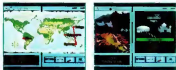


WHERE IN THE WORLD IS CARMEN SANDIEGO?

Company	Hi Tech
Suggested Retail Price	\$49.95
Release Date	July 1993
Memory Size	8 Megabits
Game Type	Education

Carmen Sandiego, notorious art thief, is back at work, stealing the great pieces of art and smuggling them around the globe with her V.I.L.E. compatriots. Your job is to track down the criminals using a special crime computer and your own knowledge of geography and world customs. No part of the globe is left untouched in this education product which is reviewed this month.



- A good mix of easy and difficult clues
- To be successful, you must already have a decent knowledge of geography

MARIO IS MISSING

Company	Mindscape
Suggested Retail Price	\$64.95
Release Date	July 1993
Memory Size	8 Megabits
Game Type	Education

Lost artifacts are once again the basis for exploring the real world in this education product from Mindscape. Nintendo's famous Super Mario characters appear in an exploration-oriented game. Learn more about Mario Is Missing and the whole category of education products in this month's special Education Review.

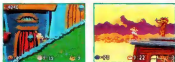


- For young players, this is a chance to learn about famous artifacts with some of their favorite characters. Lots of exploring without the chance of being defeated
- If you're looking for an education product, you've found it! If you're looking for a Mario game, you may be left scratching your head

BUBSY

Company	Accolade
Suggested Retail Price	\$69.95
Release Date	June 1993
Memory Size	16 Megabits
Game Type	Action

Bubsey bounces like a rubber ball and winks like someone who knows the low down. He's a wise-cracking, Woolie-stomping, furry-faced feline hero. What's more, the game in which this bobcat stars is even more fun than the charismatic character. Big stages with endless twists, sight gags, traps and fun weirdness are the rule. Bubsey can glide like a bird, jump like a rocket, find warp zones and take any number of routes through each vast stage. Pick up some tricks in this month's review.



- Some of the best character animation ever seen in a video game. Speed, challenge, fun, and 76 ways to lose the big one. One of the best character action games around.
- During high jumps, the multi-background parallax view can cause havoc to your sense of direction and placement, resulting in some poor landings

ALIEN³

Company	Accolade
Suggested Retail Price	\$54.95
Release Date	June 1993
Memory Size	8 Megabits
Game Type	Sci-fi action/adventure

Awesome action with nonstop danger! Ripley crash lands on Fiorina 161, also known as Fury. The work prison on this desolate planet has been overrun by the aliens. Armed with a flamethrower, machine gun, rocket launchers and a tracker, Ripley must find the surviving inmates and carry out eight missions. Computer terminals throughout the base give you mission briefings. You also get to check out the terrain using blueprints before hurling Ripley into the action. Once you're in the corridors of the base, expect aliens to come at you from every side, constantly. Ripley's only hope is to find the caches of extra ammo and medical supplies to heal herself as she moves through the huge base. One of the great things about this adventure action is that, although a side-scrolling view is used, you have multiple pathways to choose within each area of the prison base. Ripley can run, jump, crouch and climb, and shoot in any direction. If that isn't enough, the intro cinema scenes do a great job of transporting you into the future and setting the dark mood of the movie.



- Great action, excellent graphics and sound and a wide variety of missions to keep things interesting. Maybe the best action adventure since Super Star Wars!
- There's no mapping feature to help locate your position within the vast maze of the prison compound. Blueprints of the prison can be accessed only at computer terminals or in Nintendo Power's newsstand north