

## **Agenda**



5

01

**Myths in Mathematics** 

**03**What our students say

02

What is inquiry-based math?

04

Questions





## Myths in Mathematics



# Counting on your fingers is not a successful math strategy.



## MYTH!





"...the better students' knowledge of their fingers was in the first grade, the higher they scored on number comparison and estimation in the second grade. Even university students' finger perception predicted their calculation scores."

Boaler, J. (2016, April 14). Why kids should use their fingers in math class (commentary by Jo Boaler). Stanford Graduate School of Education. Retrieved December 5, 2022, from <a href="https://ed.stanford.edu/in-the-media/why-kids-should-use-their-fingers-math-class-commentary-jo-boaler#:~:text=Other%20researchers%20have%20found%20that,perception%20predicted%20their%20calculation%20scores.







## FACT!



Peter Sims, a writer for the *New York Times*, has written widely about the importance of mistakes for creative, entrepreneurial thinking. He points out: "Imperfection is a part of any creative process and of life, yet for some reason we live in a culture that has a paralyzing fear of failure, which prevents action and hardens a rigid perfectionism. It's the single most disempowering state of mind you can have if you'd like to be more creative, inventive, or entrepreneurial" (Boaler, 2016 p.2, as cited in Sims, 2011)







## MYTH!





"The powerful thinkers in today's world are not those who can calculate fast, as used to be true; fast calculations are now fully automated, routine, and uninspiring. The powerful thinkers are those who make connections, think logically, and use space, data, and numbers creatively" (Boaler, 2016, p.64)







## MYTH!





Research has found that the most powerful learning occurs when we use different pathways in the brain. (Park & Brannon, 2013)

The left side handles factual and technical information. The right side handles spatial and visual information. Research is showing that the highest achievers in math exhibit the strongest connections between both sides of the brain.

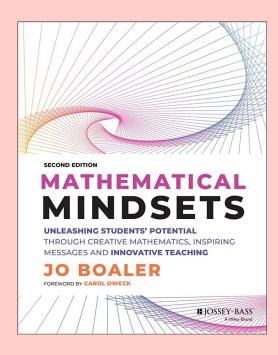


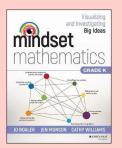


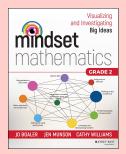
#### Professor Jo Boaler

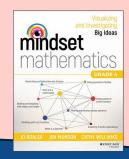
#### **Stanford University**

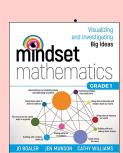


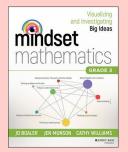




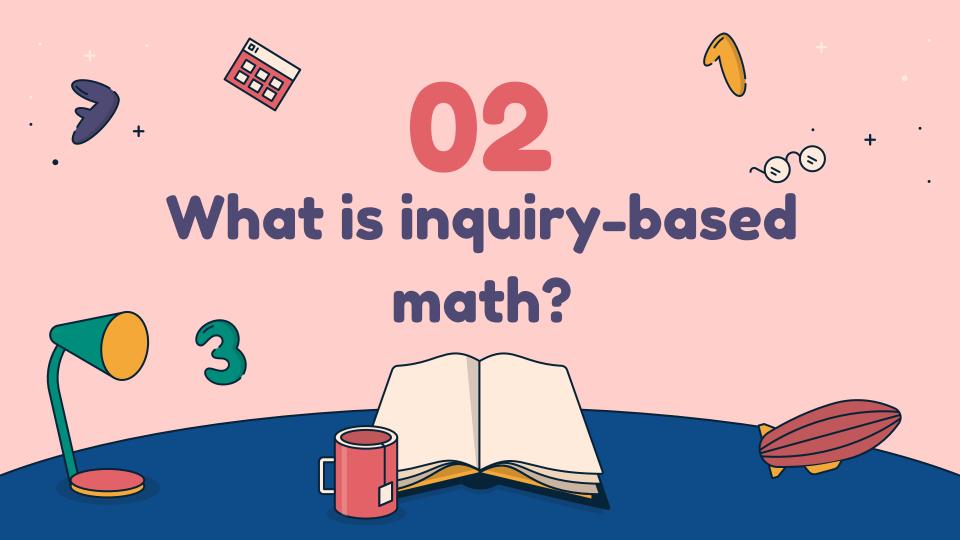














## **Student Agency**

















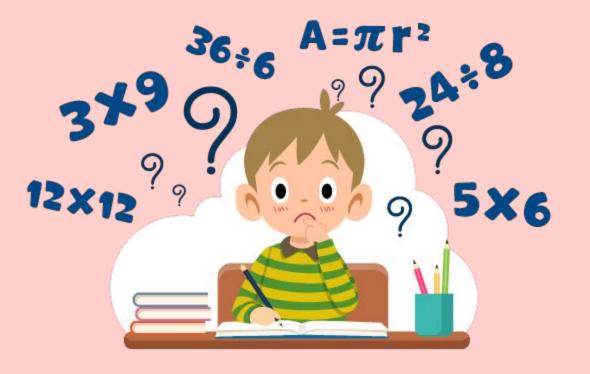


**Discussion** 

## **Changing the Mindset**











## **Growth Mindset**





## Believe In Yourself, It Changes What You Can Do!



Research has shown that if you believe in yourself and you make a mistake your brain responds with more activity and brain growth than if you don't believe in yourself.
Always remember you can learn anything!







# Reviewing the Roles of our Mathematicians





**REASONING**: To reason and share your thinking with others.

**CONVINCING**: To explain, show or give evidence to convince others that your thinking makes sense.

- Convince yourself
- Convince a friend
- Convince a skeptic

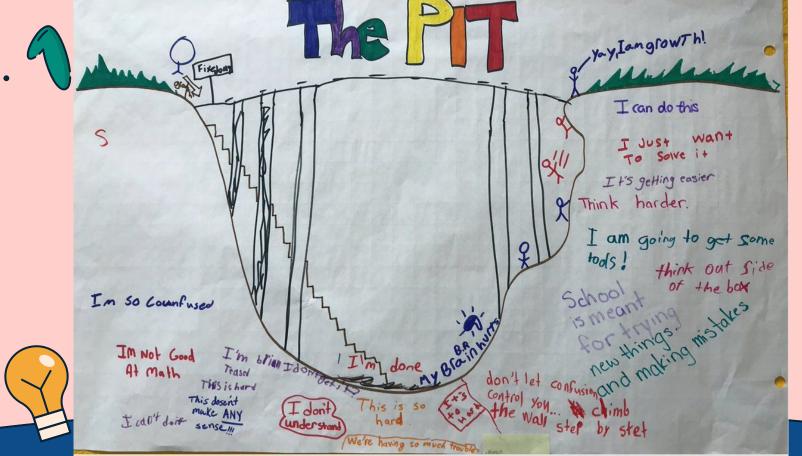


**POSING QUESTIONS:** To listen to the thinking of others and ask questions to make sense of their ideas.



## Celebrating Struggle!

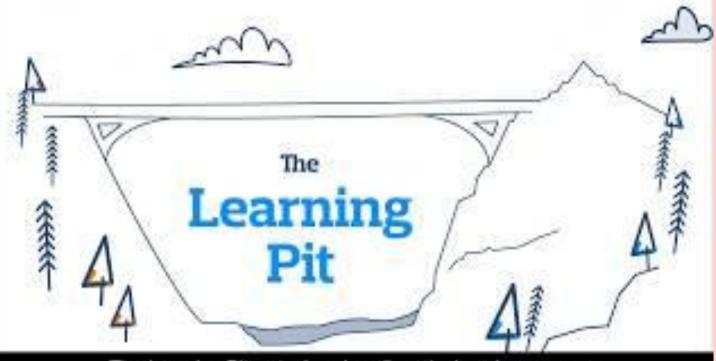






## Celebrating Struggle!













## **Encourage Problem Solving**





#### **Even or Odd Number**

23 \_\_\_\_\_\_ 87 \_\_\_\_

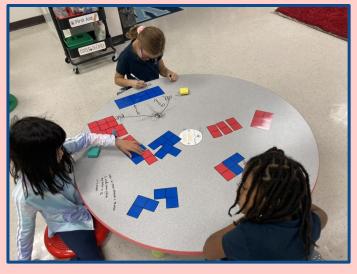
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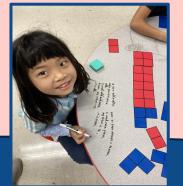
168 409

235 882

550 411

745 344









**SELIVEWORKSHEETS** 

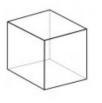


## Let's give it a try!





#### **Big Idea Exploration: Building Shapes**













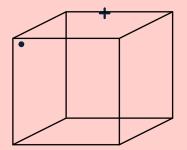
As you work through the task, think about:

- How could you convince a friend that your ideas and suggestions could work?
- How could you convince a skeptic that your ideas and suggestions could work?



## Debrief





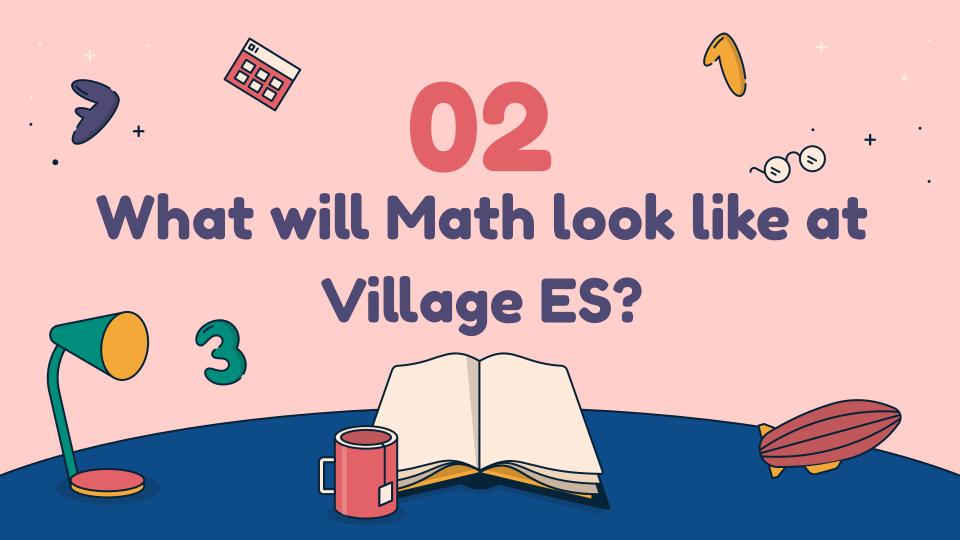
## During this task did you:

Explore?
Find yourself in the learning pit?
Problem solve?
Ask questions?
Collaborate?
Explain your reasoning?
Convince a skeptic?
Make connections?









## The Skills of a Viking

Resilient

Independent

Creative

Confident

**Risk-taker** 



Innovative



**Persevere** 

COMMUNICATOR

Inquirer

Collaborator

**Explorer** 

**Connection Builder** 





## Spiral: Foundations to Mastery



Discovering Shape & Space				
Partitioning Shapes Into Equal Parts				
W2 WA 2-2-G3 agant) ADDED: 2-6.1. Recognite and draw-shapes having specified attributes, such as a given number of angles or a given number of equal faces. 1 Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.	W/S 2-DA.4. Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write ar equation to express the total as a sum of equal addends.			
2-G.3 - Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape.	2-NBT.2 - Count within 1000; skip-count by 5s, 10s, and 100s.			
2-OA.4 - Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends.	2-G.2 - Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.			
2-6.2 - Partition a rectangle into rows and columns of same-site squares and count to find the total number of them.				

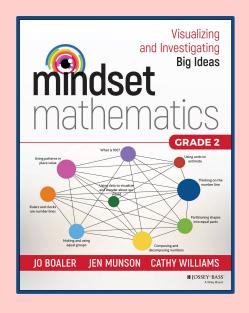
What is 100?	Composing and Decomposing Numbers	Using Patterns in Place Value
W6	W9	W12
2-NBT.1a - Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones.	2.00.1. Use addition and subtraction within 100 to solve one- and two-within 100 to solve one- and two-within 100 to solve one- one of the solve of	Z.NBT.1 (a, b, & c) – a Understand that the three digits of a three-digit numbe represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. b.Understand the following as special cases: 100 can be thought of as a bundle of the tens— called a "hundred". C. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, flew, is, seven, eight, or nine hundreds (and 0 tens and 0 ones).
2-OA.4 - Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends.	ADDED: 2.OA.2 - Fluently add and subtract within 20 using mental strategies. By end of Grade 2, know from memory all sums of two one-digit numbers.	2-NBT.2 - Count within 1000; skip-count by Ss, 10s, and 100s.
2-NBT.5 - Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.	2-OA.4 - Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends.	2.NBT.3 - Read and write numbers to 1000 using base-ten numerals, numbenames, and expanded form.
2.NBT-7 - Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties of opperations, and/or the relationship between addition and subtraction; relate the strategy to a written endeath of the confidence of the co	ADDED: 2.NBT.8 - Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900.	2.0A.3 - Determine whether a group o objects (up to 20) has an odd or even number of members, e.g., by paring objects or counting them by 2s; write an equation to sepress an even numbe as a sum of two equal addends.
2-G.2 - Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	2-NBT.5 - Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.	ADDED: 2.NBT.4 - Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using >, =, and < symbols t record the results of comparisons.

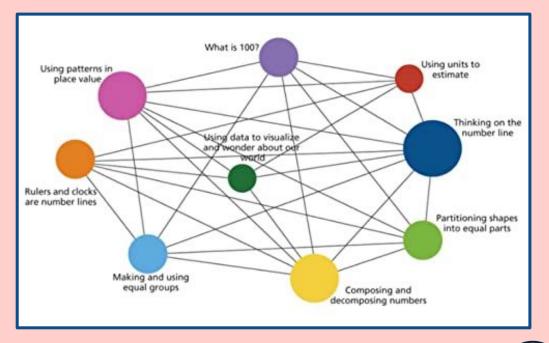
Thinking on the Number Line	Rulers and Clocks are Number Lines	(
W14	VVI5	
2.MD.6 - Represent whole numbers as engths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0, 12, 2, , and represent whole-number sums and differences within 100 on a number line diagram.	2.MD.1 - Measure the length of an object by selecting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes.	2.M
2.MD.7 - Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m.	2.MD.7 - Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m.	2.N obje app yare tape
2.0A.1 - Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking form, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.	Z.MD.6 - Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0, 1, 2,, and represent whole-number sums and differences within 100 on a number line diagram.	2.W mu and diffi unit
represent the production.  AMES - Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.	2.MD.2 - Measure the length of an object twice, using length units of different length for the two measurements, describe how the two measurements relate to the size of the unit chosen.	2.M with invesam (sue equ unk pro
2-G.2 - Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.		

	Communicating Stories with Data			
2	Using Units to Estimate	Using Data to Visualize and Wonder about our World		
	VV16	Semester 2		
an	2.MD.3 - Estimate lengths using units of inches, feet, centimeters, and meters.	MOVED TO S2: 2.MD.10 - forwa picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph.		
and	2.MD.1 - Measure the length of an object by selecting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes.	ADDED: 2-MD.9 - Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making aline plot, where the horizontal scale is marked off in whole-number units.		
ers ne nts 1, er on	2.MD.4 - Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard length unit.			
an f ≘ size	2.MD.5 - Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, sig., by using drawings expensively and the same units, sig., by using drawings expensions with a symbol for the unknown number to represent the problem.			



## **Big Ideas**







#### **How We Assess**

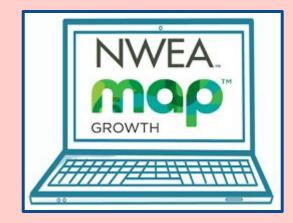


#### Quarter 3 Math: What I Know

March 2023

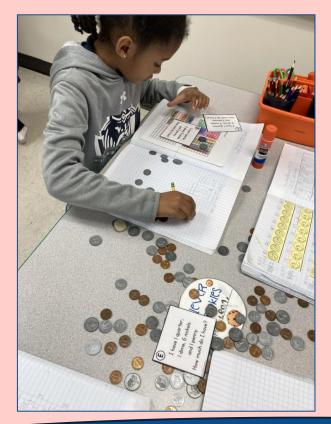
_	Game on 2 Wares March T Value						
	Standard	Trying hard but not yet	Almost	Got Itl	What's next?	How do you feel?	
(	Recognize and draw shapes and their attributes, such as number fr angles and equal faces, Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.	I am able to recognize and create some 2D and 3D shapes with support.	I am able to recognize and create most 2D and 3D shapes and identify some of their attributes.	I am able to recognize and create 2D and 3D shapes and can describe their attributes accurately.	I am able to recognize and create 2D and 3D shapes accurately and can describe their attributes. I am able to apply this knowledge to solve a variety of problems.		
	Partition circles and rectangles into two, three, or four equal shares, describe the shares sising the words halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, the control of the control	I am able to partition circles and rectangles into two, three or four equal parts with support.	I am able to partition circles and rectangles into equal parts, describing them with fraction words.	I am able to partition circles and rectangles into two, three or four equal parts, can accurately describe the fraction and identify wholes, accurately.	I am able to partition a range of shapes into two, three or four equal parts, can accurately describe the fraction and identify wholes, accurately. I am able to apply my knowledge of these fractions to solve a variety of problems.		
	Add up to four two-digit numbers using strategies based on place alue and properties of operations.	I am able to add up to four two-digit numbers, with support.	I am able to add up to two-digit numbers	I am able to accurately add up to four two-digit numbers, using strategies based on place value.	I am able to accurately add up to four two-digit numbers, using strategies based on place value and order of operations. I am able to apply this knowledge to solve a variety of problems.		
Š	Explain why addition and subtraction strategies work, using place value and the properties of operations.	I am able to explain why addition and subtraction strategies work with support.	I am able to explain why some addition and subtraction strategies work	I am able to accurately explain why addition and subtraction strategies work, using place value and order of operations.	I am able to accurately explain why addition and subtraction strategies work, using place value and order of operations. I am able to apply this knowledge to solve different types of		

- Student Journals
- Observations
- Conferencing
- Application
- Student reflection videos





## **Explorative**





2)

## Problem Solving & Connection Building





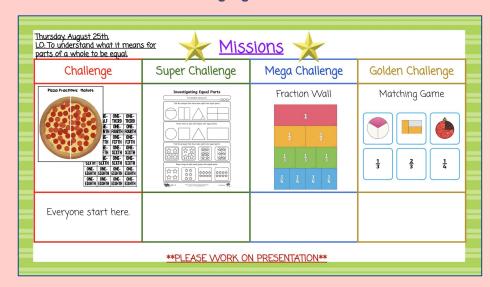


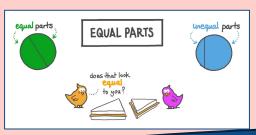


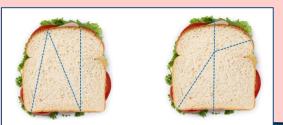




## **Real World Application**





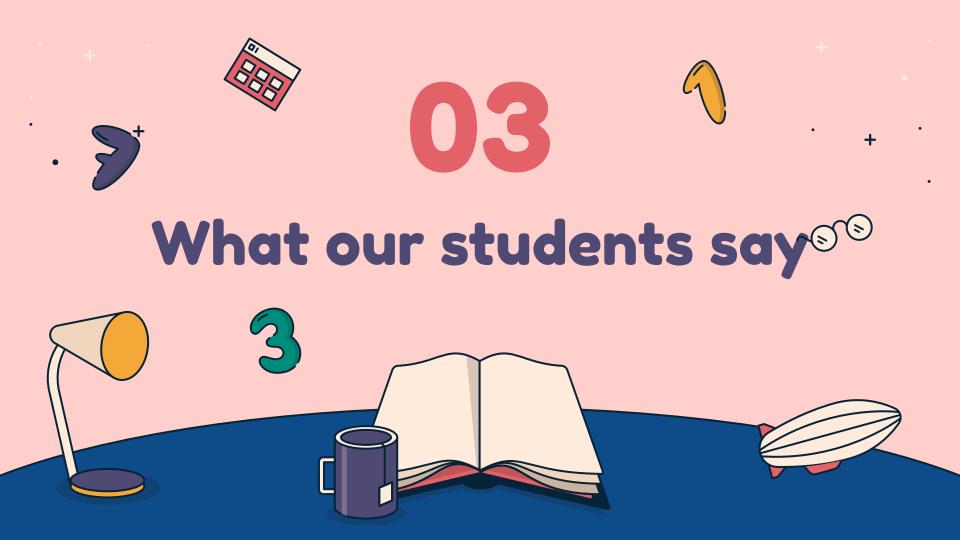












#### **Our Grade 2 Mathematicians!**

"It made myself proud because I could work together and learn math. The explorations are a lot of fun! I feel brave with math now." "I feel like it improved my math skills because I get to practice what we learn in a fun way, like when we shopped for the chili recipe." "Math this year made me • build connections and explore better. It taught me to do math in different ways. I feel very open about learning math now."

"When we discovered that a number line was connected to a clock...I was like "Woah, I didn't know that!' Now I know that I can skip count to tell time. It's been super fun doing math this year!" "Our Big Ideas made me feel excited and made math more exciting to learn! I feel prepared for 3rd grade."

