# Math155: Calculus for Biological Scientists Analysis of Discrete-Time Dynamical Systems 

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## Cobwebbing: A graphical solution technique

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Consider a discrete-time dynamical system with updating function $f$ :

$$
m_{t+1}=f\left(m_{t}\right)
$$

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Consider a discrete-time dynamical system with updating function $f$ :

$$
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$$

For example, the graph of $f$ might look like this:


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The diagonal is the line below defined by $m_{t+1}=m_{t}$ :


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Note that the point $\left(m_{0}, m_{1}\right)$ lies on the graph of $f$, $m_{1}=f\left(m_{0}\right)$. For example, if $m_{0}=3.0$ :


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Cobwebbing step 1: find $\left(m_{0}, m_{1}\right)$.

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Cobwebbing step 1: find $\left(m_{0}, m_{1}\right)$. For $m_{0}=3.0$ :


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Step 2: move horizontally to the diagonal, ending at $\left(m_{1}, m_{1}\right)$.


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Step 3: move vertically to $\left(m_{1}, m_{2}\right)$ on the graph of $f$.


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Move horizontally to the diagonal again: move to $\left(m_{2}, m_{2}\right)$.


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And so on...move vertically to $\left(m_{2}, m_{3}\right)$.


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Move horizontally to $\left(m_{3}, m_{3}\right)$.


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Move vertically to $\left(m_{3}, m_{4}\right)$.


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Move horizontally to ( $m_{4}, m_{4}$ )


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We approach a point where the graph of $f$ intersects the diagonal, that is where $f\left(m_{t}\right)=m_{t}$. This is called an equilibrium.

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- That a physical system is at an equilibrium means that the relevant properties remain constant over time.


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- That a physical system is at an equilibrium means that the relevant properties remain constant over time.
- In the present context this makes sense: if $m_{t}$ is an equilibrium then $f\left(m_{t}\right)=m_{t}$ and therefore

$$
m_{t+1}=f\left(m_{t}\right)=m_{t}
$$

hence $m_{t+1}=m_{t}$ and the measured quantity does not change!

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- Physical systems often tend toward some equilibrium over time.


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What happens if we start at $m_{0}=1.0$ ?


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Cobweb as before. First move horizontally to the diagonal.


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Move vertically to the graph of $f$.


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Move horizontally to the diagonal.


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Move vertically to the graph of $f$.


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Move horizontally to the diagonal.


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Move vertically to the graph of $f$.


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This time we approach a different equilibrium, namely the origin.

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If we start at $m_{0}=6.0$, we approach the same equilibrium as before, when we started at $m_{0}=3.0$.

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If we start at $m_{0}=6.0$, we approach the same equilibrium as before. Zooming in:


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The equilibrium in the middle is special. If we start there we never leave, but if we merely start close to it then we move away from it!


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The equilibrium in the middle is special. If we start there we never leave, but if we merely start close to it then we move away from it!


The middle equilibrium is called unstable, and the other two are called stable.

## Examples

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Example 1: Consider the medication dynamics from a previous lecture. Let $M_{t}$ denote the concentration (in $\mathrm{mg} / \mathrm{I}$ ) of medication in a persons bloodstream and suppose this concentration is measured every day and that the updating function is $M_{t+1}=0.5 M_{t}+1.0$.

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We cobweb from $M_{0}=1.0$ :


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Now we cobweb from $M_{0}=3.0$ :


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In both cases we approach the equilibrium 2.0! Recall that we have seen this before.

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Example 2: Now consider the a tree that grows 1.0 meter per year, let $h_{t}$ denote the tree height (in meters), which is measured every year. The updating function is $h_{t+1}=h_{t}+1.0$.

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## Examples

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We cobweb from $M_{0}=2.0$ :


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The sequence keeps growing! No equilibrium is approached.


## Finding equilibria

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Let $f$ be the updating function of a dynamical system: $m_{t+1}=f\left(m_{t}\right)$. An equilibrium is a point $m^{*}$ such that

$$
f\left(m^{*}\right)=m^{*} .
$$

## Finding equilibria

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Let $f$ be the updating function of a dynamical system: $m_{t+1}=f\left(m_{t}\right)$. An equilibrium is a point $m^{*}$ such that

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$$

For some $f$ we can compute the equilibria explicitly.

## Finding equilibria

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## Example

Consider the medication dynamics from before:

$$
M_{t+1}=0.5 M_{t}+1.0
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## Finding equilibria

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For some $f$ we can compute the equilibria explicitly.

## Example

Consider the medication dynamics from before:

$$
M_{t+1}=0.5 M_{t}+1.0
$$

If $M^{*}$ is an equilibrium, then $0.5 M^{*}+1.0=M^{*}$.

## Finding equilibria

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Let $f$ be the updating function of a dynamical system: $m_{t+1}=f\left(m_{t}\right)$. An equilibrium is a point $m^{*}$ such that

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f\left(m^{*}\right)=m^{*}
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For some $f$ we can compute the equilibria explicitly.

## Example

Consider the medication dynamics from before:

$$
M_{t+1}=0.5 M_{t}+1.0
$$

If $M^{*}$ is an equilibrium, then $0.5 M^{*}+1.0=M^{*}$.
This implies that $1.0=0.5 M^{*}$, and hence $M^{*}=2.0$.

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## Example

Now consider the growing tree from before:

$$
h_{t+1}=h_{t}+1.0
$$

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## Example

Now consider the growing tree from before:

$$
h_{t+1}=h_{t}+1.0
$$

If $h^{*}$ is an equilibrium, then $h^{*}=h^{*}+1.0$. But this equation has no solutions and hence there is no equilibrium.

## Finding equilibria

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## Example

We will find the equilibria of the dynamical system $x_{t+1}=\frac{c x_{t}}{x_{t}+1}$, where $c$ is some number with $c \neq 0$.

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## Example

We will find the equilibria of the dynamical system $x_{t+1}=\frac{c x_{t}}{x_{t}+1}$, where $c$ is some number with $c \neq 0$. If $x^{*}$ is an equilibrium then $x^{*}=\frac{c x^{*}}{x^{*}+1}$.

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We will find the equilibria of the dynamical system $x_{t+1}=\frac{c x_{t}}{x_{t}+1}$, where $c$ is some number with $c \neq 0$. If $x^{*}$ is an equilibrium then $x^{*}=\frac{c x^{*}}{x^{*}+1}$.
This implies that $x^{*}\left(x^{*}+1\right)=c x^{*}$ and hence $x^{*}\left(x^{*}+1-c\right)=0$.

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## Example

We will find the equilibria of the dynamical system $x_{t+1}=\frac{c x_{t}}{x_{t}+1}$, where $c$ is some number with $c \neq 0$.
If $x^{*}$ is an equilibrium then $x^{*}=\frac{c x^{*}}{x^{*}+1}$.
This implies that $x^{*}\left(x^{*}+1\right)=c x^{*}$ and hence $x^{*}\left(x^{*}+1-c\right)=0$.
Therefore $x^{*}=0$ or $x^{*}+1-c=0$, which gives $x^{*}=0$ or $x^{*}=c-1$.

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## Example

We will find the equilibria of the dynamical system $x_{t+1}=\frac{c x_{t}}{x_{t}+1}$, where $c$ is some number with $c \neq 0$.
If $x^{*}$ is an equilibrium then $x^{*}=\frac{c x^{*}}{x^{*}+1}$.
This implies that $x^{*}\left(x^{*}+1\right)=c x^{*}$ and hence $x^{*}\left(x^{*}+1-c\right)=0$.
Therefore $x^{*}=0$ or $x^{*}+1-c=0$, which gives $x^{*}=0$ or $x^{*}=c-1$.
These points are really equilibria, as long as $x^{*}+1 \neq 0$, which is true since $c \neq 0$.

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## Example

We will find the equilibria of the dynamical system $x_{t+1}=\frac{c x_{t}}{x_{t}+1}$, where $c$ is some number with $c \neq 0$.
If $x^{*}$ is an equilibrium then $x^{*}=\frac{c x^{*}}{x^{*}+1}$.
This implies that $x^{*}\left(x^{*}+1\right)=c x^{*}$ and hence $x^{*}\left(x^{*}+1-c\right)=0$.
Therefore $x^{*}=0$ or $x^{*}+1-c=0$, which gives $x^{*}=0$ or $x^{*}=c-1$.
These points are really equilibria, as long as $x^{*}+1 \neq 0$, which is true since $c \neq 0$.
Note that if $c=1$, then $c-1=0$ and hence the equilibria coincide in this case.

## Finding equilibria

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## Example

We will find the equilibria of the dynamical system
$x_{t+1}=\frac{c x_{t}}{x_{t}+1}$, where $c$ is some number with $c \neq 0$.
If $x^{*}$ is an equilibrium then $x^{*}=\frac{c x^{*}}{x^{*}+1}$.
This implies that $x^{*}\left(x^{*}+1\right)=c x^{*}$ and hence $x^{*}\left(x^{*}+1-c\right)=0$.
Therefore $x^{*}=0$ or $x^{*}+1-c=0$, which gives $x^{*}=0$ or $x^{*}=c-1$.
These points are really equilibria, as long as $x^{*}+1 \neq 0$, which is true since $c \neq 0$.
Note that if $c=1$, then $c-1=0$ and hence the equilibria coincide in this case.
Conclusion: When $c \neq 1$ there are two equilibria, $x^{*}=0$ and $x^{*}=c-1$. When $c=1$ there is only one equilibrium, $x^{*}=0$.

