

GWENTREK - GT₁₂



GT

FOR TEAMS OF 4-7 SCOUTS AGED 10 TO 13 YEARS.

FRIDAY NIGHT'S CAMP WILL BE AT CWRT-Y-GOLLEN CAMP, NR CRICKHOWELL

TEAMS WILL START FROM CWRT-Y-GOLLEN ON SATURDAY MORNING & COMPLETE A HIKE (APPROX 10 MILES) WITH ACTIVITY BASES ALONG THE WAY TO TEST SCOUTING SKILLS.

SATURDAY'S OVERNIGHT CAMP WILL BE BACK AT CWRT-Y-GOLLEN

ON SUNDAY TEAMS WILL COMPLETE A SHORT CIRCULAR ROUTE FINISHING BACK AT CWRT-Y-GOLLEN.

LEADERS MAY ACCOMPANY YOUNG OR INEXPERIENCED TEAMS ON THE GT ROUTE, BUT WILL NOT BE ALLOWED TO TAKE PART IN ACTIVITIES.

POINTS WILL BE AWARDED FOR VARIOUS ASPECTS OF THE WEEKEND INCLUDING ACTIVITY BASES ON THE SATURDAY, COOKING SKILLS, CAMPING SKILL AND ROUTE PLANNING.

GT+

FOR TEAMS OF 4-7 SCOUTS OR EXPLORERS AGED 13 TO 18 YEARS.

TEAMS CAN BE ALL SCOUTS, ALL EXPLORERS, BUT MIXED SCOUT & EXPLORER TEAMS ARE ENCOURAGED

FRIDAY NIGHT'S CAMP WILL BE AT THE TUDOR CULE CAMPSITE NR LLANGENNY

TEAMS ON THE GT+ ROUTE WILL LEAVE TUDOR CULE ON SATURDAY MORNING, FOLLOW A CHALLENGING GT+ ROUTE OF APPROX 14 MILES & CAMP OVERNIGHT AT THE SPECIFIED LOCATION.

ON SUNDAY TEAMS WILL COMPLETE A SHORT ROUTE, FINISHING AT CWRT-Y-GOLLEN CAMP.

IN A CHANGE FROM PREVIOUS YEARS THE GT+ EVENT WINNER WILL BE THE FASTEST TEAM AROUND THE ROUTE, WITH TIME PENALTIES AWARDED FOR MISSING CHECKPOINTS, INCOMPLETE KIT CHECK OR POOR ROUTE PLANNING.

THERE WILL BE NO ACTIVITY BASES ON THE GT+ ROUTE, ALTHOUGH A NUMBER OF THE CHECKPOINTS WILL BE MANNED.

TEAMS SHOULD HAVE THE RELEVANT SKILLS TO COMPLETE THE ROUTE UN-ACCOMPANIED

GT & GT+

A SELECTION OF CHALLENGE TYPE ACTIVITIES WILL BE AVAILABLE FOR THE TEAMS TO TAKE PART IN ONCE THEY GET BACK TO CWRT-Y-GOLLEN AT SUNDAY LUNCHTIME.

WE ARE EXPECTING A FLYING VISIT FROM OUR CHIEF SCOUT, BEAR GRYLLS AROUND THIS TIME.

PRIZES WILL BE PRESENTED FOR ACTIVITIES & CHALLENGES OVER THE WEEKEND. TROPHIES WILL BE PRESENTED TO WINNING GT & GT+ TEAMS.

TEAMS ARE EXPECTED TO CAMP ON BOTH FRIDAY & SATURDAY NIGHTS IN 'HIKE' TENTS, & ARE EXPECTED TO BE SELF SUFFICIENT, I.E. ABLE TO CAMP, COOK & TAKE PARTS IN ACTIVITIES WITH THE ASSISTANCE OF THEIR LEADERS.

TEAMS SHOULD HAVE A GOOD UNDERSTAND OF NAVIGATION, ITS APPLICATION, & EMERGENCY PROCEDURES.

COST £8 PER PERSON, INCLUDING THE GT₁₂ BADGE.

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EQUIPMENT

TEAMS ARE EXPECTED TO CARRY:

- HIKE TENT.
- SLEEPING BAG.
- BIVVY / SURVIVAL BAG (AT LEAST ONE PER TEAM).
- FOOD FOR THE WEEKEND (SHARED BETWEEN THE TEAM).
- COOKING STOVE AND FUEL (ENOUGH FOR THE TEAM TO COOK DINNER & SHARED BETWEEN THE TEAM).
- FULL WATERPROOFS (IE WATERPROOF JACKET WITH A HOOD & WATERPROOF TROUSERS)
- FULL CHANGE OF SPARE CLOTHING (PER PERSON).
- SMALL AMOUNT OF 'EMERGENCY RATIONS' EG CHOCOLATE BAR / NUTS (WHICH SHOULD NORMALLY BE UNUSED AT THE END OF THE HIKE).
- TORCH (PER PERSON).
- WHISTLE (PER PERSON).
- FIRST AID KIT (1 PER TEAM AS A MINIMUM).
- WARM HEADGEAR & GLOVES (PER PERSON).
- MAP, COMPASS AND MAP CASE (1 PER TEAM AS A MINIMUM - A SPARE WOULD BE A GOOD IDEA)
- KIT SHOULD BE PACKED IN A SUITABLE RUCKSACK AND PROTECTED BY WATERPROOF LINER / BAG, OR PACKED IN SMALLER POLYTHENE BAGS.

TEAMS ARE EXPECTED TO WEAR:

- CLOTHING APPROPRIATE FOR AN AUTUMN HIKE TOGETHER WITH A GROUP SCARF.
- HIKING / WALKING BOOTS.

IN THE EVENT THAT GT TEAMS ARE UNABLE TO CARRY TENTS, THESE MAY BE LEFT AT CWRT-Y-GOLLEN, HOWEVER, PENALTY POINTS WILL BE INCURRED.

GT+ TEAMS ARE EXPECTED TO CARRY ALL THEIR EQUIPMENT.

FOOD & CATERING

TEAMS ARE EXPECTED TO COOK THEIR OWN MEALS ON LIGHTWEIGHT COOKING EQUIPMENT, WITH OUT THE ASSISTANCE OF LEADERS.

NIGHTS AWAY & IN TOUCH

IT IS THE RESPONSIBILITY OF THE SCOUT OR EXPLORER SCOUT LEADER, OF THE TEAMS TAKING PART, TO ENSURE THAT THE REQUIREMENTS OF THE NIGHTS AWAY & IN TOUCH SCHEMES ARE MET.

THIS MEANS THAT THE LEADER IN CHARGE NEEDS TO HAVE A SUITABLE PERMIT, AND IF APPLICABLE, EVENT PASSPORTS NEED TO BE ISSUED TO THE YOUNG PEOPLE LEADING TEAMS.

NIGHTS AWAY NOTIFICATIONS SHOULD BE MADE TO YOUR HOME DC & TO THE HOST DC (BRECON & GLANUSK DISTRICT) STEVE RAYNER, STEVE.RAYNER@BRECKNOCKSCOUTS.ORG.UK

A SUITABLE 'IN TOUCH' SYSTEM SHOULD BE ARRANGED DOCUMENTED AND IMPLEMENTED.

IN TOUCH RESOURCES ON SCOUTS.ORG.UK

([HTTP://WWW.Scouts.org.uk/supportresources/search/?cat=26,416](http://www.scouts.org.uk/supportresources/search/?cat=26,416))

NIGHTS AWAY PERMIT SCHEME ON SCOUTS.ORG.UK

([HTTP://WWW.Scouts.org.uk/supportresources/search/?cat=26,358,575](http://www.scouts.org.uk/supportresources/search/?cat=26,358,575))

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TIMETABLE - FRIDAY 30TH SEPTEMBER

6PM ONWARDS –

GT TEAMS ARRIVE AT CWRT-Y-GOLLEN CAMP. (SO 230 172)

GT+ TEAMS ARRIVE AT TUDOR CULE CAMPSITE. (SO 237 191)

PLEASE REGISTER TEAMS ON ARRIVAL, BY PRESENTING TEAM REGISTER FORMS, WITH RELEVANT HEALTH FORM ATTACHED, & ANY OUTSTANDING FEES.

PLEASE DO NOT SET UP CAMP UNTIL YOU HAVE COMPLETED REGISTRATION.

PLEASE ALSO NOTE THAT VEHICLE ACCESS TO BOTH SITES WILL BE LIMITED SO TEAMS SHOULD BE PREPARED TO BE DROPPED OFF AND WALK TO THE CAMPING AREA (IE KIT PACKED, HIKING GEAR ON)

7PM TO 11PM - SCRUTINEERING (SEE BELOW FOR DETAILS)

TIMETABLE - SATURDAY 6TH OCTOBER

7.30AM TO 10.00AM - TEAMS CHECK IN, COMPLETE KIT CHECK, AND START.

(DEPARTURE TIMES WILL BE ADVISED ON ARRIVAL FRIDAY NIGHT)

TEAMS WILL COMPLETE ACTIVITIES AT THE IDENTIFIED CHECKPOINTS ON THE ROUTE.

TEAMS WILL BE PROVIDED WITH AN ORIENTEERING STYLE PUNCH CARD THAT SHOULD BE USED TO RECORD ARRIVAL AT ALL CHECKPOINTS (MANNED OR OTHERWISE).

ALL TEAMS MUST ENSURE THAT THEY CHECK IN ON ARRIVAL AT THE OVERNIGHT CAMPSITE.

TEAMS SHOULD COOK THEIR OWN EVENING MEALS, PLAN THE ROUTE FOR SUNDAY AND CAMP IN THEIR TEAMS.

TIMETABLE - SUNDAY 7TH OCTOBER

REVEILLE, TEAMS COOK OWN BREAKFAST AND BREAK CAMP, PRIOR TO:

DEPARTING AT SPECIFIED TIMES ON THE RELEVANT SUNDAY ROUTE.

THERE ARE NO ACTIVITY BASES ON EITHER SUNDAY ROUTE BUT AN ACTIVITY WILL BE PROVIDED TO BE COMPLETED ALONG THE WAY.

ALL TEAMS ARE EXPECTED AT THE CWRT-Y-GOLLEN BY 12.00PM.

A SERIES OF 'CHALLENGE' ACTIVITIES WILL START AT 12.00PM AND FINISH BY 3.00PM FOR ALL TEAMS TO TAKE PART IN.

DURING THIS TIME WE EXPECT (WEATHER PERMITTING) TO HAVE A VISIT FROM OUR CHIEF SCOUT – BEAR GRYLLS AS PART OF THE 'BEAR IN THE AIR / ALL WALES SCOUT ACTIVITY WEEKEND.

PRESENTATIONS WILL TAKE PLACE AT 3.00PM

CLEAR SITE & PICK UP FROM CWRT-Y-GOLLEN AFTER PRESENTATIONS.

AIM IS TO LEAVE SITE BY 4PM.

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ROUTES & ROUTE PLANNING

EACH TEAM SHOULD PREPARE, IN ADVANCE, A ROUTE TO NAVIGATE BETWEEN THE CHECKPOINTS IN THE MOST EFFECTIVE MANNER & PREPARE A ROUTEPLAN.

PLAN TO USE PATHS & TRACKS AS MUCH AS POSSIBLE.

WHEN PREPARING YOUR ROUTE CARD ALLOW 20-30 MINUTES PER ACTIVITY BASE (GT ONLY).

SECTIONS OF THE ROUTE WILL NECESSITATE WALKING ON THE PUBLIC ROADS, YOU ARE REMINDED TO COMPLY WITH THE HIGHWAY CODE AND THE COUNTRY CODE, TAKE GREAT CARE AND ACT IN A RESPONSIBLE MANNER AT ALL TIMES.

ROUTE	WHEN ROUTE INFO WILL BE SUPPLIED	TEAMS PLAN ROUTE
GT SATURDAY	BY EMAIL ON THE 24TH SEPTEMBER (ONLY TO TEAMS THAT HAVE SUPPLIED BOOKING FORM & DEPOSIT)	PRIOR TO THE EVENT
GT SUNDAY	WHEN TEAMS BOOK BACK IN AT CWRT-Y-GOLLEN ON SATURDAY	SATURDAY EVENING
GT+ SATURDAY	WHEN TEAMS BOOK IN AT TUDOR CULE ON FRIDAY	FRIDAY EVENING
GT+ SUNDAY	WHEN TEAMS BOOK IN AT THE OVERNIGHT CAMP SITE ON SATURDAY	SATURDAY EVENING

MAKE SURE YOU BRING EVERYTHING YOU NEED TO PREPARE A ROUTE PLAN E.G. BLANK ROUTE PLANS / PENS / PENCILS ETC
SCOUT ROUTEPLAN ([HTTP://WWW.Scouts.org.uk/supportresources/3503/route-plan?moduleID=10&cat=26,415](http://www.scouts.org.uk/supportresources/3503/route-plan?moduleID=10&cat=26,415))
PLANNING FOR HIKES ([HTTP://WWW.Scouts.org.uk/supportresources/2403/scout-skills-route-planning-for-hikes-fs315083](http://www.scouts.org.uk/supportresources/2403/scout-skills-route-planning-for-hikes-fs315083))

MAPS

OS EXPLORER MAP (1:25 000) BRECON BEACONS (EAST) (OL 13) SHOULD BE USED FOR PLANNING THE ROUTE & NAVIGATION DURING THE WEEKEND.

SCRUTINEERING

TEAMS WILL NEED TO PRESENT THEIR ROUTE & ROUTE PLANS FOR SCRUTINEERING BETWEEN 7PM & 11PM ON THE FRIDAY EVENING.

THIS IS TO ENSURE THAT TEAMS ADEQUATELY PREPARE THE ROUTES THEY ARE UNDERTAKING.

GT TEAMS WILL BE AWARDED POINTS FOR THE QUALITY OF ROUTE PLANNING & UNDERSTANDING OF THE ROUTE.

PLEASE NOTE: TEAMS WHO DO NOT MEET A MINIMUM LEVEL OF COMPETENCE ON ROUTE PLANNING & UNDERSTANDING MAY NOT BE ALLOWED TO START THE ROUTE ON SATURDAY.

CAMPING ARRANGEMENTS

ALL LEADERS WILL BE EXPECTED TO CAMP AT CWRT-Y-GOLLEN UNLESS PART OF THE TEAM RUNNING THE GT+ CAMPSITE AT TUDOR CULE.

GT+ TEAMS WILL BE SUPERVISED AT TUDOR CULE & THE SATURDAY OVERNIGHT CAMPSITE BY A TEAM OF EXPERIENCED LEADERS.

THE AIM FOR ALL TEAMS IS TO EXPERIENCE & PRACTICE LIGHTWEIGHT CAMPING FOR THEMSELVES.

WHILST IT MAY BE SENSIBLE TO PROVIDE SOME GROUP SHELTER (EG A MESS TENT) IT IS PROBABLY NOT IN THE SPIRIT OF LIGHTWEIGHT CAMPING TO BRING TABLES, BENCHES, GAS COOKERS, ETC

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LEADERS RESPONSIBILITY

GWENTREK CAN ONLY FUNCTION EFFECTIVELY IF YOUNG PEOPLE ARE PROPERLY PREPARED FOR THE EVENT.

THEY MUST HAVE A GOOD UNDERSTANDING OF NAVIGATION AND ITS APPLICATION, EMERGENCY PROCEDURES AND A GOOD HELPING OF COMMON SENSE.

PLEASE ENSURE THAT RUCKSACKS ARE NOT TOO HEAVY.

PLEASE MAKE SURE THAT THIS INFORMATION IS SHARED AMONG ALL THE PEOPLE TAKING PART, PARTICULARLY THE KIT LIST - IT IS NOT A HAPPY SITUATION IF A TEAM IS NOT ALLOWED TO START BECAUSE THEY FAIL TO MEET THE MINIMUM KIT REQUIREMENTS.

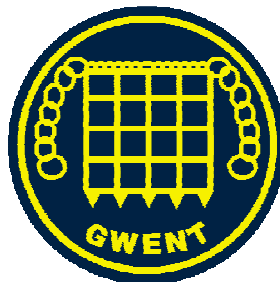
THE ORGANIZERS RESERVE THE RIGHT TO STOP TEAMS OR INDIVIDUALS FROM TAKING PART IF THEY CONSIDER THAT THEY ARE NOT CORRECTLY PREPARED OR EQUIPPED.

IF YOU HAVE ANY QUESTIONS ABOUT THE ROUTE OR ANY ASPECT OF GT12 PLEASE GET IN TOUCH PRIOR TO THE EVENT.

STRICTLY NO DOGS ARE PERMITTED ON THE CWRT-Y-GOLLEN CAMP AND SHOULD NOT BE BROUGHT ON THE EVENT.

HELP! - LEADERS ARE ALWAYS REQUIRED TO HELP OVER THE WEEKEND, PLEASE CONTACT MYSELF.

ANDY BROADWELL, AAC (ACTIVITIES) GWENT, ☎ 07976 740227 (MOBILE), ✉ ANDY@BROADWELL.ME.UK





WHAT ARE WE LOOKING FOR?

