

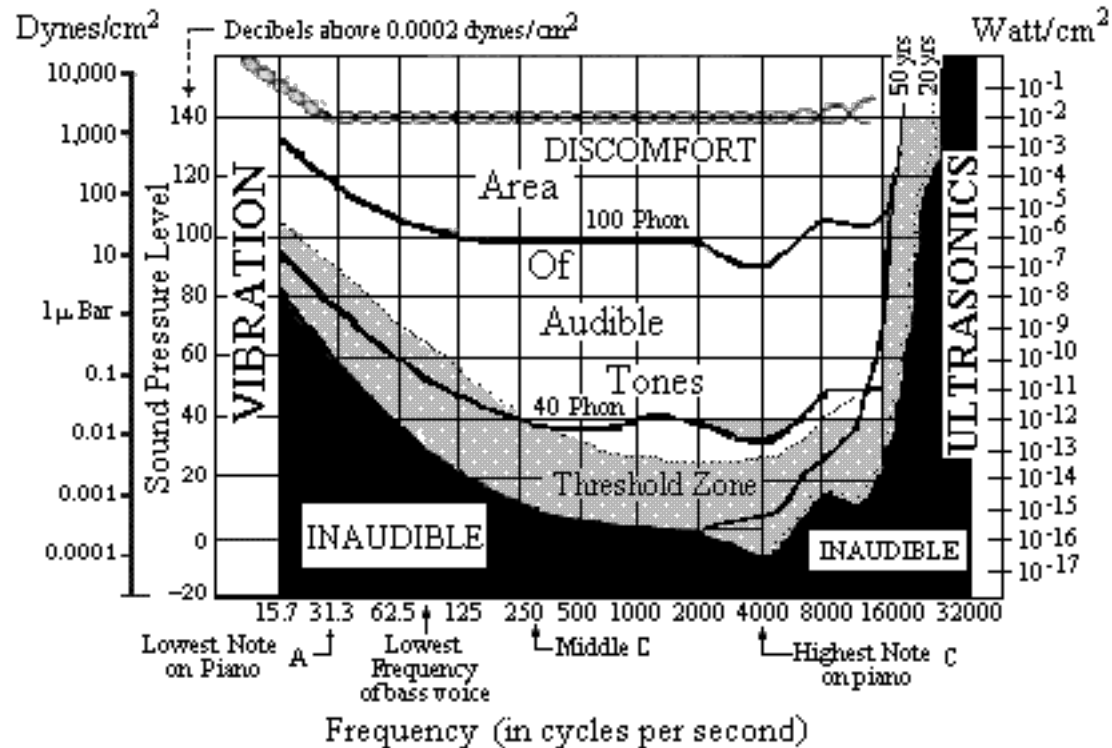
MUS434-571.3

Music of the Modern Era

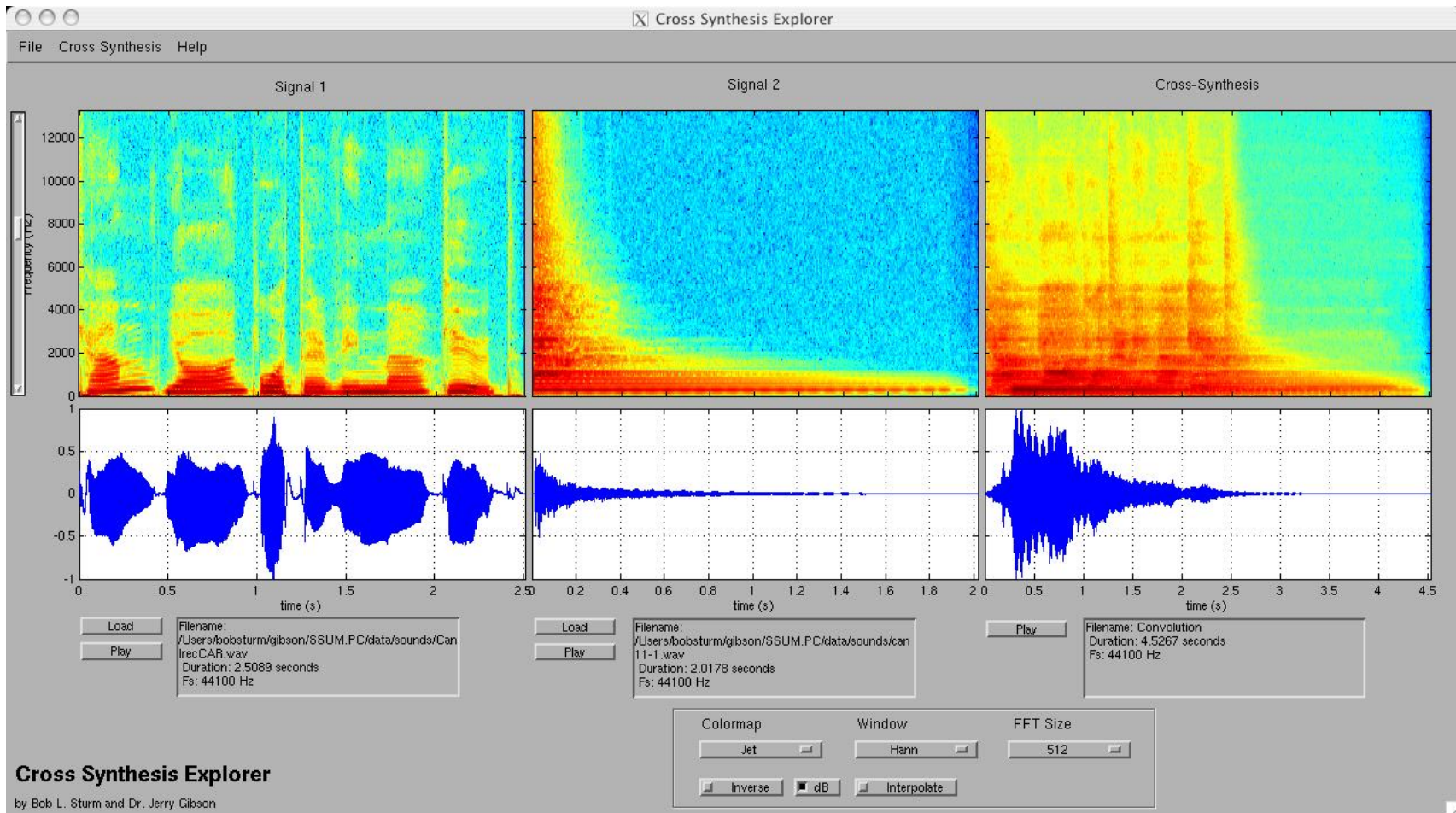
Spectral Music – Apr. 18, 2013

Frequency Spectrum

- Hearing range 20 Hz to 20,000 Hz (20 kHz)



Spectral Analysis (FFT)



Spectral Music

- Timbre is created by each sound's unique spectral content
- FFT (Fast Fourier Transform) is the process by which one analyzes a sound's spectrum over time
- More scientific and perceptive approach to composition
 - Acoustics / Physics of Sound
 - Focus on timbre through exploration of the overtone series
 - Electronic music principles and techniques with acoustic instruments

Overtone Series

Partial: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16

1/6 1/4 1/4 1/6

Partial: 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32

1/6 1/4 1/6 1/6 1/4 1/6 1/6 1/4

8

EXAMPLE 1: THE FIRST THIRTY-TWO PARTIALS OF AN OVERTONE SERIES
BASED ON A LOW E

Spectral Music

- Sonority = any group of pitches
- Harmonicity – using overtones in a sonority
- Inharmonicity – using tones that are not overtones in sonority
- Formant – strongest frequencies (“vowel sound”)
- Microphony – “zoomed in” perception of sound (sustain/decay)
- Macrophony – sound events perceived over time
- Subharmonicity – Invert intervallic relationships of overtones (large intervals on top, small microtonal relationships on bottom)

G rard Grisey – *Partiels* (1975)

- One of six pieces from *Espaces Acoustiques*
- Based on overtone series of low trombone E
- Stable sonority gradually altered, noise added
 - Inhalation (increased activity / instability)
 - Exhalation (restoring order)
 - Rest (on E fundamental)
- Temporal processes applied
 - Spectral polyphony – counterpoint between timbres (sonorities)

Tristan Murail – *Gondwana* (1980)

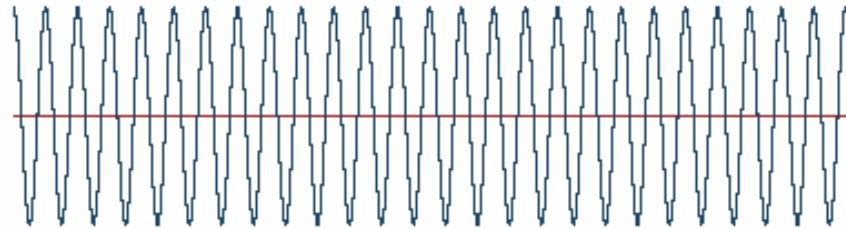
Ex.1 Opening spectral of Murail's *Gondwana* (1980)

A
 carriet
 hn 2 hn 1 3 tpts ob 3 ob 2 sin ob 1 3 fls
 hn 4 tuba hn 3
 modulator **B** # = $\frac{1}{4}$ -tone sharp d = $\frac{1}{4}$ -tone flat

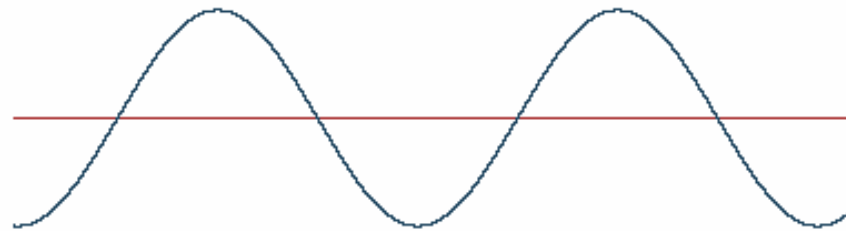
Notes in brackets are not played here ($A + B = 599.65$ Hz [tpt 3] $A - B = 184.35$ Hz [hn]
 $A + 2B = 807.3$ Hz [tpt 1] $A - 2B = 23.3$ Hz [not played] $A + 3B = 1014.95$ Hz [cl 3]
 $A - 3B = 230.95$ Hz $A - B = 184.35$ Hz [hn] [hn 3] etc)

Frequency Modulation

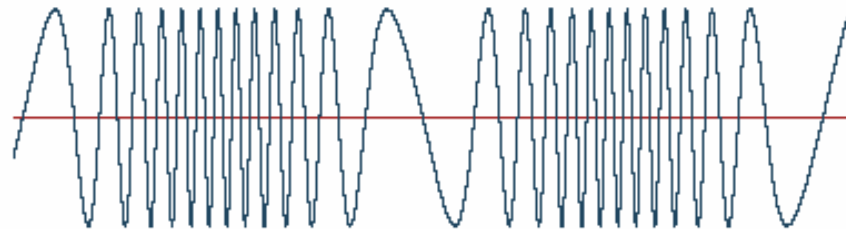
Carrier



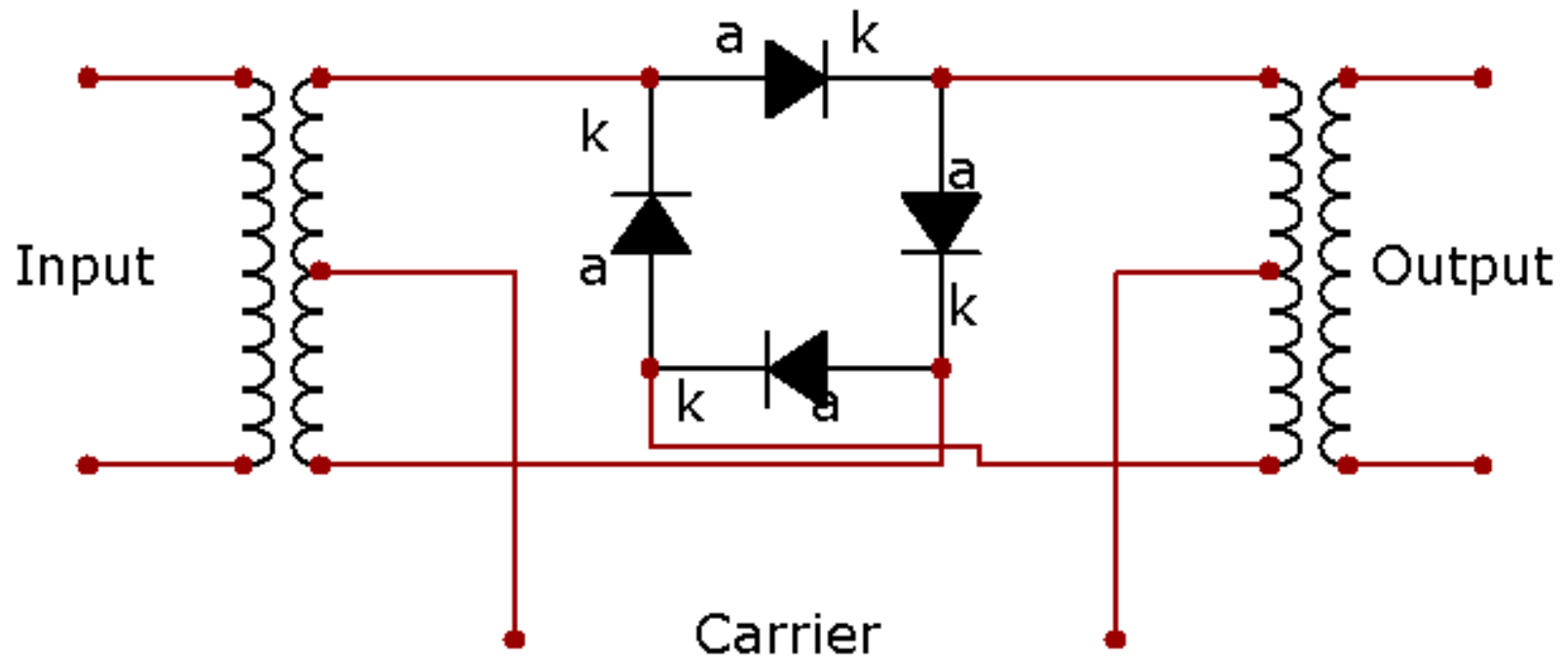
Modulating Wave



Modulated Result



Ring Modulation

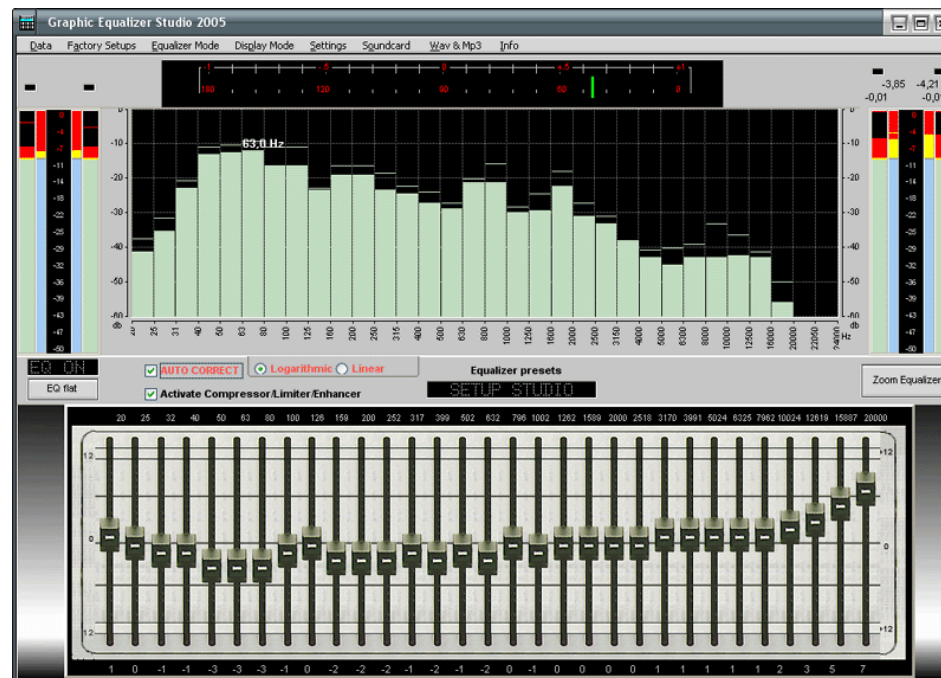


Ring Modulation

- Additive synthesis yields summation and difference tones
- 500 Hz wave modulated by 700 Hz wave
 - 1200 Hz ($500 + 700$)
 - 200 Hz ($500 - 700 = -200$ / take absolute value)

Filtering

- Phase relationships between sound waves change the strength of various frequencies
- Equalization



Tristan Murail – *Gondwana* (1980)

- Opening: slowly shifting sonorities
 - Incorporate elements from one chord into the next
- More active textures / rhythms
- Gestural phrases
- Evocative reference to prehistory
- Frequency Modulation to create extra tones

Chaya Czernowin – *MAIM* (2006)

- Three, continuous movements
 - “Strange Water Stolen Water”
 - “The Memory of Water”
 - “Water of Dissent”
- Instrumentation
 - Large orchestra
 - 5 soloists (saxophone/tubax; oboe/musette/English horn; piano/harpsichord; electric/steel guitars and viola)
 - Live electronics
- “Scaling” – microphony and macrophony

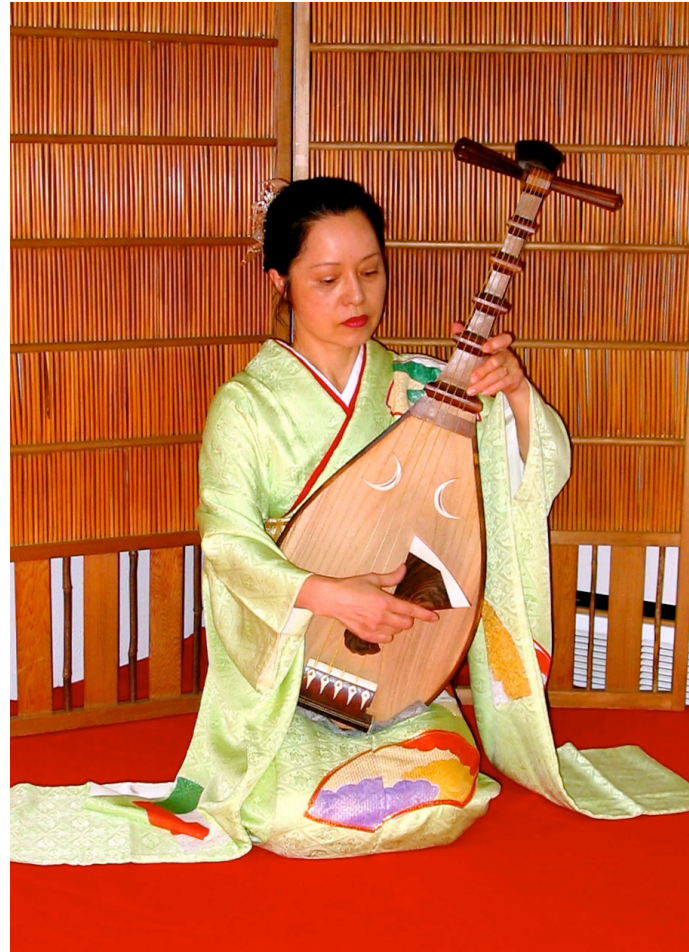
TUBAX!



Toru Takemitsu

- Influenced by Debussy and Messiaen
- 1951: Jikken Kōbō (Experimental Workshop)
 - Textural fragmentation (pointillism)
 - Electronic music
- 1960's: Include traditional Japanese instruments
 - *November Steps* (concerto for biwa and shakuhachi)
- 1970's: Less sound mass, more harmonic and timbral differentiation
- 1980's: Shifting toward more tonal focus
- Film music, arranging Beatles, Gershwin songs

Biwa



Shakuhachi



Toru Takemitsu – *Rain Spell* (1982)

- Flute, clarinet, harp, vibraphone, piano
- Multiphonics, fingering trills, microtonal harp, inside the piano techniques
- More traditional approach to phrasing and form while maintaining interest in timbre and interaction of sounds

Summary

- Composing with “sound” and “perception,” often microtonal
- Timbre is paramount!
 - Interactions between complex sounds create new ones
- Redefinition of musical time
 - Repetition / process
 - Microphony (sound within the sound)
 - Evolving sound masses, inclusion of noise
- Grew out of research in electronic music
- Principles may be applied to all styles / forms