11-1

11. Index Register

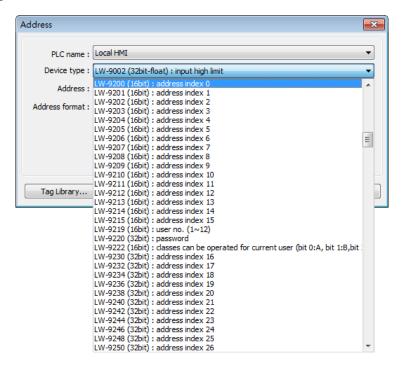
This chapter explains how to use Index Register.

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11.1. Overview

EasyBuilder Pro provides Index Registers for changing addresses flexibly. With Index Registers, user can change the object's read/write address directly on HMI without changing its settings. There are 32 Index Registers, divided into 16-bit and 32-bit. cMT / cMT X models offer 32 Private Index Registers, also divided into 16-bit and 32-bit.



The corresponding address of 16-bit Index Register 0 to 15: LW-9200 (16bit) to LW-9215 (16bit) The maximum offset range is 65536 words.

The corresponding address of 32-bit Index Register 16 to 31: LW-9230 (32bit) to LW-9260 (32bit)

The maximum offset range is 4294967296 words.

The corresponding address of 16-bit Private Index Register 0 to 15: PLW-9200 (16bit) to PLW-9215 (16bit)

The maximum offset range is 65536 words.

The corresponding address of 32-bit Private Index Register 16 to 31: PLW-9230 (32bit) to PLW-9260 (32bit)

The maximum offset range is 4294967296 words.

When using [Index register], the address is designated by the following equation:

The constant set in [Address] + the value in the chosen Index Register.

The way to use Private Index Registers is the same as that of Index Registers. The difference is



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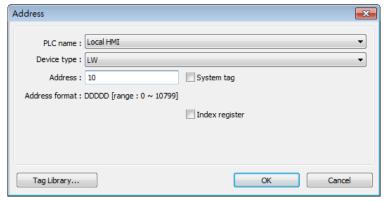
that Private Index Registers work for objects in cMT Viewer app, which runs independently on each client device; therefore, operations in this app will not make the HMI show the same screen.



- Index Registers work for the **Word** registers. For **Bit** registers, adding 1 to the value in the Index Register, the offset is 16 bits.
- Index Registers do not work for PLB and PLW registers.

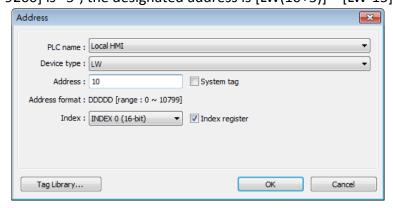
11.2. Examples of Index Register

The following explains the way to designate the register while Index Register is used. If **not** selecting [Index register] check box and set address to [LW-10]. The system will directly read / write LW-10.



If select [Index register] check box and set [Index] to [INDEX 0 (16-bit)], the system will read / write [LW(10 + value in Index Register 0)].

If the data in [LW-9200] is "5", the designated address is [LW(10+5)] = [LW-15].



Here's a demo project shown as an example:

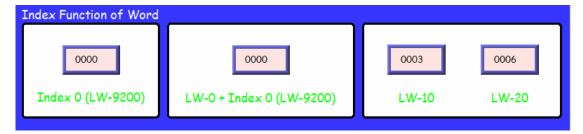


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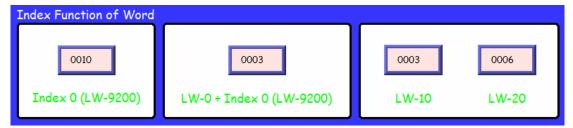


Example 1

The following shows an example of using a Word register and select [Index register]. If the value in [LW-0] is 0, in [LW-10] is 3, and in [LW-20] is 6, the result is:



If the value in Index 0 (LW-9200) is 0, then [LW0 + Index 0] = read [LW-0].



If the value in Index 0 (LW-9200) is 10, then [LW0 + Index 0] = read [LW-10] = 3.

Example 2

The following shows an example of using a Bit register and select [Index register].

If the state of [LB-16] is ON, and the state of [LB-32] is OFF.

Since 1 Word equals to 16 Bit, adding 1 in Index Register, the offset is 16 bits.



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If Index 6 (LW-9206) is set to 1, then switch [LB-0 + Index6] reads LB-16 which is in ON state.



If Index 6 (LW-9206) is set to 2, then switch [LB-0 + Index6] reads LB-32 which is in OFF state.



- When using Index Registers for Bit register, the offset is 16 bits. For example, if the Bit register is LB-0, and set the value in Index Register to 1, then LB-16 will be activated. If set the value in Index Register to 2, then LB-32 will be activated.
- Click the icon to download the demo project. Please confirm your internet connection.

11.3. Examples of Using Tag-Based PLC and Index Registers

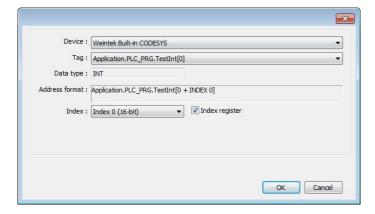
Index Registers only support one-dimensional array variables.

Example 1: INT

If [Index register] is enabled and [Index] is set to [Index 0 (16-bit)], the system will read / write "Application.PLC PRG.TestInt[0 + value in Index Register 0]".

If the data in [LW-9200] is "5", the actual address is "Application.PLC PRG.TestInt[5]".

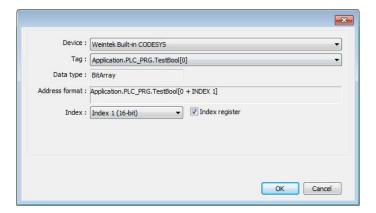




Example 2: Bit

If [Index register] is enabled and [Index] is set to [Index 1 (16-bit)], the system will read / write "Application.PLC_PRG.TestBool[0 + value in Index Register 1]".

If the data in [LW-9201] is "7", the designated address is "Application.PLC_PRG.TestBool[7]".



Note that, unlike its non-tag counterpart, the 16-bit offset is not necessary for Bit array tags.

