

# Welcome to Best Practices for Cataloging Objects Using RDA & MARC 21

Rare Books and Manuscripts Section  
Bibliographic Standards Committee Program Planning Group

- We will start and end on time
- Please submit questions **via chat**, prefaced with “Question:” or “?:” If you identify as a member of a historically marginalized group, you are welcome to add an asterisk for progressive stacking.
- A chat monitor will monitor the chat
- To create a safe and comfortable environment for all attendees, please be courteous, polite, listen for understanding, and respect others’ opinions

# Best Practices for Cataloging Objects Using RDA & MARC 21

RBMS Bibliographic Standards Committee Program Planning Group

Cataloging three-dimensional objects (in RDA terms), such as:

- Realia
- Games and puzzles
- Naturally occurring objects
- Microscope slides
- Models

Please submit questions via chat, prefaced with “Question:” or “?:” If you identify as a member of a historically marginalized group, you are welcome to add an asterisk for progressive stacking.



# Cataloging objects

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# Housekeeping

- ▶ Naturally occurring objects; microscope slides; models — Julie
- ▶ Games, board games, card games, puzzles, etc. — Robert
- ▶ General guidelines and everything else — Jessica

# What do we mean by “objects?”

## Three dimensional forms

- ▶ Toys and games
- ▶ Tools
- ▶ Models and dioramas
- ▶ Furniture
- ▶ Textiles
- ▶ Dishes
- ▶ Pottery
- ▶ Sculpture and other 3D art
- ▶ Coins
- ▶ Rocks and mineral samples
- ▶ Scientific specimens
- ▶ Pressed flowers

# Standards for objects cataloging

- ▶ RDA
- ▶ MARC21
- ▶ OLAC Best Practices For Cataloging Objects Using RDA And MARC 21
  - ▶ <http://www.olacinc.org/document/best-practices-cataloging-objects-using-rda-and-marc-21>
  - ▶ Instructions that are specific to the OLAC Best Practices Guide are marked with an asterisk

# A few words about “new” RDA (that is, don’t panic)

- ▶ Formal implementation by the Library of Congress and the Program for Cooperative Cataloging is at least a year in the future
- ▶ Many decisions are outsourced to “communities of practice”
  - ▶ OLAC is a “community of practice”
- ▶ The major changes don’t impact objects cataloging
  - ▶ Aggregates
  - ▶ Diachronic works
  - ▶ Treatment of non-human agents
- ▶ We know that eventually we will have to update the guide to reflect the new numbering
- ▶ Basic content in guide will still be applicable

# It all starts with cataloger's judgement



Photo credit: Rachel Penniman





# Fixed fields cheat sheet

More definitions at: <https://www.oclc.org/bibformats/en/fixedfield/tmat.html>

- ▶ OCLC workform=Visual Materials
- ▶ Type Leader/06=r
  - ▶ Three-dimensional artifact or naturally occurring object
- ▶ Tmat 008/33=
  - ▶ a=art original
  - ▶ c=art reproduction
  - ▶ d=diaroma
  - ▶ g=game
  - ▶ p=microscope slide
  - ▶ q=model
  - ▶ r=realia
  - ▶ w=toy
  - ▶ b=kit
  - ▶ z=other

# Collections vs sets

## Collections

- ▶ Bvl Leader/07 = 'c'
- ▶ Artificial groupings assembled by
  - ▶ Collectors
  - ▶ Donors
  - ▶ Dealers
  - ▶ Libraries/archives

## Sets

- ▶ Bvl Leader/07 = 'm' [the same as individual items]
- ▶ Produced or issued as a group by
  - ▶ Creators
  - ▶ Publishers
  - ▶ Distributors
  - ▶ Manufacturers

# Creators

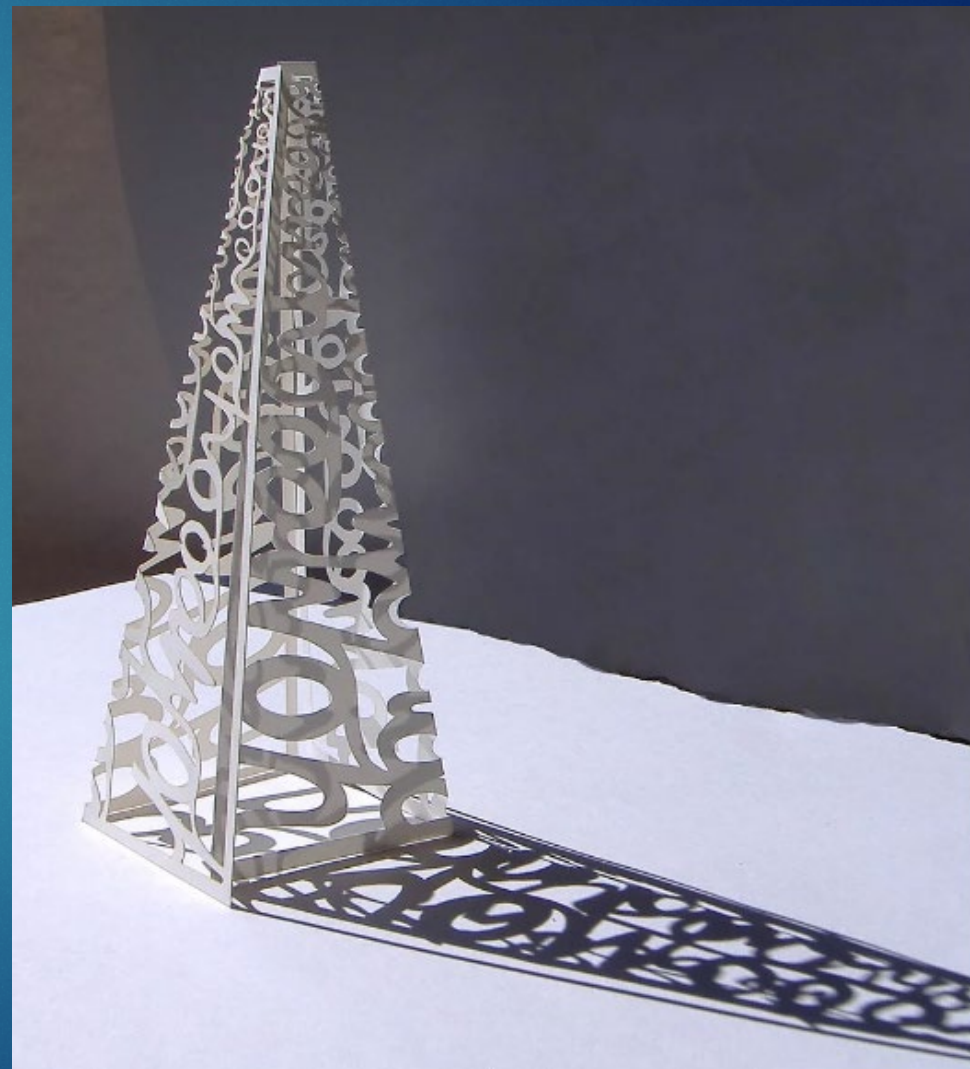
- ▶ **Many object records in a MARC environment will be title “main entry”**
  - ▶ Per RDA 19.2.1.1.1, corporate bodies cannot be creators except in a few limited circumstances
  - ▶ Individual creators are often unidentified
  - ▶ Multiple agents may be involved in the creation of a resource, like with a motion picture
  - ▶ Can record other agents such as distributors, commissioning bodies
- ▶ Record #2 Uncle Tom's cabin souvenir silver spoon
  - 245 0 0 Uncle Tom's cabin souvenir silver spoon.
  - 700 1 Hooker, Isabella Beecher, †d 1822-1907, †e designer.
  - 710 2 Watrous Mfg. Co., †e manufacturer.

# Creators

- ▶ Transcribe statements of responsibility if present on the resource
- ▶ Record creators if known
- ▶ Record #3 Sound chimney

100 1 Martin, Siobhan Ꞥc (Book artist), Ꞥe artist.

245 1 0 Sound chimney / Ꞥc Siobhan Martin.



# A brief word about titles

- ▶ Transcribe titles from anywhere in/on the resource
- ▶ May supply a title from an external source such as a distributor's website
- ▶ Titles will often be devised by the cataloger
- ▶ Do not bracket devised or supplied titles\*
- ▶ Note on source of title is required\*

- ▶ Record #3

245 1 0 Sound chimney / Ꞥc Siobhan Martin.

588 0 Title from envelope.

- ▶ Record #4

245 0 0 Votes for women blue bird sign.

588 0 Title devised by cataloger.

# “Published” vs “unpublished”:

Trying to apply print concepts to objects

Instead of published  
think of...

- ▶ Issued
- ▶ Commercially distributed
- ▶ Manufactured
- ▶ Publicly advertised
- ▶ Offered for sale

Instead of unpublished  
think of...

- ▶ Produced
- ▶ May be
  - ▶ Unique
  - ▶ Handmade
  - ▶ For personal use

# “Unpublished” /Produced 264\_0

- ▶ RDA 2.7
- ▶ Only date (or estimated date) is required
- ▶ Supply place of production if it is readily discoverable\*
- ▶ Otherwise, try to estimate country of origin
- ▶ No need to supply [Producer not identified]
  - ▶ Record # 7 Pincushion of Cheltenham Female Orphan Asylum  
School of Industry  
264 0 [Cheltenham], ‡c [not before 1806]

# Publisher/Distributor/Manufacturer

264\_1

264\_2

264\_3

- ▶ RDA 2.8, 2.9, 2.10
- ▶ Take information from anywhere on/in the resource
- ▶ Record what is on the piece
- ▶ Bracket estimated information or information supplied from outside the resource
- ▶ Only supply readily ascertainable information and only if it would aid the user
- ▶ Notes on source of supplied information—cataloger's judgement



# Publisher/Distributor/Manufacturer

264\_1

264\_2

264\_3

- ▶ **Record what you have, in the place where it makes sense\***

- ▶ Record # 4 Votes for women bluebird sign

264 1 [Massachusetts] : Ꞥb Massachusetts Woman Suffrage Association, Ꞥc [1915]

264 3 New York : Ꞥb Amalgamated Lithographers of America

500 Union label 33: Local No. 1 Amalgamated Lithographers of America, New York.

520 ...issued by the Massachusetts Woman Suffrage Association as part of the 1915 campaign...

# Publisher/Distributor/Manufacturer

264\_1

264\_2

264\_3

- ▶ If there is no information on the resource, supply or devise one statement
- ▶ Supply the statement that makes the most sense\*
- ▶ Bracket information that comes from outside the resource
  - ▶ Record #2 Uncle Tom's Cabin souvenir spoon

264 3 [Wallingford, Connecticut] : ‡b [Watrous Mfg. Co.], ‡c [not before 1896]

(Information supplied from online reference sources)

# Publisher/Distributor/Manufacturer

264\_1

264\_2

264\_3

- ▶ If there is no information on the resource, supply or devise one statement
- ▶ Supply the statement that makes the most sense\*
- ▶ Record # 5 Votes for women tea cup and saucer

264 1 [England?] : ‡b [Women's Social and Political Union?], ‡c [between 1903 and 1917?]

500 Possibly commissioned by the Women's Social and Political Union as the cup and saucer share the WSPU's colors of green and purple.

(Women's Social and Political Union was active in England between 1903 and 1917)

# Publisher/Distributor/Manufacturer

264\_1

264\_2

264\_3

- ▶ If there is no information on the resource, and no information is available from outside the resource, devise one statement
- ▶ Sometimes you don't really have any information!
- ▶ Record #6 19<sup>th</sup> century chemisette pilgrim badge

264 3 [France?] : ‡b [manufacturer not identified], ‡c [19th century?]

(Information is entirely estimated/supplied from the cataloger's general knowledge)



# Extent

300 \$a; 338

- ▶ RDA 3.4.6
  - ▶ Record the number of units and the type of unit using the list at 3.4.1.3 \*or\* supply an appropriate term
    - 1 sculpture
  - ▶ Record subunits if desired
    - 1 dessert service (10 dishes) OR 10 dishes
  - ▶ Carrier type in 338 is always “object”

\*\*\*\*Globes and 3D cartographic resources have different rules

# Extent

300 \$a

- ▶ 300 is repeatable
- ▶ Record #5

Votes for women tea cup and saucer

300 1 tea cup

300 1 saucer

Photo credit: Duke  
University Libraries



# Base, applied, and support material; illustrations; color; etc.

300 \$b

- ▶ These elements can also be recorded in the 340 fields using controlled RDA vocabularies.
- ▶ <https://www.rdaregistry.info/termList>
  - ▶ Record # 7 Pincushion of Cheltenham Female Orphan Asylum School of Industry
    - 300 1 pincushion : ꞑb cloth, thread, white, red and green ; ꞑc 7 x 7 x 3 cm
    - 340 ꞑa textile ꞑ2 rdamat [base material]
    - 340 ꞑc textile ꞑ2 rdamat [applied material]
    - 340 ꞑg polychrome ꞑ2 rdacc [color]

# Dimensions

300 \$c; 340 \$b

- ▶ RDA 3.5.1.4.1.3
  - ▶ Record the dimensions of the form itself \*or\* record the dimensions of the container
- ▶ RDA 3.5.1.6
  - ▶ If there are objects of various sizes, record the dimensions of the largest (or record the dimensions of the container)
- ▶ Record #1 Antislavery dessert service

300 1 dessert service (10 dishes) : \$b ceramic, white and brown ; \$c 17 cm high x 34 cm wide or smaller

\*\*\*\*Globes and 3D cartographic resources have different rules



# Dimensions

300 \$c; 340 \$b

► Record #1 Antislavery dessert service

300 1 dessert service (10 dishes) : \$b ceramic, white and brown ; \$c 17 cm high x 34 cm wide or smaller

340 \$3 compote \$b 17 cm high x 34 cm wide

340 \$3 plates \$b 22 cm diameter

340 \$3 asymmetrical plate \$b 25 x 22 cm

340 \$3 serving platter \$b 29 x 24 cm



Photo credit: Rachel Penniman

# Content/Carrier/Media type

- ▶ 336 three-dimensional form †b tdf †2 rdacontent \*
- ▶ 337 unmediated †b n †2 rdamedia \*\*
- ▶ 338 object †b nr †2 rdacarrier

\* Very occasionally tactile three-dimensional form

\*\*Microscope slides are mediated

# Form of work

380

- ▶ What is this?!?
  - ▶ RDA element at the work level
- ▶ Use terms from a controlled vocabulary like LCSH or AAT
- ▶ Record #2 Uncle Tom's Cabin souvenir **spoon**
  - 245 0 0 Uncle Tom's cabin souvenir silver **spoon**.
  - 300 1 **spoon** : †b silver, illustrations ; †c 15 cm long
  - 380 **Spoons** †2 lcsch
  - 520 Souvenir silver **spoon** designed by Harriet Beecher Stowe's sister, Isabella Beecher Hooker...
  - 655 7 Souvenir **spoon**. †2 aat



# Notes

## 5XX

- ▶ Notes are optional
- ▶ EXCEPT for note on source of title
  - ▶ Use field 588 for source of title
- ▶ OLAC Best Practices guide has a chapter on notes that apply to Objects
- ▶ Our stuff is weird! And notes help explain what is going on
- ▶ As always, it's cataloger's judgement on which notes to make
  - ▶ Does it aid the user?
  - ▶ Is there an institutional policy?

# Genre terms

- ▶ Getty Art and Architecture Thesaurus terms used in the examples
- ▶ <http://www.getty.edu/research/tools/vocabularies/aat/>
  - ▶ Signs (declaratory or advertising artifacts)
  - ▶ Souvenir spoon
  - ▶ Silver (metal)
  - ▶ Pincushions
  - ▶ Needlework (visual works)
  - ▶ Cross-stitching
  - ▶ Pilgrim badges
  - ▶ Pendants (jewelry)
  - ▶ Plates (general, dishes)
  - ▶ Compotes
  - ▶ Transferware
  - ▶ Dessert services
  - ▶ Teacups
  - ▶ Poetry

Example records for RBMS workshop on cataloging objects.

#1 Anti-slavery dessert service OCLC 1017991631



Photo credit: Rachel Penniman

Type r	ELvl l	Srce d	Audn	Ctrl	Lang eng
BLvl c	Form	GPub	Time nnn	MRec	Ctry enk
Desc i	TMat r	Tech n	DtSt q	Dates 1820 , 1830	

040 NDD ꝑb eng ꝑe rda ꝑc NDD ꝑd NDD ꝑd OCLCF ꝑd NDD

245 0 0 Anti-slavery dessert service.

264 3 [England?], ꝑc [between 1820 and 1830?]

300 1 dessert service (10 dishes) : ꝑb ceramic, white and brown ; ꝑc 17 cm high x 34 cm wide or smaller

336 three-dimensional form ꝑb tdf ꝑ2 rdacontent

337 unmediated ꝑb n ꝑ2 rdamedia

338 object ꝑb nr ꝑ2 rdacarrier

340 ceramic ꝑ2 rdamat

340 ꝑ3 compote ꝑb 17 cm high x 34 cm wide

340 ꝑ3 plates ꝑb 22 cm diameter

340 ꝑ3 asymmetrical plate ꝑb 25 x 22 cm

340 ꝑ3 serving platter ꝑb 29 x 24 cm

380 Tableware ꝑ2 lcsh

500 Likely an English Staffordshire transferware dessert service. Composed of 1 high footed compote, 7 plates with scalloped edges, 1 plate with asymmetrically scalloped edges, 1 oval serving platter.

500 All dishes have the following text in brown on rim: "As borrowed beams illumine our way and shed a bright and cheering ray", "I labour and have no rest, Lam.5C5V", "So Christian Light dispels the gloom that shades poor Negro's hapless doom" and "I am oppressed undertake for me, Isaiah 28C14V."

500 Compote has additional text in brown at foot: "Deliver the captives again, which ye have taken captive. 2 Chron.28C14v.," "And the nation to whom they shall be in bondage will I judge. Acts 7C7v.," "Ye shall not oppress. Levit.25C14v.," "The mighty are gathered against me, not for my transgressions, nor for my sin. Psalms 59v.3."

500 All dishes have image of a black woman (sometimes referred to as the "native mother" or "African mother" motif) seated on a rock under a palm tree holding her child on her lap, with a hut and more palm trees in the back ground. Compote also has image of a kneeling black man in chains.



630 0 0 Bible †v Quotations.  
650 0 Antislavery movements.  
655 7 Plates (general, dishes) †2 aat  
655 7 Compotes. †2 aat  
655 7 Transferware. †2 aat  
655 7 Dessert services. †2 aat  
655 7 Poetry. †2 lcgft

This is BLvL Leader/07=c because it is a collection that was assembled by the collector.

#2 Uncle Tom's Cabin souvenir spoon OCLC 1141735731



Photo credit: Jessica Janecki

Note the maker's mark on the left side of the third image.

\*\*Information about the spoon is available in this digitized pamphlet written by Isabella Beecher Hooker: <http://utc.iath.virginia.edu/tomituds/toesibhat.html>

Type r	ELvl l	Srce d	Audn	Ctrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry ctu
Desc i	TMat r	Tech n	DtSt s	Dates 1896 ,	

040 NDD ꞑb eng ꞑe rda ꞑc NDD ꞑd NDD ꞑd OCLCF

245 0 0 Uncle Tom's cabin souvenir silver spoon.

264 3 [Wallingford, Connecticut] : ꞑb [Watrous Mfg. Co.], ꞑc [not before 1896]

300 1 spoon : ꞑb silver, illustrations ; ꞑc 15 cm long

336 three-dimensional form ꞑb tdf ꞑ2 rdacontent

337 unmediated ꞑb n ꞑ2 rdamedia

338 object ꞑb nr ꞑ2 rdacarrier

340 metal ꞑ2 rdamat

380 Spoons ꞑ2 lcsh

588 Title devised by cataloger.

500 Manufacturer's mark of a right facing half circle and a capital W on reverse is the mark of Watrous Mfg. Co. of Wallingford, Connecticut. Consult Online encyclopedia of silver marks, hallmarks & makers' marks.

520 Souvenir silver spoon designed by Harriet Beecher Stowe's sister, Isabella Beecher Hooker. The bowl of the spoon has a raised illustration of a cabin with the caption Uncle Tom's Cabin while the handle has portraits of Stowe, Topsy and Little Eva. The reverse of the handle has a facsimile of Stowe's signature.

500 This design was first advertised for sale in 1896 and the spoons were originally produced by Wm. Rogers Mfg. Co. in Hartford, Connecticut. Hooker patented the design in 1898.

600 1 0 Stowe, Harriet Beecher, ꞑd 1811-1896. ꞑt Uncle Tom's cabin.

600 1 0 Stowe, Harriet Beecher, ꞑd 1811-1896.

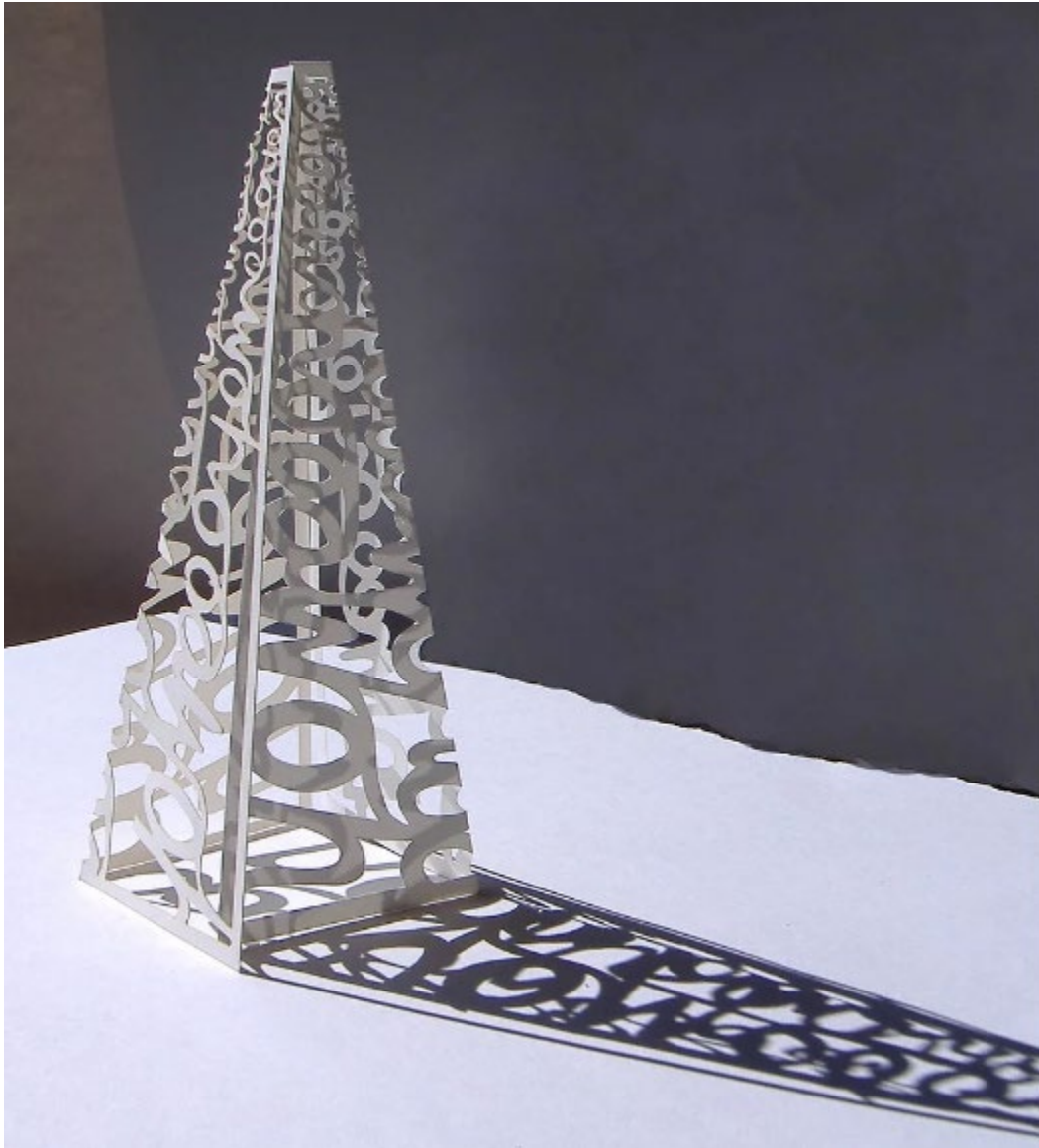
655 7 Souvenir spoon. ꞑ2 aat

655 7 Silver (metal) ꞑ2 aat

700 1 Hooker, Isabella Beecher, ꞑd 1822-1907, ꞑe designer.

710 2 Watrous Mfg. Co., ꞑe manufacturer.

**#3 Sound Chimney OCLC 1065993490**



<https://www.siobhanmartin.org/working-with-sound>

Type r	ELvl l	Srce d	Audn	Ctrl	Lang eng
BLvl m	Form	GPub	Time	MRec	Ctry enk
Desc i	TMat a	Tech n	DtSt s	Dates 2008 ,	

040 NDD †b eng †e rda †c NDD †d OCLCF †d NDD

090 N7433.4.M367 †b S69 2008

100 1 Martin, Siobhan †c (Book artist), †e artist.

245 1 0 Sound chimney / †c Siobhan Martin.

264 1 [England] : †b [Siobhan Martin], †c [2008?]

300 1 sculpture : †b white paper ; †c 24 x 9 x 9 cm, in envelope 27 x 22 cm

336 three-dimensional form †b tdf †2 rdacontent

337 unmediated †b n †2 rdamedia

338 object †b nr †2 rdacarrier

340 paper †2 rdamat

340 †g monochrome †2 rdacc

380 Sculptures †2 lcsh

588 0 Title from envelope.

500 In an edition of 100.

500 The sculpture is assembled from 2 white paper panels with onomatopoeic words cut into each by folding each panel vertically along its central crease and placing them together to create a pyramid shape.

500 "This piece was inspired by the sounds that enter our house via our open chimney. One of the sides represents the sound of the howling wind. The other side is the haunting sound that the collard doves make whilst sitting on top of the chimney. These outside sounds carry down the house and fill our sitting room"--Artist's statement on envelope.

500 Rubenstein Library copy 1: Number 16 of 100. †5 NcD

500 Rubenstein Library copy 1: Unfolded and stored flat. †5 NcD

650 0 Sound in art.

650 0 Chimneys.

650 0 Sound.

650 0 Artists' books †v Specimens.

655 7 Artists' books. ‡2 lcgft

655 7 Sculptures. ‡2 lcgft

This record TMat=a because it is an art original. It was issued in an edition of 100 but all the copies were handmade by the artist. However, because it was “issued” in an edition and was commercially distributed, with the artist acting as her own publisher, it has a 264\_1 publication statement. This is a good example of how the information you have available to you may influence a cataloging decision.

This record also has a known, personal creator (100 field) unlike most object records, which are usually title “main entry.”

Since this was also an artist’s book, it received an LC call number in **N7433.4.[X] for individual artists** so that it would could be shelved with our other artist’s books.

#4 Votes for women bluebird sign OCLC 1015200095



Photo credit: Lucy Vandercamp

Type r	ELvl I	Srce d	Audn	Ctrl	Lang eng
BLvl m	Form	G Pub	Time nnn	MRec	Ctry mau
Desc i	TMat r	Tech n	DtSt s	Dates 1915 ,	

040 NDD †b eng †e rda †c NDD †d OCLCF †d OCLCA †d NDD

245 0 0 Votes for women blue bird sign.

264 1 [Massachusetts] : †b Massachusetts Woman Suffrage Association, †c [1915]

264 3 New York : †b Amalgamated Lithographers of America

300 1 sign : †b tin, lacquer, yellow, blue, black ; †c 30 x 9 cm

336 three-dimensional form †b tdf †2 rdacontent

337 unmediated †b n †2 rdamedia

338 object †b nr †2 rdacarrier

340 metal †2 rdamat

340 †c lacquer †2 rdamat

340 †g polychrome †2 rdacc

380 Signs and signboards †2 lcsb

588 Title devised by cataloger.

500 Die-cut tin bird in blue, black and yellow, on a black perch, with holes for hanging. "Votes for women Nov. 2" is printed in black along the bird's yellow belly and tail. "Mass. Woman Suffrage Assn. Gertrude H. Leonard Teresa A. Crowley" is printed in black along the outside right edge of the bird's tail.

500 Union label 33: Local No. 1 Amalgamated Lithographers of America, New York.

520 This piece was issued by the Massachusetts Woman Suffrage Association as part of the 1915 campaign to pass a suffrage referendum in Massachusetts, along with four other states: New York, New Jersey and Pennsylvania. On July 17, 1915, "Suffrage Blue Bird Day," approximately 100,000 of the tin blue birds were pinned up around the state. On November 2, all four states voted in the negative. See Florey, K. Women's suffrage memorabilia: an illustrated historical study, 2013, page 188.

650 0 Women †x Suffrage †z Massachusetts.

650 0 Women †x Political activity.

650 0 Advertising, Political †z United States.

655 7 Signs (declaratory or advertising artifacts). †2 aat

700 1 Leonard, Gertrude Halladay, †d 1868-1919, †e associated name.

700 1 Crowley, Teresa A., †d 1874-1930, †e associated name.



710 2 Massachusetts Woman Suffrage Association, †e issuing body.

710 2 Amalgamated Lithographers of America. †b Local One, †e lithographer.

752 United States †b Massachusetts.

**#5 Votes for women tea cup and saucer OCLC 1010824138**



Photo credit: Duke University Libraries

Type r	ELvl l	Srce d	Audn	Ctrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry enk
Desc i	TMat r	Tech n	DtSt q	Dates 1903 , 1917	

040 NDD †b eng †e rda †c NDD †d OCLCF †d OCLCA †d NDD

245 0 0 Votes for women tea cup and saucer.

264 1 [England?] : †b [Women's Social and Political Union?], †c [between 1903 and 1917?]

300 1 tea cup : †b porcelain, white, green, purple ; †e 7 cm high x 12 cm wide

300 1 saucer : †b porcelain, white, green, purple ; †c 16 cm diameter

336 three-dimensional form †b tdf †2 rdacontent

337 unmediated †b n †2 rdamedia

338 object †b nr †2 rdacarrier

340 ceramic †2 rdamat

340 †g polychrome †2 rdacc

380 Tableware †2 lcsh

588 Title devised by cataloger.

500 Date of issuance estimated from activity of Women's Social and Political Union.

520 Tea cup with matching saucer. Items are white with green accents and feature the text "votes for women" in large purple capitals. Possibly commissioned by the Women's Social and Political Union as the cup and saucer feature the WSPU's colors of green and purple.

650 0 Women †x Suffrage.

655 7 Teacups. †2 aat

710 2 Women's Social and Political Union (Great Britain), †e commissioning body.

#6 19th century chemisette pilgrim badge OCLC 1141752723



Photo credit: Jessica Janecki

Type r	ELvl l	Srce d	Audn	Ctrl	Lang fre
BLvl m	Form	GPub	Time nnn	MRec	Ctry fr
Desc i	TMat r	Tech n	DtSt s	Dates 18uu ,	

040 NDD †b eng †e rda †c NDD †d OCLCF

245 0 0 19th century chemisette pilgrim badge.

264 3 [France?] : †b [manufacturer not identified], †c [19th century?]

300 1 pendant : †b metal ; †c 38 mm high

336 three-dimensional form †b tdf †2 rdacontent

337 unmediated †b n †2 rdamedia

338 object †b nr †2 rdacarrier

340 metal †2 rdamat

380 Pilgrim badges †2 aat

588 Title devised by cataloger.

500 1 metal chemisette, a pilgrim badge or pilgrimage token in the shape of a shirt purchased by pilgrims at the pilgrimage destination of Notre Dame de Chartres. Chemisettes are named after the Sancta Camisa, a tunic said to have been worn by Mary at the birth of Christ, housed at Chartres Cathedral. Obverse has raised details of a loose tunic while the reverse has the text: Pelerinage de N.D. de Chartres. Cette ste chemisette benite a Chartres a touche le precieux vetement de la Ste Vierge. The token has a loop at the top, likely to allow it to be worn as a pendant.

650 0 Pilgrim badges.

600 0 0 Mary, †c Blessed Virgin, Saint †x Devotion to †z France.

610 2 0 Cathedrale de Chartres.

655 7 Pilgrim badges. †2 aat

655 7 Pendants (jewelry) †2 aat

#7 Pincushion of Cheltenham Female Orphan Asylum School of Industry OCLC 1015200924

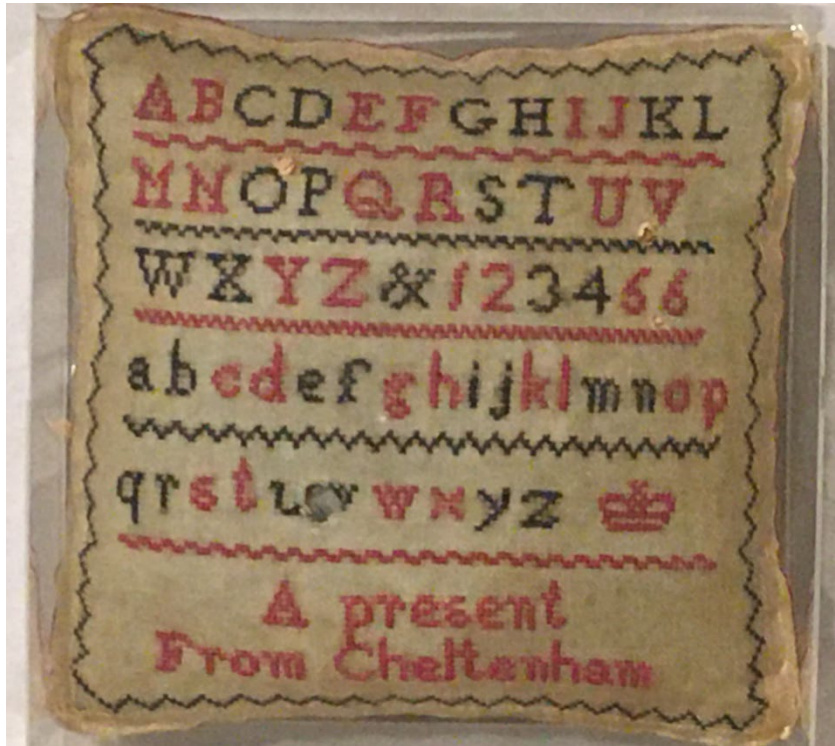


Photo credit: Lucy Vandercamp

Type r	ELvl l	Srce d	Audn	Ctrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry enk
Desc i	TMat r	Tech n	DtSt s	Dates 1806 ,	

040 NDD ꞑb eng ꞑe rda ꞑc NDD ꞑd OCLCF ꞑd NDD

245 0 0 Pincushion of Cheltenham Female Orphan Asylum School of Industry.  
264 0 [Cheltenham], ꞑc [not before 1806]

300 1 pincushion : ꞑb cloth, thread, white, red and green ; ꞑc 7 x 7 x 3 cm

336 three-dimensional form ꞑb tdf ꞑ2 rdacontent

337 unmediated ꞑb n ꞑ2 rdamedia

338 object ꞑb nr ꞑ2 rdacarrier

340 textile ꞑ2 rdamat

340 ꞑc textile ꞑ2 rdamat

340 ꞑg polychrome ꞑ2 rdacc

588 Title supplied by cataloger.

520 Square pincushion made with white cloth. Cross-stitched text in red on top of pincushion: "Cheltenham Female Orphan Asylum School of Industry Instituted on the 19 of May 1806. Religion is our guide and Industry our support." Cross-stitched in black and red on back: upper case alphabet letters, numbers 1-6, lowercase alphabet letters; cross-stitched text in red beneath alphabet: "A present From Cheltenham". Red and black decorative stitches in zigzag and diamond patterns around top and bottom edges.

650 0 Cross-stitch ꞑv Specimens.

650 0 Needlework ꞑv Specimens.

650 0 Pincushions ꞑv Specimens.

610 20 Cheltenham Female Orphan Asylum and School of Industry.

655 7 Pincushions. ꞑ2 aat

655 7 Needlework (visual works). ꞑ2 aat

655 7 Cross-stitching. ꞑ2 aat

752 Great Britain ꞑb England ꞑd Cheltenham.

The background of the slide is a light gray gradient with several realistic water droplets of various sizes scattered across it. The droplets have highlights and shadows, giving them a three-dimensional appearance.

# BEST PRACTICES FOR CATALOGING OBJECTS USING RDA & MARC 21

GAMES AND PUZZLES SEGMENT

OR

*“ALL WORK & NO PLAY MAKES ROB A DULL CATALOGER”*



# FIXED FIELDS

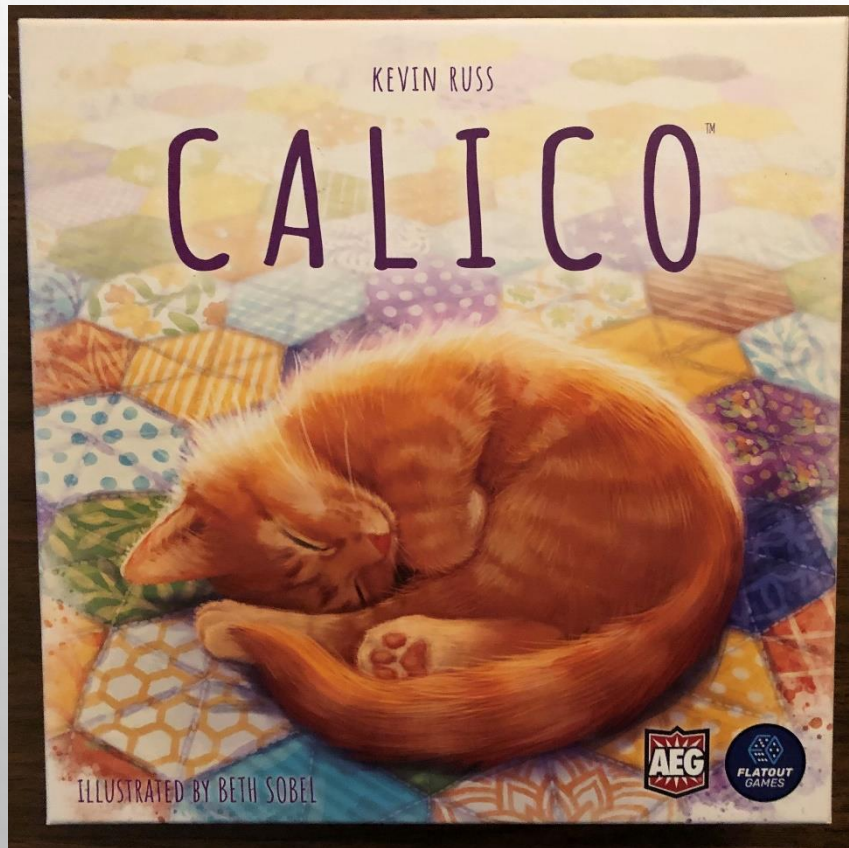
- Type: r (Three-dimensional artifact or naturally occurring object)
- TMat: g (Game)
  - RDA: A unit of extent that consists of a set of objects designed for manipulation according to prescribed or implicit rules for education, entertainment, or therapy. This term applies to three-dimensional forms
  - OCLC BF&S: Items or sets of items designed for play according to prescribed rules and intended for recreation or instruction. Includes puzzles and simulations.

# RESOURCES FOR CATALOGING GAMES

The screenshot shows the BoardGameGeek website. The top navigation bar includes 'Browse', 'Forums', 'GeekLists', 'Market', 'Community', and 'Help'. A search bar is located on the right. The main content area features a 'Subdomain: All' dropdown and a 'Game Release Preview' for 'Streets' scheduled for September to October 2020. Below this, there are sections for 'Announcements' (including 'Introducing GEEK Digital Board Games' and 'August Store Update'), 'Sponsored Contests' (such as 'Czech Games Edition "Lost Ruins of Arnak" Contest'), and 'Gone Cardboard' (listing 'Caverna' and 'Patchwork: Americana Edition'). A sidebar on the left lists 'THE HOTNESS' with various games and their ranks. The Windows taskbar at the bottom shows the time as 12:00 PM on 9/15/2020.

The screenshot shows the Kickstarter website. The top navigation bar includes 'Explore', 'Start a project', and a search bar. The main content area features a 'FEATURED PROJECT' titled 'The 7th Citadel' with a large image of a white, spire-like structure. Below the image, the text reads 'Play through a post-apocalyptic medieval fantasy world in this cooperative...'. To the right, there is a 'RECOMMENDED FOR YOU' section with three project cards: 'Fantastic Factories: Manufactions' (741% funded), 'CHOSEN (선택받은 자) Documentary on...' (107% funded), and 'Cupple - The water bottle with a twist' (618% funded). The Windows taskbar at the bottom shows the time as 1:29 PM on 9/29/2020.

# BOARD GAMES



## CALICO™

Calico™ is a gorgeous spatial puzzle game for the whole family!

Players are quilters competing to create the coziest, most beautiful quilts. Turns are simple – sew patches into your quilt by drafting and placing tiles onto your personal board. Earn victory points by sewing on buttons, fulfilling your design goals, and attracting cuddly cats to curl up on your quilt!

A PUZZLY TILE-LAYING GAME  
OF QUILTS AND CATS!

### Contents

- 4 Dual-layer Quilt Boards
- 108 Patch Tiles
- 80 Cat Tokens
- 52 Button Tokens
- 24 Design Goal Tiles
- 5 Double-Sided Cat Scoring Tiles
- 6 Black & White Patch Tiles
- 1 Score Pad
- 1 Cloth Tile Bag
- 1 Master Quilter Tile
- 1 Button Scoring Tile

\*actual contents may vary



FLATOUT GAMES  
**COLAB**

CREATING GREAT GAMES, TOGETHER

Molly Johnson · Robert Melvin  
Shawn Stankewich · Kevin Russ  
Dylan Mangini · David Iezzi



FLATOUT.GAMES

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Henderson, NV 89052 USA  
All rights reserved. Printed in China.  
Warning: Choking Hazard! Not for use  
by children under 3 years of age.

AEG 6210  
4561 01



7 29220 06210 9

30-45'

1-4

14+

Any questions, contact: [customerservice@alderac.com](mailto:customerservice@alderac.com) [www.alderac.com/calico](http://www.alderac.com/calico)

Type r	ELvl	Srce d	Audn	Cntrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry nvu
Desc i	TMat g	Tech n	DtSt s	Dates 2020, ____	
040	XXX	eng	rda	c	XXX
024 1_	729220062109				
037 __	6210	eng	AEG		
049	XXX				
245 00	Calico /		c	Kevin Russ.	
264 _1	[Seattle, Washington] :		b	Flatout Games, c	[2020]
264 _1	Henderson, NV :		b	Alderac Entertainment Group, c	[2020]
264 _4	c			©2020	
300	1 game (4 dual-layer quilt boards, 108 patch tiles, 80 cat tokens, 52 button tokens, 24 design goal tiles, 5 double-sided cat scoring tiles, 6 black & white patch tiles, 1 scorepad, 1 tile bag, 1 master quilter tile, 1 button scoring tile, 1 rulebook) :			b	
	cardboard, paper, cloth, color ;			c	in container 24 x 24 x 7 cm
336	three-dimensional form		b	tdf	2 rdacontent
337	unmediated		b	n	2 rdamedia
338	object		b	nr	2 rdacarrier
340	cardboard			2	rdamat
340	paper			2	rdamat
340	textile			2	rdamat
340	g			polychrome	2 rdacc
380	Board game				
588 0_	Title from container.				

520 “Players are quilters competing to create the coziest, most beautiful quilt. Turns are simple – sew patches into your quilt by drafting and placing tiles onto your personal board. Earn victory points by sewing on buttons, fulfilling your design goals, and attracting cuddly cats to curl up on your quilt!”—From container.

521 \_\_ Ages 14 and up.

500 For 1-4 players.

500 Playtime: 30-45 minutes.

650 \_0 Board games.

700 1\_ Russ, Kevin. †e designer.

710 2\_ Flatout Games (Firm). †e publisher.

710 2\_ Alderac Entertainment Group. †e publisher.



P R O J E C T L

A game by Adam Španěl, Jan Soukal,  
and Michal Mikeš

**boardcubator**

[www.boardcubator.com](http://www.boardcubator.com)

1-5 players | age 8+

© 2018 Boardcubator. All rights reserved.  
Contains small parts.  
Made in China

Boardcubator s.r.o.  
Dominikánské náměstí 5  
602 00 Brno  
Czech Republic  
[www.boardcubator.com](http://www.boardcubator.com)



Warning: Not suitable for children under 36 months.  
Small parts - Choking hazard.



- THE HOTNESS**
- GAMES ▾
- The 7th Citadel 2022
  - HeroQuest 1989 - Rank: 563
  - Gloomhaven: Jaws of the Lion 2020 - Rank: 80
  - Machina Arcana (Second... 2019 - Rank: 3765
  - Dinosaur World 2021
  - Meeple Land 2020
  - Tellstones: King's Gambit 2020 - Rank: 16882
  - The 7th Continent

**RANK: OVERALL 3,152**

**7.6** **Project L (2020)**  
 Players collect pieces, pick cards and fill in various shapes to get the most points!

**316 Ratings & 113 Comments** · [GeekBuddy Analysis](#)

<b>1-4 Players</b> Community: 1-4+ — Best: 2	<b>20-40 Min</b> Playing Time	<b>Age: 13+</b> Community: 6+	<b>Weight: 1.67 / 5</b> 'Complexity' Rating
---	----------------------------------	----------------------------------	--

Designer: Michal Mikeš, Jan Soukal, Adam Spanel  
 Artist: Jaroslav Jurica, Pavel Richter  
 Publisher: Boardcubator

[See Full Credits](#)

My rating ★★★★★★★★★★

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Type r	ELvl	Srce d	Audn	Cntrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry xr
Desc i	TMat g	Tech n	DtSt s	Dates 2019, ____	

040 XXX †b eng †e rda †c XXX

024 3\_ 0745114326898

041 0\_ eng †g eng †g cze †g ger †g spa †g ita †g fre

049 XXX

245 00 Project I / †c a game by Adam Španeř, Jan Soukal, and Michal Mikeš.

264 \_1 Brno, Czech Republic : †b Boardcubator, †c [2019]

264 \_4 †c ©2019

300 1 game (32 black puzzles, 20 white puzzles, 135 pieces, 5 player mats, 4 markers, 1 rulebook) : †b cardboard, paper, plastic, color ; †c in container 24 x 24 x 7 cm

336 three-dimensional form †b tdf †2 rdacontent

337 unmediated †b n †2 rdamedia

338 object †b nr †2 rdacarrier

340 cardboard †2 rdamat

340 paper †2 rdamat

340 plastic †2 rdamat

340 †g polychrome †2 rdacc

380 Board game



588 0\_ Title from back of container.

520 “In Project L, you complete puzzles with your pieces to earn as many points as you can and win the game.”—From rulebook.

521 \_\_\_ Ages 8 and up.

500 For 1-5 players.

546 Rulebook in English, Czech, German, Spanish, Italian, and French.

650 \_0 Board games.

650 \_0 Puzzles.

700 1\_ Španeř, Adam. †e designer.

700 1\_ Soukal, Jan. †e designer.

700 1\_ Mikeš, Michal. †e designer.

710 2\_ Boardcubator (Firm). †e publisher.

# EDITIONS





# ESCAPE THE ROOM

## THE CURSED DOLLHOUSE



### THE HOTNESS

- GAMES**
- The 7th Citadel 2022
- HeroQuest 1989 - Rank: 563
- Gloomhaven: Jaws of the Lion 2020 - Rank: 80
- Machina Arcana (Second... 2019 - Rank: 3765
- Dinosaur World 2021
- Meeple Land 2020
- Tellstones: King's Gambit 2020 - Rank: 16882
- The 7th Continent



REIMPLEMENTS: ROLL FOR IT! RANK: OVERALL 2,083 FAMILY 611 Settings Share Edit

## 6.6 Roll For It! Deluxe Edition (2014)

Add a Brief Description  
1.8K Ratings & 360 Comments · GeekBuddy Analysis

**2-8 Players**  
Community: 2-8 — Best: 4

**30 Min**  
Playing Time

**Age: 8+**  
Community: 6+

**Weight: 1.10 / 5**  
'Complexity' Rating

Alternate Names: Roll For It! Gen Con Edition

Designer: Chris Leder

Artist: Echo Chernik

Publisher: Calliope Games

See Full Credits

My rating ★★★★★★☆☆☆☆

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**GAME THEORY TABLES**

**2-IN-1 GAME TABLE**  
**YOU STARTER GROUP BUY**

**40% OFF**

Type r	ELvl	Srce d	Audn	Cntrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry wau
Desc i	TMat g	Tech n	DtSt s	Dates 2014, ____	

040 XXX †b eng †e rda †c XXX

024 1\_ 845866001279

049 XXX

245 00 Roll for it! : †b the roll it! match it! score it! game.

250 Deluxe edition

264 \_1 Redmond, WA : †b Calliope Games, †c [2014]

264 \_4 †c ©2014

300 1 game (60 cards, 48 dice) : †b plastic, paper, cardboard, color ; †c in container 14 x 11 x 4 cm + †e 1 rule sheet

336 three-dimensional form †b tdf †2 rdacontent

337 unmediated †b n †2 rdamedia

338 object †b nr †2 rdacarrier

340 plastic †2 rdamat

340 paper †2 rdamat

340 cardboard †2 rdamat

340 †g polychrome †2 rdacc

588 0\_ Title from container.

508 Game design, Chris Leder.

500 For 2-4 players.

521 Ages 8 and up.

500 Duration of play: 20-40 minutes.

520 "Roll For It! is a casual, family-friendly dice and card game. Each player starts the game with six dice of a single color, and three target cards are laid face-up on the table. Players take turns doing the following: On a turn, a player rolls all of her dice not already on cards, then places any dice that match the targets on the corresponding cards. (Alternatively, before taking her turn, a player can first choose to reclaim all of her dice from all cards.) If the player now fulfills the target with her dice – e.g., a pair of 3s, a quartet of 6s, or a specific combination of numbers – she claims the card, takes back her dice (and returns any other dice on the card to their owner), then places a new card on the table. Each card is worth a certain number of points. The first player to earn forty or more points wins!"—From BoardGameGeek website.

650 \_0 Card games.

650 \_0 Dice games.

655 \_7 Card games. ‡2 lcgft

655 \_7 Puzzles and games. ‡2 lcgft

700 1\_ Leder, Chris. ‡e designer.

710 2\_ Calliope Games (Firm). ‡e publisher.

024 1\_ 845866001316

049 XXX

245 00 Roll for it! : ‡b the roll it! match it! score it! game.

250 Gen Con edition

500 A special edition produced for release at Gen Con.

611 2\_ Gen Con.

VLAADA CHVÁTIL

# CODENAMES

TOP SECRET

WORD GAME

CGE Czech Games Edition

VLAADA CHVÁTIL

# CODENAMES PICTURES

TOP SECRET

PICTURE GAME

CGE Czech Games Edition

The spymaster says, "Hot: 2." Can you find the 2 words related to *hot* that win the game?

AKO CAT			
INDO CODE			HELICOPTER
	DOG	HONEY	
	TURKEY		
			FIRE

The two rival spymasters know the secret identities of 25 agents. Their teammates know the agents only by their CODENAMES.

The teams compete to see who can make contact with all of their agents first. Spymasters give one-word clues that can point to multiple words on the board. Their teammates try to guess words of the right color while avoiding those that belong to the opposing team. And everyone wants to avoid the assassin.

Codenames: win or lose, it's fun to figure out the clues.

Includes:

- 16 agent cards in two colors
- 1 double agent card
- 7 innocent bystander cards
- 1 assassin card
- 40 key cards
- 1 rulebook
- 1 card stand
- 1 timer
- and 200 cards with 400 codenames

Warning! Not suitable for children under 3 years. Contains small parts that could be swallowed or inhaled. Please keep this information for further reference. Not a children's toy. AGE 14+ Hobby gaming product.

Made in Czech Republic

CE

8 594156 310318 >

2-8+  
competitive: 4-8+

14+  
15 min

The spymaster says, "Insect: 3." Can you find the 3 pictures related to *insect* that win the game?


What are these strange symbols on the map? They code for locations where spies must contact secret agents!

Two rival spymasters know the agent in each location. They deliver coded messages telling their field operatives where to go for clandestine meetings. Operatives must be clever. A decoding mistake could lead to an unpleasant encounter with an enemy agent – or worse, with the assassin!

Both teams race to contact all their agents, but only one team can win.

Includes:







- 14 agent cards in two colors
- 1 double agent card
- 4 innocent bystander cards
- 1 assassin card
- 60 key cards
- 1 rulebook
- 1 card stand
- 140 cards with 280 pictures

2-8+  
competitive: 4-8+

10+  
15 min

CGE Czech Games Edition

- 2021
- 2020
  - Meeple Land Rank: 16882
  - Tellstones: King's Gambit Rank: 6141
  - The 7th Continent Rank: 26
  - Shaolia: Warring States Rank: 6141
  - Gloomhaven Rank: 1
  - Tekhenu: Obelisk of the Sun Rank: 1579
  - Root Rank: 31
  - Spirit Island Rank: 13
  - Ten Suns Rank: 57
  - Marvel Champions: The Card...

Board Game Rank	Title	Geek Rating	Avg Rating	Num Voters	Shop
84	 <b>Codenames</b> (2015) Give your team clever one-word clues so that they can spot their agents in the field.	7.547	7.63	63315	List: \$19.95 New Amazon: <b>\$15.39</b> [Shop]
307	 <b>Codenames: Pictures</b> (2016) Give your team one-word coded clues, trying to identify specific image cards.	7.097	7.28	15940	List: \$19.95 New Amazon: <b>\$16.04</b> [Shop]
152	 <b>Codenames: Duet</b> (2017) Swap one-word coded clues with your partner, trying to identify specific word cards.	7.361	7.60	12205	List: \$19.95 New Amazon: <b>\$18.99</b> [Shop]
1672	 <b>Codenames: Deep Undercover</b> (2016)	6.196	6.63	2558	[Shop]
1949	 <b>Codenames: Disney Family Edition</b> (2017) Use a one word clue that magically points your team to the right Disney character(s).	6.105	6.71	1545	New Amazon: <b>\$24.99</b> [Shop]
4065	 <b>Codenames: Marvel</b> (2017)	5.747	6.32	764	List: \$24.95 New Amazon: <b>\$22.81</b> [Shop]



Blue Orange Games Cross Clues- New Cooperati...

\$15.81   (2)



Santorini - Strategy-Based Board Game

\$16.99  (898)



Sushi Roll - The Sushi Go! Dice Game

Type r	ELvl	Srcce d	Audn	Cntrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry xr
Desc i	TMat g	Tech n	DtSt s	Dates	2015, ____

040 XXX ꞑb eng ꞑe rda ꞑc XXX

024 3\_ 8594156310318

037 \_\_ CGE00031 ꞑb Czech Games Edition

041 1\_ eng ꞑg eng ꞑm cze

049 XXX

245 00 Codenames : ꞑb top secret word game / ꞑc Vlaada Chvátil.

246 3\_ Code names

264 \_1 [Czech Republic] : ꞑb Czech Games Edition, ꞑc [2015]

264 \_4 ꞑc ©2015

300 1 game (16 agent cards in two colors, 1 double agent card, 7 innocent bystander cards, 1 assassin card, 40 key cards, 1 card stand, 1 timer, 200 codename cards, 1 rulebook) : ꞑb cardboard, plastic, color ; ꞑc in container 24 x 17 x 6 cm

336 three-dimensional form ꞑb tdf ꞑ2 rdacontent

337 unmediated ꞑb n ꞑ2 rdamedia

338 card ꞑb no ꞑ2 rdacarrier

338 object ꞑb nr ꞑ2 rdacarrier

340 cardboard ꞑ2 rdamat

340 plastic ꞑ2 rdamat

340 ꞑg polychrome ꞑ2 rdacc

380 Board game

588 0\_ Title from container.

500 Game duration: 15 minutes.



500 For 2-8+ players.

521 1\_ Ages 14 and up.

520 “Two rival spymasters know the secret identities of 25 agents. Their teammates know the agents only by their codenames. In codenames, two teams compete to see who can make contact with all of their agents first. Spymasters give one-word clues that can point to multiple words on the board. Their teammates try to guess words of the right color while avoiding those that belong to the opposing team. And everyone wants to avoid the assassin. Codenames: win or lose, it's fun to figure out the clues.”—From container.

508 A game by Vlaada Chvátil; illustration by Tomáš Kučerofský.

546 Translated from the Czech by Jason Holt.

650 \_0 Codenames (game)

650 \_0 Espionage †x games.

650 \_0 Board games.

650 \_0 Card games.

655 \_7 Board games. †2 lcgft

655 \_7 Puzzles and games. †2 lcgft

655 \_7 Card games. †2 lcgft

700 1\_ Chvátil, Vlaada, †e game designer.

700 1\_ Kučerofský, Tomáš, †e illustrator.

710 2\_ Czech Games Edition (firm), †e publisher.

245 00 Codenames : †b pictures : top secret picture game / †c Vlaada Chvátil.

521 1\_ Ages 10 and up.

520 “What are these strange symbols on the map? They code for locations where spies must contact secret agents! Two rival spymasters know the agent in each location. They deliver coded messages telling their field operatives where to go for clandestine meetings. Operatives must be clever. A decoding mistake could lead to an unpleasant encounter with an enemy agent – or worse, with the assassin! Both teams race to contact all their agents, but only one team can win.”—From container.

# CARD GAMES



- THE HOTNESS
- GAMES
- The 7th Citadel 2022
  - HeroQuest 1989 - Rank: 563
  - Gloomhaven: Jaws of the Lion 2020 - Rank: 80
  - Machina Arcana (Second... 2019 - Rank: 3765
  - Dinosaur World 2021
  - Meeples Land 2020
  - Tellstones: King's Gambit 2020 - Rank: 16882
  - The 7th Continent



### 5.9 Hipsters and Hamsters (2016)

Add a Brief Description

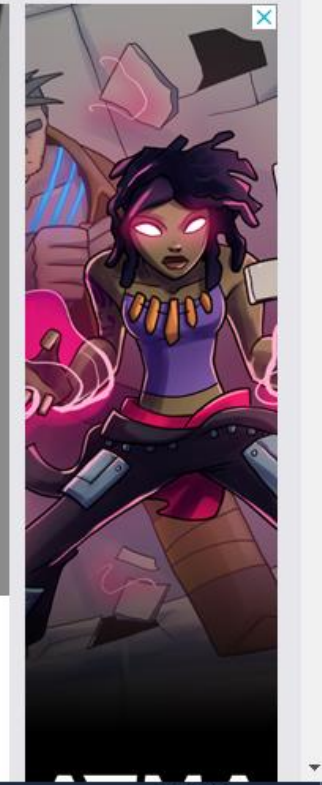
11 Ratings & 13 Comments · GeekBuddy Analysis

<b>3-6 Players</b> Community: 3-6 — Best: 3-4	<b>10-15 Min</b> Playing Time	<b>Age: 7+</b> Community: (no votes)	<b>Weight: 1.00 / 5</b> 'Complexity' Rating
--	----------------------------------	---	--

Designer: Rick Lucas  
Artist: N/A  
Publisher: Lightplay, LLC  
[See Full Credits](#)

My rating ★★★★★★☆☆☆☆

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Sponsor: miniaturemarket (See All)

# Hipsters and Hamsters - The Card Game



Pick-up-and-play combines with strategic decision making in a rapid-fire game of friendly sabotage, man purses, and hamster balls.

Created by  
R.J. Lucas

291 backers pledged \$10,076 to help bring this project to life.

📅 Last updated [December 14, 2016](#)

Type r	ELvl	Src d	Audn	Cntrl	Lang eng
BLvl m	Form	G Pub	Time nnn	MRec	Ctry xxx
Desc i	TMat g	Tech n	DtSt s	Dates 2016, ____	

040 XXX †b eng †e rda †c XXX

049 XXX

245 00 Hipsters and hamsters.

246 1\_ †i Title from container: †a Hipsters + hamsters

250 Kickstarter exclusive edition

264 \_1 [Place of publication unknown] : †b Lightplay, †c [2016]

264 \_4 †c ©2016

300 1 game (62 cards, 1 instruction booklet) : †b paper, color ; †c in container 9 x 7 x 2 cm

336 still image †b sti †2 rdacontent

337 unmediated †b n †2 rdamedia

338 card †b no †2 rdacarrier

340 paper †2 rdamat

340 †g polychrome †2 rdacc

380 Card games †2 lcgft

588 0\_ Title from back of container and instruction booklet.

500 For 3-6 players.

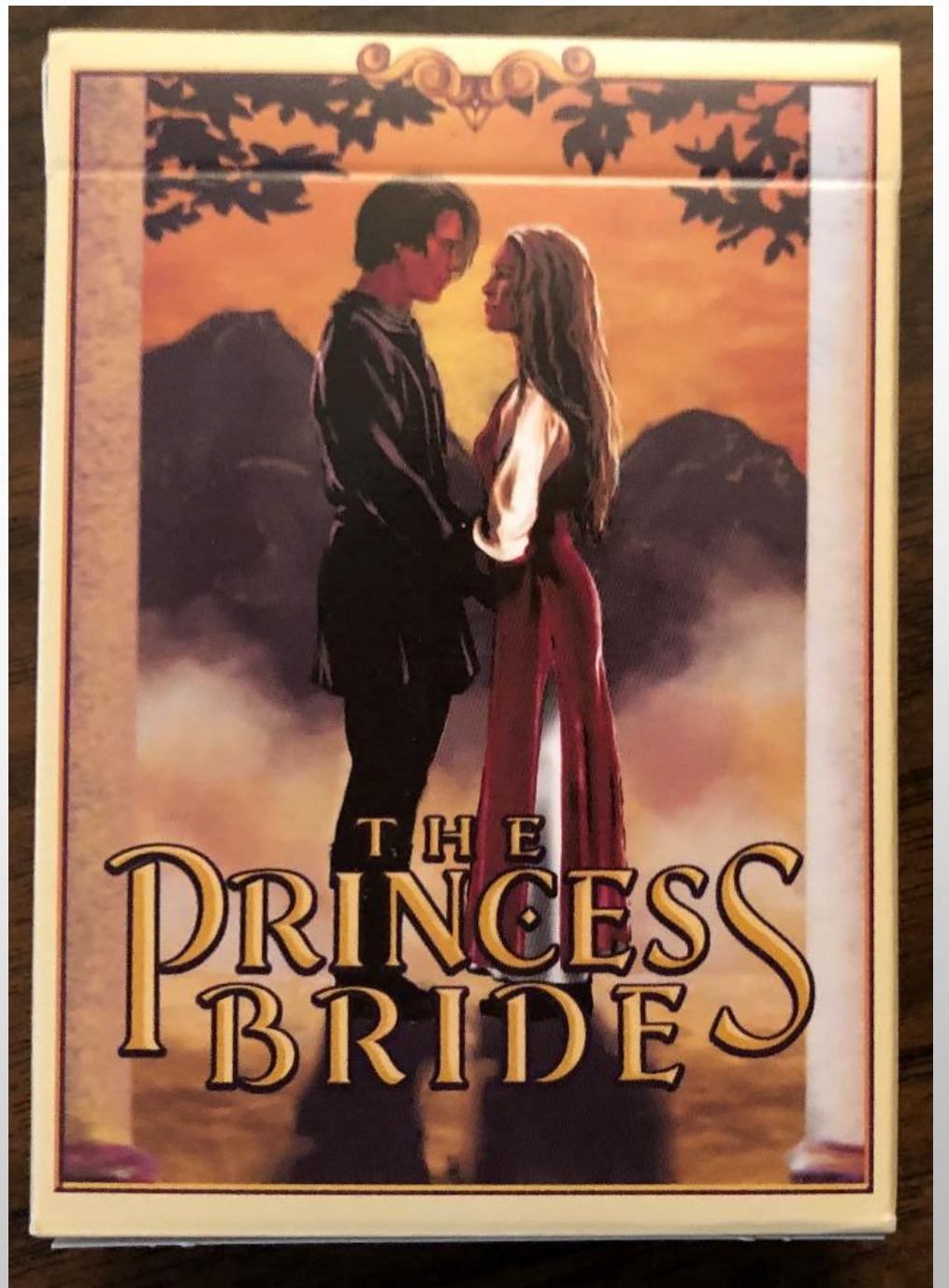
508 Game designer, Rick Lucas.

520 “Hipsters and Hamsters is a light card game for individual or team play. To begin play, each player is dealt four cards. In a unique twist, players can win the game in one of two ways. Players win as a Hipster by having no cards in their hand at the end of their turn. Players win as a Hamster by having eight (or more) cards in their hand at the end of their turn.”—From BoardGameGeek website.

650 \_0 Card games.

700 1\_ Lucas, Rick, †e game designer.

710 2\_ Lightplay (firm), †e publisher.



B140000-8080



Manufactured by The United States Playing Card Company  
Erlanger, KY 41018 Made in the U.S.A

Design by Albino Dragon LLC  
Artwork © Albino Dragon LLC

The Princess Bride is a trademark of Princess Bride Ltd.  
and used with permission.

[www.AlbinoDragon.com](http://www.AlbinoDragon.com)





# The Princess Bride Playing Cards from USPCC

Inconceivable! An amazing new illustrative deck based on The Princess Bride movie.  
Status: DELIVERED

**Buy Now!**

Created by  
Albino Dragon

2,525 backers pledged \$136,009 to help bring this project to life.

Last updated October 20, 2014

All of these decks were made possible because of our amazing Kickstarter backers. We could not have done it without you. ❤️ 🙌







# The Princess Bride – As You Wish Playing Cards

\$9.99

In stock

Purchase this product now and earn 10 Points!

1 **Add to cart**

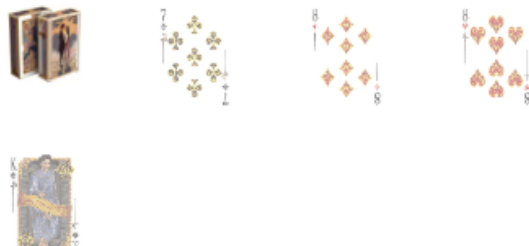
SKU: AD-155  
Category: [Playing Cards](#)  
Tag: [The Princess Bride](#)

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Austin, TX [albinodragon.com](http://albinodragon.com) Joined January 2012

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Likes



Albino Dragon @TheAlbinoDragon · Jul 17

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Type r	ELvl	Srcce d	Audn	Cntrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry txu
Desc i	TMat g	Tech n	DtSt s	Dates 2014, ____	

040 XXX †b eng †e rda †c XXX

024 1\_ 850893004148

049 XXX

245 04 The princess bride playing cards.

250 \_\_ As you wish edition

264 \_1 [Austin, Texas] : †b Albino Dragon, †c [2014]

264 \_3 Erlanger, KY : †b United States Playing Card Company, †c [2014]

300 54 playing cards : †b paper, color ; †c in container 10 x 7 x 2 cm

336 still image †b sti †2 rdacontent

337 unmediated †b n †2 rdamedia

338 card †b no †2 rdacarrier

340 paper †2 rdamat

340 †g polychrome †2 rdacc

380 Card games †2 lcgft

588 0\_ Title from container.

588 0\_ Edition information from Kickstarter website.

500 From container: "B140000-8080".

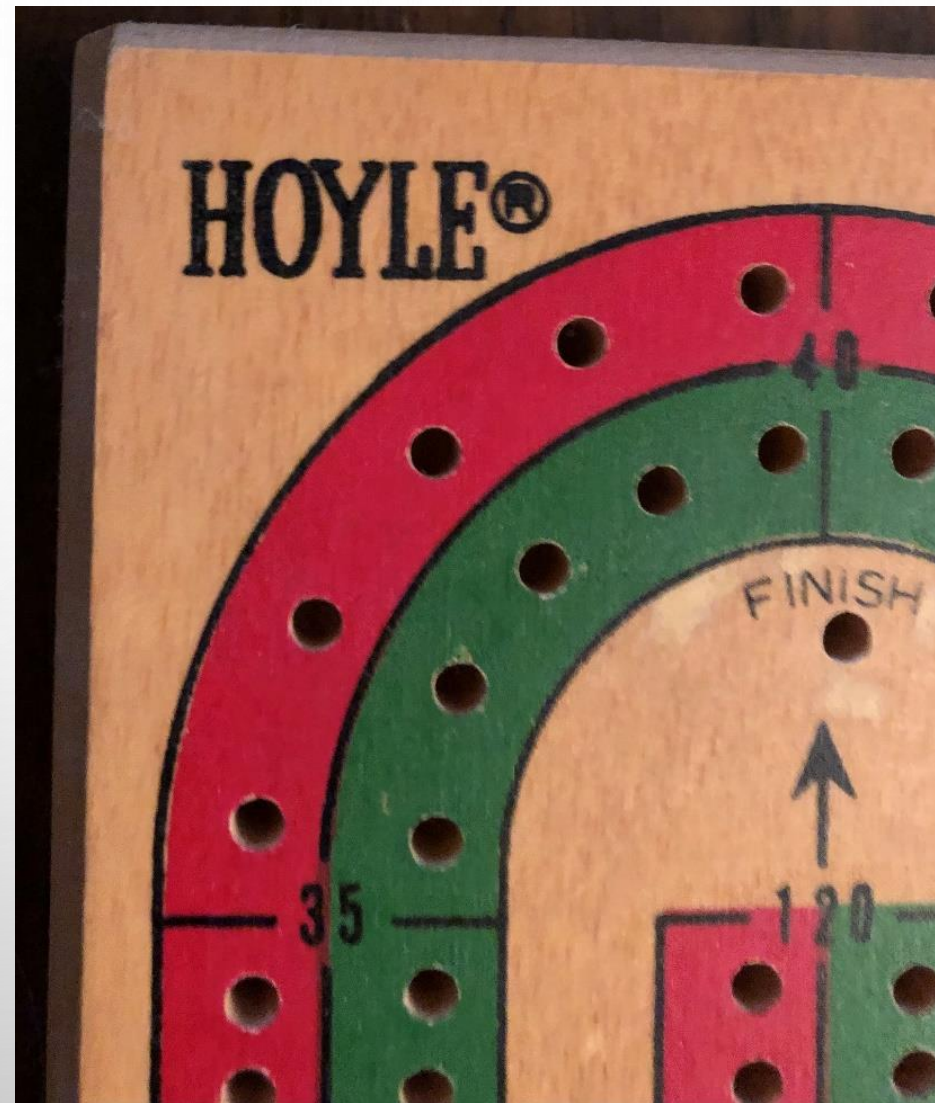
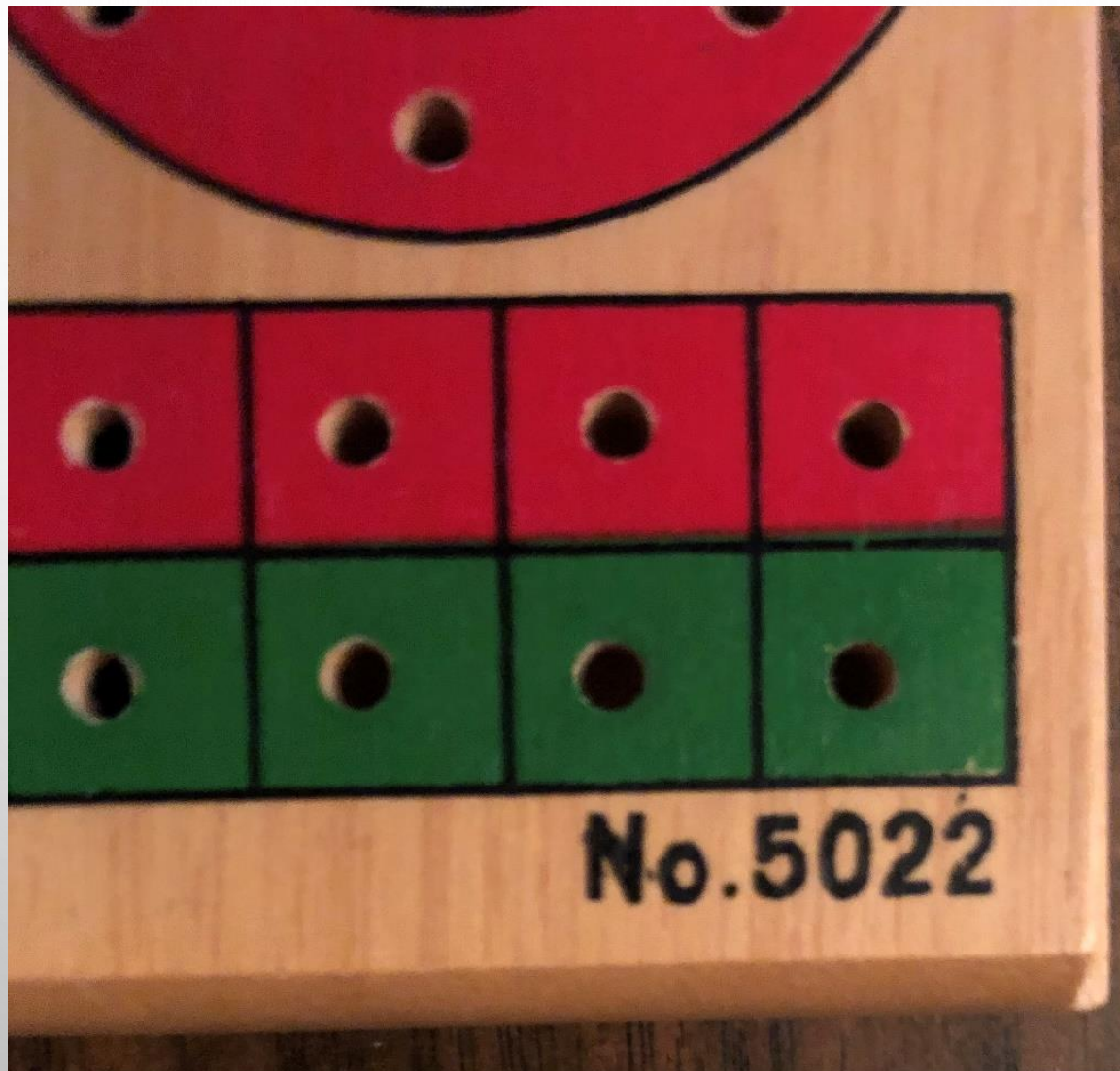
520 A custom deck of playing cards based on the film "The Princess Bride."

630 \_0 Princess bride (Motion picture)

650 \_0 Card games.

710 2\_ Albino Dragon (firm), †e publisher.

710 2\_ United States Playing Card Company, †e manufacturer.



Type r	ELvl	Srce d	Audn	Cntrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry mnu
Desc i	TMat g	Tech n	DtSt s	Dates 197u, ____	

040     XXX ꞑb eng ꞑe rda ꞑc XXX

049     XXX

245 00 Cribbage board.

264 \_1 [St. Paul, Minnesota] : ꞑb Hoyle Products, ꞑc [1970]

300     1 game (1 game board, 6 pegs) : ꞑb wood, plastic, color ; ꞑc 35 x 10 x 2 cm

336     three-dimensional form ꞑb tdf ꞑ2 rdacontent

337     unmediated ꞑb n ꞑ2 rdamedia

338     object ꞑb nr ꞑ2 rdacarrier

340     wood ꞑ2 rdamat

340     plastic ꞑ2 rdamat

340     ꞑg polychrome ꞑ2 rdacc

380     Card games ꞑ2 lcgft

588 0\_ Title supplied by cataloger.

500     From game board: "No. 5022".

520     Cribbage board with two scoring tracks and 1 game track. Includes 3 pegs for each player; 2 for keeping track of points earned during the game, and 1 for keeping track of the games each player has won.

650 \_0 Cribbage.

655 \_7 Card games ꞑ2 lcgft

710 2\_ Hoyle Products (Firm), ꞑe publisher.

# OTHER TYPES OF GAMES



**DOUBLE-SIX DOMINOES  
FOR 2 TO 4 PLAYERS**

Many games may be played with a set of dominoes. This is one variation.

Before play begins, all dominoes are turned face-down and mixed. Each player draws five dominoes and stands them on the edge before him so that the end stands them on the edge before him so that the opponents cannot see his domino faces. The remaining dominoes become the draw pile; play moves to the left.

Each domino is divided into two parts or ends each containing a set of spots. A double domino contains matching ends (6-6, 5-5, etc.), and the player who draws the highest double domino places it in the center of the table to begin the game. If so, the double was drawn, all dominoes are returned to the draw pile, reshuffled, and redrawn.

The second player then turned to match one of his dominoes to one end or side of the double. For example, the first domino played was a double four, the second player may add any one of his dominoes containing four spots on one end. The next player may play to the double four or he may try to match the end of the second domino played. Blanks match the end of a domino. Only one domino may be played at each turn. Dominoes are placed length-wise rather than at right angles, except in the case of a double as shown, at any open end of a row. He must draw from the extra dominoes until he is able to do so. Should he draw the last domino and still not be able to play, he passes and then tries again on his next turn. A player must play a domino if he is able to do so. Doubles are always placed crosswise to the end they match, there by giving two new directions in which to place dominoes.

Play continues until one player has used all of his dominoes or until one can play. If no further plays can be made and all dominoes have been drawn, the player with no dominoes, or with the least number of points (spots) on his remaining dominoes, wins the round. He subtracts the total of his points from the total of each of his opponents points and scores the balance of points from each. Rounds continue until one player scores 100 points. The game is won by the first person to score 100 or more points.

Players match ends of the dominoes but may play together to end or to either side of a doubles.

Type r	ELvl	Srce d	Audn	Cntrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry xx
Desc i	TMat g	Tech n	DtSt s	Dates	197u, ____

040 XXX †b eng †e rda †c XXX

049 XXX

245 00 Double six dominoes : †b smooth edge & highly polished tile = borde suavey cubierta altamente pulida.

264 \_0 †c [1970]

300 28 dominoes : †b plastic, black and white ; †c in container 8 x 12 x 2 cm + †e 1 rulesheet

336 three-dimensional form †b tdf †2 rdacontent

337 unmediated †b n †2 rdamedia

338 object †b nr †2 rdacarrier

340 plastic †2 rdamat

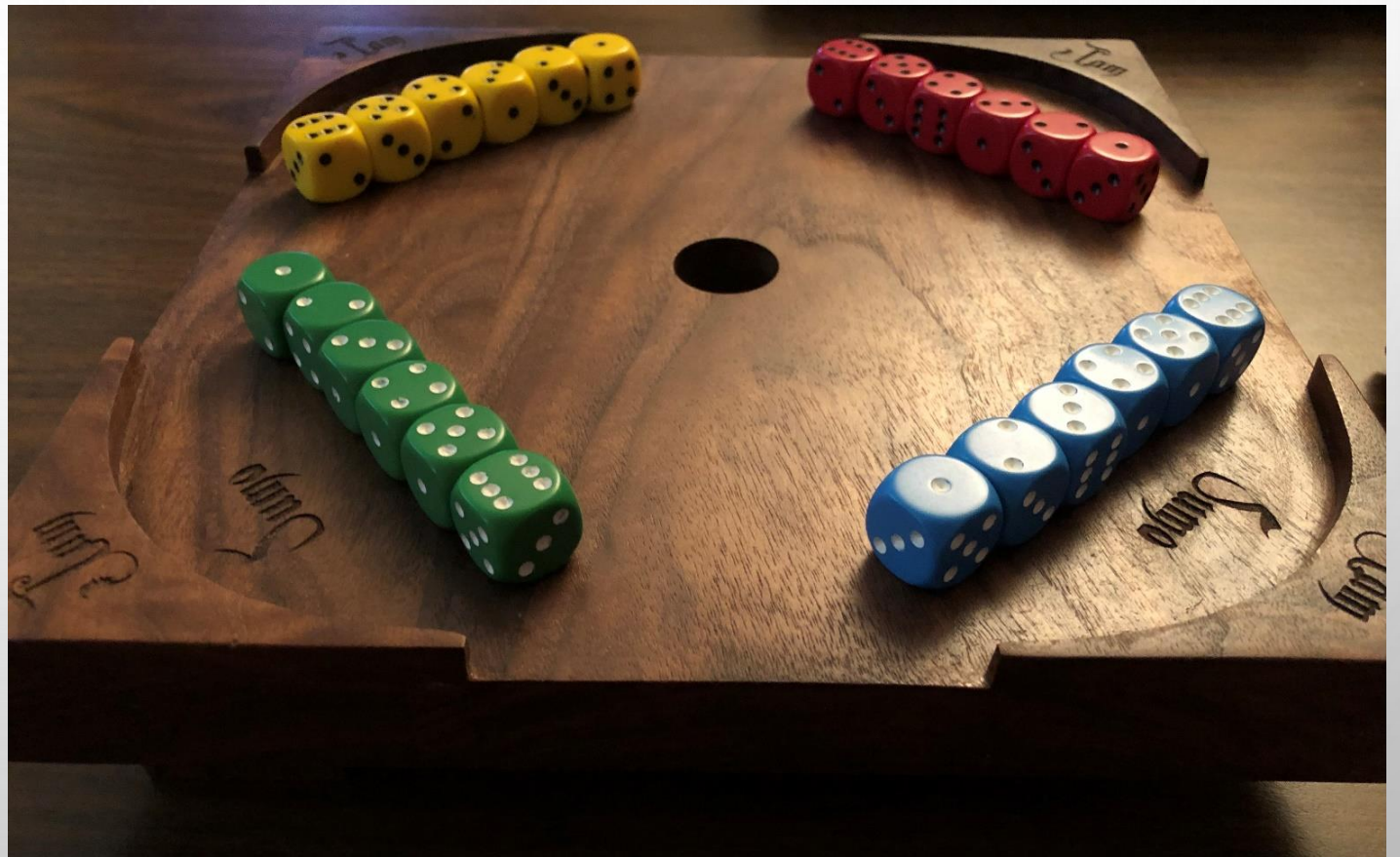
340 †g monochrome †2 rdacc

588 0\_ Title from container.

520 A set of travel-size double six dominoes in a plastic container that could easily fit in a standard pocket.

500 Front of container has the image of a jet airplane with the words TRADE MARK” under it in the upper right corner.

650 \_0 Dominoes.





## Jam Sumo

**Contents** 1 board, 1 round marker and 24 dice.

*Note, to allow for the natural movement of wood over time, the board is supported on a tripod arrangement. The board will be stable at all times provided downward weight is not applied at the unsupported corners.*

## Jam

### Object.

Flick all your dice through the hole in of centre of the board.

### Set up.

Place the board on a table. Take 6 dice of the same colour and place them in front of you so that they all show a face value of 4. Give one player the round marker. Put any unused dice away.

### Playing a round.

The player with the round marker goes first. Each player has 1 flick attempt per turn. *(You may turn the board but do not disturb the dice)*

On your turn flick 1 of your own dice. (1 flick per turn). Place a die from your hand onto any of the 'JAM' platforms (showing a face value of 4) and flick it into play. Alternatively, you may flick a die that is already in play.

The next player on the left then takes their turn.

When a die goes through the hole it is out of play and therefore, has a penalty value of zero. If your

die goes over the edge of the board it is still in the game. Take it back and place it in front of you showing a face value of 4. You may play it on your next turn.

The round ends as soon as one player gets all their dice through the hole then record the penalty points. (See penalty points). Pass the round marker to the left, retrieve the dice and start a new round.

The game ends when the number of rounds completed is equal to the number of players in the game.

### Penalty points.

At the end of a round each player receives penalty points equal to the total face value of their dice that did not go through the hole. Any dice not lying flat count as 4.

### Winning

When all the rounds have been completed the player with the lowest total of penalty points wins.

### Jam 2 Player Game

*Play two colours each. Alternate which colour you play each turn.*

*Make a 'turn order track' by setting aside one die of each color and putting them in a line that shows the order of play. Use the round marker to track the turn order.*

*When one player gets all of one colour through the hole end the round and that player scores the points of their remaining colour.*

*The other player calculates the points of each of their colours and only scores the worst one.*

## Sumo

### Object.

Knock your opponents' dice off the board.

### Set up.

Place the board on a table. Give each player 6 dice of the same colour. Each player chooses a corner of the board and places their dice in the 'SUMO' area. Set all the dice to show a face value of 3. Give one player the round marker.

### Play.

The player with the round marker goes first.

On your turn flick one of your dice so that it strikes an opponents' dice. *(You may turn the board but do not disturb the dice)*

If your die fails to strike an opponent's die ('miss') you must remove your die from the round of play. Any dice that go over the edge or through the hole are out of the round. Any die that ends up on a 'JAM' platform is out of the round.

End the round as soon as one player has no more dice left on the board and then record the points. (See; Scoring points).

Pass the round marker to the left, retrieve the dice and start a new round.

The game ends when the number of rounds

completed is equal to the number of players in the game.

### Scoring points.

At the end of each round each player receives points equal to the total face value of all their dice that are still on the board. Any dice not lying flat count as 3.

### Winning

When all the rounds have been completed the player with the highest total of points wins.

### Sumo 2 player

*Play 2 colours each. Set up so that your dice are in adjacent corners (Do not mix the colours). Alternate which colour you play each turn. Create a 'turn order track' with 1 die of each colour.*

*When one player has one colour eliminated from the board the round ends and that player scores the points of their remaining colour. However, if the end is triggered by a 'miss' flick that player scores zero. The other player calculates the points of each of their colours and only scores the worst one.*

## Jam Sumo

Play 2 rounds of **Jam** and 2 rounds of **Sumo**.  
the player with the highest aggregate score wins

### Fair flicking

- 1) Your finger should strike the side face of your die, not the top.
- 2) Your finger should only strike one die.



- THE HOTNESS**
- GAMES ▾
- The 7th Citadel** 2022
  - HeroQuest** 1989 - Rank: 563
  - Gloomhaven: Jaws of the Lion** 2020 - Rank: 80
  - Machina Arcana (Second...)** 2019 - Rank: 3765
  - Dinosaur World** 2021
  - Meeple Land** 2020
  - Tellstones: King's Gambit** 2020 - Rank: 16882
  - The 7th Continent**



REIMPLEMENTED BY: [JAMSUMO \(SECOND...\)](#) RANK: OVERALL [3,627](#) [Settings](#) [Share](#) [Edit](#)

**7.4** **JamSumo (2014)**  
Jam dice down the hole and wrestle them off the board in this battle of two halves. ✎

[272 Ratings & 86 Comments](#) · [GeekBuddy Analysis](#)

**2-4 Players** **30 Min** **Age: 6+** **Weight: 1.33 / 5**  
Community: 2-4 — Best: 2, 4 Playing Time Community: 5+ 'Complexity' Rating ⓘ

Designer: Gavin Birnbaum  
Artist: N/A  
Publisher: Cubiko Games  
[See Full Credits](#)

My rating ★★★★★★★★★★

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**GAME THEORY TABLES**

**2-IN-1 GAME TABLE**  
**YOU STARTER GROUP BUY**  
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Type r	ELvl	Srce d	Audn	Cntrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry abc
Desc i	TMat g	Tech n	DtSt s	Dates 2018, ____	

040 XXX ꞑb eng ꞑe rda ꞑc XXX

049 XXX

245 00 Jamsumo.

246 3\_ Jam sumo

264 \_1 [London] : ꞑb [Cubiko Games], ꞑc [2018]

264 \_2 Ardrossan, AB : ꞑb Unique Wood Products, ꞑc [2018]

300 1 game (1 game board, 1 round marker, 24 dice) : ꞑb wood, plastic, color ; ꞑc 24 X 24 X 6 cm + ꞑe 1 instruction sheet (double-sided)

336 three-dimensional form ꞑb tdf ꞑ2 rdacontent

337 unmediated ꞑb n ꞑ2 rdamedia

338 object ꞑb nr ꞑ2 rdacarrier

340 wood ꞑ2 rdamat

340 plastic ꞑ2 rdamat

340 ꞑg polychrome ꞑ2 rdacc

588 0\_ Title from instruction guide. Publisher information from website. Distributor information from shipping container and distributor's website.

Designer information from BoardGameGeek website.

500 For 2-4 players.

508 Game designer, Gavin Birnbaum.

520 “‘Jam’ is a game where everyone is trying to flick their dice to get them down the hole in the middle. When one player has got all their dice into the hole, everyone scores points for the uppermost faces of any dice they have still in play (any not used yet or knocked off the sides count as a 4). Lowest aggregate score after 1 round per player wins. ‘Sumo’ is a game where you start with all your dice on the board and try to flick your opponents’ dice off the board (or down the hole). When someone has all their dice knocked off, everyone scores for the uppermost faces of dice still in play. Highest aggregate score after 1 round per player wins.”—From BoardGammeGeek website.

650 \_0 Board games.

700 1\_ Birnbaum, Gavin, the game designer.

710 2\_ Cubiko Games (firm), the publisher.

710 2\_ Unique Wood Products (firm), the distributor.

JamSumo has been licenced for: x JamSumo Game - Unique Wood x +

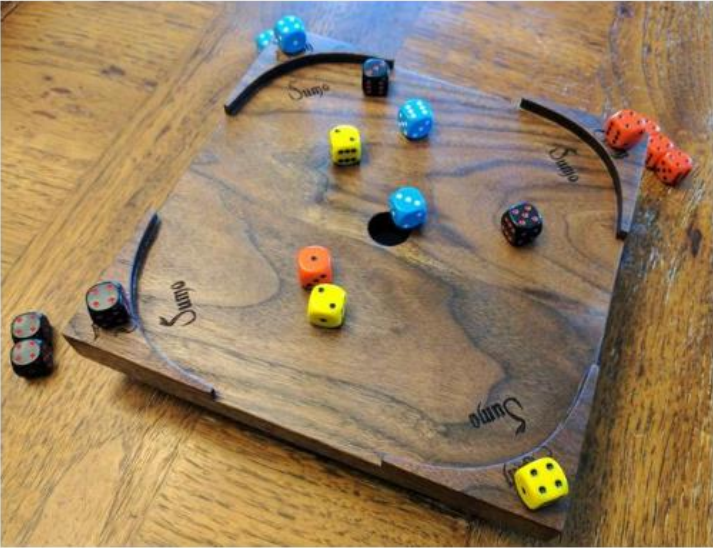
← → ↻ 🔒 https://uniquewoodproducts.ca/jamsumo-game/ ☆ ⚙️ 🗑️ 👤 ⋮

[Home](#) / [JamSumo Game](#) / [JamSumo Game](#)

## JamSumo Game

\$46.42

★★★★★ (10 reviews) [Write a Review](#)



Type of Wood: **Required**

- Maple Wood
- Cherry Wood
- Walnut Wood

Quantity:

▼ 1 ▲

[Add to Cart](#) [Add to Wish List](#) ▼

📧 📧 📧 📧 📧

Windows Taskbar: Type here to search, [Taskbar icons], 1:30 PM 9/24/2020

# PUZZLES

**Cat's Around the World**

**100**  
Pièces/Pièces/Piezas

**100 pieces**  
100 pièces / 100 Piezas

**D·O·W·D·L·E**

**16x20 in.**  
(40.64x50.80 cm)

**Eric Dowdle**  
*Artist/Artiste/Artista*

Eric makes every effort to let you experience the city as the natives would. When painting a city, he often leaves the beaten path to explore behind the scenes. He lifts up the sidewalks to discover the city's folklore, the local cuisine, the city's heritage, immersing himself in the community as much as possible. This attention to detail is why Eric's paintings let you feel as if you have actually "been there" and "done that" and can't wait to go back. ♦

Eric prend toutes les mesures pour vous laisser découvrir la ville telle que le ferait un natif du lieu. Il quitte souvent les sentiers battus pour explorer les coulisses du paysage. Il prend de la hauteur pour révéler le folklore de la ville, la cuisine locale et son patrimoine en s'immergeant lui-même le plus possible dans la communauté. C'est l'attention aux détails que l'on trouve dans les peintures d'Eric qui donne l'impression du déjà vécu et l'envie d'y retourner. ♦

Eric hace todos los esfuerzos que permitirá experimentar la ciudad como los nativos lo haría. Al pintar una ciudad, que a menudo deja el camino inmejorable para explorar detrás de las escenas. El levanta las aceras para descubrir el folclore de la ciudad, la gastronomía local, el patrimonio de la ciudad, sumergiéndose en la comunidad tanto como sea posible. Esta atención al detalle es la razón por pinturas de Eric que te hacen sentir como 'si usted ha hecho "estado allí" y "hecho eso" y no puedo esperar a volver. ♦

**Average Piece Size**  
Taille moyenne de la pièce ♦ Pedazo  
Tamaño promedio  
(100 Pieces / Pièces / Piezas)

**DowdlePuzzles.com**

**Cat's Around the World**

This product contains small parts. Not recommended for children under three years of age. ♦ Ce produit contient des petites pièces. Ne convient pas aux enfants de moins de trois ans. ♦ Este producto contiene piezas pequeñas. No recomendado para niños menores de tres años de edad.

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**ITM./ART. 888584**  
CATS AROUND THE WORLD 100

6 71095 60302 7

Dowdle Folk Art, 1280 W. 200 S.  
Lindon, UT 84042 USA

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Type r	ELvl	Srcce d	Audn	Cntrl	Lang eng
BLvl m	Form	GPub	Time nnn	MRec	Ctry utu
Desc i	TMat g	Tech n	DtSt s	Dates 2014, ____	

040 XXX †b eng †e rda †c XXX

024 1\_ 671095603027

049 XXX

245 00 Cat's around the world / †c Eric Dowdle.

264 \_1 Lindon, UT : †b Dowdle Folk Art, †c [2014]

264 \_4 †c ©2014

300 1 †jigsaw puzzle (100 pieces) : †b cardboard, color ; †c in container 19 x 19 x 8 cm

336 three-dimensional form †b tdf †2 rdacontent

337 unmediated †b n †2 rdamedia

338 object †b nr †2 rdacarrier

340 cardboard †2 rdamat

340 †g polychrome †2 rdacc

588 0\_ Title from container.

520 Jigsaw puzzle of a painting by Eric Dowdle depicting cats dressed in a variety of outfits worn by people from around the world.

650 \_0 Jigsaw puzzles.

700 1\_ Dowdle, Eric, †e artist.

710 2\_ Dowdle Folk Art (firm) †e publisher.

# HAPPY CATALOGING (& GAMING)!!

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(BGG PAGE: [HTTPS://BOARDGAMEGEEK.COM/USER/CYBERMUDGEON](https://boardgamegeek.com/user/cybermudgeon))

# Best Practices for Cataloging Objects Using RDA & MARC 21

Naturally Occurring Objects, Models,  
Microscope Slides, & Kits

Julie Renee Moore

California State University, Fresno

Rare Books and Manuscripts Section, ACRL  
February 24, 2022



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***Best Practices for Cataloging Objects Using RDA and MARC 21***  
by the OLAC CAPC Objects Best Practices Task Force, January 2020

<https://olacinc.org/document/best-practices-cataloging-objects-using-rda-and-marc-21>

[Check it out!](#)

# Object (definition)

“A three-dimensional artefact (or a replica of an artefact) or a naturally-occurring object.”



Petoskey Stone



Smilodon canine tooth  
fossil cast replica

# Type of Record = Visual Materials Type Code 008/06 = r (3D)

“Three-dimensional artifacts and **naturally occurring objects** include human-made objects such as **models**, dioramas, games, puzzles, simulations, sculptures and other three-dimensional art works, exhibits, machines, clothing, toys, and stitchery. Also includes naturally occurring objects such as **microscope specimens** (or representations of them) and other specimens mounted for viewing.”

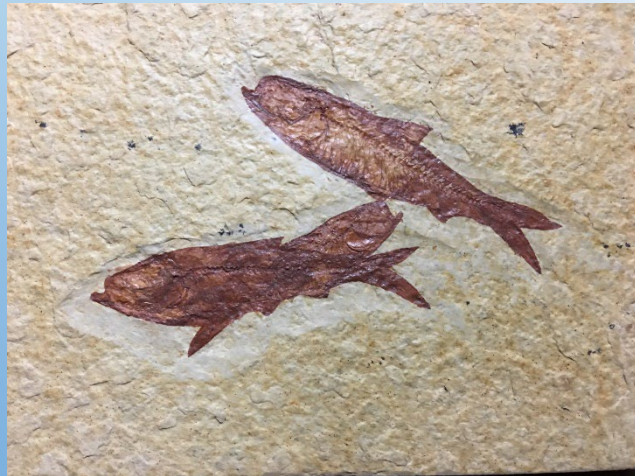
# Examples of Realia (Naturally Occurring Objects)



Petoskey Stone



Spinosaurus Tooth Fossil

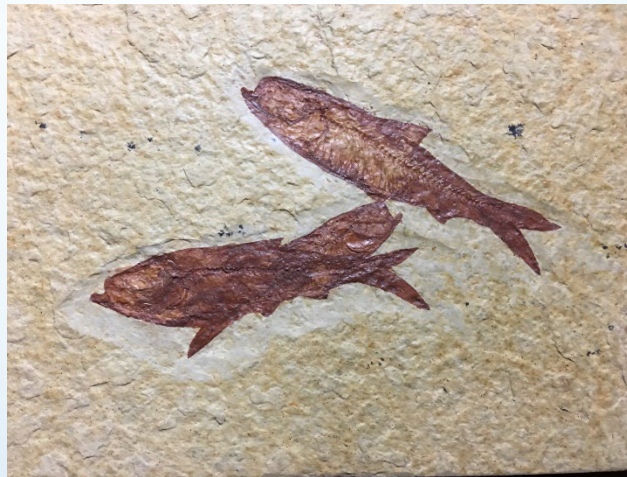


Herring Fossils



Geode

# Examples of Realia (Naturally Occurring Objects)



Herring Fossils, or, Fish Out of Water

RDA remains completely silent when it comes to naturally occurring objects.

That is where we (at OLAC) can fill in the gaps, given our cataloger's judgment in cataloging these kinds of materials.

# 3D Objects (Type code = r)

TMat = Type of Visual Material; 008/33

Naturally Occurring Object

Art original (TMat = a)

Art reproduction (TMat = c)

Diorama (TMat = d)

Game (TMat = g)

Microscope slide (TMat = p)

Model (TMat = q)



**Realia (TMat = r)**

Toy (TMat = w)

Other (TMat = z)

# Title Sources of Information

Take a title proper from the preferred source of information as specified at [2.2.2](#)–[2.2.3](#).

(Take the title from the manifestation itself. Included: container in which it was issued.)

❖ If there is no title provided within the manifestation itself, take a title proper from one of the sources specified at [2.2.4](#) in order of preference:

a) accompanying material (e.g., a leaflet)

b) other published descriptions of the manifestation

c) a container that is not issued with the manifestation itself (e.g., a box or case made by the owner)

d) any other available source (e.g., a reference source; website).

When instructions specify transcription, indicate that the information is supplied from a source outside the manifestation itself.

**Always make a note on the source of a title proper!**

❖ **And if there is no title, create one!**

Add the source of description note in field 588:

**588 0\_ \$a Title devised by cataloger.**

# A Good Example of Precise Data ...

## 264 Production, Publication, Distribution, Manufacture Statements and Copyright Notice Date

264 is repeatable. Indicator 2 shows the function of the entity:

- 0** – Production (RDA 2.7.1.1) “inscription, fabrication, construction, etc. of a manifestation in an unpublished form.”
- 1** – Publication (RDA 2.8.1.1) “publication, release, or issuing of a manifestation.”
- 2** – Distribution (RDA 2.9.1.1) “distribution of a manifestation in a published form.”
- 3** – Manufacture (RDA 2.10.1.1) “printing, duplicating, casting, etc. of a manifestation in a published form.”
- 4** - Copyright notice date



# RDA -264 field (Publication, Distribution, and Manufacture Statements)

RDA says that if you do not have the actual publisher elements, then you describe those elements as “not identified” in brackets.

264 \_1 [Place of publication not identified] : \$b

[publisher not identified], \$c [date of publication not identified]

In such a case, the fixed field Date Type/Publication Status would be “n” for “unknown.”

Date1 would be: uuuu

LC & PCC have encouraged catalogers to supply the inferred elements.

## While we're on the topic of Publication and Objects ...

“Publication remains a very **print-centric** concept. And RDA's definitions remain amorphous.” – Kelley McGrath, University of Oregon, Objects Task Force Advisor

RDA Toolkit:

“Published manifestation: A manifestation that is created by a publisher or manufacturer, or made available by a distributor.”

“Publisher agent: An agent who is responsible for publishing, releasing, or issuing a manifestation.”

# Publication statement (RDA 2.8) (OBP)

All three elements of a publication statement - place of publication, name of publisher, and date of publication should be recorded for published manifestations.

However, these elements are frequently not applicable or not easily ascertainable for objects, even “published” objects.

Therefore, following **RDA 0.6.4**, if the concept of “publication” does not make sense for the type of material being described (take for example an article of commercially produced clothing: we do not think of it as having a publisher or place of publication, but it would have a manufacturer and possibly a distributor), or if the information is not available, do not record or supply these elements.

# Realia (Naturally Occurring Objects)



Petoskey Stone



Spinosaurus Tooth Fossil

For Naturally Occurring Objects, the whole notion of “Publication” does not usually make sense, so there is often **no 264 field**.

In the fixed fields, the common DtSt (00/06) (Type of Date / Publication Status) = **n** (unknown)

Dates = **uuuu, uuuu**

Also in the fixed fields, the Language Code (008/35-37) = **zxx**  
(no linguistic content)

# Realia (Naturally Occurring Object) (Packaged and Distributed)



Meteorite

#902698038

- In the fixed fields, the DtSt (00/06) (Type of Date / Publication Status = **s**
- Date 1 = **2011**
- Language Code (008/35-37) = **eng**; Country Code (Ctry) = **ctu**
- 264 \_2 \$a [Bethel, Connecticut] : \$b Educational Innovations, Inc., \$c [2011?]

## 300 3.4.6 Extent of three-dimensional form

### **Controlled list:**

- coin
- diorama
- exhibit
- game
- jigsaw puzzle
- mock-up
- model
- sculpture
- specimen
- toy

## 3.4.6 Extent of three-dimensional form

If none of the prescribed terms listed above is appropriate, use a term designating the type of unit as concisely as possible.

- 1 meteorite
- 1 fossil
- 1 snow globe
- 1 paperweight

## Base Material & Dimensions

**RDA 3.6.1.3** Choose a base material from the controlled list.

300 1 model (20 pieces) : \$b plastic, color ;  
\$c 10 x 26 x 8 cm + \$e 1 guide

**3.5.1.4.13 Dimensions**

(Height x Width x Depth)



# Realia (Naturally Occurring Object)

**3.5.1.4.13 Dimensions (in centimeters)**  
(Height x Width x Depth)

1      7      4



**Petoskey Stone**

# 336, 337, 338

**336 Content Type** (a categorization reflecting the fundamental form of communication in which the content is expressed and the human sense through which it is intended to be perceived.)

The content type for 3D objects is either:

- 336 *Tactile three-dimensional form \$b tcf \$2 rdacontent*
- 336 *Three-dimensional form \$b tdf \$2 rdacontent*

<http://www.loc.gov/standards/valuelist/rdacontent.html>

**337 Media Type** (a categorization reflecting the general type of intermediation device required to view, play, run, etc., the content of a resource.)

The media type for 3D objects is:

- 337 *Unmediated \$b n \$2 rdamedia*

<http://www.loc.gov/standards/valuelist/rdamedia.html>

**338 Carrier Type** (is a categorization reflecting the format of the storage medium and housing of a carrier in combination with the type of intermediation device required to view, play, run, etc., the content of a resource.)

The carrier type for 3D objects is:

- 338 *Object \$b nr \$2 rdacarrier*

<http://www.loc.gov/standards/valuelist/rdacarrier.html>

## 336 Three-dimensional form (rdacontent)

Content expressed through a form or forms intended to be perceived visually in three-dimensions. Includes sculptures, models, naturally occurring objects and specimens, holograms, etc.



## RDA 3XX for a Petoskey Stone

300 1 Petoskey stone ; \$c 1 x 7 x 4 cm

336 three-dimensional form \$b tdf

\$2 rdacontent

337 unmediated \$b n \$2 rdamedia

338 object \$b nr \$2 rdacarrier

# Realia (Naturally Occurring Object)

Title: Petoskey Stone

Possibilities worth considering ...

## 340 Physical Medium

340 \_\_ \$a limestone \$g brown, grey

## 370 Associated Place (if known)

370 \_\_ \$i Discovered \$f Petoskey, Michigan

## 388 Time Period of Creation

388 1\_ \$a Geology, Stratigraphic \$y Devonian \$2 lcs

## 518 Date/Place of Finding (if known)

518 \_\_ \$a Found in 2015 in Petoskey, Michigan.

# Realia (Naturally Occurring Object) (page 1)

## Title: Petoskey Stone

**OCCLC (none, for illustrative purposes only)**

Type r ELvl I Srce d Audn Ctrl Lang zxx  
BLvl m Form GPub Time nnn MRec Ctry xx  
Desc i TMat r Tech n DtSt n Dates uuuu, uuuu

040 \_\_ \$a XXX \$b eng \$e rda \$c XXX

245 00 \$a Petoskey stone.

300 \_\_ \$a 1 Petoskey stone : \$b brown and grey ; \$c 1 x 7 x 4 cm

336 \_\_ \$a three-dimensional form \$b tdf \$2 rdacontent

337 \_\_ \$a unmediated \$b n \$2 rdamedia

338 \_\_ \$a object \$b nr \$2 rdacarrier

340 \_\_ \$a limestone \$g brown, grey

388 1\_ \$a Geology, Stratigraphic \$y Devonian \$2 lcsh



# Realia (Naturally Occurring Object) (page 2)

## Title: Petoskey Stone

500 \_\_ \$a Polished Petoskey stone.

500 \_\_ \$a The Petoskey stone is the official state stone of Michigan.

588 0\_ \$a Title devised by cataloger.

650 \_0 \$a Corals, Fossil \$v Specimens.

650 \_0 \$a Paleontology \$y Devonian.

# Realia (Naturally Occurring Object) (Packaged and Distributed)



Meteorite



## Meteorite (page 1)

OCLC 902698038

Type r ELvl Srce d Audn Ctrl Lang eng

BLvl m Form GPub Time nnn MRec Ctry ctu

Desc i TMat r Tech n DtSt s Dates 2011 ,

040 \_\_ \$a XXX \$b eng \$e rda \$c XXX

245 00 \$a Iron meteorite.

246 1\_ \$i Title from distributor's website: \$a Sikhote-Alin iron meteorite

246 30 \$a Sikhote-Alin meteorite

246 1\_ \$i Title from second label: \$a Meteorite, Sikhote-Alin, Russia

264 \_2 \$a [Bethel, Connecticut] : \$b Educational Innovations, Inc., \$c [2011?]

300 \_\_ \$a 1 meteorite fragment ; \$c 3 x 2 x 1 cm, in box 11 x 9 x 3 cm

336 \_\_ \$a three-dimensional form \$b tdf \$2 rdacontent

337 \_\_ \$a unmediated \$b n \$2 rdamedia

338 \_\_ \$a object \$b nr \$2 rdacarrier

## Meteorite (page 2)

588 0\_ \$a Title from container label.

500 \_\_ \$a "RM-451."

500 \_\_ \$a "Meteorite: Sikhote-Alin, Russia, 270 miles northeast of Vladivostok; Date: 10:38 a.m. Feb 12, 1947 local time; Specimen mass: 11.9 g.; Description: Group IIB, coarsest octahedrite, 5.9% Ni, 0.42% Co, 0.46% P, 0.28% S, 52 ppm Ga, 161 ppm Ge, 0.03 ppm Ir, remainder being iron. Minerals found: kamacite, taenite, plessite, schreibersite, rhabdite, troilite, & chromite."--Container label.

500 \_\_ \$a Meteorite displayed in a Riker Mount specimen box.

520 \_\_ \$a Iron meteorite that fell in 1947 on the Sikhote-Alin Mountains in southeastern Siberia.

650 \_0 \$a Meteorites \$v Specimens.

# QUIZ 1

## Tiger Cowrie Shell



# Tiger Cowrie Shell (Quiz 1 record)

## Realia (Naturally Occurring Object)

**OCLC (none, for illustrative purposes only)**

Type r ELvl l Srce d Audn Ctrl Lang zxx  
BLvl m Form GPub Time nnn MRec Ctry xx  
Desc i TMat r Tech n DtSt n Dates uuuu, uuuu

040 \_\_ \$a XXX \$b eng \$e rda \$c XXX

050 \_\_ \$a QL430.5.C94 \$b T54

245 00 \$a Tiger cowrie shell.

246 3\_ \$a Cowrie shell

300 \_\_ \$a 1 seashell : \$b brown and white ; \$c 5 x 6 x 8 cm

336 \_\_ \$a three-dimensional form \$b tdf \$2 rdacontent

337 \_\_ \$a unmediated \$b n \$2 rdamedia

338 \_\_ \$a object \$b nr \$2 rdacarrier

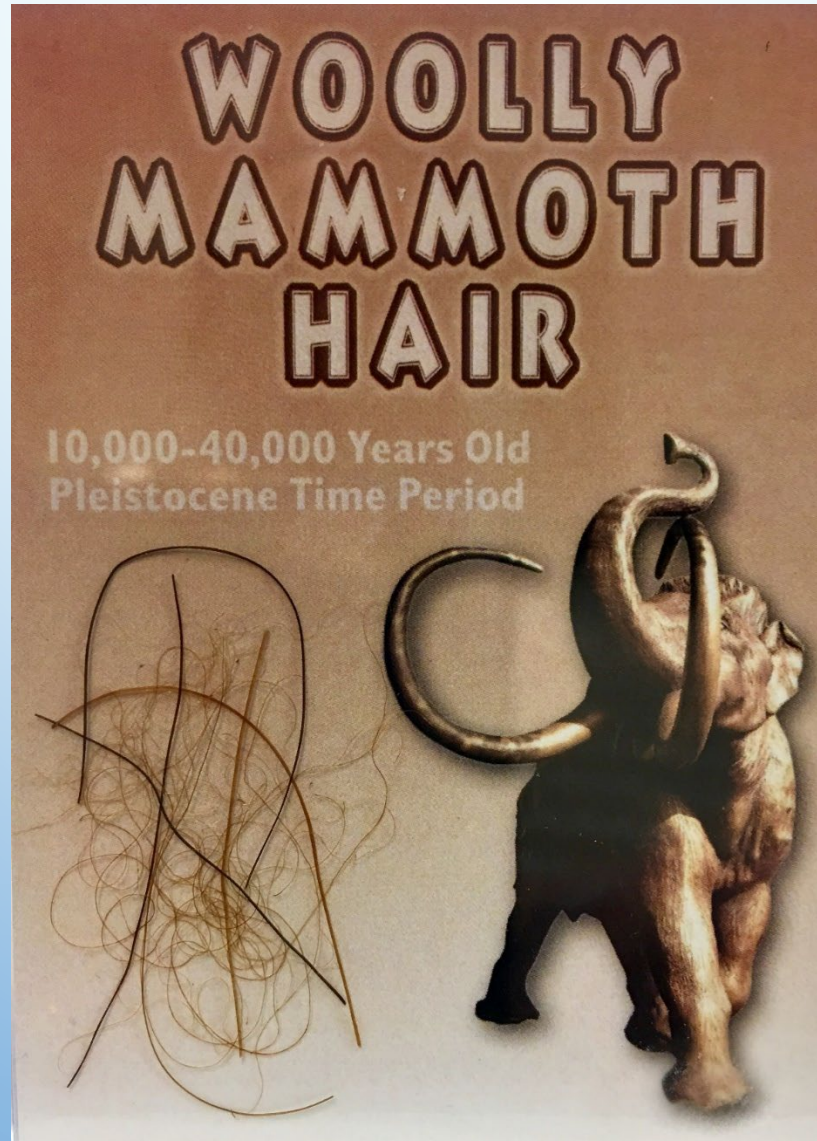
588 0\_ \$a Title devised by cataloger.

650 \_0 \$a Cowries \$v Specimens.

650 \_0 \$a Cypraea \$v Specimens.

# QUIZ 2

## Woolly Mammoth Hair



# 424649905

# Woolly mammoth hair (Quiz 2 record, page 1)

Realia (Naturally Occurring Object) (packaged, distributed)

OCLC #424649905 (edited for illustrative purposes)

Type r ELvl Srce d Audn Ctrl Lang eng  
BLvl m Form GPub Time nnn MRec Ctry ctu  
Desc i TMat r Tech n DtSt s Dates 2016,

040 \_\_ \$a XXX \$b eng \$e rda \$c XXX

043 \_\_ \$a e-ru---

050 \_4 \$a QE881 \$b .W64 2016

245 00 \$a Woolly mammoth hair : #b mammothus primigenius.

246 30 \$a Mammuthus primigenius

264 \_2 \$a [Norwalk, CT] : #b [Educational Innovations, Inc.], #c [2016]

300 \_\_ \$a 6 strands course guard hair with under-wool, information card enclosed within 2 acrylic plates ; \$c 11 x 8 x 1 cm

336 \_\_ \$a three-dimensional form \$b tbf \$2 rdacontent

336 \_\_ \$a text \$b txt \$2 rdacontent

337 \_\_ \$a unmediated \$b n \$2 rdamedia

338 \_\_ \$a object \$b nr \$2 rdacarrier

338 \_\_ \$a card \$b no \$2 rdacarrier

# Woolly mammoth hair (Quiz 2 record, page 2)

Realia (Naturally Occurring Object) (packaged, distributed)

340 \_\_ \$a mammoth hair \$b 5 x 2 cm \$g brown \$e encased in acrylic card protector.

388 1\_ \$a Paleontology \$y Pleistocene \$2 lcs

588 0\_ \$a Title from information card.

500 \_\_ \$a "Pleistocene Period; 10,000 – 40,000 years old; Taimyr, Siberia, Russia."--Information card.

500 \_\_ \$a Thick dark brown guard hairs, light brown guard hairs, curly light brown under-wool, and information card. Mounted in an acrylic card protector.

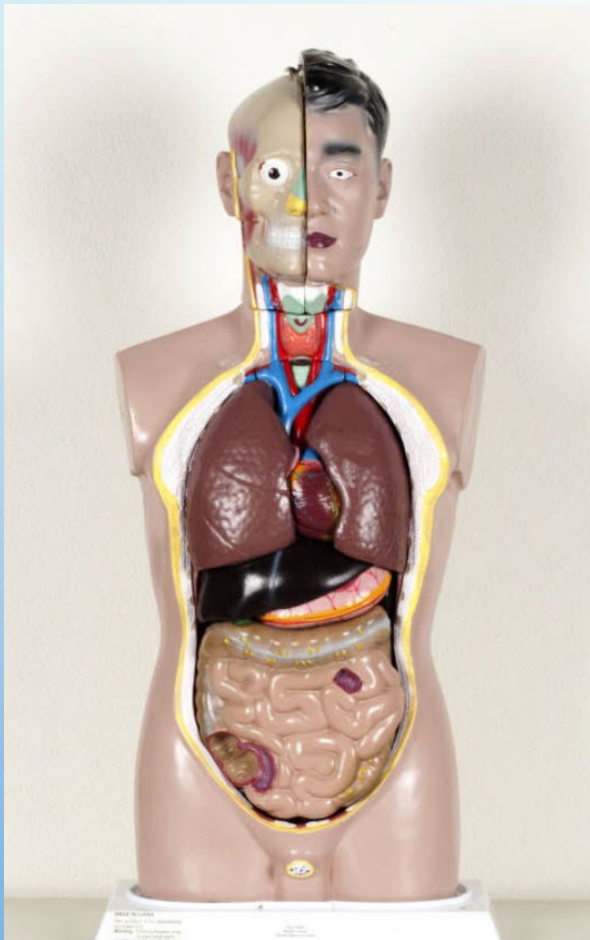
520 \$a "Woolly mammoths were prehistoric mammals that roamed the frozen tundra of North American and Eurasia during the Pleistocene time period. They had a number of features which suited them for life in a very frigid habitat, one of which was their thick layer of shaggy hair. The woolly mammoth's coat consisted of an outer layer of long, coarse guard hair, which was up to 35 inches in length, and a denser inner layer of shorter, slightly curly under-wool, which measured up to 3 inches long." – Information card.

650 \_0 \$a Woolly mammoth \$z Russia (Federation)

650 \_0 \$a Guard hair \$v Specimens.

650 \_0 \$a Paleontology \$y Pleistocene.

# Models



**Tall Paul  
Anatomical Model  
# 646863671**



**Mr. Bones**



# Models



**Smilodon**  
California State Fossil

**Dire Wolf**



Pleistocene Epoch

## 3D Objects (Type code = r)

TMat = Type of Visual Material; 008/33

Art original (TMat = a)

Art reproduction (TMat = c)

Diorama (TMat = d)

Game (TMat = g)

Microscope slide (TMat = p)

 **Model (TMat = q)**

Realia (TMat = r)

Toy (TMat = w)

Other (TMat = z)

Type of Visual Material, definition  
MARC 008 Visual materials  
byte 33/OCLC TMat

**Model TMat =q**

Three-dimensional representations of real things or imagined objects, either of the exact size of the original or to scale. A model may or may not be operational. Use for mock-ups.

# Model



**Smilodon Skull Fossil Model**

# Model

## Title: Smilodon skull fossil model (page 1)

**OCLC (none, for illustrative purposes only)**

Type r ELvl I Srce d Audn Ctrl Lang zxx  
BLvl m Form GPub Time nnn MRec Ctry xx  
Desc i TMat q Tech n DtSt q Dates 2017 , 2019

040 \_\_ \$a XXX \$b eng \$e rda \$c XXX

090 \_\_ \$a QE882.C15 \$b S64 2017z

245 0 0 \$a Smilodon skull fossil model.

246 3\_ \$a Saber-toothed cat skull fossil model

246 3\_ \$a Saber-tooth cat skull fossil model

246 3\_ \$a Saber-toothed tiger skull fossil replica

264 \_3 \$a [Place of manufacture not identified] : \$b [manufacturer not identified], \$c [between 2017 and 2019?]

300 \_\_ \$a 1 model : \$b plastic, color ; \$c 35 x 14 x 34 cm

336 \_\_ \$a three-dimensional form \$b tdf \$2 rdacontent

337 \_\_ \$a unmediated \$b n \$2 rdamedia

338 \_\_ \$a object \$b nr \$2 rdacarrier

# Model

## Title: Smilodon skull fossil model (page 2)

340 \_\_ \$a plastic \$2 rdamat

340 \_\_ \$g polychrome \$2 rdacc

380 \_\_ \$a Anatomical models \$2 lcgft

388 1\_ \$a Paleontology \$y Pleistocene \$2 lcsh

588 0\_ \$a Title devised by cataloger.

500 \_\_ \$a 1:1 life-sized replica.

520 \_\_ \$a Articulated Smilodon skull fossil model with hinged jaw.

650 \_0 \$a Smilodon \$x Models.

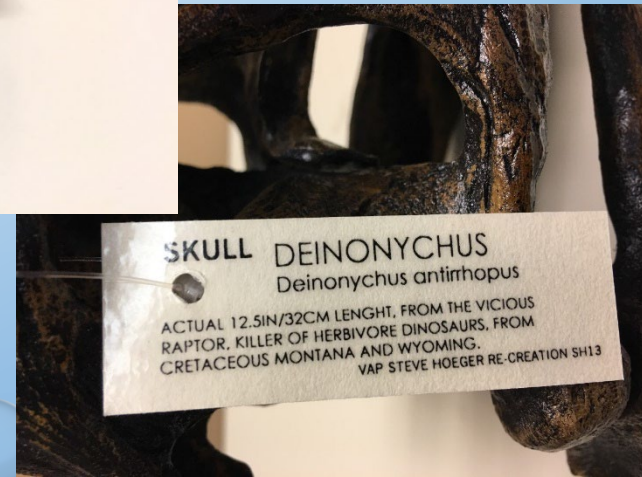
650 \_0 \$a Paleontology \$y Pleistocene.

655 \_7 \$a Anatomical models \$2 lcgft

# Quiz 3



**Deinonychus Skull**



**SKULL DEINONYCHUS**  
*Deinonychus antirrhopus*

ACTUAL 12.5IN/32CM LENGTH, FROM THE VICIOUS  
RAPTOR, KILLER OF HERBIVORE DINOSAURS, FROM  
CRETACEOUS MONTANA AND WYOMING.  
VAP STEVE HOEGER RE-CREATION SH13

# Deinonychus Skull (Quiz 3 record, page 1)

## Title: Deinonychus skull

**OCLC (none, for illustrative purposes only)**

Type r ELvl l Srce d Audn Ctrl Lang eng  
BLvl m Form GPub Time nnn MRec Ctry cau  
Desc i TMat q Tech n DtSt s Dates 2020 ,

040 \_\_ \$a XXX \$b eng \$e rda \$c XXX

090 \_\_ \$a QE862.S3 \$b D45 2020

245 0 4 \$a Deinonychus skull : \$b Deinonychus antirrhopus

246 30 \$a Deinonychus antirrhopus

264 \_3 \$a [Henderson, Nevada] : \$b [Dinosaur Corporation], \$c [2020?]

300 \_\_ \$a 1 model (2 pieces) : \$b plastic, color ; \$c 19 x 13 x 32 cm

336 \_\_ \$a three-dimensional form \$b tdf \$2 rdacontent

337 \_\_ \$a unmediated \$b n \$2 rdamedia

338 \_\_ \$a object \$b nr \$2 rdacarrier



# Deinonychus Skull

## (Quiz 3 record, page 2)

340 \_\_ \$a plastic \$2 rdamat

340 \_\_ \$g polychrome \$2 rdacc

380 \_\_ \$a Anatomical models \$2 lcgft

388 1\_ \$a Paleontology \$y Cretaceous \$2 lcsh

588 0\_ \$a Title from label.

500 \_\_ \$a 1:1 life-sized replica with tar pit finish.

500 \_\_ \$a "Steve Hoeger re-creation, SH13." – Label.

520 \_\_ \$a "From the vicious raptor, killer of herbivore dinosaurs, from Cretaceous Montana and Wyoming." – Label.

650 \_0 \$a Deinonychus antirrhopus \$x Models \$v Specimens.

650 \_0 \$a Deinonychus \$x Models \$v Specimens.

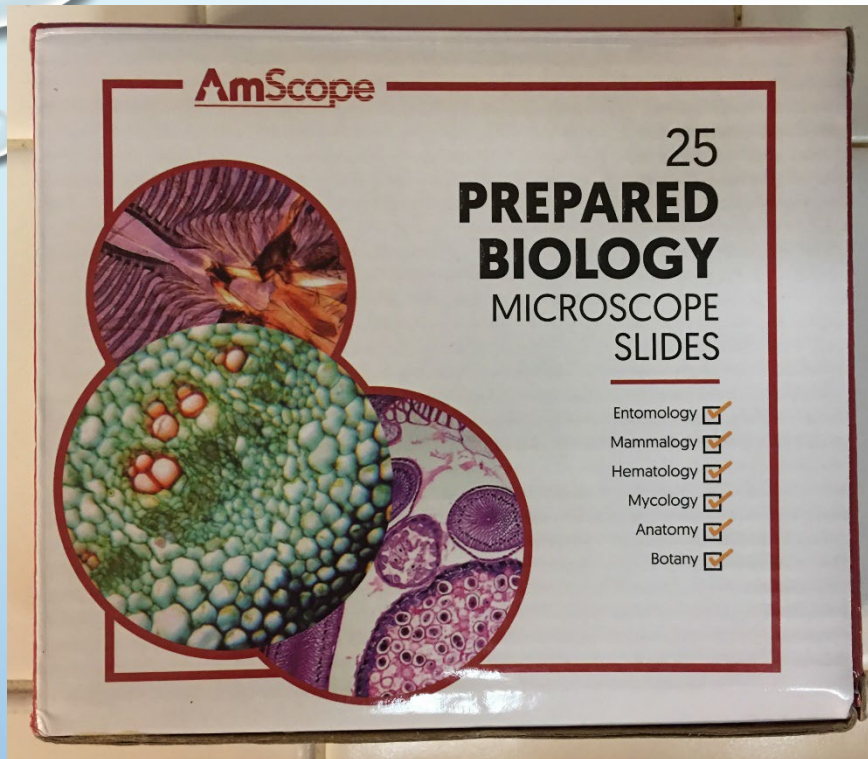
650 \_0 \$a Paleontology \$y Cretaceous.

655 \_7 \$a Anatomical models \$2 lcgft

700 1\_ \$a Hoeger, Steve, \$e artist.

710 2\_ \$a Dinosaur Corporation, \$e distributor.

# Microscope Slides



25 prepared biology microscope slides

# 3D Objects (Type code = r)

TMat = Type of Visual Material; 008/33

Art original (TMat = a)

Art reproduction (TMat = c)

Diorama (TMat = d)

Game (TMat = g)

 **Microscope slide (TMat = p)**

Model (TMat = q)

Realia (TMat = r)

Toy (TMat = w)

Other (TMat = z)



Type of Visual Material,  
MARC 008 Visual materials byte 33  
OCLC Tmat = p

## **Microscope Slide TMat =p**

Transparent, usually glass, mounts containing a minute object to be viewed through a microscope or microprojector.

# Microscope Slides (page 1)

Title: 25 prepared biology microscope slides

**OCLC (none, for illustrative purposes only)**

Visual Materials workform, Type of record = r (three-dimensional object)

Type of Visual Material = p (microscope slide)

Type r ELvl I Srce d Audn Ctrl Lang eng  
BLvl m Form GPub Time nnn MRec Ctry cau  
Desc i TMat p Tech n DtSt q Dates 2000 , 2009

040 \$a XXX \$b eng \$e rda \$c XXX

037 \$a PS25W \$b AmScope

245 0 0 \$a 25 prepared biology microscope slides.

246 3 \$a Twenty-five prepared biology microscope slides

246 30 \$a Prepared biology microscope slides

264 3 \$a [Irvine, California] : \$b AmScope, \$c [between 2000 and 2009?]

300 \$a 25 microscope slides : \$b glass ; \$c 8 x 3 cm, in wooden slide case 4 x 13 x 11 cm

# Microscope Slides (page 2)

336 \$a three-dimensional form \$b tdf \$2 rdacontent

337 \$a microscopic \$b p \$2 rdamedia

338 \$a microscope slide \$b pp \$2 rdacarrier

340 \_\_\_ \$a glass \$2 rdamat

380 \_\_\_ \$a Microscope slides \$2 lcsh

500 \$a "PS25W" – Container.

588 0\_ \$a Title from container.

505 0\_ \$a Slides Included: Pine leaf (cross section) -- Coprimus mushroom set (cross section) -- Sunflower stem (cross section) -- Young root of broad bean (cross section) -- Onion epidermis (whole mount) -- Tilia stem (cross section) -- Pumpkin stem (cross section) -- Lillium ovary (cross section) -- Lillium anther (cross section) -- Zea stem (cross section) -- Nymphaea of apustio stem (cross section) -- Hydrilla verticillata leaf (whole mount) -- Pine stem (cross section) -- Dog esophagus (cross section) -- Human blood (smear) -- Dog skeletal, muscle (longitudinal section & cross section) -- Pig motor nerve (section mount) -- Rabbit spinal cord (cross section) -- Rabbit testis (section) -- Dog cardiac muscle (longitudinal section) -- Dense connective tissue (section) – Honeybee mouth parts (whole mount) -- Honeybee worker leg-composite (whole mount) -- Hydra (longitudinal section) -- Dog stomach (section).

# Microscope Slides (page 3)

520 \$a Prepared and labeled biology microscope slide set contains specimen examples of entomology, mammalogy, hematology, mycology, anatomy, and botany.

650 \_0 \$a Microscope slides.

650 \_0 \$a Biological specimens.

650 \_0 \$a Microscopy.

710 2\_ \$a AmScope (Firm), \$e manufacturer.

## Kits

**There is no definition for Kits in RDA!**  
**Kits are not even mentioned in RDA!**

**DON'T PANIC**



**And whatever you do,**

**Do not agonize!**

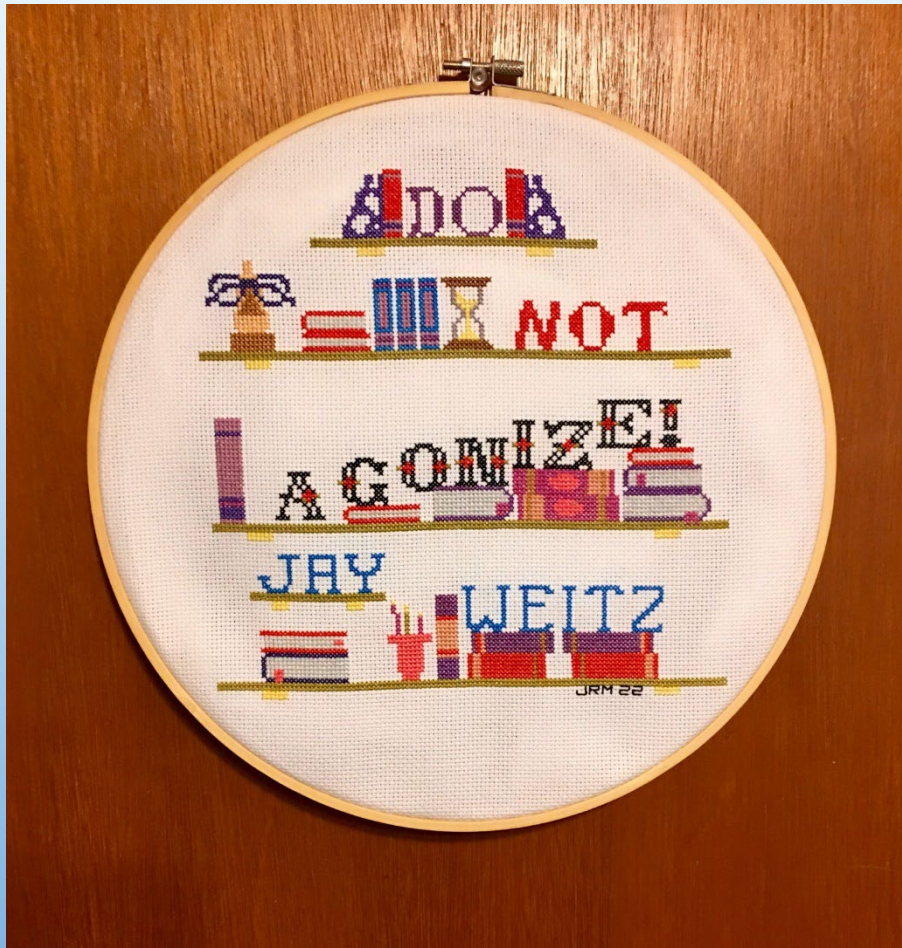
**– Jay Weitz**



# *Unseen Labor:*

*An International Library Community-Organizing Embroidery Project and Exhibit about Metadata, Our Stories and Our Service (Exhibit by Ann Kardos, Metadata Librarian at University of Massachusetts, Amherst)*

[Virtual Catalog](#)



Julie's  
Contribution



# Kits

## AACR2r

An item containing **two or more categories of material**, no one of which is identifiable as the **predominant** constituent of the item.

## Or use the common definition of kit ...

A set or collection of tools, supplies, instructional matter, etc., for a specific purpose.

-- dictionary.com

# Kit

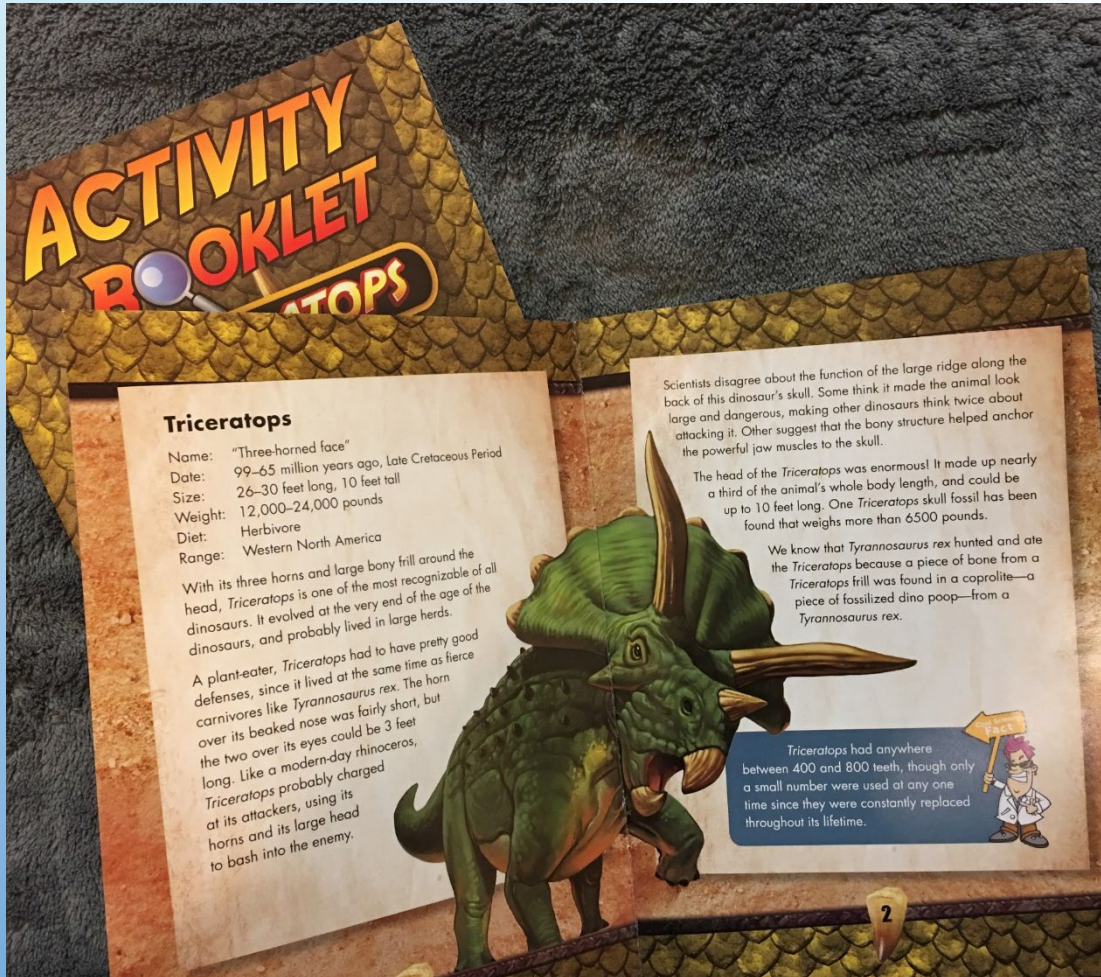


Discover Dinosaurs Ultimate Dinosaur Learning Set: Triceratops

# Kit

Activity book and Learning guide


Real Fossil



Action Figure



Discover Dinosaurs Ultimate Dinosaur Learning Set: Triceratops



Type of Record = Visual Materials  
Type Code 008/06 = o (kit)

## **Kit Type = o**

Materials with various components issued as a unit and intended primarily for instructional purposes. No one component is identifiable as the predominant component. Examples include packages of assorted materials, such as a set of school social studies curriculum material (books, workbooks, guides, activities, etc.) or packages of educational test materials (tests, answer sheets, scoring guides, score charts, interpretative manuals, etc.)



Type of Visual Material  
MARC 008 Visual materials byte 33  
OCLC Tmat = b

**Kit TMat =b**

Mixture of components from two or more categories (i.e., sound recordings, maps, filmstrips, etc.), no one of which is identifiable as the primary constituent of the item. Also includes the packages of material called laboratory kits, and packages of assorted materials, such as a set of K-12 social studies curriculum material (all books, workbooks, guides, activities, etc.) or packages of educational test materials (tests, answer sheets, scoring guides, score charts, interpretative manuals, etc.).

OCLC BF&S

# Kit (page 1)

**Title:** Discover dinosaurs ultimate dinosaur learning set:  
Triceratops.

**OCLC (none, for illustrative purposes only)**

Visual Materials workform, Type of record = o (kit)

Type of Visual Material = b (kit)

Type o ELvl I Srce d Audn Ctrl Lang eng

BLvl m Form GPub Time nnn MRec Ctry oru

Desc i TMat b Tech n DtSt s Dates 2016 ,

040 \$a XXX \$b eng \$e rda \$c XXX

245 0 0 \$a Discover dinosaurs ultimate dinosaur learning set : \$b  
Triceratops.

246 30 \$a Triceratops

246 30 \$a Ultimate dinosaur learning set

264 1 \$a [Oregon?] : \$b Discover with Dr. Cool, \$c [2016]

264 4 \$c ©2016

## Kit (page 2)

300 \$a 1 triceratops action figure, 1 dinosaur fossil, 1 adventure guide, 1 activity booklet ; \$c in box 17 x 29 x 9 cm

336 \$a three-dimensional form \$b tdf \$2 rdacontent

336 \$a text \$b txt \$2 rdacontent

337 \_\_ \$a unmediated \$b n \$2 rdamedia

338 \_\_ \$a object \$b nr \$2 rdacarrier

338 \_\_ \$a volume \$b nc \$2 rdacarrier

340 \_\_ \$a plastic \$2 rdamat

588 0\_ \$a Title from container.

505 0\_ \$a Triceratops action figure – Dinosaur fossil – Triceratops adventure guide – Triceratops activity booklet.

520 \$a The discover dinosaurs series by Discover with Dr. Cool makes dinosaur learning fun and educational.

650 \_0 \$a Triceratops.

650 \_0 \$a Dinosaurs.

650 \_0 \$a Fossils.

650 \_0 \$a Paleontology \$v Juvenile literature.

650 \_0 \$a Paleontology ≠y Cretaceous.

710 2\_ \$a Discover with Dr. Cool (Firm), \$e publisher.



# Kit (tactile three-dimensional form)



Feely bag texture materials kit

#903913883

# Kit (tactile three-dimensional form)

336 (rdacontent)

Tactile three-dimensional form

Content expressed through a form or forms intended to be **perceived through touch** as a three-dimensional form or forms



# Kit (tactile three-dimensional form) (page 1)

## Title: Feely bag texture materials kit

OCLC #903913883

Visual Materials workform, Type of record = o (kit)

Type of Visual Material = b (kit)

Type o ELvl I Srce d Audn Ctrl Lang eng  
BLvl m Form GPub Time nnn MRec Ctry oru  
Desc i TMat b Tech n DtSt s Dates 2011 ,

040 \_\_ \$a XXX \$b eng \$e rda \$c XXX

050 \_4 \$a QP451 \$b .F44 2011

245 0 0 \$a Feely bag texture materials kit.

264 \_2 \$a Rochester, New York : \$b Ward's Science, \$c [2011?]

300 \_\_ \$a 1 kit (9 pieces) : \$b color ; \$c in drawbag, 19 x 17 cm + \$e 1

blindfold

336 \_\_ \$a **tactile three-dimensional form** \$b tcf \$2 rdacontent

337 \_\_ \$a unmediated \$b n \$2 rdamedia

338 \_\_ \$a object \$b nr \$2 rdacarrier



## Kit (page 2)

588 \_\_ \$a Title from distributor's website.

500 \_\_ \$a "2191290"--Distributor's website.

500 \_\_ \$a Bag contains steel wool, yarn, cloth, a wooden ball, a sponge, a styrofoam sphere, a glass marble, cardboard, and sandpaper.

520 \_\_ \$a Students explore their sense of touch and what it tells them is inside the cloth drawstring bag containing various items.

500 \_\_ \$a Educational use only. Not a toy. Not for pre-school children.

650 \_0 \$a Touch \$x Study and teaching \$x Audio-visual aids.

650 \_0 \$a Touch in children.

650 \_0 \$a Senses and sensation \$x Experiments.

650 \_0 \$a Manipulatives (Education)

650 \_0 \$a Teaching \$x Aids and devices.

710 2\_ \$a Ward's Science, \$e Distributor.

# Cataloging Objects



**Email:**  
**[jumooore@csufresno.edu](mailto:jumooore@csufresno.edu)**

**Got Questions**



# Cataloging Objects



THANK YOU FOR YOUR TIME!

# Best Practices for Cataloging Objects Using RDA & MARC 21

Naturally Occurring Objects, Models,  
Microscope Slides, & Kits

Julie Renee Moore

California State University, Fresno

[jumooore@csufresno.edu](mailto:jumooore@csufresno.edu)

559.278.5813

# Thank-you!

- Q & A: If you have questions, please submit them in the chat, prefaced by “Question:” or “?:”. If you identify as a member of a historically marginalized group, you are welcome to add an asterisk for progressive stacking.
- Have a cataloging conundrum? Have expertise that you’d like to share? We invite you to explore the possibilities of the RBMS BSC Rare Materials Catalogers Directory: <https://rbms.info/experts/>
- Ideas for future webinars? Please contact, the BSC PPG co-chairs, Liz Adams ([elizabeth.adams@duke.edu](mailto:elizabeth.adams@duke.edu)) and Jessie Sherwood ([jcsherwood@law.berkeley.edu](mailto:jcsherwood@law.berkeley.edu))
- Our next workshop will be a panel on reparative description, controlled vocabularies, and thesauri. If you have questions for the panelists, we are all ears.



# Thank-you to our speakers

From the Objects Best Practices Task Force, Cataloging Policy Committee,  
Online Audiovisual Catalogers Inc. (OLAC):

Jessica Janecki [jessica.janecki@duke.edu](mailto:jessica.janecki@duke.edu)

Rob Freeborn [rbf6@psu.edu](mailto:rbf6@psu.edu)

Julie Moore [jumoore@csufresno.edu](mailto:jumoore@csufresno.edu)

Thank-you to the University of  
California Berkeley's Telecom Zoom  
Support Service for hosting today's  
webinar.