Landscape Evolution

## Summary

- Changes in the landscape are generated by processes of uplift, exhumation and denudation. Geomorphology is the study of landforms and their evolution.
- Exhumation refers to processes that expose rock that lies beneath the surface. Denudation refers to processes that removal and re-deposition of debris.
- Uplift can occur from collisional, extensional, and isostatic mechanisms.
- Collisional uplift generally takes the form of an orogen (mountain chain) along a convergent plate boundary, constructed largely by earthquake motion on thrust faults.
- Extensional uplift occurs when the lithosphere is thinned and brittle surface rocks break apart in normal faults.
- Isostatic uplift takes several forms. The buoyancy of a mantle hot spot may cause the overlying lithosphere to rise. A portion of cool mantle lithosphere, thickened like toothpaste in a plate collision, may drop off into the mantle, being replace by more buoyant asthenosphere.
- Erosion provides positive feedback on mantle flow generating uplift and uplift can change climate

- The Earth's surface topography reflects sculpture by different erosional processes and deposition of resulting sediment. Water, ice, and wind are the principal agents that erode the land and transfer sediment toward the ocean basins.
- The principal factors influencing denudation rate are climate, lithology, relief, and time.
- Exhumation rates can be estimated from radioactive decay systems in which the daughter products accumulate only when the rock is cool, and therefore close to the surface. These systems include the accumulation of the noble gas helium from alphadecay of uranium and thorium, and damage to mineral crystals from alpha particles, called "fission tracks".
- Another estimate of exhumation rate can be obtained from cosmogenic nuclides, rare isotopes that are generated by the absorption of cosmic rays in the top meter or so of exposed rock.
- Natural denudation processes are constantly changing the character of the landscape, but so, too, are human activities.

- Landscapes evolve through time as tectonic forces raise crustal rocks and erosional agents wear them away.
- Landscapes are constantly adjusting to changes in the factors that control their development and likely are never in a complete state of equilibrium. Hypothetical models for landscape evolution attempt to generalize how uplift and denudation interact.
  - In the igeographic cycleî of W. W. Davis, uplift dominates in young landscapes, and denudation becomes more dominant as the landscape matures.
  - The steady-state hypothesis proposes that uplift and denudation remain in balance for long periods of time
- Ancient landscapes with low relief imply long intervals of erosion that slowly lowered the land surface to low altitude. Although not common in modern landscapes, extensive surfaces of low relief are preserved in some ancient rocks
- Silicate weathering and burial of organic carbon remove CO<sub>2</sub> from the atmosphere and place it in long-term storage. Removal of CO<sub>2</sub> from the atmosphere reduces the greenhouse effect and influences world climate. Mountain uplift exerts a strong influence on atmospheric CO<sub>2</sub> levels in Earth history, because uplift exposes fresh rock to chemical weathering



Marble quarry in the Alps, Italy

## Landscape Evolution (Geomorphology)

- Uplift
- Erosion
  - Exhumation = exposing rocks
  - Denudation = removing debris & placing elsewhere
- Old idea two are decoupled
- New Idea two are closely linked

### Uplift controls

- Plate Tectonics
  - Mantle convection
    - Collisional uplift
    - Extensional uplift
    - plumes
- Isostatic uplift
  - Climate connection

# New Insight counter-intuitive idea?

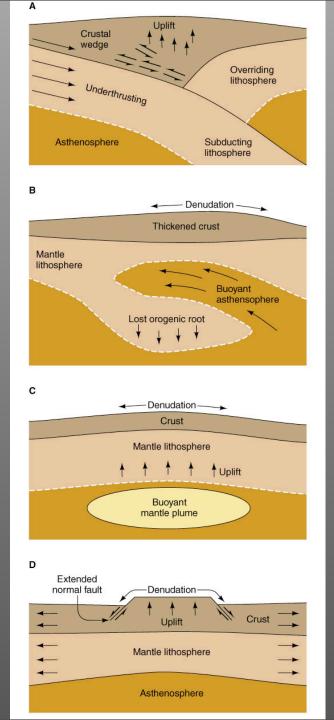
- High mountains affect weather patterns
  - Increase in precipitation (more erosion)
  - Glaciation (more erosion)
- Erosion drives uplift through isostacy
  Erosion therefore causes mantle flow
- Thus, climate can drive mantle flow
  Provides a positive feedback on mantle processes
- Climate change due to uplift
  - Changed global circulation
  - Changed CO<sub>2</sub> cycling and storage

Collision zone "crustal wedge" (Olympic Mtn, Taiwan, Alps)

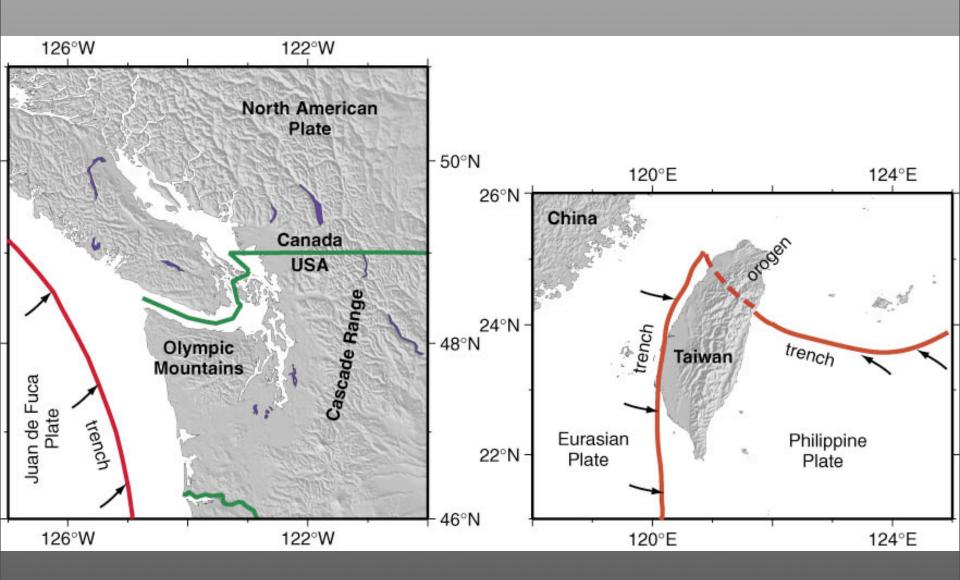
#### Loss of "lithospheric root" (Tibet, Altiplano)

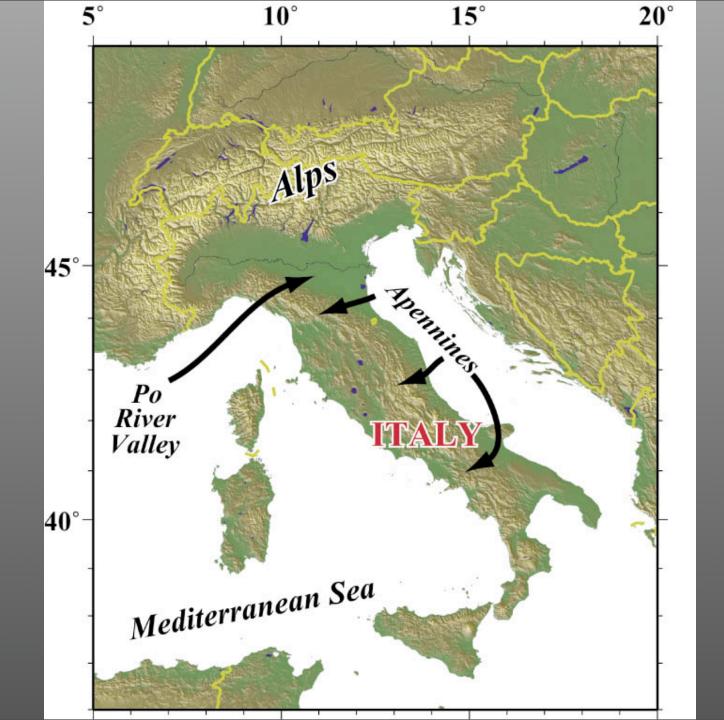
Mantle Plume (Yellowstone, Africa)

Extensional thinning (Basin and Range – Nevada)



### Examples





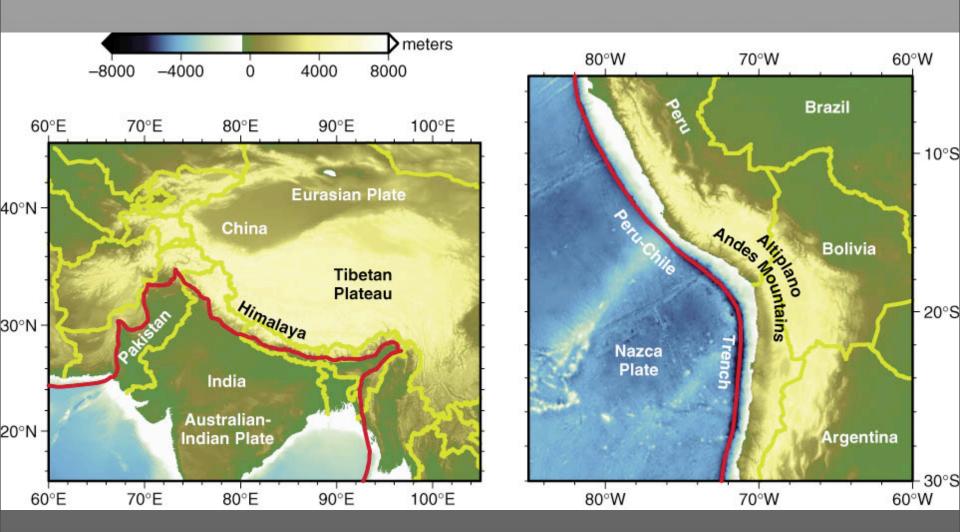


Figure 12.3

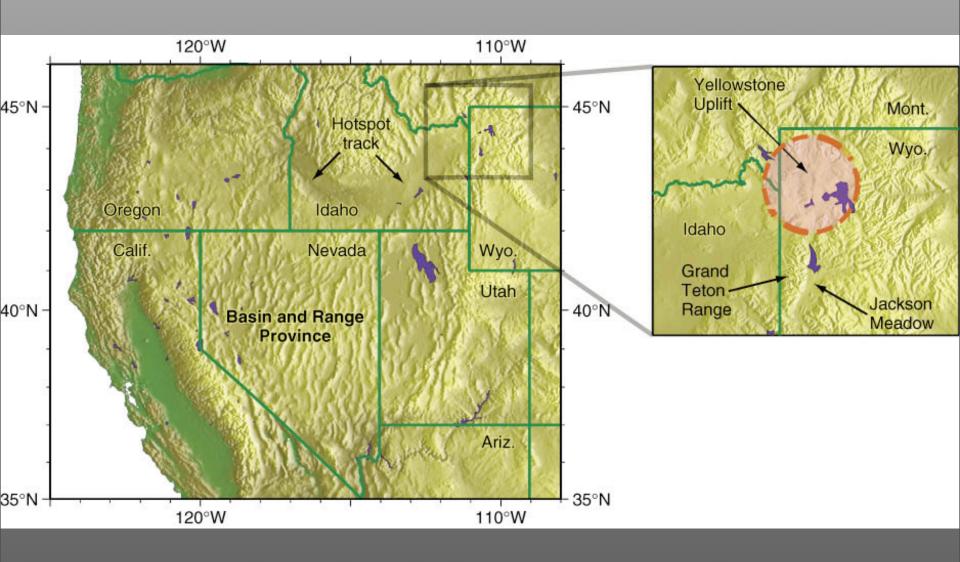
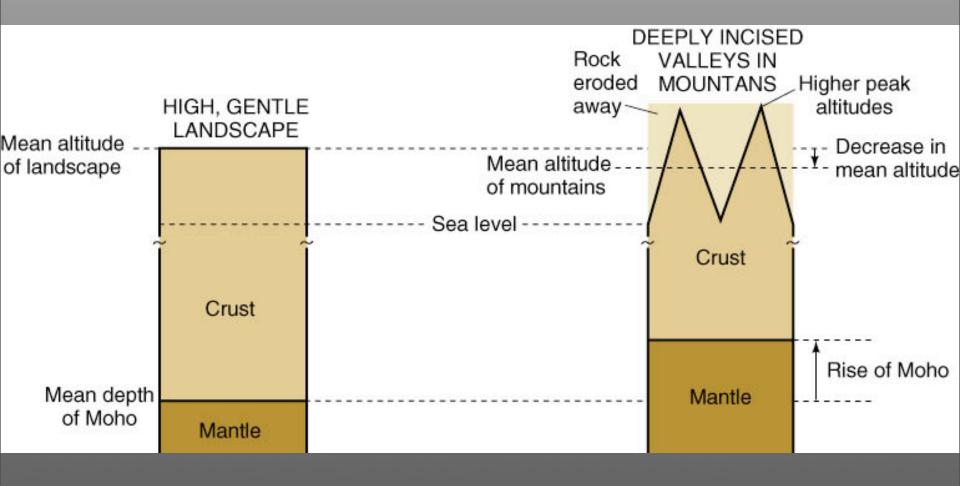
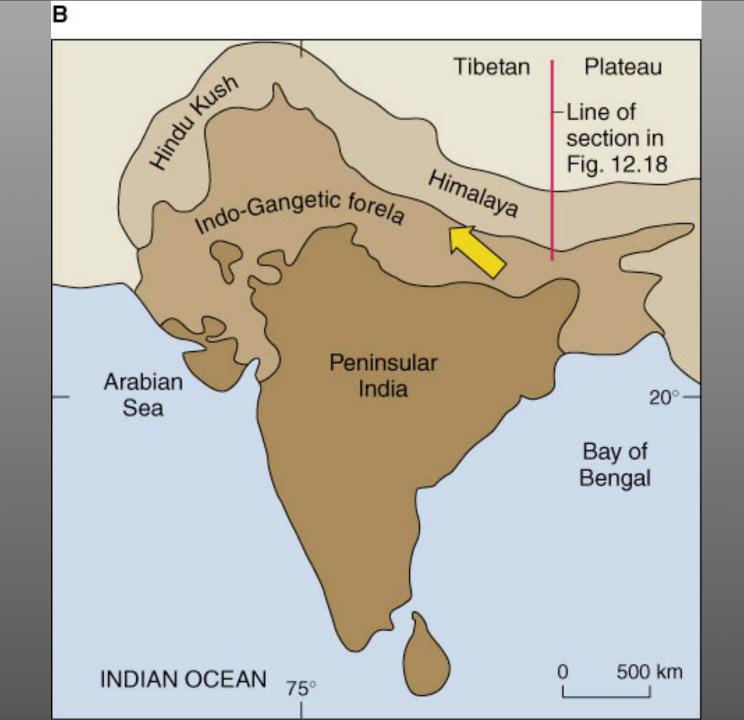


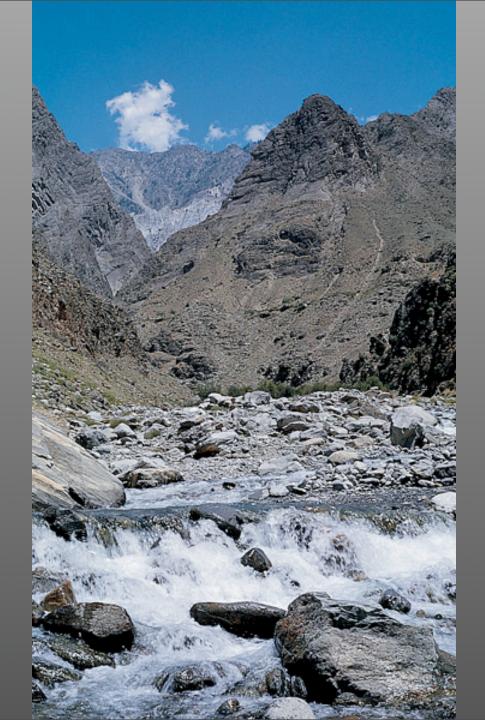
Figure 12.5

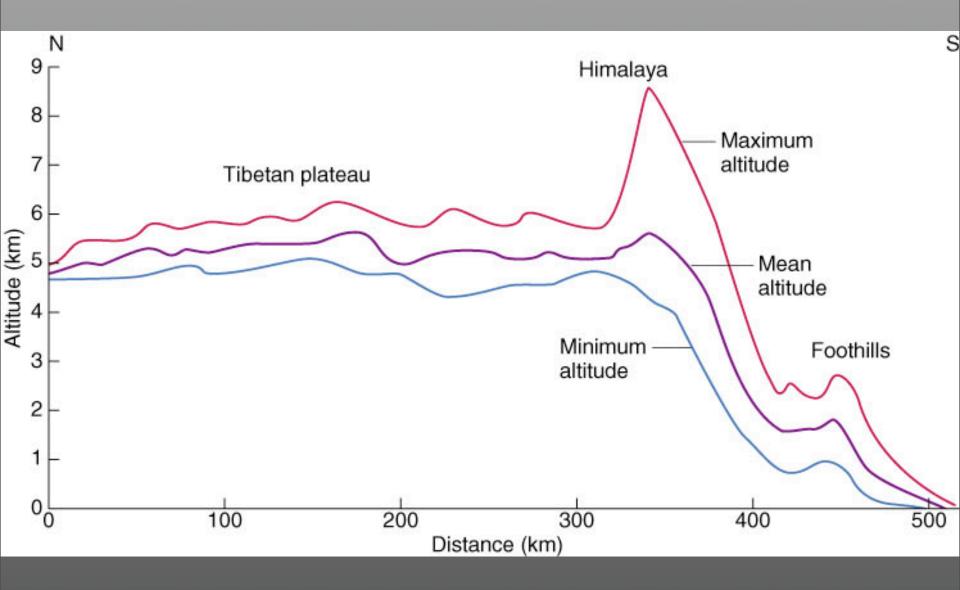


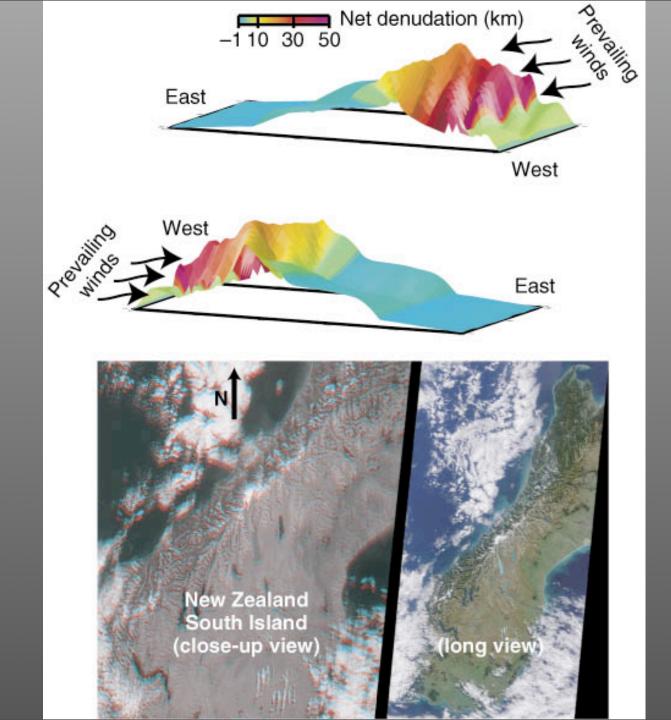
### The Climate Connection









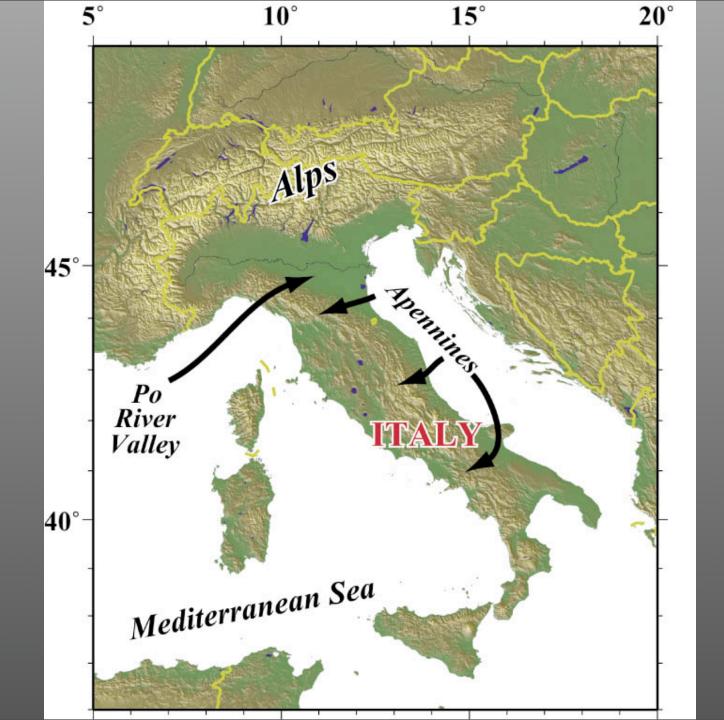


### **Erosion Controls**

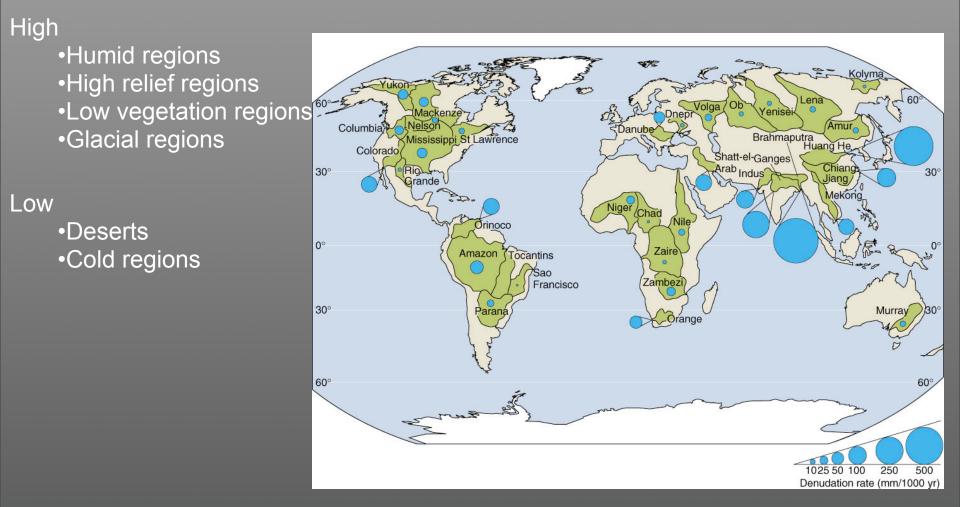
- Parent material
- Topography
- Climate
- Organisms
- Time

### Calculating erosion

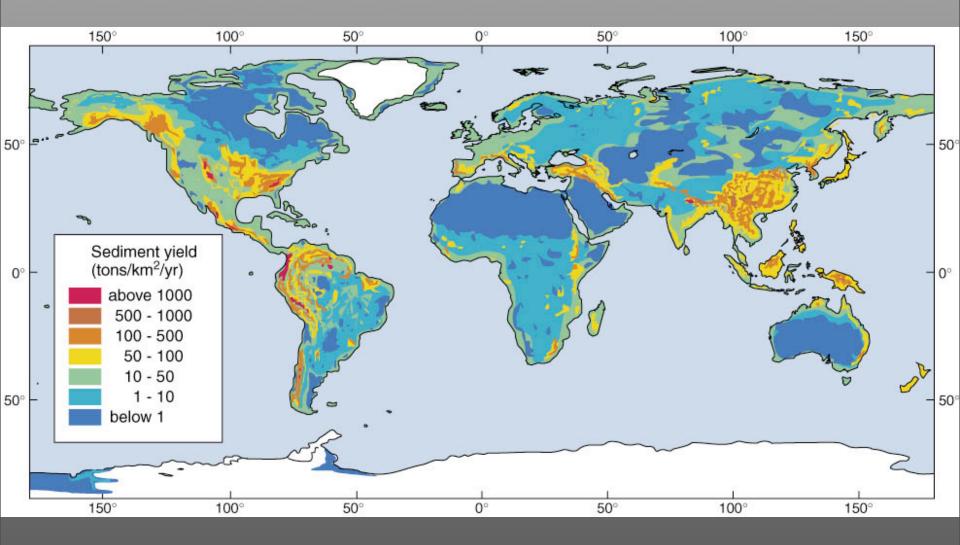
- Exhumation rates
  - Measure rate of rock removal
  - Measure how long rocks have been at the surface
- Denudation rates
  - Measure how much sediment has accumulated over time



### **Denudation rates**

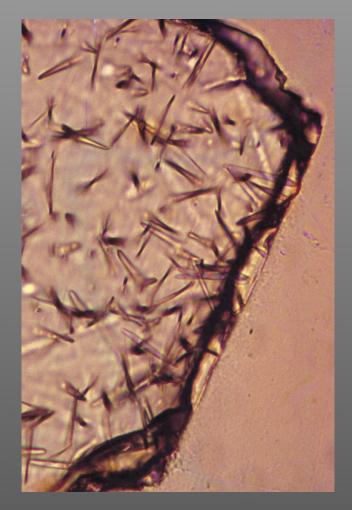


\*We are affecting denudation rates!



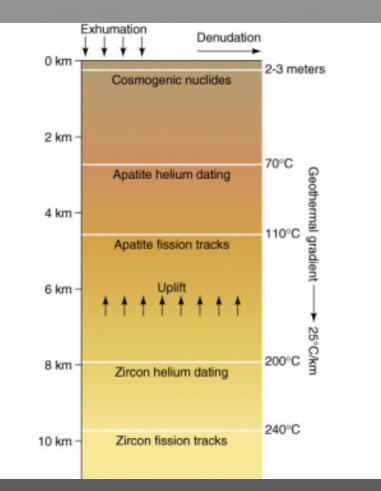
## Exhumation rates based on rock removal

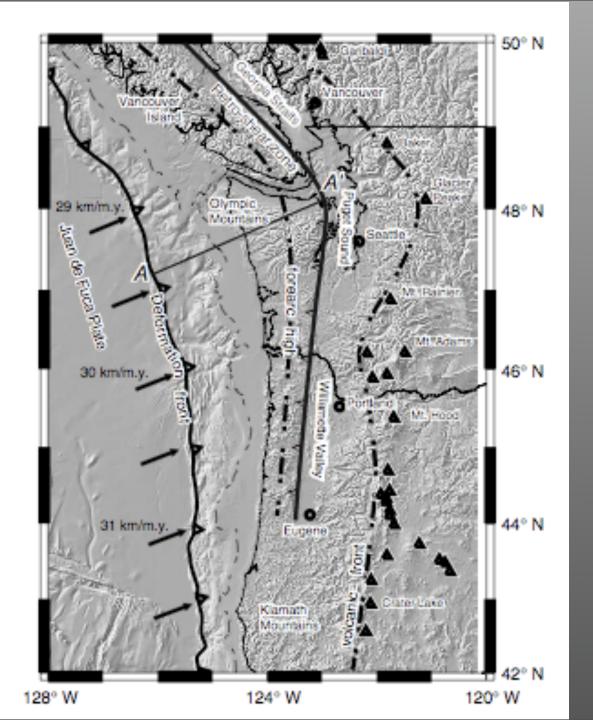
- Fission tracks
  - Spontaneous fission scars minerals
    - at high temps scars heal
    - At low temps scars accumulate
  - Counting fission tracks gives estimate of time since rock cooled through some temperature (depth)

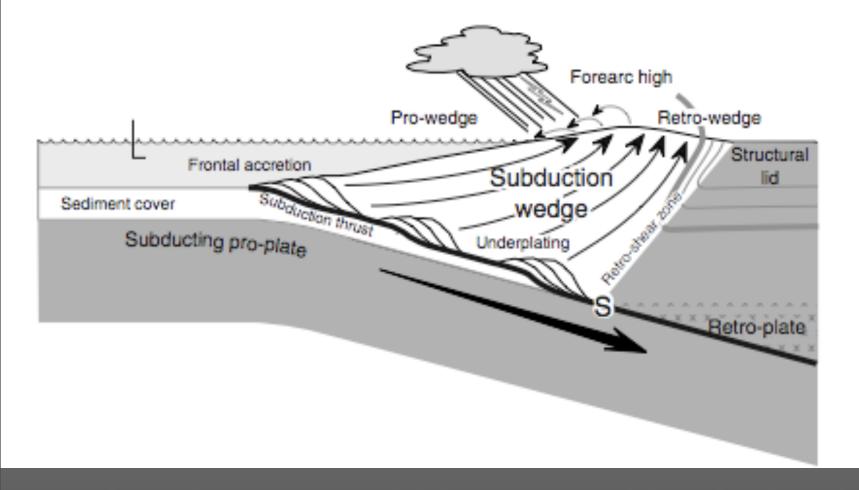


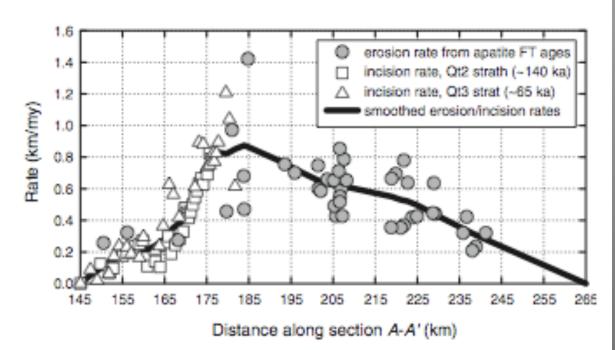
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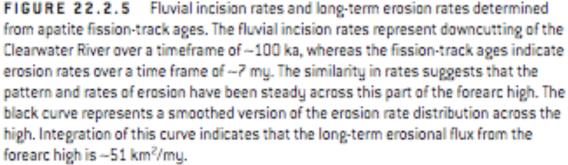
- Radioactive decay
  - Some elements in rocks decay
    - At high temperature decay products escape
    - At low temperatures decay products trapped
  - Measuring amount of decay product give estimate of time since rock cooled







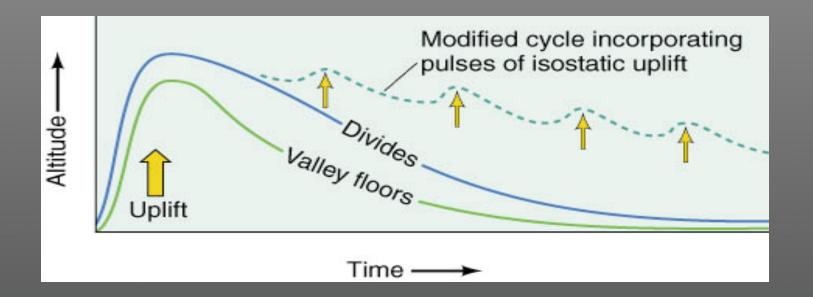




### Models of uplift and erosion

#### Davis cycle

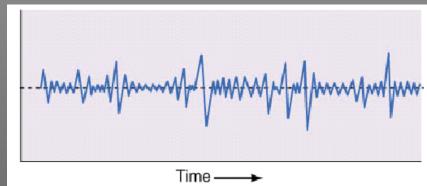
- Young landscape = high relief and v-shaped valleys
- Old landscapes = low relief and broad flat valleys



### Models of uplift and erosion

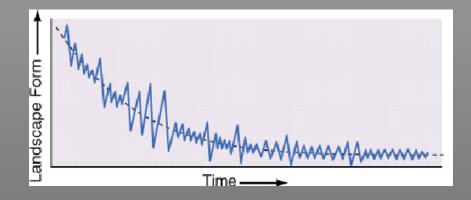
### Steady-State landscapes

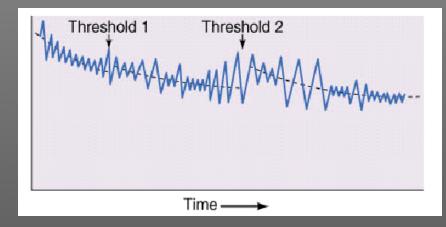
- Theory
  - Over time landscapes reach balance
  - Uplift = erosion
- Reality
  - Changes in relief
    - Uplift events
    - Sea level change
  - Changes in erosion rates
    - Climate changes
    - Differing lithologies



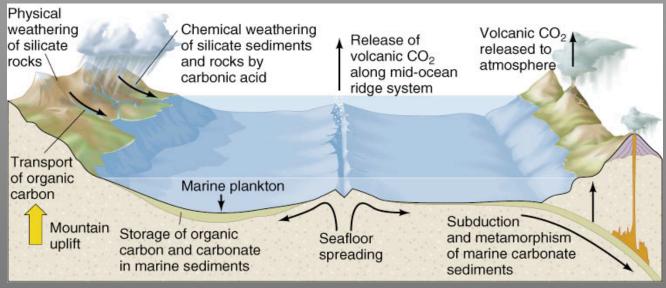
### Models of uplift and erosion

- Dynamic equilibrium
  - More erosion or more uplift through time produces
  - Rapid landscape change
    - Small variations don't change the system but over time they accumulate till a THRESHOLD is reached and then the entire system shifts into a new regime





### **Climate and Plate Tectonics**



#### • CO<sub>2</sub> sources

- Volcanoes, metamorphism of carbon rich marine rocks
- CO<sub>2</sub> sinks
  - Silicate weathering
  - Organic carbon burial
- Climate change in last 40 my due to uplift?