# Chapter 4 XML (Extensible Markup Language)

#### Introduction

- SGML *very* expressive and flexible HTML very specialized.
- Summer 1996: John Bosak (Sun Microsystems) initiates the XML Working Group (SGML experts), cooperation with the W3C.
   Development of a subset of SGML that is simpler to implement and to understand
   http://www.w3.org/XML/: the homepage for XML at the W3C
- $\Rightarrow$  XML is a "stripped-down version of SGML".
  - for understanding XML, it is not necessary to understand everything about SGML ...

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### HTML

let's start the other way round: HTML ... well known, isn't it?

- tags: pairwise opening and closing: <TABLE> ... </TABLE>
- "empty" tags: without closing tag <- BR>, <- HR>
- <P> is in fact not an empty tag (it should be closed at the end of the paragraph)!
- attributes: <TD colspan = "2"> ... </TD>
- empty tags with attributes:
   <IMG SRC="http://www.informatik.uni-goettingen.de/photo.jpg" ALIGN="LEFT">
- content of tag structures: <TD>123456</TD>
- nested tag structures: <TH><B>Name</B></TH>
  - <A href="http:www.ifi.informatik.uni-goettingen.de"> <B>Homepage of the IFI</B></A>
- $\Rightarrow$  hierarchical structure
- Entities: ä = ä B= ß

### HTML

- browser must be able to interpret tags

   → semantics of each tag is fixed for all (?) browsers.
- fixed specifications how tags can be nested (described by a DTD (Document Type Definition))

```
<body><H1>...</H1><H2>...</H2><br/><P>...</P><br/><H2>...</P><br/><P>...</P><br/><P>...</P><br/><H1>...</H1><H2>...</P><br/><P>...</P><br/><P>...</P>
```

#### </body>

- analogously for tables and lists ...
- reality: people do in general not adhere to this structure
  - closing tags are omitted
  - structuring levels are omitted
  - $\rightarrow$  parser has to be fault-tolerant and auto-completing

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### KNOWLEDGE OF HTML FOR XML?

- intuitive idea but only of the textual/unicode representation
- this is not a data model
- no query language
- only a very restricted viewpoint: HTML is a markup language for browsers (note: we don't "see" HTML in the browser, but only what the browser makes out of the HTML).

Not any more.

### GOALS OF THE DEVELOPMENT OF XML

- XML must be directly usable and transmitted in the internet (unicode-files/streams),
- XML must support a wide range of applications,
- XML must be compatible with SGML,
- XML documents must be human-readable and understandable,
- XML documents must be easy to create,
- it must be easy to write programs that evaluate/process/parse XML documents.

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### DIFFERENCES BETWEEN XML AND HTML?

- Goal: not browsing, but representation/storage of (semistructured) data (cf. SGML)
- SGML allows the definition of new tags according to the application semantics; each SGML application uses its own *semantic tags*. These are defined in a DTD (Document Type Definition).
- HTML is an SGML application (cf. <HTML> at the beginning of each document </HTML>), that uses the DTD "HTML.dtd".
- In XML, (nearly) arbitrary tags can be defined and used:

```
<country> ... </country>
<city> ... </city>
<province> ... </province>
<name> ... </name>
```

• These *elements* represent objects of the application.

#### XML AS A META-LANGUAGE FOR SPECIALIZED LANGUAGES

- For each application, it can be chosen which "notions" are used as element names etc.:
   ⇒ document type definition (DTD)
- the set of allowed element names and their allowed nesting and attributes are defined in the DTD of the document (type).
- the DTD describes the schema
- XML is a meta-language, each DTD defines an own language
- for an application, either a new DTD can be defined, or an existing DTD can be used  $\rightarrow$  standard-DTDs
- HTML has (as an SGML application) a DTD

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#### EXAMPLE: MONDIAL

```
<mondial>
    :
 <country code="D" capital="city-D-Berlin" memberships="EU NATO UN ...">
   <name>Germany</name>
   <encompassed continent="europe">100</encompassed>
   <population year="1997">82501000</population>
   <population year="2011">80219695</population>
   <ethnicgroup name="German">95.1</ethnicgroup>
   <ethnicgroup name="Italians">0.7</ethnicgroup>
   <religion name="Roman Catholic">37</religion>
   <religion name="Protestant">45</religion>
   <language name="German">100</language>
   <border country="F" length="451"/>
   <border country="A" length="784"/>
   <border country="CZ" length="646"/>
     :
```

Example: Mondial (Cont'd)

```
:
   <province id="prov-D-berlin" capital="city-D-berlin">
      <name>Berlin</name>
      <population year="1995">3472009</population>
      <city id="city-D-berlin">
        <name>Berlin</name> <population year="1995">3472009</population>
      </city>
   </province>
   <province id="prov-D-baden-wuerttemberg" capital="city-D-stuttgart">
      <population year="1995">10272069</population>
      <name>Baden Wuerttemberg</name>
      <city id="city-D-stuttgart">
        <name>Stuttgart</name> <population year="95">588482</population>
      </city>
      <city id="cty-D-mannheim"> ... </city>
      :
   </province>
    :
 </country>
</mondial>
```

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### CHARACTERISTICS:

- · hierarchical "data model"
- subelements, attributes
- references
- ordering? documents yes, databases no

Examples can be found at

http://dbis.informatik.uni-goettingen.de/Mondial/#XML

### XML AS A DATA MODEL

XML is much more than only the character/unicode representation shown above as known from HTML

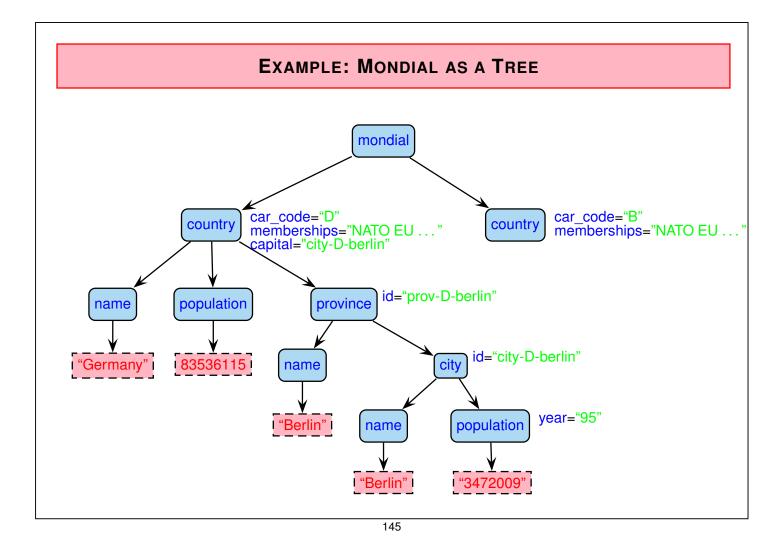
(see also introductory talk)

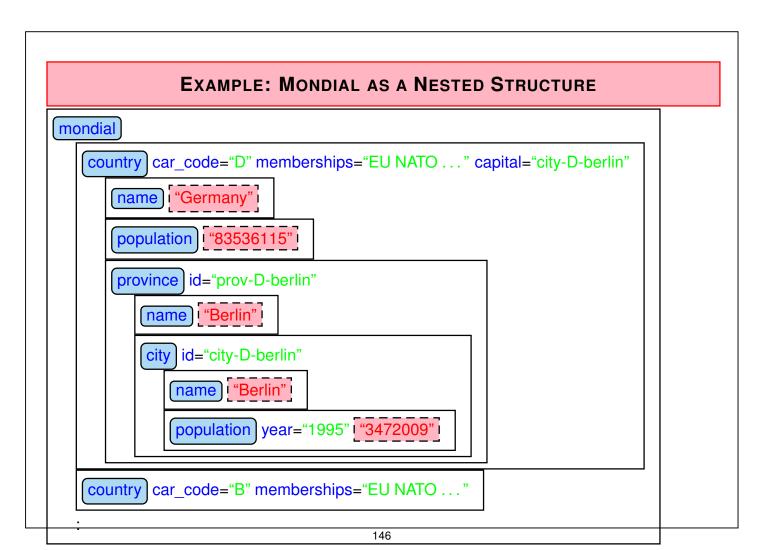
- abstract data model (comparable to the relational DM)
- abstract datatype: DOM (Document Object Model) see later
- many concepts around XML
  - (XML is not a programming language!)
  - higher-level declarative query/manipulation language(s)
  - notions of "schema"

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# 4.1 Structure of the Abstract XML Data Model (Overview)

- for each document there is a document node which "is" the document, and which contains information about the document (reference to DTD, doctype, encoding etc).
- the document itself consists of nested *elements* (tree structure),
- among these, exactly one *root element* that contains all other elements and which is the only child of the document node.
- elements have an element type (e.g. Mondial, Country, City)
- element content (if not empty) consists of text and/or *subelements*. These *child nodes* are ordered.
- elements may have attributes.
   Each attribute node has a name and a value (e.g. (car\_code, "D")).
   The attribute nodes are unordered.
- *empty elements* have no content, but can have attributes.
- a *node* in an XML document is a logical unit, i.e., an element, an attribute, or a text node.
- the allowed structure can be restricted by a schema definition.





### **OBSERVATIONS**

- there is a global order (preorder-depth-first-traversing) of all element- and text nodes, called *document order*.
- actual text is only present in the text-nodes Documents: if all text is concatenated in document order, a pure text version is obtained. Exercise: consider an HTML document.
- element nodes serve for structuring (but do not have a "value" for themselves)
- · attribute nodes contain values whose semantics will be described in more detail later
  - attributes that describe the elements in more detail (e.g. td/@colspan or population/@year)
  - IDs and references to IDs
  - can be used for application-specific needs

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# 4.2 XML Character Representation

• Tree model and nested model serve as abstract datatypes (see later: DOM)

data exchange? how can an XML document be represented?

- a relational DB can be output as a finite set of tuples (cf. relational calculus) country("Germany", "D", 83536115, 356910, "Berlin", "Berlin") or country(Name: "Germany", Code: "D", Population: 83536115, Area: 356910, Capital: "Berlin", CapitalProvince: "Berlin")
- object-oriented databases: OIF (Object Interchange Format)
- OEM-tripels, F-Logic-frames
- XML?

Exporting the tree in a *preorder-depth-first-traversing*. The node types are represented in a specified syntax:  $\Rightarrow$  XML as a representation language

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### XML AS A REPRESENTATION LANGUAGE

- · elements are limited by
  - opening <Country> and
  - closing tags </Country>,
  - in-between, the *element content* is output recursively.
- · Element content consists of text

<Name> United Nations </Name>

• and *subelements*: <Country> <City> ... </City>

<City> ... </City>

</Country>

• *attributes* are given in the opening tag:

<Country car\_code="D"> ... </Country>

where attribute values are always given as strings, they do not have further structure. The difference between value- and reference attributes is not visible, but is only given by the DTD.

• empty elements have only attributes: <border country="F" length="451"/>

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#### XML AS A REPRESENTATION LANGUAGE: GRAMMAR

The language "XML" defined as above can be given as an BNF grammar:

Document	::=	Element		
Element	::=	"<" ElementName Attributes ">" Content " " ElementName " "		
		"<" ElementName Attributes "/>"		
Content	::=	$\varepsilon$   Element Content   Chars Content		
Chars	::=	characters including whitespace		
Attributes	::=	$\varepsilon$   AttributeName "='"Chars"'" Attributes		
ElementName, AttributeName ::= character string with some restrictions				

- note that this grammar does not guarantee that the opening and closing tags match!
- instead of ', also the usual " are allowed
- strict adherence to these rules (closing and empty elements) is required.
- an XML instance (as a sequence of Unicode/UTF-8/UTF-16 characters) is *well-formed*, if it satisfies these rules.
- "XML parsers" process this input.

### XML PARSER

- an *XML parser* is a program that processes an XML document given in Unicode representation according to the XML grammar, and generates a result:
  - correctness: check for well-formedness (and adherence to a given DTD)
  - DOM-parser: transformation of the XML instance into a DOM model (implementation of the abstract datatype; see later).
  - SAX-parser: traversing the XML tree and generation of a sequence of "events" that serialize the document (see later).
- XML parsers are required to accept only well-formed instances.
  - simple grammar, simple (non-fault-tolerant) parser
  - HTML: fault-tolerant parsers are much more complex (fault tolerance wrt. omitted tags is only possible when the DTD is known)
- each XML application must contain a parser for processing XML instances in Unicode representation as input.

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#### XML PARSING IN THE GENERAL CASE

- ElementName is a separate production and
  - Element ::= "<" ElementName Attributes ">" Content "</" ElementName ">"
    - | "<" ElementName Attributes "/>"

does not guarantee matching tags

#### $\Rightarrow$ not context-free!

- Nevertheless, context-free-style parsing with push-down-automaton *without fixed stack alphabet* possible:
  - for every opening tag, put ElementName on the stack
  - for every closing tag, compare with top of stack, pop stack.
- $\Rightarrow$  linear-time parsing
  - Exercise: give an automaton for parsing XML and describe the handling of the stack (solution see Slide 179).

### VIEWING XML DOCUMENTS?

- · as a file in the editor
  - emacs with xml-mode
  - Linux/KDE: kxmleditor
- browser cannot "interpret" XML (in contrast to HTML)
- with "show source" in a browser: current versions of most browsers show XML in its Unicode representation with indentation and allow to open/close elements/subtrees.
- but, in general, XML is not intended for viewing:

   → transformation to HTML by XSLT stylesheets
   (see later)

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# 4.3 Datatypes and Description of Structure for XML

- relational model: atomic data types and tuple types
- · object-oriented model: literal types and object types, reference types

#### Data Types in XML

- · data types for text content
- · data types for attribute values
- element types (as "complex objects")
- somewhat different approaches in DTD (document-oriented, coarse) and XML Schema (database-oriented, fine)

### DOCUMENT TYPE DEFINITION – DTD

- the set of allowed tags and their nestings and attributes are specified in the DTD of the document (type).
- the idea of the DTD comes from the SGML area
  - meets the requirements for describing document structure
  - does not completely meet the requirements of the database area
     → XML Schema (later)
  - simple, and easy to understand.
- the DTD for a document type *doctype* is given by a grammar (context-free; regular expression style) that characterizes a class of documents:
  - what elements are allowed in a document of the type *doctype*,
  - what subelements they have (element types, order, cardinality)
  - what attributes they have (attribute name, type and cardinality)
  - additionally, "entities" can be defined (they serve as constants or macros)

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### DATA TYPES OF XML AND DTDS

- text content of elements: PCDATA "parsed character data"; (nearly) arbitrary strings; it is up to the application to distinguish between string data and numerical data; for having "<" in element contents, see Slide 181</li>
- data types for attribute values:
  - CDATA: (Character data) arbitrary strings
  - NMTOKEN: string without blanks; some special chars not allowed
  - NMTOKENS: a list of NMTOKENs, separated by blanks
  - ID: restriction of NMTOKEN, start with [a-zA-Z:\_], each value must be unique in the document,
  - IDREF: like ID, each value must occur in the same document as an ID value
  - IDREFS: the same, multivalued
  - for the ugly details which carachters are (dis)allowed, see https://www.w3.org/TR/2008/REC-xml-20081126/#sec-attribute-types
- element types: definition of structure in the style of regular expressions.

### DTD: ELEMENT TYPE DEFINITION – STRUCTURE OF THE ELEMENT CONTENTS

<!ELEMENT elem\_name struct\_spec>

- EMPTY: empty element type,
- (#PCDATA): text-only content
- (*expression*): expression over element names and combinators (same as for regular expressions). Note that the expression must be deterministic.
  - ",": sequence,
  - "|": (exclusive-)or (choice),
  - "\*": arbitrarily often,
  - "+": at least once,
  - "?": optional
- (#PCDATA|elem\_name<sub>1</sub>|...|elem\_name<sub>n</sub>)\* mixed content, here, only the types of the subelements that are allowed to occur together with #PCDATA can be specified; no statement about order or cardinality.
- ANY: arbitrary content

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#### Element Type Definition: Examples

- from HTML: images have only attributes and no content <!ELEMENT img EMPTY >
- from Mondial:

```
<!ELEMENT country (name, encompassed+, population*,
ethnicgroup*, religion*, border*,
(province+ | city+))>
```

```
<!ELEMENT name (#PCDATA)>
```

for text documents:

<!ELEMENT Section (Header,

(Paragraph|Image|Figure|Subsection)+, Bibliography?)>

Element type definitions by regular expressions
 ⇒ can be checked by finite state automata

## **DTD:** ATTRIBUTE DEFINITIONS • General: an element contains at most one attribute of every attribute name. details about allowed attribute names and their types are specified in the DTD. <!ATTLIST elem\_name $attr_name_1$ $attr_type_1$ $attr_constr_1$ : : attr name<sub>n</sub> attr type<sub>n</sub> attr constr<sub>n</sub>> • *attr type*<sub>i</sub>: value/reference attribute and scalar/multi-valued - CDATA, NMTOKEN, NMTOKENS, ID, IDREF, IDREFS: see Slide 156. - $(const_1 | \dots | const_k)$ : scalar, from a given domain. • *attr\_constr<sub>i</sub>*: minimal cardinality - #REQUIRED: attribute must be present for each element of this type. - #IMPLIED: attribute is optional. - default: Default-value (non-monotonic value inheritance). - #FIXED value: attribute has the same (given) value for each element of this type (monotonic value inheritance).

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### **DTD: A**TTRIBUTE-**D**EFINITIONS (EXAMPLES)

ATTLIST Country</th						
Code	ID	#REQUIRED				
Capital	IDREF	#REQUIRED				
Memberships	IDREFS	#IMPLIED				
Products	NMTOKENS	#IMPLIED >				
ATTLIST desert</td <td></td> <td></td>						
id	ID	#REQUIRED				
Туре	(sand,rocks,ice) 'sand'					

Climate NMTOKENS #FIXED 'dry' >

• when an XML parser reads an XML instance and its DTD, it fills in default and fixed values.

### **DTD AND XML INSTANCES**

- Each DTD defines an own markup language (i.e., an XML application HTML is one, Mondial is another).
- an XML instance has a *document node* (which is not the root node, but even "superior") that contains among other things information about the DTD. (see next slides ...)
- the root element of the document must be of an element type that is defined in the DTD.
- an XML instance is *valid* wrt. a DTD if it satisfies the structural constraints specified in the DTD.

Validity can be checked by an extended finite state automaton in linear time.

• XML-instances can exist without a DTD (but then, it is not explicitly specified what their tags "mean").

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### XML DOCUMENT STRUCTURE: THE PROLOG

The *prolog* of an XML document in Unicode representation contains additional information about the document (associated with the document node):

• XML declaration (with optional attributes)

<? xml version="1.0" encoding="utf-8"?>

encoding="ISO-8859-1" allows additionally German "Umlauts".

- document type *declaration*: indication of the document type, and where the document type *definition (DTD)* can be found.
  - <!DOCTYPE name {SYSTEM own-url | PUBLIC public-id public-url}> name: one of the element names given in the DTD SYSTEM own-url: own document type,

<!DOCTYPE Mondial SYSTEM "mondial.dtd">

PUBLIC public-id public-url: standard document type (e.g. XHTML), or

- <!DOCTYPE name [ dtd ]> with DTD directly included in the document.
- then follows the document content (i.e., the root node with the document body as its content).

#### NOTE: DOCUMENT TYPE DECLARATION WITH PUBLIC ID, PUBLIC URL

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
 "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">

- · id is a globally agreed string
- · url looks like a URL for being accessed through the Web
  - ... maybe this was intended at the beginning.
  - any software that processes a document accesses the DTD at the URL.
  - > turned out to be a bad idea: billions of accesses to this URL
     (http://www.w3.org/blog/systeam/2008/02/08/w3c\_s\_excessive\_dtd\_traffic)
  - $\Rightarrow$  W3C blocked access to this URL!
  - ⇒ problem for the users who now get unintelligible error messages when using any tools (e.g., creating the DBIS Web pages with XSLT).
- W3C: this URL is to be understood as a URI (Uniform Resource Identifier; in a sense that rather belongs to the Semantic Web area) that only tells the tool that the document "is" XHTML 1.0; *not* that the XHTML DTD should/can be accessed there.
- technically to be solved by using "XML Catalogs", cf. Slide 234

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#### **EXAMPLE: MONDIAL**

```
<?xml version="1.0" encoding="utf-8"?>
<!DOCTYPE mondial SYSTEM "mondial.dtd">
<mondial>
<country car_code="AL" area="28750" capital="cty-cid-cia-Albania-Tirane"</pre>
         memberships="org-BSEC org-CE org-CCC ...">
 <name>Albania</name> <population>3249136</population>
 <encompassed continent="europe" percentage="100"/>
 <ethnicgroups percentage="3">Greeks</ethnicgroups>
 <ethnicgroups percentage="95">Albanian</ethnicgroups>
 <border country="GR" length="282"/> <border country="MK" length="151"/>
 <border country="YU" length="287"/>
 <city id="cty-cid-cia-Albania-Tirane" is_country_cap="yes" country="AL">
  <name>Tirane</name>
  <longitude>10.7</longitude> <latitude>46.2</latitude>
  <population year="87">192000</population>
 </city>
</country>
</mondial>
```

### TOOL: XMLLINT

xmllint is a simple tool that allows (among other things – see later) to validate a document (belongs to libxml2):

- man xmllint: lists all available commands
- currently, we are mainly interested in the following: xmllint -loaddtd --noblanks -valid -noout mondial-europe.xml validates an XML document wrt. the DTD given in the prolog (--noblanks ignores (indentation) whitespaces that would otherwise be seen as mixed content)

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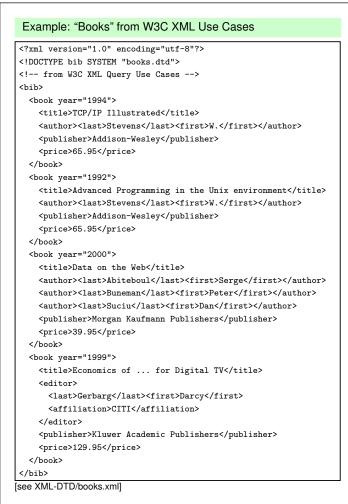
#### XMLLINT: Further Functionality (see later)

XMLLINT can be used to "visit" the document, and to walk through it:

• call xmllint -loaddtd -shell mondial-europe.xml.

Then, one gets a "navigating shell" "inside" the XML document tree (very similar to navigating in a UNIX directory tree):

- validate: validates the document
- cd xpath-expression: navigates into a node (the XPath expression must uniquely select a single node) relativ: cd country[1] absolut: cd //country[@car\_code="D"]
- pwd: gives the path from the root to the current position
- cat: prints the current node
- cat xpath-expression cat .//city/name
- du xpath-expression lists the content of the node that is selected by xpath-expression (starting from the current node)
- dir xpath-expression prints the node type and attributes of the selected node



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#### Exercise: Generate a DTD for the above XML

... do it step-by-step, using a validator:

- for all element types:
   <!ELEMENT name ANY>
- declare <!ATTLIST name ...> where needed
- validate
- · stepwise refinement of content models ...
- ... blackboard demonstration ...
- solution see Slide 175

### DATA-CENTERED VS. DOCUMENT-CENTERED XML DOCUMENTS

#### Data-Centered XML Documents

- very regular structure with "data fields"
- only some text
- no naturally induced tree structure

#### **Document-Centered XML Documents**

- tree structure with much text (text content is the text of the document)
- non-regular structure of elements
- · logical markup of the documents
- · annotations of the text by additional elements/attributes

Semistructured XML Documents

• combine both (e.g. medical information systems)

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#### SUBELEMENTS VS. ATTRIBUTES

When designing an XML structure, often the choice of representing something as subelement or as attribute is up to the designer.

#### Document-Centered XML

- the concatenation of the whole text content should be the "text" of the document
- · element structures for logical markup and annotations
- attributes contain additional information *about* the structuring elements.

#### Data-Centered XML

- more freedom
- · attributes are unstructured and cannot have further attributes
- · elements allow for structure and refinement with subelements and attributes
- using DTDs as schema language allows the following functionality only for attributes:
  - usage as identifiers (ID)
  - restrictions of the domain
  - default values
  - (XML Schema and XLink allow many more things)

### EXAMPLES AND EXERCISES

- The MONDIAL database is used as an example for practical experiments. See http://dbis.informatik.uni-goettingen.de/Mondial#XML.
- many W3C documents base on examples about a literature database (book, title, authors, etc.).
- each participant (possibly in groups) should choose an *own* application area to set up an own example and to experiment with it.
  - from the chosen branch of study?
  - database of music CDs
  - lectures and persons at the university
  - exams (better than FlexNever?)
  - calendar and diary
  - other ideas ...

Exercise: Define a DTD and generate a small XML document for your chosen application.

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### EXERCISES

- Validate your example document with a suitable prolog and internal DTD.
- put your DTD publicly in your public-directory and validate a document that references this DTD as an external DTD.
- take a DTD+url from a colleague and write a small instance for the DTD and validate it.
- note: if you do this with an XHTML document and W3Cs XHTML DTD, care for the XML Catalog issue, cf. Slides 163 and 234.

### DATA EXCHANGE WITH XML

For *Electronic Data Interchange (EDI)*, a commonly known+used DTD is required

- · producers and suppliers in the automobile industry
- health system, medical area
- finance/banking

### PROCEEDING

Usually, XML data is exchanged in its Unicode representation.

- XML-Server make documents in the Unicode representation accessible (i.e., as a stream or as a textfile)
- applications *parse* this input (linear) and store it internally (DOM or anything else).

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### 4.3.1 Aside: XML Parsing

... side objective of this lecture: show applications and connections of basic concepts of CS:

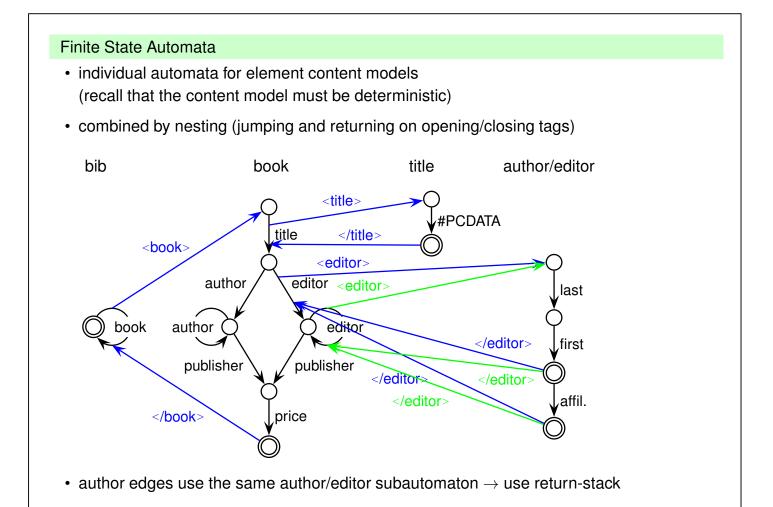
- XML/DTD: content models are regular expressions
  - $\Rightarrow$  can be checked by finite state automata
  - design one automaton for each <!ELEMENT ... > declaration
  - design a combined automaton for validating documents against a given DTD (recursion requires usage of a return-stack, still linear time)
  - extension to attributes: straightforward (when processing opening tags, dictionary-based)
  - checking for well-formedness and validity in linear time
    - \* with a DOM parser: during generation of the DOM
    - \* with a SAX parser: streaming, on the fly
    - \* using a DOM instance: depth-first traversal
- without a DTD: requires a push-down automaton (remembering opening tags); still linear time
  - checking well-formedness
  - generating a DOM instance, or on-the-fly (SAX)

### FINITE STATE AUTOMATA FOR VALIDATION EXAMPLE: BOOKS.DTD

Consider the "books" example:

ELEMENT</th <th>bib (book*)&gt;</th>	bib (book*)>
ELEMENT</th <th><pre>book (title, (author+   editor+), publisher, price)&gt;</pre></th>	<pre>book (title, (author+   editor+), publisher, price)&gt;</pre>
ATTLIST</th <th>book year CDATA #REQUIRED&gt;</th>	book year CDATA #REQUIRED>
ELEMENT</th <th>title (#PCDATA)&gt;</th>	title (#PCDATA)>
ELEMENT</th <th>author (last, first, affiliation?)&gt;</th>	author (last, first, affiliation?)>
ELEMENT</th <th>last (#PCDATA)&gt;</th>	last (#PCDATA)>
ELEMENT</th <th>first (#PCDATA)&gt;</th>	first (#PCDATA)>
ELEMENT</th <th>publisher (#PCDATA)&gt;</th>	publisher (#PCDATA)>
ELEMENT</th <th><pre>editor (last, first, affiliation?)&gt;</pre></th>	<pre>editor (last, first, affiliation?)&gt;</pre>
ELEMENT</th <th>price (#PCDATA)&gt;</th>	price (#PCDATA)>
ELEMENT</th <th>affiliation (#PCDATA)&gt;</th>	affiliation (#PCDATA)>

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XML Grammar in presence of a DTD

Consider the grammar from Slide 150:

 Element names known from a DTD: context-free grammar (nonterminals in BLUE) (translate regexps in BNF as in CS I course)

DOCUMENT	::=	Вів	
Вів	::=	" <bib>" BOOKS "</bib> "	
Воокѕ	::=	$\varepsilon$   " <book year='"CHARS"'>" TITLE AUTHORS</book>	regexp: book*
		PUBLISHER PRICE "" BOOKS	
		"	

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### **XML GRAMMAR IN GENERAL**

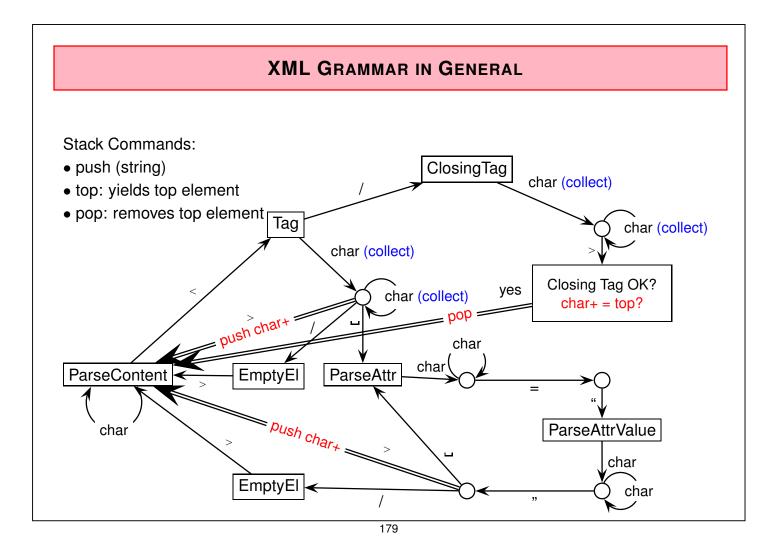
- no DTD present/element names not known: Consider the grammar from Slide 150:
- ElementName is a separate production and

```
Element ::= "<" ElementName Attributes ">" Content "</" ElementName ">"
```

| "<" ElementName Attributes "/>"

does not guarantee matching tags.

- Nevertheless, context-free-style parsing with push-down-automaton *without fixed stack alphabet* possible:
  - for every opening tag, put ElementName on the stack
  - for every closing tag, compare with top of stack, pop stack.
- Automaton: see next slide.



# 4.4 Example: XHTML

- XML documents that adhere to a strict version of the HTML DTD
- Goal: browsing, publishing
- DTD at http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd (note that the DTD requires also some entity files)
- Validator at http://validator.w3.org/
- Example at ... DBIS Web Pages
- only the text content is shown in the browser, all other content describes *how* the text is presented.
- no logical markup of the documents (sectioning etc), but
- only optical markup ("how is it presented").

#### Exercise

Design (and validate) a simple homepage in XHTML, and put it as index.html in your public-directory.

# 4.5 Miscellaneous about XML

### 4.5.1 Remarks

- all letters are allowed in element names and attribute names
- text (attribute values and element content) can contain nearly all characters. Western european umlauts are allowed if the XML identification contains encoding="UTF-8" or encoding="ISO-8859-1" etc.
- comments are enclosed in <!-- ... -->
- inside XML content,
  - <![CDATA[ ... ]]>

(*character data sequences*) can be included that are not parsed by XML parsers, but which are copied character-by-character.

```
E.g. in HTML:
coloring: <font color="red"> <![CDATA[<font color="blue">XXX</font>]]></font>
prints <font color="blue">XXX</font>
```

yields

coloring: <font color="blue">XXX</font> prints XXX

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### 4.5.2 Entities

Entities serve as macros or as constants and are defined in the DTD. They are then accessible as "&*entityname*;" in the XML instance and in the DTD:

<!ENTITY entity\_name replacement\_text>

• additional special characters, e.g. ç:

DTD: <!ENTITY ccedilla "&#231"> XML: president="Fran&ccedilla;ois Mitterand"

- reserved characters can be included as references to predefined entities:
  - < = &lt; (less than), > = &gt; (greater than)
  - & = & (ampersand), *space* = , *apostroph* = ', *quote* = "
  - ä = ä, ..., Ü = Ü

<name>D&uuml;sseldorf </name>

 characters can also be given directly as character references, e.g. &#x20 (space), &#xD (CR).

#### Entities (cont'd)

global definitions that may change can be defined as constants:

DTD: <!ENTITY server "http://dbis.informatik.uni-goettingen.de"> XML: <url> &server;/dbis <url>

• macros that are needed frequently:

• note: single and double quotes can be nested.

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### **PARAMETER ENTITIES**

Entities that should be usable only in the DTD are defined as *parameter entities*:

- macros that are needed frequently:
  - <!ENTITY % namedecl "name CDATA #REQUIRED">
  - <!ATTLIST City %namedecl; zipcode ID #REQUIRED>
- define enumeration types:
  - <!ENTITY % waters "(river|lake|sea)">
  - <!ATTLIST City\_located\_at
    - type %waters; #REQUIRED
    - at IDREF #REQUIRED>

### ENTITIES FROM EXTERNAL SOURCES

Entity "collections" can also be used from external sources as external entities:

<!ENTITY entity\_name SYSTEM "url">

is an entity that stands for a remote resource which itself defines a set of entities by

<!ENTITY entity\_name' replacement\_text>

e.g. a set of technical symbols:

<!ENTITY % isotech SYSTEM

"http://www.schema.net/public-text/ISOtech.pen">

%isotech;

the reference %isotech; makes then all symbols accessible that are defined in the external resource.

This can be iterated for defining "style files" that collect a set of external resources that are used by an author.

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### 4.5.3 Integration of Multimedia

 for (external) non-text resources, it must be declared which program should be called for showing/processing them. This is done by NOTATION declarations:

<!NOTATION notation\_name SYSTEM "program\_url">

<!NOTATION postscript SYSTEM "file:/usr/bin/ghostview">

• the entity definition is then extended by a declaration which notation should be applied on the entity:

<!ENTITY entity\_name SYSTEM "url"

NDATA notation\_name>

<!ENTITY manual SYSTEM "file:/.../name.ps" NDATA postscript>

- the *application program* is then responsible for evaluating the entity and the NDATA definition.
- XLink will later present another mechanism for referencing resources.

# 4.6 Summary and Outlook

XML: "basic version" consists of DTD and XML documents

- · tree with additional cross references
- · hierarchy of nested elements
- order of the subelements
  - documents: 1st, 2nd, ... section etc.
  - databases: order in general not relevant
- attributes
- references via IDREF/IDREFS
  - documents: mainly cross references
  - databases: part of the data (relationships)
- XML model similar to the network data model: relationships are mapped into the structure of the data model
  - the basic explicit, stepwise navigation commands of the network data model have an equivalent for XML in the DOM-API (see later), but
  - XML also provides a declarative, high-level, set-oriented language.

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### REQUIREMENTS

- Documents: logical markup (Sectioning etc.) presentation on Web pages in (X)HTML? – transformation languages
- databases: structuring of data; several equivalent alternatives query languages? presentation on Web pages in (X)HTML? – transformation languages
- application-specific formats: DTDs are induced by the application-programs XHTML: browsing ant: configuration of automated software build process Web-Services: WSDL, UDDI; CAD; ontology languages; ... transformation between different XML languages application-programs must "understand" XML internally

### FURTHER CONCEPTS OF THE XML WORLD

Extensions:

- namespaces: use of different DTDs in a database (see Slide 225)
- APIs: DOM, SAX
- theoretical foundations
- query languages: XPath, XML-QL, Quilt, XQuery
- stylesheets/transformation languages: CSS, DSSSL, XSL
- better schema language: XML Schema
- XML with inter-document handling: XPointer, XLink

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# 4.7 Recall

- XML as an abstract data model
  - cf. relational DM
  - XML now has become less abstract: creation of instances in the editor, validating, viewing ...
- a data model needs ... implementation? theory?
- ... first, something else: abstract datatype, interface(s)
  - constructors, modificators, selectors, predicates (cf. Info I)
- · here: "two-level model"
  - as an ADT (programming interface): Document Object Model (DOM): detailed operations as usual in programming languages (Java, C++).
  - as a database model (end user interface; declarative): import (parser), *queries*, updates
- theory: formal specification of the semantics of the languages, other issues are the same as in classical DB theory (transactions etc.).