# Program Verification <br> Plus: "Program Verification with Probabilistic Inference" by Sumit Gulwani and Nebojsa Jojic 

## What is Program Verification?

- Simple idea: Prove that a program behaves correctly, given some specification
- What kinds of specifications?

Invariants: precondition and postcondition

- Hoare Triple - $\{\mathrm{A}\}$ P $\{\mathrm{B}\}$


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## Invariants and Program State

- Precondition and postcondition are special cases of program invariants, denoted $\varphi$
- A program state $\sigma$ is a mapping of variables in the program to values
- Invariants restrict the set of valid program states at a specific point in execution
$\sigma \models \varphi$ means " $\sigma$ is a valid state given $\varphi$ " or " $\sigma$ satisfies $\varphi^{\prime \prime}$


## Validity of Hoare Triple

- A program is correct w.r.t. invariants if the Hoare triple is valid

$$
\vDash\{\mathrm{A}\} \mathrm{P}\{\mathrm{~B}\}
$$

"For all $\sigma$, if $\sigma \vDash \mathrm{A}$ then $\sigma^{\prime}$ is the state after executing $P$, and $\sigma^{\prime} \vDash B . "$

- Not feasible to look at every state. Can we prove this another way?


## Proof of Validity

- Find $\varphi s$ such that each individual statement + invariants forms a valid Hoare triple
- Require pre $\Rightarrow \varphi_{0}$ and $\varphi_{4} \Rightarrow$ post
- How can we find these invariants?
- One option: backwards analysis "pushes" invariants backwards past statements.

post: $x=5$


## Pushing Invariants (the first one's always free)

- Given postcondition(s) for a statement $\mathbf{s}$, find an invariant s.t. all states satisfying the invariant prior s satisfy the postcondition(s) after s
- Many possible invariants (e.g. false trivially suffices). Choose the weakest one

What does it mean for an invariant to be "weak" or "strong"?

## Strengths and Weaknesses

- $\varphi^{\prime}$ is weaker than $\varphi$ if $\varphi \Rightarrow \varphi^{\prime}$
- What does $\varphi \Rightarrow \varphi^{\prime}$ mean?
- For all $\sigma \models \varphi, \sigma \vDash \varphi^{\prime}$
- Matches our natural understanding of $\Rightarrow$
- Intuition: the more valid program states an invariant allows, the weaker it is.


## Example

- $\varphi_{0}$ must be chosen so $\varphi_{1}$ is valid after assignment
- Many options (e.g. $\{x \geq$ $3\}$ ). We choose the one which has the most valid states:

$$
\varphi_{0}: x \geq 1
$$

- Note, for all other $\varphi$ that
 work, $\varphi \Rightarrow \varphi_{0}$
- We call $\varphi_{0}$ the "weakest precondition"


## Backwards analysis

- Initialize all invariants to true
- Push invariants back until convergence
- Produces $\varphi_{0}$ at beginning of program. Must prove that precondition $\Rightarrow \varphi_{0}$
- This is undecidable! (Thanks, Gödel...)
- Solution: restrict domain of invariants


## Underapproximation

- When domain of invariants is restricted, we must underapproximate invariant
- Precondition we want may not be expressible in domain
- We must choose stronger invariant (i.e. fewer valid states)
- This may preclude finding proof
- Precondition may not imply $\varphi_{0}$


## Example

- Domain: conjunctions of inequalities (i.e. convex polyhedra)



## Example

- Weakest $\left.\left.\varphi_{0}:\left((x>0) \wedge \varphi_{1}\right) \vee(x \leq 0) \wedge \varphi_{2}\right)\right)$



## Example

$$
\varphi_{0}:(x>0 \wedge y \geq 0 \wedge y \leq 2) \vee(x \leq 0 \wedge y \geq 2 \wedge y \leq 4)
$$

- This can't be expressed in abstract domain! Must choose different invariant
- Underapproximation
precision sound, but loses
- Some valid preconditions can't be verified
- e.g. $\{x=1 \wedge y=1\}$


## Wrapping up

- Similar procedure for forward analysis
- Initialize to false, push forward using strongest postcondition
- Show that final $\varphi \Rightarrow$ program's postcondition
- May overapproximate
- Analysis produces correctness proof: $\vdash\{\mathrm{A}\} \mathrm{P}\{\mathrm{B}\}$
- This is sound, but not complete:

$$
\vdash\{\mathrm{A}\} \mathrm{P}\{\mathrm{~B}\} \Rightarrow \vDash\{\mathrm{A}\} \mathrm{P}\{\mathrm{~B}\}
$$

## On to the Paper!

## Program Verification: Rethought

- Recall: a program is verified when a proof is found establishing the postconditions given the preconditions
- This is a global condition
- Alternate formulation: a proof is valid when all $\varphi$ s are locally consistent


## Local Consistency

- Consider a program point $\pi_{\mathrm{k}}$
- Weakest precondition of successors: pre $\left(\pi_{k}\right)$
- Strongest postcondition of predecessors: post $\left(\pi_{\mathrm{k}}\right)$
- Define pre $\left(\pi_{\text {exit }}\right)$ to be postcondition of program and $\operatorname{post}\left(\pi_{\text {entry }}\right)$ to be its precondition.
- $\varphi_{\mathrm{k}}$ is locally consistent when:

$$
\operatorname{post}\left(\pi_{\mathrm{k}}\right) \Rightarrow \varphi_{\mathrm{k}} \wedge \varphi_{\mathrm{k}} \Rightarrow \operatorname{pre}\left(\pi_{\mathrm{k}}\right)
$$

## Main Idea of Paper

- Randomly choose $\varphi$ s until all are locally consistent!
- Deciding if $\varphi$ is locally consistent does not require global knowledge
- But may take unbounded time
- Apply probabilistic inference to converge on $\varphi$ s faster!


# Quick Detour: Need to Climb a Hill 

## Probabilistic Inference

- Given a probability density function (pdf) of K variables:

$$
p\left(x_{1}, x_{2}, \ldots, x_{k}\right)
$$

Can we find values for all $x_{i}$ such that $p$ is maximized?

## Gibbs Sampling

- Pick arbitrary $x_{i}$ and consider conditional distribution function (cdf):

$$
p\left(x_{i} \mid x_{1}, \ldots, x_{\mathrm{i}-1}, x_{\mathrm{i}+1}, \ldots, x_{\mathrm{k}}\right)
$$

- Choose a value for $x_{i}$ according to probabilities of cdf ("Draw a sample from cdf")
- Choose another $x_{i}$ and continue
- Will converge to optimal values for variables


## Analogy with Hill Climbing

- Classic AI search technique:
- Pick a variable $x_{i}$ and change it to improve target function
- With some (small) probability, choose something other than best value for $x_{i}$
- Avoids local maxima


## Now back to your regularly scheduled program verification

## Inconsistency Measure

- Define an inconsistency measure, $M$ for invariants $\varphi$ and $\varphi^{\prime}$
- Intuition: The closer $\varphi$ is to being stronger than $\varphi^{\prime}$, the more consistent the two invariants are
- $M\left(\varphi, \varphi^{\prime}\right)=0$ iff $\varphi \Rightarrow \varphi^{\prime}$ (no inconsistency)
- As $\varphi$ gets stronger, consistency increases
- As $\varphi^{\prime}$ gets stronger, consistency decreases


## Local Consistency as a Function

- Local inconsistency for a given $\varphi$ at program point $\pi_{k}$

$$
L\left(\varphi, \pi_{\mathrm{k}}\right)=M\left(\operatorname{post}\left(\pi_{\mathrm{k}}\right), \varphi\right)+M\left(\varphi, \operatorname{pre}\left(\pi_{\mathrm{k}}\right)\right)
$$

- Note that when $\mathrm{L}\left(\boldsymbol{\varphi}, \pi_{\mathrm{k}}\right)=0$

$$
\operatorname{post}\left(\pi_{\mathrm{k}}\right) \Rightarrow \varphi \wedge \varphi \Rightarrow \operatorname{pre}\left(\pi_{\mathrm{k}}\right)
$$

so $\varphi$ is locally consistent

## Verification as Optimization

- Now have a real-valued measure of local consistency at each program point
- Construct function $f$

$$
f\left(\varphi_{0}, \varphi_{1}, \ldots \varphi_{K}\right)
$$

using $L\left(\varphi_{\mathrm{i}}, \pi_{\mathrm{i}}\right)$ such that $f$ is maximized when all $\varphi$ s are locally consistent

- Can apply Gibbs sampling to this function!


## Operation of algorithm

- Initialize all $\varphi$ s to $\perp$
- Pick a random program point $\pi_{\mathrm{k}}$ whose invariant $\varphi_{\mathrm{k}}$ is not locally consistent
- Choose $\varphi$ to minimize inconsistency at $\pi_{\mathrm{k}}$
- But with some probability, choose other $\varphi$
- Update $\varphi_{\mathrm{k}}=\varphi$
- Continue until no local inconsistency


## Key Algorithm Features

- Only local decisions made at any point
- Local inconsistency only related to small number of program points
- Uses both forward and backward information
- L involves both predecessors and successors
- Avoids precision issues of standard analyses


## Example, take two

- Consider choosing appropriate invariant for



## Example, take two

- Consider choosing appropriate invariant for $\varphi_{0}$

$$
\begin{aligned}
& \operatorname{post}\left(\pi_{0}\right)=\varphi_{\mathrm{p}} \\
& \operatorname{pre}\left(\pi_{0}\right)=\left((\mathrm{x}>0) \wedge \varphi_{1}\right) \vee \\
& \left.\left.(\mathrm{x} \leq 0) \wedge \varphi_{2}\right)\right)
\end{aligned}
$$



## Example, take two

- Consider choosing appropriate invariant for $\varphi_{0}$
$\operatorname{post}\left(\pi_{0}\right)=\varphi_{p}$
$\operatorname{pre}\left(\pi_{0}\right)=\left((x>0) \wedge \varphi_{1}\right) \vee$ $\left.\left.(x \leq 0) \wedge \varphi_{2}\right)\right)$
- Desire to minimize inconsistency with both post and pre leads to correct choice of $\varphi_{0}$



## Forward + Backward > Standing Still

- Essentially, analysis uses information from predecessors to "guide" its underapproximation (equivalently, uses information from successors to guide overapproximation)
- Produces better results than many existing analyses


## Random Choices are Good

- Random choices
- Which program point to update: Finding the proper invariants may require very specific sequence of updates. This is almost impossible to determine normally
- What invariant to use: Given a set of equally inconsistent choices, random selection will eventually choose the right invariant
- Upshot: Randomness leads to proper result when there is no clear strategy


## Some Results

- Abstract domain: Boolean combinations of difference constraints with $(m \times n)$ template
- $m$ conjuncts, each with at most $n$ disjuncts
- $M\left(\varphi, \varphi^{\prime}\right)$ where $\varphi^{\prime}$ is the conjunction of several clauses:
$\mathcal{M}\left(\phi, \bigwedge_{i=1}^{m} C_{i}\right)=\sum_{i=1}^{m} \frac{1}{m} \times \mathcal{M}\left(\phi, C_{i}\right) \quad \mathcal{M}\left(\bigvee_{j=1}^{k} D_{j}, C_{i}\right)=\sum_{j=1}^{k} \frac{1}{k} \times \mathcal{M}\left(D_{j}, C_{i}\right)$


## Test Program and Proof



| Program <br> Point | Invariant |
| :--- | :--- |
| $\pi_{0}$ | $x=0$ |
| $\pi_{1}$ | $(y=50) \wedge(x=0)$ |
| $\pi_{2}$ | $(y=50 \vee x \geq 50) \wedge(y=x \vee x<50) \wedge(y=100 \vee x<100)$ |
| $\pi_{3}$ | $(y=50 \vee x \geq 50) \wedge(y=x \vee x<50) \wedge(y=99 \vee x<99)$ |
| $\pi_{4}$ | $(y=50) \wedge(x<50)$ |
| $\pi_{5}$ | $(y=50) \wedge(x<51)$ |
| $\pi_{6}$ | $(x \geq 50) \wedge(y=x \vee x<50) \wedge(y=99 \vee x<99)$ |
| $\pi_{7}$ | $(x>50) \wedge(y=x \vee x<51) \wedge(y=100 \vee x<100)$ |
| $\pi_{8}$ | $(y=50 \vee x \geq 50) \wedge(y=x \vee x<50) \wedge(y=100 \vee x<100)$ |
| $\pi_{9}$ | $y=100$ |

Existing techniques unable to verify this program!

## How long does it take?

- Performed multiple runs of prover
- Histogram of tests which took a certain number of updates per $\pi$
- Black bar: all $\pi \mathrm{s}$ initialized to $\perp$
- Gray bar: use previously
 found proof on slightly modified program


## Discussion

- Could there be some benefit to a more directed search? (e.g. choosing which program point to update in a more systematic way)
- Is this randomized approach useful in other domains? Can it be applied to any dataflow/ abstract interpretation problem?

