

Lesson 4: Hydrologic Analysis – Precipitation

Gauge Undercatch

Ž Larson and E.L. Peck, "Accuracy of Precipitation Measurements for Hydrologic Modeling," Water Resources Res., 10(4):859, 1974. Copyright by the American Geophysical Union. FIGURE 4.16 Effect of wind speed on the catch of precipitation gages. Source: I

Estimating Basin Areal Average Precipitation

Areal Precipitation

For a control volume (e.g., basin) with area A:

$$P_A = \frac{1}{A} \int_A P(x) dx$$

A discrete approximation to the integral is:

$$P_A \approx \sum_{i=1}^n w_i P_i$$

 P_i is precipitation at the *i*-th gage

 w_i is the weighting factor

Thiessen Polygon Method

Define area A_i closest to each gage. Let:

$$w_i = \frac{A_i}{A}$$

The areas closest to each gage are the polygons formed by the perpendicular bisectors of the lines joining adjacent gages.

The steps for creating the polygons are:

- 1. Plot stations on a map (drawn to scale)
- 2. Connect adjoining stations (dashed)
- 3. Construct perpendicular bisectors (solid)
- 4. Measure area within the basin for each gage
- 5. Multiply gage precipitation by area (A_i)
- 6. Sum and divide by total area (*A*)



FIGURE 2.3 Thiessen network.

Isohyetal Method

Draw contours of equal rainfall amounts (isohyets). Measure the area between each contour A_j . Let:

$$w_j = \frac{A_j}{A}$$

The steps for creating the isohyetal map and determining the areas A_i are:

- 1. Plot stations on a map (drawn to scale)
- 2. Draw contours of equal precipitation (isohyets)
- 3. Measure area in basin between each contour
- Multiply area (A_i) by the average of the contour (isohyet) values (P_i) 4.
- 5. Sum and divide by total area (*A*)



Isohyets	Area between isohyets, mi ²	Average precipitation, in	$\begin{array}{c} \text{Product} \\ \textbf{A} \times \textbf{P} \\ \text{mi}^2 \text{ in.} \end{array}$
3.0			
2.5	19	3.45	66
3.5	106	3.75	398
4.0			
4.5	102	4.25	434
4.5	60	4.75	285
5.0			700
55	150	5.25	/88
0.0	84	5.75	483
6.0	47	6.20	201
6.5	4/	0.20	291
Total	568		2745

Product

FIGURE 2.4 An isohyetal map.

