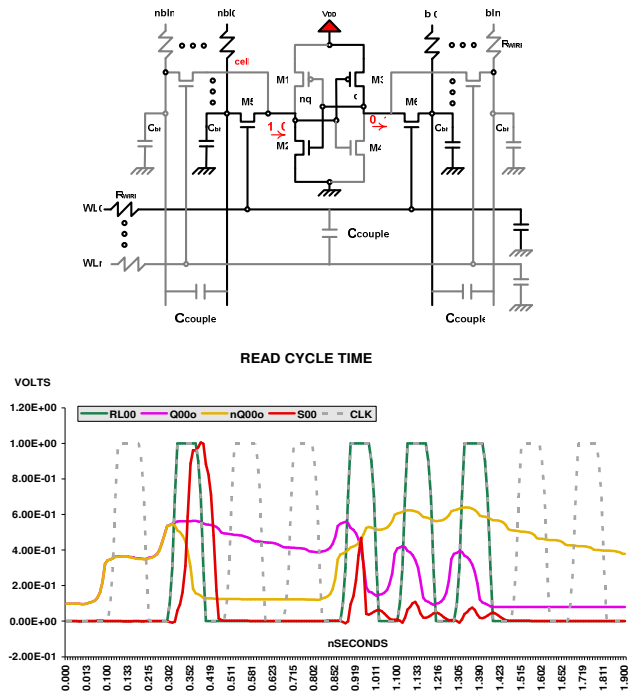


Figure 8. Multiport SRAM cell and Read cycle waves

Assuming that after access transistor **M5** and **M6** are on; the **bl<sub>o</sub>** voltage remains equal to  $\frac{1}{2} V_{DD}$ , since that no current flow through **M6**, in the other half of the cell however **M5** operate in saturation and **M2** operate in the linear region (conduction channel exist) and the voltage level of **nbl<sub>o</sub>** will go down slightly. Because the bit line capacitance is large, the amount of decrease in bit line voltage is limited to a few hundred millivolts during the read phase. Considering the saturation drain current and linear mode drain current of CMOS transistor expressions:

$$k_{n,M5} \left( (V_{DD} - V_{ripple} - V_{Th}) V_{DSATn} - \frac{V_{DSATn}^2}{2} \right) = k_{n,M2} \left( (V_{DD} - V_{Th}) V_{DSATn} - \frac{V_{DSATn}^2}{2} \right)$$

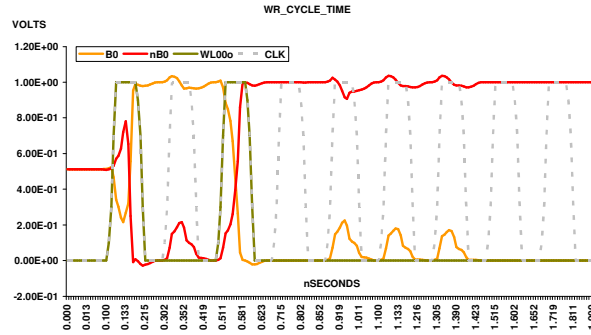
TABLE 3. SINGLE PORT SRAM CELL M2/M5 SIZE RATIO FOR SEVERAL TECHNOLOGY						
TECH	V <sub>DD</sub>	V <sub>THP</sub> /V <sub>THN</sub>	UN	UP	VALUE	
090nm	1.2V	-0.3390/0.3970	5.47 E-2	7.11 E-3	$\frac{k_{n,M2}}{k_{n,M5}} = \frac{\left(\frac{W}{L}\right)_{M2} \left( (V_{DD} - V_{ripple} - V_{Th}) V_{DSATn} - \frac{V_{DSATn}^2}{2} \right)}{\left(\frac{W}{L}\right)_{M5} \left( (V_{DD} - V_{Th}) V_{DSATn} - \frac{V_{DSATn}^2}{2} \right)}$	0.8505
065nm	1.0V	-0.3650/0.4230	4.91 E-2	0.57 E-2		0.8276
045nm	0.9V	-0.4118/0.4660	4.39 E-2	0.44 E-2		0.7926

For the write cycle: Beginning from stage of figure 9, in order to change the data stored in the SRAM cell, for example, forcing **nq** to **V<sub>DD</sub>**, and **q** to “zero” the voltage of node **q** must be reduced below of threshold voltage of **M2** such as **M2** be off



first, when  $V_{nq} = V_{Tn}$ , transistor **M6** operate in linear region, while **M3** operate in saturation.

$$k_{nM6}(V_{DD}-V_{Tn})V_q - \frac{V_q^2}{2} = k_{pM3}\left((V_{DD}-|V_{Tp}|)V_{SATp} - \frac{V_{SATp}^2}{2}\right)$$



**Figure 9.** Write Cycle of multiport SRAM

Resuming, the transistor **M3** is forced to be off during a “zero” write operation, if condition of inverter transconductance is satisfied, it guarantees that **M1** subsequently be on, changing the information stored. Tables 3 and 4 resume the transistors size ratio of SRAM cell.

TABLE 4. SINGLE PORT SRAM M3/M6 SIZE RATIO FOR SEVERAL TECHNOLOGY PROCESS						
TECH	$V_{DD}$	$V_{THP}/V_{THN}$	UN	UP		VALUE
090nm	1.2V	-0.3390/0.3970	5.47 E-2	7.11 E-3	$\frac{k_{pM3}}{k_{nM6}} = \frac{\left(\frac{W}{L}\right)_{M3}}{\left(\frac{W}{L}\right)_{M6}} < \frac{2(V_{DD}-1.5V_{Tn})V_{Tn}}{(V_{DD}+V_{Tp})^2}$	1.5590
065nm	1.0V	-0.3650/0.4230	4.91 E-2	0.57 E-2		1.4295
045nm	0.9V	-0.4118/0.4660	4.39 E-2	0.44 E-2		1.0853

In the same way it is possible to sizing the transistor of a multiport SRAM cell, if the design support simultaneous reading the cell must support all access transistor of active ports in same clock cycle. It makes an easy analysis, by considering same transistor expressions of saturation and linear region and the number **N** of access transistor of the read ports. Tables 5 and 6 resume the ratio of transistor for different technology process.

TECH	$\frac{k_{n,M1}}{k_{n,M5}} = \frac{\left(\frac{W}{L}\right)_{M2} N \left( (V_{DD} - V_{ripple} - V_{Tn}) V_{DSATn} \frac{V_{DSATn}^2}{2} \right)}{\left(\frac{W}{L}\right)_{M5} \left( (V_{DD} - V_{Tn}) V_{DSATn} \frac{V_{DSATn}^2}{2} \right)}$	N READ PORTS					
		1	2	3	4	5	6
090nm		0.850	1.701	2.551	3.402	4.252	5.103
065nm		0.827	1.655	2.482	3.310	4.138	4.965
045nm		0.792	1.585	2.377	3.170	3.963	4.755

Tables 5 shows that **M5/M2** ratio increases linearly with the number of read ports, same succeed with **M3/M6** ratio shown in Table 6. In order to optimize area, the probability of simultaneous access to same locality must be studied, this probability is a function of applications (FIFO, Stacks, Queues, Register Files, Payload RAM, etc.) in general it is suggested using **N** equal to ceiling of half of read ports number [3]. Finally, considering that the access transistor is identical, it can be concluded that the ratio of inverters that form the cell is  $W_p/W_n = 1.5$ .

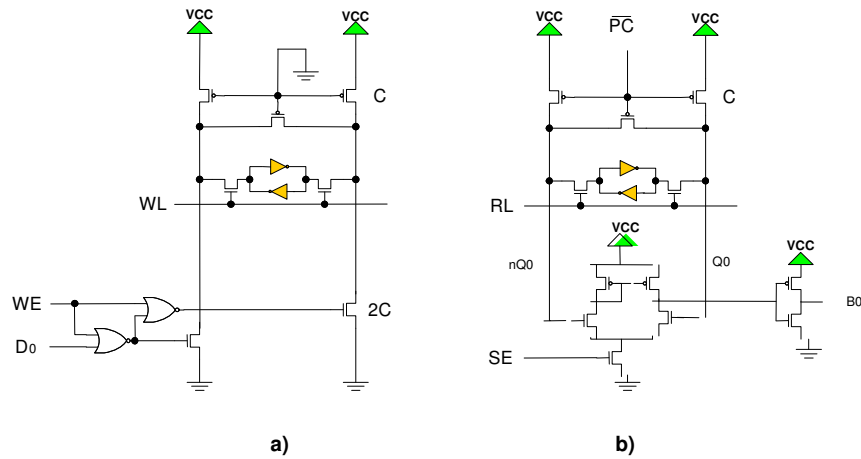
TECH	$\frac{k_{pM3}}{k_{nM6}} = \frac{\left(\frac{W}{L}\right)_{M3} < \frac{2(V_{DD} - 1.5V_{Tn})V_{Tn}}{N(V_{DD} + V_{Tp})^2}}$	N READ PORTS					
		1	2	3	4	5	6
090nm		1.559	0.779	0.519	0.389	0.311	0.259
065nm		1.429	0.714	0.476	0.357	0.285	0.238
045nm		1.085	0.542	0.361	0.271	0.217	0.180

Table 7 shows the SRAM cell area, it includes the basic 6T RAM cell area plus the wires for bit-lines and word-lines.

TECH	READ PORTS/WRITE PORTS	
	1/1	8/4
	width[μm] x height[μm]=area[μm <sup>2</sup> ]	width[μm] x height[μm]=area[μm <sup>2</sup> ]
90nm	2.34 x 2.32 = 5.4	8.34 x 5.32 = 44.36
65nm	1.61 x 1.64 = 2.6	5.61 x 3.64 = 20.42
45nm	1.39 x 1.29 = 1.8	5.40 x 3.29 = 17.76

## 10. Register File Write and Read Circuits

Models used in our evaluations are shown in Figure 10; the read circuit used in our SRAM model is a simple differential voltage Sensing Amplifier.



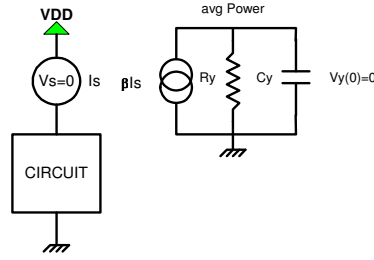
**Figure 10.** a) SRAM writes circuit b) differential voltage Sensing Amplifier

Table 8. Write and Read circuits delay for several technology process [ns]		
TECH	Write circuit	Sense amplifier
90nm	0.022	0.163
65nm	0.020	0.124
45nm	0.018	0.096

Table 8 shows the delay measured for write circuit and sense amplifier, write circuit is very fast due to bit-lines for all time are tied to VCC then pre-charge is not necessary, in the other hand sense amplifier circuit needs the pre-charge signal to equalize both bit-lines before read line RL become active. Sense amplifier delay involves the first phase of clock used for pre-charge plus sense delay. All designs were evaluated using same write circuit and sense amplifier.

## 11. Power Evaluation

Power dissipation is one of the most important factors on evaluation of VLSI designs, new approaches in low power require of accurate power consumption simulation for new technology generations. Note that in general expression for power, the consumption depends strongly of the circuits capacitance  $p = C_T V_{DD}^2 f$ , however estimation of  $C_T$  requires not only identification of state-changing in logic gates, but also the effective capacitances in gate regions and drain regions a long with biasing effects, this is the analogical behaviour of transistors. In order to achieve an accurate monitoring of power dissipation in VLSI circuits, we use SPICE simulator tool and a sub-circuit to measure average power taking advantage of the voltage equation on one capacitor.



**Figure 11.** Power meter

This meter is an independent sub-circuit with a current-controlled current source and a parallel RC circuit. Power average in a dissipative element with fixed source voltage  $V_{DD}$  in a time interval  $\Delta t = t_2 - t_1$  is given by:

$$(1) P_{avg} = V_{DD} / t_2 - t_1 \int_{t_1}^{t_2} i_{DD}(t) dt$$

by using a current-controlled current source with current equal to  $I_s = I_{DD}$ , Voltage in a Capacitor  $C_y$  of the Figure 8 in a time interval  $\Delta t = t_2 - t_1$  is given by next equation

$$(2) V_{C_y}(t) = \beta / C_y \int_{t_1}^{t_2} i_{DD}(t) dt + v_o$$

by running a transient analysis with SPICE and reading  $V_{C_y}$  at time  $t_2 - t_1$ , the average power consumption of the circuit is monitored by the equation 2 if a value for  $\beta$  is chosen such that:

$$(3) \beta = C_y V_{DD} / t_2 - t_1 \quad \text{ó} \quad \beta = C_y V_{DD} f$$

The time interval  $t_2 - t_1$ , should span a clock period or multiple integer of period of the circuit frequency operation. Measuring the power dissipation is equivalent to measuring the supply current flow during the transient analysis.

## 12. The MS-Processor's Register File Power and Timing evaluation

Figure 14 shows the layout of MSP register file. Power was evaluated with SPICE using predictive technology models for 90nm, 65nm and 45nm process, a complete sub-bank was designed for simulation, total access energy was computed using the follow equation for a time span of the corresponding access delay:

$T_{Acc\_Power} = (Acc\_Energy) + (N - 1) \times Idle\_energy$ , where:

$T_{Acc\_Power}$ : Total access (read/write) average power,

$Acc\_Energy$ : Sub bank access energy,

$Idle\_Energy$ : sub-bank idle state energy,

$N$ : Number of Sub banks



**Figure 12.** Layout of a memory bank

Table 9. Sub-bank Access Power Evaluation (write/read/idle) [mW]									
TECH	CPR64X192/4B			CPR64X192/8B			MSP-RF4:1W1:8R 64X512/32B		
	Write	Read	Idle	Write	Read	Idle	Write	Read	Idle
90nm	8.50	6.00	0.60	5.00	7.80	0.40	2.00	1.00	0.05
65nm	2.50	2.20	0.75	1.85	1.75	0.30	0.50	0.55	0.05
45nm	1.80	1.10	0.30	1.20	1.20	0.30	0.50	0.10	0.05

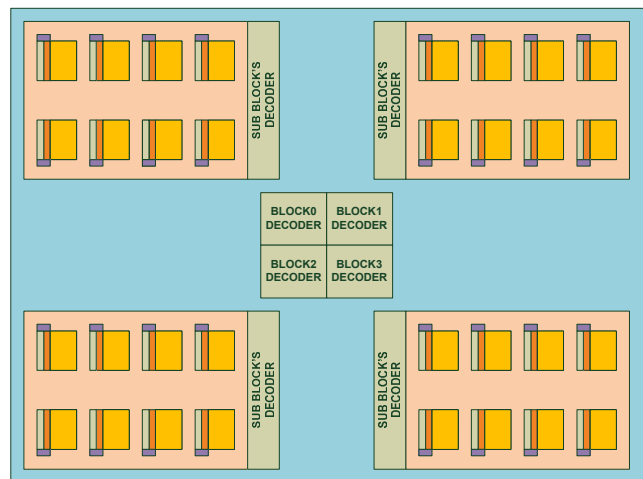
Each bank contains 8 sub-banks. Four banks complete the register file layout as is shown in Figure 13. Table 9 shows the power consumption for sub-bank; it is compared with a 64-bit 4Write-8Read Ports Multibank register file in configurations of 192-entries divided by 4 and 8 banks.

### 13. Sub-bank access delay

Table 10 shows sub-bank access delay evaluations for 90nm, 65nm and 45nm process, delay was computing using write circuit, sense amplifier, bit-line, word-line delays and for the MSP's register file only the MUX4:1's transmission gates and

DEMUX1:8's tri-state buffer delays was added in the write and read access given that Forks circuit delay could be overlapped because port is known (see figure 14). Global bus delay was not considered, because it is similar for all designs.

TECH	CPR4W8R 64X192/4B		CPR4W8R 64X192/8B		MSP-RF 4:1W1:8R 64X512/32B	
	Write	Read	Write	Read	Write	Read
	90nm	0.028	0.169	0.028	0.169	0.022
65nm	0.025	0.129	0.025	0.129	0.020	0.104
45nm	0.021	0.099	0.021	0.099	0.018	0.096



**Figure 13.** Layout of MSP's Physical Register File

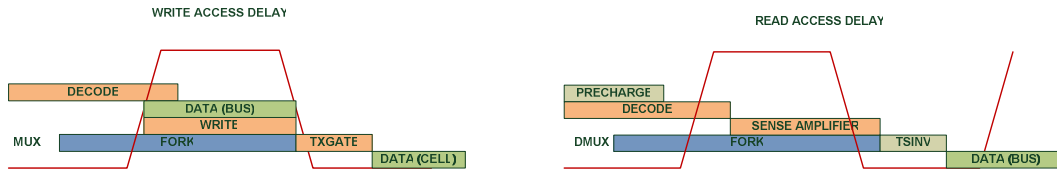
#### 14. Total Energy Consumption

Table 11 does not include energy consumption of decoder. For comparison we considered that all design uses similar address decoders. Energy was evaluated in a time span (one cycle) equal to the period of the frequency and voltage source projected for each technology in section 4 shows in table 1.

TECH	CPR4W8R 64X192/4B		CPR4W8R 64X192/8B		MSP-RF4:1W1:8R 64X512/32B	
	Write	Read	Write	Read	Write	Read
	90nm	10.30	7.80	7.80	6.30	3.55
65nm	4.75	4.50	2.75	2.65	2.05	2.10
45nm	3.30	2.60	2.10	2.10	2.00	1.65

## 15. Total Access Delay (FO4)

The access delay was computed using the following schemas for write and read operations; shaded (pink) blocks are serial sub-operations. These schemas not involved of global buses delays like write-back bus or bypass bus.



**Figure 14.** Schemas for access delay computation

Table 12 shows the FO4 delay for the register file designs, those data were computed using estimated FO4 delays from table 1 and sub-bank access delay from table 10, considering the time access similar for any sub-bank in whichever bank.

Table 12. Sub-bank Access Delay Evaluation (write/read) [FO4]						
TECH	CPR4W8R 64X192/4B		CPR4W8R 64X192/8B		MSP-RF4:1W1:8R 64X512/32B	
	Write	Read	Write	Read	Write	Read
90nm	0.86	5.21	0.86	5.21	0.97	5.03
65nm	1.06	5.51	1.06	5.51	0.85	4.44
45nm	1.29	6.11	1.29	6.11	1.11	5.92

## 16. Conclusions

MSP Register File reduce area and power because its distribute architectures, each sub-bank correspond with an ISA register, then 1 write port and 1 read port are sufficient for update (write) and read the last value of the register. Multiplexing and De-multiplexing not introduce significant delay for accesses because the first of two operations to select a port could be overlapped with decode delay. Access delay is very close to traditional full access multi-bank architectures, but power and area is reduced as is show in tables 7 and 11. The overall register file area is dominated by sub-bank interconnect.

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